



# Stand-Bot

*Asynchronous Stand-ups in Slack*

## Team Status

5/5 | **Status given**

**Channel:**#202-spartan-marshals

April 18, 2019

## GENERAL STATUS



# Sai Prithipa Ram Mohan

## What I accomplished since my last stand-up:

I was working on the task "Display player in the screen" against the user id: 2-  
Displaying the player component in the game screen

As part of this task, I tried to finalize on the player icon (selecting this has a key role in making the player object visible and also the player has to handle all the other components like enemies, treasure, etc and for this the player object should have great visibility and consistency)

**What I am working on today:**



# Karthika Arumugam

### What I accomplished since my last stand-up:

I am working on creating a background for the game using Composite pattern, so the background with multiple different components of different images.

### What I am working on today:

I will work on getting the background random and dynamic to give the real effect of scrolling background in Y axis when player moves.

I would be working on the task "Display player in the screen" against the user id:  
2-Displaying the player component in the game screen  
As part of today's task , I would try to add the selected object to the game world in greenfoot



## Priya Khadke

### What I accomplished since my last stand-up:

I tried setting up a sample world program on greenfoot with sample decided background. I am now working on display treasure component story. Yesterday the task sheet was updated with relevant sub tasks for my stories

### What I am working on today:

I plan to complete the display treasure component and start with lucky power story today.



## Priya Yadav

### What I accomplished since my last stand-up:

I have divided the user story in to the tasks. I was researching on the what negative powers can be shown as hurdle to the player, negative power should be relevant to game. So I have finalized that moving snake will act as negative power for the player.

### What I am working on today:

I am working in displaying the enemy and negative power like snake in screen



## Anushree Menon

### What I accomplished since my last stand-up:

I have selected images for my task and finalized the mock-up view . Also finalized on the design

pattern I'll be using for the score board implementation. Updated the sprint sheet with all details

### What I am working on today:

I will be working on the implementation part of score board based on the design pattern finalized

## Tools

PlanningWith.Cards (<https://planningwith.cards>)

Retrospectives (<http://softwaredevtools.com/retrospectives>)

Scrum Poker (<http://softwaredevtools.com/scrum-poker>)

Standbot for Slack (<http://softwaredevtools.com/stand-bot/>)

## Get in touch

Support (<https://planningwith.cards/support>)

Blog (<http://softwaredevtools.com/blog>)

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