



Team Status

5/5 | **Status given**

Channel:#202-spartan-marshals

April 17, 2019

GENERAL STATUS



Sai Prithipa Ram Mohan

What I accomplished since my last stand-up:

Story Point Allocation
Sprint Planning meeting with the team
Added my tasks to the scrum board
Modified the task sheet with user story column
added mockups for the game screen

What I am working on today:

I am working on my tasks

Display player in the screen

Display player with property in the screen

for the User story 2-Displaying the player component in the game screen



Priya Khadke

What I accomplished since my last stand-up:

Completed the Greenfoot to droidfoot prototype with a sample greenfoot scenario. Started working on displaying treasure on game screen - checking with images on greenfoot. Fixed the issue with burndown chart in task sheet. Updated the task sheet with assigned user stories (sub tasks addition is pending)

Researching on some dynamic background

What I am working on today:

Plan to complete the draft code for treasure appearance on game screen on a

even call.



Karthika Arumugam

BLOCKED

What I accomplished since my last stand-up:

I worked on finding background images for our game.
I also discussed with team and get their feedback accordingly just started working on my background implementation.

What I am working on today:

I am going to work on implementing background when player moves in the world with proper design pattern usage.

Blockers:

I need to browse through lot of images to use as components of my dynamic background to start the implementation.



Priya Yadav

What I accomplished since my last stand-up:

I have picked a user story to work on -
Displaying enemies/hurdles component in the screen
And identified some images for enemies

What I am working on today:

Start to work around the user story
Break the user story in to tasks.
Pick one task to implement.
Identify design pattern to implement the task



Anushree Menon

BLOCKED

What I accomplished since my last stand-up:

Decided on the use cases I'll be working on this week and designed the mock-up view for that to implement

What I am working on today:

Will be working on the implementing the scoreboard feature in the game

Blockers:

Nothing big but have to decide on the pattern which will fit best in this scenario

Tools

PlanningWith.Cards (<https://planningwith.cards>)

Retrospectives (<http://softwaredevtools.com/retrospectives>)

Scrum Poker (<http://softwaredevtools.com/scrum-poker>)

Standbot for Slack (<http://softwaredevtools.com/stand-bot/>)

Get in touch

Support (<https://planningwith.cards/support>)

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