

Team Status

5/5 | Status given

Channel:#202-spartan-marshals

April 17, 2019

GENERAL STATUS





Sai Prithipa Ram Mohan

What I accomplished since my last standup:

Story Point Allocation Sprint Planning meeting with the team Added my tasks to the scrum board Modified the task sheet with user story column added mockups for the game screen

What I am working on today:

I am working on my tasks Display player in the screen Display player with property in the screen for the User story 2-Displaying the player component in the game screen



Priya Khadke

What I accomplished since my last standup:

Completed the Greenfoot to droidfoot prtotype with a sample greenfoot scenario. Started working on on displaying treasure on game screen checking with imgaes on greenfoot. Fixed the issue with burndown chart in task sheet. Updated the task sheet with assigned user stories (sub tasks addition is pending) Researching on some dynamic background

What I am working on today:

Plan to complete the draft code for treasure appreance on game screen on a

even call.



Karthika Arumugam

BLOCKED

What I accomplished since my last standup:

I worked on finding background images for our game.

I also discussed with team and get their feedback accordingly just started working on my background implementation.

What I am working on today:

I am going to work on implementing background when player moves in the world with proper design pattern usage.

Blockers:

I need to browse through lot of images to use as components of my dynamic background to start the implementation.



What I accomplished since my last standup:

I have picked a user story to work on -Displaying enemies/hurdles component in the screen And identified some images for enemies

What I am working on today:

Start to work around the user story Break the user story in to tasks. Pick one task to implement. Identify design pattern to implement the task



Anushree Menon

BLOCKED

What I accomplished since my last stand-up:

Decided on the use cases I'll be working on this week and designed the mock-up view for that to implement

What I am working on today:

Will be working on the implementing the scoreboard feature in the game

Blockers:

Nothing big but have to decide on the pattern which will fit best in this scenario

Tools

PlanningWith.Cards (https://planningwith.cards)

Retrospectives (http://softwaredevtools.com/retrospectives)

Scrum Poker (http://softwaredevtools.com/scrum-poker)

Standbot for Slack (http://softwaredevtools.com/stand-bot/)

Get in touch

Support (https://planningwith.cards/support)

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