

Team Status

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Channel:#202-spartan-marshals

April 23, 2019

GENERAL STATUS



Karthika Arumugam

What I accomplished since my last standup:

I worked on adding sound component for the Game BackGround. I also worked on adding BackGround for the Game start SCreen, Help, Play and Quit Buttons.

What I am working on today:

I will continue to work on Sound component for the game and composite component implementation for World Background and Actors.



What I accomplished since my last standup:

I was working on the task to handle the hitting of the opponent against the user story 2: Displaying the player component in the game screen. I was working on the standbot reports configuration and consolidation

What I am working on today:

I was working on the task to handle the hitting of the opponent against the user story 2: Displaying the player component in the game screen. I was working on the standbot reports configuration and consolidation



Anushree Menon

What I accomplished since my last standup:

Worked on the scoreboard component to increase the score based on actors movement and the value gets stored in the component

What I am working on today:

Will be working on rest of the task of my user stories



Priya Khadke

What I accomplished since my last standup:

Sample coin movement tested on greenfoot

What I am working on today:

Complete the display of Powers on intervals



What I accomplished since my last stand-up:

I have completed the task 4, enemy is able to move toward the player using observer pattern

What I am working on today:

Enemy health should decrease if player attacks on the enemy

Tools

PlanningWith.Cards (https://planningwith.cards) Retrospectives (http://softwaredevtools.com/retrospectives) Scrum Poker (http://softwaredevtools.com/scrum-poker) Standbot for Slack (http://softwaredevtools.com/stand-bot/)

Get in touch

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