



Team Status

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Channel:#202-spartan-marshals

April 29, 2019

GENERAL STATUS



Sai Prithipa Ram Mohan

What I accomplished since my last stand-up:

I was working on modifying the sound related to the player's movements and the healthbar (User Story 2 : Displaying the player component in the game screen)

What I am working on today:

I will be working on the mediator pattern for tracking the player's moves and notifying the same to the treasure component



Priya Yadav

What I accomplished since my last stand-up:

Task has been completed to add the sound to play when enemy dies

What I am working on today:

I am working on a task to implement prototype pattern for enemy spawning.



Karthika Arumugam

What I accomplished since my last stand-up:

I integrated player component and enemy component in composite

What I am working on today:

I will work on adding some sound effects today



Priya Khadke

What I accomplished since my last stand-up:

Completed scoreboard updates using observer for positive and negative powers

What I am working on today:

I plan to integrate the code with scoreboard component today



Anushree Menon

What I accomplished since my last stand-up:

Fixed the code and integrated with treasure component.

What I am working on today:

Enhancing the design and fixing small issues .

Tools

PlanningWith.Cards (<https://planningwith.cards>)

Retrospectives (<http://softwaredevtools.com/retrospectives>)

Scrum Poker (<http://softwaredevtools.com/scrum-poker>)

Standbot for Slack (<http://softwaredevtools.com/stand-bot/>)

Get in touch

Support (<https://planningwith.cards/support>)

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