

Nguyen Nguyen

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Ph.D. candidate with 3 years of experience developing interpretable machine learning models for data-driven modeling. Experience includes designing novel, efficient algorithms and building automated ML pipelines for large-scale data applications.

WORK EXPERIENCE

Paschalidis NOC Lab

Graduate research assistant - Full-time

05/2022 - Present
Boston, MA

- Implemented and tested a novel filter for computer vision tasks; simulation shows improved vehicle speed estimation accuracy by ~26% under heavy noise (30% corrupted frames).
- Formulated a novel spectral algorithm for discovering latent policies from demonstrations, guaranteeing global convergence in a single data pass and overcoming EM method pitfalls.
- Designed and implemented a flexible framework for discovering latent processes, with applications in bioinformatics (mutation analysis) and remote sensing (hyperspectral unmixing).
- Built and deployed an ML pipeline in 6 months, trained on a 100,000-patient dataset and is now running weekly inference for BMC's clinical trial for hypertension prescription.
- Built a data pipeline for a complex 10-year dataset of 30,000 appointments for 6,000 patients to power ML prediction of missed CT screenings, enabling targeted patient support.

SKILLS

Programming languages: Python, Julia, Rust, Bash, SQL, C++, C, R, Lua

Framework and libraries: PyTorch, scikit-learn, Hugging Face, pandas, Weights & Biases, cvxpy, pydantic, Jupyter

Tooling: Cargo, Conda, Git, Docker, Nix, Linux/Unix, Latex

Technical skills: data structures, algorithm, probability, statistics, machine learning, data integration, deep learning, predictive modeling, linear programming, dynamic programming, optimization, large-scale data processing

Languages: English (fluent), Vietnamese (native), Japanese (conversational)

PROJECTS

Mokuro Library

11/2025 - Present

Full-stack, Dockerized server application (Fastify/Prisma backend, SvelteKit frontend) that hosts a centralized, multi-user comic library with embedded OCR data. It exposes a comprehensive REST API for user-scoped resource management (auth, progress, secure file serving) and features an in-place web reader for editing OCR text and bounding boxes, with all changes written directly back to the source files on the server's disk.

Custom LORA for SDXL

01/2025 - 03/2025

Fine-tuned the SDXL model by training LoRA to generate images with non-standard anatomical compositions. Curated and preprocessed a custom dataset and experimented with various training parameters in the Hugging Face ecosystem to achieve desired model outputs.

Matter phase simulation

01/2021 - 05/2021

Developed a particle simulation in Rust with a Bevy UI to explore complex physical systems, implementing an efficient grid method to visualize the breakdown of the ideal gas law, crystalline formation, and the process of annealing.

Quantum Virtual Machine (QViM)

03/2021 - 05/2021

Designed a domain-specific language (DSL) in Julia using meta-programming to create an intuitive syntax for defining quantum logic circuits. Includes an efficient simulator, with gate operations optimized through the use of basis change.

EDUCATION

PhD. in Systems Engineering - Boston University

Boston, MA - 08/2021 - 06/2026

B.S. in Computer Science - Syracuse University

Syracuse, NY - 08/2017 - 05/2021

B.A. in Physics - Syracuse University

Syracuse, NY - 08/2017 - 05/2021