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| **Testcases** | **Action** | **Expected Response** | **Pass/Fail** | **Comments** |
| 1. | Click Play Button | Start the game | Pass |  |
| 2. | Click Help Button | Navigate to Help Screen | Pass |  |
| 3. | Bazooka Out of Range | Go to End Screen with the message for game over | Pass |  |
| 4. | Bazooka hits Alien | Blast generated | Pass |  |
| 5. | Bomb hits Bazooka | Blast generated, health declined | Pass  Pass |  |
| 6. | Bazooka hits alien with fire weapon | Blast generated,  Score increased,  Alien disappears | Pass  Pass  Pass |  |
| 7. | Bazooka shoots laser at Alien | Blast Generated,  Score Increased,  Alien disappears | Pass  Pass  Pass | (With Sound Effects) |
| 8. | Score Reaches 100 | Level 1 changes to Level 2 | Pass |  |
| 9. | Laser attack Orange Alien | Does not affect Orange alien | Pass | Sound effect |
| 10. | Laser attacks Red Alien | Affect the health of red alien. | Pass | Sound effect |