# Stand-Bot
Asynchronous Stand-ups in Slack

# *Team Status*

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| 5/5 | **Status given** |
| **Channel:**#202-spartan-marshals |
| April 19, 2019 |
| **GENERAL STATUS** ▲ |

## Sai Prithipa Ram Mohan

**What I accomplished since my last stand-up:**

I was working on the User Story 2- Displaying the player component in the game screen
on task Animating a player icon with unity asset (Includes learning how to play around and use unity.) and
I also worked on Display player in the screen (there was a complexity with the 3D appearance of the player in the screen. there are lots of things which came my way when deciding on how the player should look like in the screen in terms of using gif for action and normal images for walking and running.)

**What I am working on today:**

## Karthika Arumugam

⊘ **BLOCKED**

**What I accomplished since my last stand-up:**

As per my task on Dynamic background building worked on scrolling background when the player moves.

**What I am working on today:**

I will be working on getting the scrolling background intact when player moves in any direcrion

**Blockers:**

I will continuing with the task "Display player in the screen"
And also the task "Player movements in the screen."

I have been facing some issues with scrolling indefinitely when we have multiple images forms the world background.

# Priya Yadav

**What I accomplished since my last stand-up:**

I have accomplished tasks against the user story #3 - Task 1.- Display enemies in the screen, Task 2. Display negative power like snake in the screen. Task3. Enemy should move in the screen.

**What I am working on today:**

I will work against the the user story #3--> Task 4. Enemy should attack on the player. Task 5. Negative power should appear and disappear in the screen.

# Anushree Menon

**What I accomplished since my last stand-up:**

I have started the implementation part of score board. Updated the task sheet with all my tasks required for the user story " completing the level1 of the game" and " displaying the score board"

**What I am working on today:**

I will continue working on my tasks for displaying the score board component in the screen and will update the sprint sheet accordingly

# Priya Khadke

**What I accomplished since my last stand-up:**

I completed the show treasure using state pattern, however minor modifications are pending - need to add event call - dummy observer for scoreboard . I also started working on showing lucky powers on screen. Collecting the sample images for lucky powers for 3 levels

**What I am working on today:**

I am currently working on setting up the dummy scoreboard observer pattern for treasure component. And plan to finalize on lucky powers to be used in 3 levels and their animations.

# Tools

PlanningWith.Cards (https://planningwith.cards)

Retrospectives (http://softwaredevtools.com/retrospectives)

Scrum Poker (http://softwaredevtools.com/scrum-poker)

Standbot for Slack (http://softwaredevtools.com/stand-bot/)

# Get in touch

Support (https://planningwith.cards/support)

Blog (http://softwaredevtools.com/blog)

(https://www.facebook.com/planningwithcards/)        (https://twitter.com/planwcards)

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