



Team Status

5/5 | **Status given**

Channel:#202-spartan-marshals

April 27, 2019

GENERAL STATUS



Sai Prithipa Ram Mohan

What I accomplished since my last stand-up:

I was working on sounds for the player
User Story 2 : Displaying the player
component in the game screen (hit and
getting attacked)
I was working on the new healthbar to
be placed in the screen and get updated
based on player lifeline
I was working on integrating player with
the enemy

What I am working on today:

I will continue to work on integrating my
player and healthbar component with
the other components in the screen



Priya Yadav

What I accomplished since my last stand-up:

All the enemy issues have been resolved

What I am working on today:

I will work to modify the observer
pattern for enemy, enemy need to
change the state to die after receiving
the killenemy notification from player.

I will work on the position update to the treasure component



Anushree Menon

What I accomplished since my last stand-up:

Tested the scoreboard component and uploaded in Git

What I am working on today:

Need to integrate with team members component and test if it's working correctly



Karthika Arumugam

What I accomplished since my last stand-up:

I worked on pattern for sound implementation

What I am working on today:

I will work on integration of game with all components



Priya Khadke

What I accomplished since my last stand-up:

I completed task - display message level completed on taking the treasure using state pattern.

What I am working on today:

I will work on sending notification to scoreboard using observer

Tools

PlanningWith.Cards (<https://planningwith.cards>)

Retrospectives (<http://softwaredevtools.com/retrospectives>)

Scrum Poker (<http://softwaredevtools.com/scrum-poker>)

Standbot for Slack (<http://softwaredevtools.com/stand-bot/>)

Get in touch

Support (<https://planningwith.cards/support>)

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