Team Status

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Channel:#202-game-squad
April 16, 2019
GENERAL STATUS ⌃

Chirag Arora

⊘ **BLOCKED**

What I accomplished since my last stand-up:

worked on factory pattern for snakes, bugs, and lettuces

What I am working on today:

will be setting up my github again, because of flagged github account. waiting for professor to give my new account access.

Blockers:

Megha

What I accomplished since my last stand-up:

Designed interfaces for adding powers to the actor turtle. Started working on the implementation of the same

What I am working on today:

Working on the implementation of decorators for adding superpowers to the turtle

waiting for TA to allow access to my new account

Marianne Paulson

What I accomplished since my last stand-up:

I am still working on the task from yesterday

What I am working on today:

Working on how to get the Turtle to dance and spin

Saumil N Patel

What I accomplished since my last stand-up:

I designed interface for complexity levels of the game. There were some new methods added to this interface than what was discussed in the last standup.

What I am working on today:

I am going to work on implementing classes from the interface for different complexity levels and will apply strategy pattern for it.

Anjali Deshmukh

What I accomplished since my last stand-up:

Designed component interface for the composite design pattern

What I am working on today:

Will be implementing leaf and component classes for the component interface

Tools

PlanningWith.Cards (https://planningwith.cards)

Retrospectives (http://softwaredevtools.com/retrospectives)

Scrum Poker (http://softwaredevtools.com/scrum-poker)

Standbot for Slack (http://softwaredevtools.com/stand-bot/)

Get in touch

Support (https://planningwith.cards/support)

Blog (http://softwaredevtools.com/blog)

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