





Learn Git

Learn Git with Bitbucket Cloud

Create a Git repository

Copy your Git repository and add files

Pull changes from your Git repository on Bitbucket Cloud

Use a Git branch to merge a file

Learn about code review in Bitbucket Cloud

Learn branching in Bitbucket Cloud

Learn Git with Bitbucket Cloud

Create a Git repository / Copy your Git repository and add files / Pull changes from your Git repository on Bitbucket Cloud / Use a Git branch to merge a file

Objective

Learn the basics of Git with this space themed tutorial.

Mission Brief





Stations. Commands Covered in this tutorial.

Getting Started

Collaborating

Migrating to Git

Advanced Tips

 git clone, git config, git add, git status, git commit, git push, git pull, git branch, git checkout, and git merge

Time	Audience	Prerequisites
30 minutes	You are new to Git and Bitbucket Cloud	You have installed Git
		You have a Bitbucket account

Create a Git repository

As our new Bitbucket space station administrator, you need to be organized. When you make files for your space station, you'll want to keep them in one place and shareable with teammates, no matter where they are in the universe. With Bitbucket, that means adding everything to a repository. Let's create one!

- Some fun facts about repositories
 - You have access to all files in your local repository, whether you are working on one file or multiple files.
 - You can view public repositories without a Bitbucket account if you have the URL for that repository.





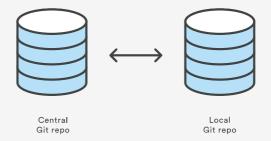


team owns it.

- The repository owner is the only person who can delete the repository. If the repository belongs to a team, an admin can delete the repository.
- A code project can consist of multiple repositories across multiple accounts but can also be a single repository from a single account.
- Each repository has a 2 GB size limit, but we recommend keeping your repository no larger than 1 GB.

Step 1. Create the repository

Initially, the repository you create in Bitbucket is going to be empty without any code in it. That's okay because you will start adding some files to it soon. This Bitbucket repository will be the central repository for your files, which means that others can access that repository if you give them permission. After creating a repository, you'll copy a version to your local system—that way you can update it from one repo, then transfer those changes to the other.

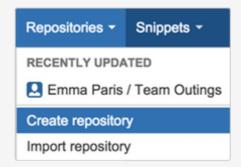




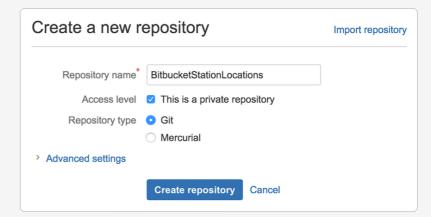




 From Bitbucket, click Repositories > Create repository button at the top of the page.



The system displays the **Create a new repository** page. Take some time to review the dialog's contents. With the exception of the Repository type, everything you enter on this page you can later change.



 Enter BitbucketStationLocations for the Name field. Bitbucket uses this Name in the URL of the repository. For example, if the user the_best has a repository called awesome_repo, the URL for that repository would be

https://bitbucket.org/the_best/awesome_repo.

 For Access level, leave the This is a private repository box checked. A private repository is only visible to you and those you give access to.



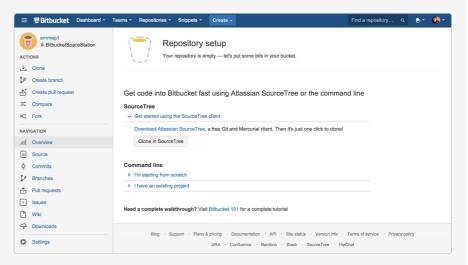




- Pick Git for the Repository type. Keep in mind that you can't change the repository type after you click Create repository.
- 5. Click **Create repository**. Bitbucket creates your repository and displays its **Overview** page.

Step 2. Explore your new repository

Take some time to explore the repository you have just created. You should be on the repository's **Overview** page:



Click items on the **Navigation** menu to see what is behind each one. To view the shortcuts available to navigate these items, press the **?** key on your keyboard.

When you click the **Commits** option on the menu bar, you find that you have no commits because you have not created any content for your repository. Your repository is private and you have not invited anyone to the repository, so the only person who can create or

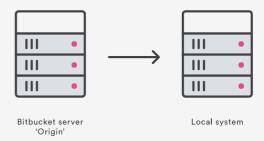






Copy your Git repository and add files

Now that you have a place to add and share your space station files, you need a way to get to it from your local system. To set that up, you want to copy the Bitbucket repository to your system. Git refers to copying a repository as "cloning" it. When you clone a repository, you create a connection between the Bitbucket server (which Git knows as origin) and your local system.



You are about to use a whole bunch of Git and non-Git commands from a terminal. If you've never used the command line before, learn where to find it at The Command Line Crash Course.







local system

Open a browser and a terminal window from your desktop. After opening the terminal window, do the following:

1. Navigate to your home (~) directory.

\$ cd ~

As you use Bitbucket more, you will probably work in multiple repositories. For that reason, it's a good idea to create a directory to contain all those repositories.

2. Create a directory to contain your repositories.

\$ mkdir repos

3. From the terminal, update the directory you want to work in to your new repos directory.

\$ cd ~/repos

From Bitbucket, go to your
 BitbucketStationLocations repository.

5. Click Clone.

The system displays a pop-up clone dialog. By default, the clone dialog sets the protocol to HTTPS or SSH, depending on your settings. For









- 6. Copy the highlighted clone command.
- 7. From your terminal window, paste the command you copied from Bitbucket and press **Return**.
- 8. Enter your Bitbucket password when the terminal asks for it. If you created an account by linking to Google, use your password for that account.
 - If you experience a Windows password error:
 - In some versions of Microsoft Windows operating system and Git you might see an error similar to the one in the following example.

Windows clone password error example

```
$ git clone
https://emmap1@bitbucket.org/emmap1
Cloning into 'bitbucketspacestation
fatal: could not read
Password for 'https://emmap1@bitbucketspacestation
```







If you get this error, enter the following at the command line:

```
$ git config --global core.askpass
```

Then go back to step 4 and repeat the clone process. The bash agent should now prompt you for your password. You should only have to do this once.

At this point, your terminal window should look similar to this:

```
$ cd ~/repos

$ git clone https://emmap1@bitbucket.or
Cloning into 'bitbucketstationlocations
Password
warning: You appear to have cloned an expectation.
```

You already knew that your repository was empty right? Remember that you have added no source files to it yet.

List the contents of your repos directory and you should see your bitbucketstationlocations directory in it.

\$ 1s

Congratulations! You've cloned your repository to your local system.





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repository and put it on Bitbucket

With the repository on your local system, it's time to get to work. You want to start keeping track of all your space station locations. To do so, let's create a file about all your locations.

 Go to your terminal window and navigate to the top level of your local repository.

```
$ cd ~/repos/bitbucketstationlocations/
```

2. Enter the following line into your terminal window to create a new file with content.

```
$ echo "Earth's Moon" >> locations.txt
```

If the command line doesn't return anything, it means you created the file correctly!

 Get the status of your local repository. The git status command tells you about how your project is progressing in comparison to your Bitbucket repository.

At this point, Git is aware that you created a new file, and you'll see something like this:

```
$ git status
On branch master
Initial commit
Untracked files:
(use "git add <file>..." to include in what w
locations.txt
nothing added to commit but untracked files
```



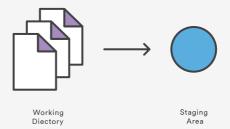


also shows you the heat step, adding the life.

4. Tell Git to track your new locations. txt file using the git add command. Just like when you created a file, the git add command doesn't return anything when you enter it correctly.

\$ git add locations.txt

The git add command moves changes from the working directory to the Git staging area. The staging area is where you prepare a snapshot of a set of changes before committing them to the official history.



5. Check the status of the file.

```
$ git status
On branch master
Initial commit
Changes to be committed:
(use "git rm --cached <file>..." to unstage)
new file: locations.txt
```





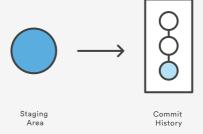


state of the working directory and the staged snapshot.

6. Issue the git commit command with a commit message, as shown on the next line. The -m indicates that a commit message follows.

```
$ git commit -m 'Initial commit'
[master (root-commit) fedc3d3] Initial commi
1 file changed, 1 insertion(+)
create mode 100644 locations.txt
```

The git commit takes the staged snapshot and commits it to the project history. Combined with git add, this process defines the basic workflow for all Git users.



Up until this point, everything you have done is on your local system and invisible to your Bitbucket repository until you push those changes.

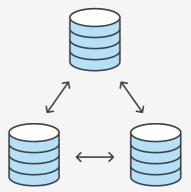






repositories

- Git's ability to communicate with remote repositories (in your case, Bitbucket is the remote repository) is the foundation of every Git-based collaboration workflow.
- Git's collaboration model gives every developer their own copy of the repository, complete with its own local history and branch structure. Users typically need to share a series of commits rather than a single changeset. Instead of committing a changeset from a working copy to the central repository, Git lets you share entire branches between repositories.



 You manage connections with other repositories and publish local history by "pushing" branches to other repositories. You see what others have





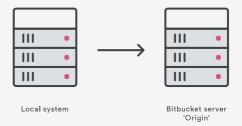


7. Go back to your local terminal window and send your committed changes to Bitbucket using git push origin master. This command specifies that you are pushing to the master branch (the branch on Bitbucket) on origin (the Bitbucket server).

You should see something similar to the following response:

```
$ git push origin master
Counting objects: 3, done.
Writing objects: 100% (3/3), 253 bytes | 0 k
Total 3 (delta 0), reused 0 (delta 0) To htt
* [new branch] master -> master
Branch master set up to track remote branch
```

Your commits are now on the remote repository (origin).



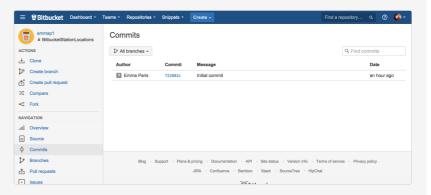
Go to your BitbucketStationLocations
 repository on Bitbucket and click the Commits





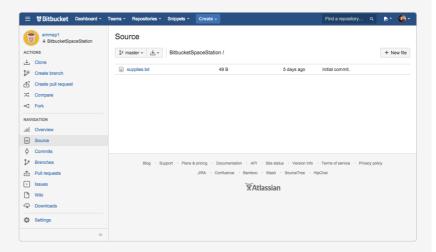


9. You should see a single commit on your repository. Bitbucket combines all the things you just did into that commit and shows it to you. You can see that the **Author** column shows the value you used when you configured the Git global file (~/. gitconfig).



10. Click the Source option.

You should see that you have a single source file in your repository, the locations.txt file you just added.



Remember how the repository looked when you first created it? It probably looks a bit different now.





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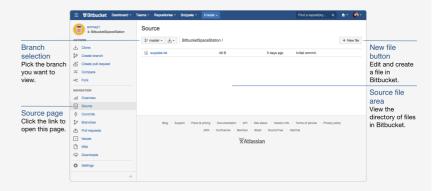
your Git repository on Bitbucket Cloud

Next on your list of space station administrator activities, you need a file with more details about your locations. Since you don't have many locations at the moment, you are going to add them right from Bitbucket.

Step 1. Create a file in Bitbucket

To add your new locations file, do the following:

From your BitbucketStationLocations
 repository, click Source to open the source
 directory. Notice you only have one file,
 locations. txt , in your directory.



2. From the *Source* page, click *New file* in the top right corner. This button only appears after you have added at least one file to the repository.

A page for creating the new file opens, as shown in the following image.







- 3. Enter stationlocations in the **filename** field.
- 4. Select **HTML** from the **Syntax mode** list.
- 5. Add the following HTML code into the text box:

```
Bitbucket has the following space statio
<b>Earth's Moon</b><br>Headquarters
```

- 6. Click Commit. The Commit message field appears with the message: stationlocations created online with Bitbucket
- 7. Click **Commit** under the message field.

You now have a new file in Bitbucket! You are taken to a page with details of the commit, where you can see the change you just made:









If you want to see a list of the commits you've made so far, click the **Commits** link on the left side.

Step 2. Pull changes from a remote repository

Now we need to get that new file into your local repository. The process is pretty straight forward, basically just the reverse of the push you used to get the locations.txt file into Bitbucket.

To pull the file into your local repository, do the following:

1. Open your terminal window and navigate to the top level of your local repository.

\$ cd ~/repos/bitbucketstationlocations/

2. Enter the git pull --all command to pull all the changes from Bitbucket. (In more complex branching workflows, pulling and merging all changes might not be appropriate.) Enter your Bitbucket password when asked for it. Your terminal should look similar to the following:

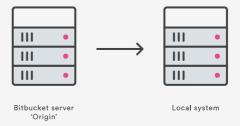






```
remote: Total 3 (delta 0), reused 0 (delta 0 Unpacking objects: 100% (3/3), done. From https://bitbucket.org/emmap1/bitbuckets fe5a280..fcbeeb0 master -> origin/master Updating fe5a280..fcbeeb0 Fast-forward stationlocations | 5 +++++++++++ 1 file changed, 5 insertions(+) create mode 100644 stationlocations
```

The git pull command merges the file from your remote repository (Bitbucket) into your local repository with a single command.



3. Navigate to your repository folder on your local system and you'll see the file you just added.

Fantastic! With the addition of the two files about your space station location, you have performed the basic Git workflow (clone, add, commit, push, and pull) between Bitbucket and your local system.

Use a Git branch to merge a file



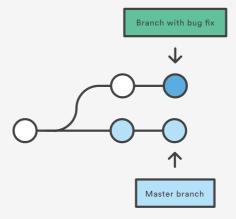




new locations in the solar system. Learning branches will allow you to update your files and only share the information when you're ready.

Branches are most powerful when you're working on a team. You can work on your own part of a project from your own branch, pull updates from Bitbucket, and then merge all your work into the main branch when it's ready. Our documentation includes more explanation of why you would want to use branches.

A branch represents an independent line of development for your repository. Think of it as a brandnew working directory, staging area, and project history. Before you create any new branches, you automatically start out with the main branch (called master). For a visual example, this diagram shows the master branch and the other branch with a bug fix update.



Step 1. Create a branch and make a change

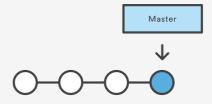






you can merge the changes into your Bitbucket repository and then delete the no-longer-needed branch.

It's important to understand that branches are just pointers to commits. When you create a branch, all Git needs to do is create a new pointer—it doesn't create a whole new set of files or folders. Before you begin, your repository looks like this:



To create a branch, do the following:

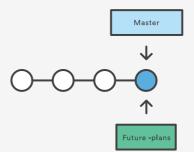
- Go to your terminal window and navigate to the top level of your local repository using the following command:
 - \$ cd ~/repos/bitbucketstationlocations/
- 2. Create a branch from your terminal window.
 - \$ git branch future-plans







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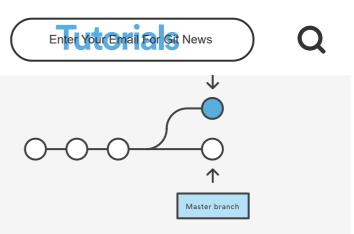
The repository history remains unchanged. All you get is a new pointer to the current branch. To begin working on the new branch, you have to check out the branch you want to use.

3. Checkout the new branch you just created to start using it.

\$ git checkout future-plans
Switched to branch 'future-plans'

The git checkout command works hand-in-hand with git branch. Because you are creating a branch to work on something new, every time you create a new branch (with git branch), you want to make sure to check it out (with git checkout) if you're going to use it. Now that you've checked out the new branch, your Git workflow looks something like this:





- 4. Search for the bitbucketstationlocations folder on your local system and open it. You will notice there are no extra files or folders in the directory as a result of the new branch.
- 5. Open the stationlocations file using a text editor.
- 6. Make a change to the file by adding another station location:

```
Bitbucket has the following space statio
<b>Earth's Moon</b><br>
Headquarters

<b>Mars</b><br>
Recreation Department
```

- 7. Save and close the file.
- 8. Enter git status in the terminal window. You will see something like this:







```
(use git add <nie>... to update what will (use "git checkout -- <file>..." to discard of modified: stationlocations no changes added to commit (use "git add" a
```

Notice the On branch future-plans line? If you entered git status previously, the line was on branch master because you only had the one master branch. Before you stage or commit a change, always check this line to make sure the branch where you want to add the change is checked out.

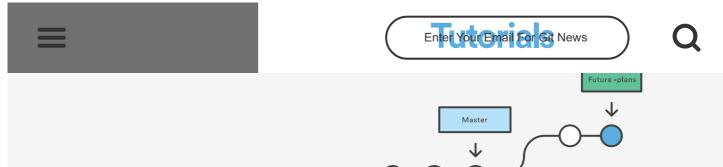
9. Stage your file.

```
$ git add stationlocations
```

10. Enter the git commit command in the terminal window, as shown with the following:

```
$ git commit stationlocations -m 'making a
[future-plans e3b7732] making a change in a
1 file changed, 4 insertions(+)
```

With this recent commit, your repository looks something like this:



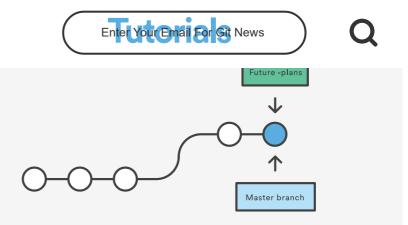
Now it's time to merge the change that you just made back into the master branch.

Step 2. Merge your branch: fastforward merging

Your space station is growing, and it's time for the opening ceremony of your Mars location. Now that your future plans are becoming a reality, you can merge your future-plans branch into the main branch on your local system.

Because you created only one branch and made one change, use the fast-forward branch method to merge. You can do a fast-forward merge because you have a linear path from the current branch tip to the target branch. Instead of "actually" merging the branches, all Git has to do to integrate the histories is move (i.e., "fast-forward") the current branch tip up to the target branch tip. This effectively combines the histories, since all of the commits reachable from the target branch are now available through the current one.





This branch workflow is common for short-lived topic branches with smaller changes and are not as common for longer-running features.

To complete a fast-forward merge do the following:

1. Go to your terminal window and navigate to the top level of your local repository.

```
$ cd ~/repos/bitbucketstationlocations/
```

Enter the git status command to be sure you have all your changes committed and find out what branch you have checked out.

```
$ git status
On branch future-plans
nothing to commit, working directory clean
```

3. Switch to the master branch.

```
$ git checkout master
Switched to branch 'master'
Your branch is up-to-date with 'origin/master'
```







into the master pranch, it will look something like this:

```
$ git merge future-plans
Updating fcbeeb0..e3b7732
Fast-forward
stationlocations | 4 ++++
1 file changed, 4 insertions(+)
```

You've essentially moved the pointer for the master branch forward to the current head and your repository looks something like the fast forward merge above.

5. Because you don't plan on using future-plans anymore, you can delete the branch.

```
$ git branch -d future-plans
Deleted branch future-plans (was e3b7732).
```

When you delete future-plans, you can still access the branch from master using a commit id. For example, if you want to undo the changes added from future-plans, use the commit id you just received to go back to that branch.

6. Enter git status to see the results of your merge, which show that your local repository is one ahead of your remote repository. It will look something like this:

```
$ git status
On branch master
Your branch is ahead of 'origin/master' by
(use "git push" to publish your local comminothing to commit, working directory clean
```







- Ologica a pianon and onconca it ou
- Made a change in the new branch
- Committed the change to the new branch
- Integrated that change back into the main branch
- Deleted the branch you are no longer using.

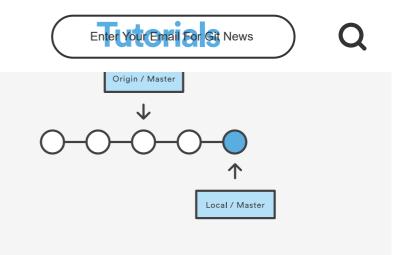
Next, we need to push all this work back up to Bitbucket, your remote repository.

Step 3. Push your change to Bitbucket

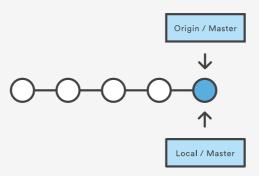
You want to make it possible for everyone else to see the location of the new space station. To do so, you can push the current state of your local repository to Bitbucket.

This diagram shows what happens when your local repository has changes that the central repository does not have and you push those changes to Bitbucket.





After pushing



Here's how to push your change to the remote repository:

1. From the repository directory in your terminal window, enter git push origin master to push the changes. It will result in something like this:

```
$ git push origin master
Counting objects: 3, done.
Delta compression using up to 8 threads.
Compressing objects: 100% (3/3), done.
Writing objects: 100% (3/3), 401 bytes | 0 k
Total 3 (delta 0), reused 0 (delta 0)
To https://emmap1@bitbucket.org/emmap1/bitbufcbeeb0..e3b7732 master -> master
```







repository, and notice you can see your push in the **Recent Activity** stream.

3. Click **Commits** and you can see the commit you made on your local system. Notice that the change keeps the same commit id as it had on your local system.



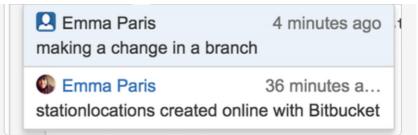
You can also see that the line to the left of the commits list has a straight-forward path and shows no branches. That's because the future-plans branch never interacted with the remote repository, only the change we created and committed.

- 4. Click **Branches** and notice that the page has no record of the branch either.
- 5. Click **Source**, and then click the stationlocations file. You can see the last change to the file has the commit id you just pushed.
- Click the file history list to see the changes committed for this file, which will look similar to the following figure.









You are done!

Not sure you will be able to remember all the Git commands you just learned? No problem. Bookmark our basic Git commands page so that you can refer to it when needed.



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