



Team Status

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Channel:#202-spartan-marshals

April 22, 2019

GENERAL STATUS



Sai Prithipa Ram Mohan

What I accomplished since my last stand-up:

I was working on the task to handle the hitting of opponent against the User story 2 : Displaying the player component in the game screen
I was working on the standbot reports configuration and consolidation

What I am working on today:

I will be working on a better logic for handling the player jump
I will be continuing with the player hits, also integrating once the enemy object is ready in the world.
Both these tasks are under the User



Karthika Arumugam

What I accomplished since my last stand-up:

I worked on Implementing Composite pattern with sample Actors like Wall, Player and Score Board .
I also found some sounds for game to play during start and end, level change etc.

What I am working on today:

I am going continue my work on composite pattern with including other players of the game like enemies and Lucky powers etc .

story 2 : Displaying the player component in the game screen



Priya Khadke

What I accomplished since my last stand-up:

Still working on lucky powers - plan to finalize on positioning and display on screen

What I am working on today:

I am still working on the given task - lucky powers . Plan to complete positioning for all 3 types powers and display



Priya Yadav

What I accomplished since my last stand-up:

Still working on the Task 4: Enemies should move towards the player

What I am working on today:

I will try to complete Task4



Anushree Menon

What I accomplished since my last stand-up:

Worked on the score board component. To add the score when actor attacks enemies and reduce points when he get hit. The value will store in the store board component

What I am working on today:

Will be working on increasing the score value when user picks up gold coins

Tools

PlanningWith.Cards (<https://planningwith.cards>)

Retrospectives (<http://softwaredevtools.com/retrospectives>)

Scrum Poker (<http://softwaredevtools.com/scrum-poker>)

Standbot for Slack (<http://softwaredevtools.com/stand-bot/>)

Get in touch

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