

Team Status

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Channel:#202-spartan-marshals

April 21, 2019

GENERAL STATUS



Karthika Arumugam

What I accomplished since my last standup:

I have made a screen scrolling in side ways in my world.

I did image merge to make the screen appear continuously without any break when scrolling.

What I am working on today:

I am going to work on pattern implementation for the background. I am going to search for sound for different activities inside the game.



What I accomplished since my last standup:

I worked on the user story 2-Displaying the player component in the game screen

As part of this user story, I worked on tasks like making the player move in the

I created a player animation so that my player will not only be a gif image but will be able to walk and perform action like hitting only on keypress

What I am working on today:

I will be working on mockups for the background I will be working on finalizing my

healthbar and would design a mockup for that



What I accomplished since my last standup:

Still working on the Task5 Negative Power should Appear and disappear.

What I am working on today:

I will work on Task 4: Enemies should move toward the player and Task5: Negative power should appear and disappear



Anushree Menon

What I accomplished since my last standup:

Worked on the tasks in user storydisplaying the score board component in the screen . The score will get updated based on the actors actions

What I am working on today:

Will be working on task 3 and 4 of the user story score board component. The score should need to store in and will be carried to next levels



Priya Khadke

What I accomplished since my last stand-up:

I am still working on the observer pattern for scoreboard. Sample display of Powers was tried but pending finishing

What I am working on today:

Plan to complete the scoreboard observer to display treasure and level complete msg.

Tools

PlanningWith.Cards (https://planningwith.cards) Retrospectives (http://softwaredevtools.com/retrospectives) Scrum Poker (http://softwaredevtools.com/scrum-poker) Standbot for Slack (http://softwaredevtools.com/stand-bot/)

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