

# **AngularJS Framework**

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# **Course Objectives**

- Understanding AngularJS Framework
- Know how to get started building AngularJS applications

# **Agenda**

- Introduction to AngularJS
- Dependency Injection
- Directives
- Routing
- Unit Test

# **Course Audience and Prerequisite**

- Audience: Software Engineer
- Prerequisites:
  - Basic understanding of Javascript and HTML/CSS
  - Hand on working with Javascript

# **Assessment Disciplines**

Class Participation: 100%

• Final Exam: 70%

## **Course Duration**

Course duration: 9 hrs

#### **Course Administration**

- In order to complete the course you must:
  - Sign in the Class Attendance List
  - Participate in the course
  - Provide your feedback in the End of Course Evaluation



# Introduction to AngularJS Framework

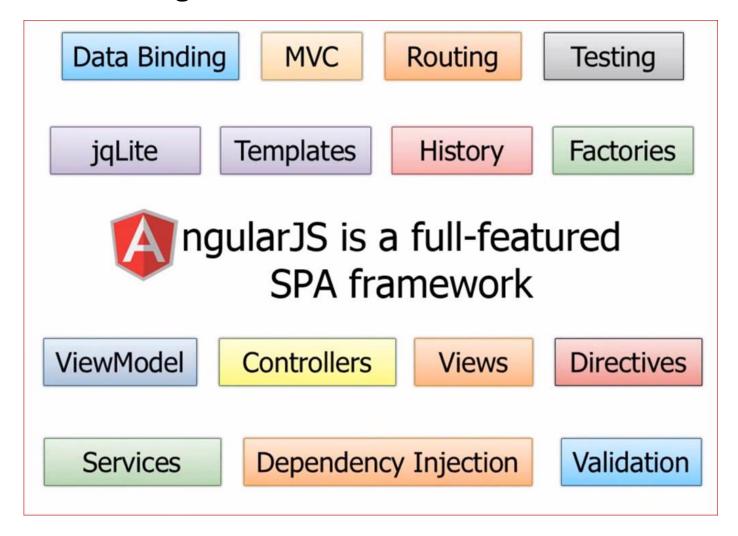
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## What is AngularJS?

- JavaScript framework used for making SPA web applications
- It runs on plain JavaScript and HTML/CSS
- Developed in 2009 by Miško Hevery and Adam Abrons
- Maintained by Google



## What is AngularJS?



#### **Problem**

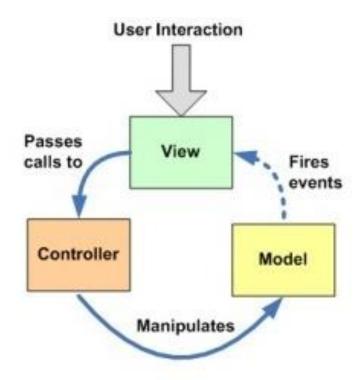
- The problem HTML is great for static pages, but has no tools for web applications
- Traditional JavaScript programming (jQuery,...) change DOM directly

```
$("#statusBar").hide();
```

 The AngularJS solution – extend and adapt HTML vocabulary with some additional declarations that are useful for web applications

# **AngularJS is MVC**

- MVC = Model-View-Controller
- Less dependencies
- Improves maintainability
- It is easier to read and understand code



Model-View-Controller

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## **AngularJS is MVC**

- Model
  - Holds the data
  - Notifies the View and the Controller for changes in the data
  - Does not know about the View and the Controller.
- View
  - Displays stuff (buttons, labels, ...) what your users will see
  - Knows about the Model
  - Usually displays something related to the current state of the Model
- Controller
  - Controls everything
  - Knows about both the Model and the View
  - The "logic" resides in it
  - What to happen, when and how

# **AngularJS is MVC**

```
Model: { "name": "World" }
```

Controller:

```
app.controller('HelloController', function($scope){
    $scope.name = 'World';
});
```

# An AngularJS Hello World

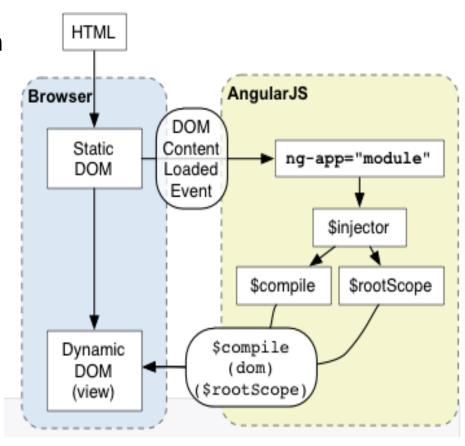
```
<div ng-controller="HelloController">
 Name:
  <input type="text" ng-model="name" />
  <h1>Hello {{ name }}</h1>
  var app = angular.module('myApp', []);
   app.controller('HelloController',
function($scope){
      $scope.name = 'World';
  });
```

Name:	
World	
Hello World!	

#### **Bootstrap**

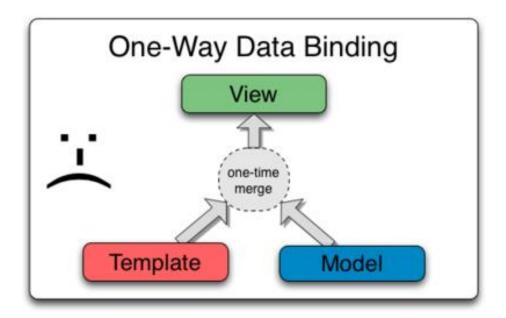
Angular initializes automatically upon DOMContentLoaded event

- 1. The <u>\$injector</u> that will be used for dependency injection is created.
- 2. The injector will then create the root scope that will become the context for the model of our application.
- 3. Angular will then "compile" the DOM starting at the ngApp root element, processing any directives and bindings found along the way.



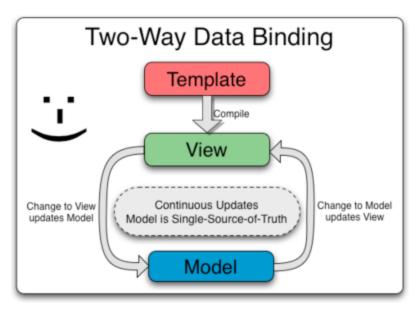
## **Data Binding**

- Automatic synchronization of data between the model and view
- One-way data binding
  - Merge Template and Model into a View one time
  - Need to code to reflect change in Model to View and vice versa



## **Data Binding**

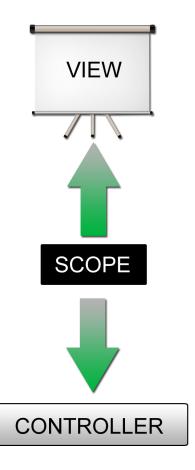
- Two way Data Binding (AngularJS way)
  - View is updated automatically when the Model is changed
  - Model is updated automatically when a value in the View has changed
  - No DOM manipulation boilerplate needed! The model is the single source of truth.



#### **Controllers**

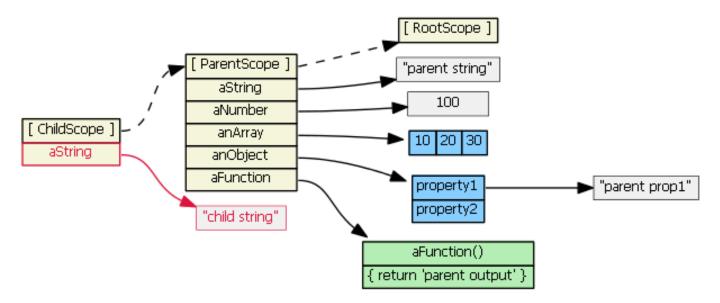
- Define the application's behavior
- Set up the initial state of the <u>\$scope</u> object.
- Add behavior to the <u>\$scope</u> object.
- Controllers use scopes to expose controller methods to templates
- Unlike services, there can be many instances in an app

- <u>\$scope</u> is an object that refers to the Model.
- A hash of key/values
- One scope for each controller
- The GLUE between the View and the Controller



- An execution context for expressions.
- Scope can watch expressions and propagate events.
- Directives set up <u>\$watch</u> expressions on the scope
- Both controllers and directives have reference to the scope but not to each other.
- Scope can propagate events in similar fashion to DOM events.
  - Broadcast to the children scopes
  - Emit to the parent scope.

- Scopes are arranged in hierarchical structure which mimic the DOM structure of the application.
- Child scopes prototypically inherit from their parents
- Exactly one root scope, but may have several child scopes.
- If a property is not find, angular searches in parent scope and so on.
- Some directives creates new child scopes



- scope.\$watch to observe model mutations.
- <u>scope.\$apply</u> to propagate any model changes through the system into the view from outside of the "Angular realm".
- Scopes can propagate events in similar fashion to DOM events
  - \$scope.\$broadcast ('paid', data): propagate to child scopes
  - \$scope.\$emit('paid', data): propagate to parent scope
  - \$scope.\$on('paid', fn): capture event in destination scope

#### **Services**

- To organize and share code across your app
- Dependency for the other components (controller, service, filter or directive)
- Lazily instantiated

```
myApp.service('mathService', function(win) {
  this.pi = 3.14;
  this.add = function(x, y) {
    return x + y;
  }
  this.multiply = function(x, y) {
    return x * y;
  }
});
```

# **Service Injection**

Inline array injection annotation

```
myApp.controller('MyController', ['mathService',
function(mathService) { ... }]);
```

\$inject property

```
var MyController = function(mathService) { ... };
MyController.$inject = ['mathService'];
myApp.controller('MyController', MyController);
```

 Implicit injection: determine the dependency from the name of the parameter.

```
myApp.controller('MyController', function($scope,
mathService) {
    $scope.sum = function(a, b) {
       return mathService(a, b);
    };
    });
```

#### **Built-in services**

- Name begins with \$
- Available to inject into any components
- \$document: a jQuery or jqLite wrapper for the browser's window.document object.
- \$window: a reference to the browser's global window object
- \$http: consuming REST services
  - Returns a promise object with two \$http specific methods: success and error
  - Response status code 200 and 299 is considered a success status
  - Redirect is transparently followed by XMLHttpRequest

```
$http({method: 'GET', url: '/someUrl'}).
    success(function(data, status, headers, config) {
        // this callback will be called asynchronously
        // when the response is available
    }).
    error(function(data, status, headers, config) {
        // called asynchronously if an error occurs
        // or server returns response with an error status.
});
```

#### **Expressions**

 An "expression" in a template is a JavaScript-like code snippet that allows to read variables.

```
{{1+2}}
{{a+b}}
{{user.name}}
```

- In Angular, expressions are evaluated against a scope object, JavaScript expressions are evaluated against the global window
- Use filters within expressions to format data before displaying it.

```
{{ expression | filter }}
```

#### **Filters**

- A filter formats the value of an expression for display to the user
  - Uppercase a value,
  - Filter search results, etc.

```
{{user.name || upperCase}}
```

- Can be used in view templates, controllers or services
- Create filter by registering a factory function to <u>\$injector</u>

```
module.filter('upperCase', function() {
    return function(text){
       return text.toUpperCase();
    }
});
```

#### **Filters**

Filters can be chained in pipe

```
{{user.name || filter1 || filter2 || ...}}
```

- Filters with over two arguments
  - The first is output of the pipe
  - The second and following ones are explicit declared

```
{{user.fullname || displayFullname: 'locale'}}
```

Use filter as a service

```
$scope.items = $filter('orderBy')(itemsArray, "Name");

myApp.controller('MyCtrl', function(orderByFilter){
   $scope.items= orderByFilter(itemsArray, "Name");
});
```

#### CSS classes

- Angular automatically sets below CSS classes
  - ng-scope angular applies this class to any element for which a new scope is defined
  - ng-binding: angular applies this class to any element that is attached to a data binding
  - ng-invalid, ng-valid: whether input does not pass validation
  - ng-pristine, ng-dirty: whether user has interaction on input widget element

#### **Animation**

- Animations in AngularJS are completely based on CSS classes
- Animation hooks for common directives such as ngRepeat, ngSwitch, and ngView...
- Custom directives via the <u>\$animate</u> service
- Demo for ngShow and ngHide



# Dependency Injection

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#### **Module**

- Module is container for
  - Services
  - Directives
  - Factories
  - Filters
  - Configuration information
- Each Angular JS app contains at least one module
- Be reusable container for different feathers of your app
- Where to do the DI configuration for your app
- Module can be become dependence of another module in app

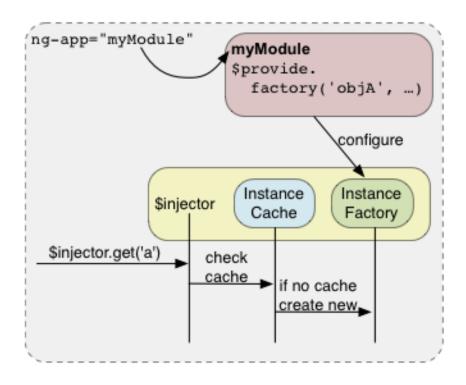
```
angular.module('moduleA', ['moduleB', 'moduleC']);
```

#### **Module**

- Each module can only be loaded once per injector
- Module configuration includes 2 block types
- Configuration Blocks
  - get executed during the provider registrations and configuration phase
  - Only providers and constants can be injected into configuration blocks
- Run Blocks
  - A run block is the code which needs to run to kickstart the application
  - It is executed after all of the service have been configured and the injector has been created
  - Only instances and constants can be injected into run blocks

# Injector

 <u>\$injector</u> service instantiate/lookup objects and wire them together for the app to work



## Injector

- The injector creates two types of objects
  - Services: custom objects by developer
  - Specialized objects: Controller, Filter, Directive,...
- All services in Angular are singletons
- Registry of "recipes"
  - An identifier of the object
  - The description of how to create that object.
- Support for recipe types
  - Value
  - Factory
  - Provider
  - Service
  - Constant

## Injector

- The Factory recipe
  - The return value of a factory function is the service instance

```
myApp.factory('unicornLauncher', ["apiToken",
function(apiToken) {
   return new UnicornLauncher(apiToken);
}]);
```

- The Service recipe
  - Injector invokes a constructor function with the new operator to create service instance

```
myApp.service('unicornLauncher', ["apiToken", UnicornLauncher]);
```

## Injector

- The Provider recipe.
  - Define <u>\$get</u> method directly
  - Allow create services with configurable argument values

```
myApp.provider('unicornLauncher', function UnicornLauncherProvider() {
  var useTinfoilShielding = false;
  this.useTinfoilShielding = function(value) {
    useTinfoilShielding = !!value;
  };
  this. $get = ["apiToken", function unicornLauncherFactory(apiToken) {
    return new UnicornLauncher(apiToken, useTinfoilShielding);
 }];
});
myApp.config(["unicornLauncherProvider",
function(unicornLauncherProvider) {
  unicornLauncherProvider.useTinfoilShielding(true);
}]);
```

#### Injector

- The Value recipe
  - Define simple object

```
myApp.value('clientId', 'a12345654321x');

myApp.controller('DemoController', ['clientId',
   function DemoController(clientId) {
    this.clientId = clientId;
}]);
```

- The Constant recipe.
  - Don't have dependencies
  - Registered object can be called in the configuration phase of module

```
myApp.constant('planetName', 'Greasy Giant');
myApp.config(['unicornLauncherProvider', 'planetName',
function(unicornLauncherProvider, planetName) {
   unicornLauncherProvider.stampText(planetName);
}]);
```



## Directives

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#### **Directives**

- Directives are markers on a DOM element
  - Attach a specified behavior to that DOM element or
  - Transform the DOM element and its children.
- Two types
  - Observing directives
  - Listener directives
- The HTML compiler traverses the DOM matching directives against the DOM elements.
- Should be the only place in AngularJS app do manipulate DOM

#### **Directives**

- Matching directives are called normalization
  - Strip x- and data- from the front of the element/attributes.
  - Convert the :, -, or \_-delimited name to camelCase.

```
<input ng-model="foo">
<input data-ng:model="foo">
```

- Best Practice: use the dash-delimited format (e.g. ngbind for ngBind)
- <u>\$compile</u> can match directives based on element names, attributes, class names, as well as comments.

```
<my-dir></my-dir>
<span my-dir="exp"></span>
<!-- directive: my-dir exp -->
<span class="my-dir: exp;"></span>
```

#### **Create Directives**

- Why we create custom directives
  - To create specific HTML elements for our project
  - To wrap a repeatly used templates
  - To adapt other javascript third party libraries into an AngularJS app
- Directives are registered on modules

```
module.directive('normalizedName', factoryFn);
```

- factoryFn is either
  - Return a "Directive Definition Object" that defines the directive properties
  - Return the postLink function

## Directive to wrap a repeatly used template

- Used to apply DRY principle
- This is same idea of using ngInclude

#### Directive to wrap a repeatly used template

Demo

```
angular.module('docsRestrictDirective', [])
  .controller('Controller', ['$scope', function($scope)
   $scope.customer = {
      name: 'Naomi',
      address: '1600 Amphitheatre'
   };
 }])
  .directive('myCustomer', function() {
    return {
      restrict: 'E',
      templateUrl: 'my-customer.html'
   };
 });
```

```
<div ng-controller="Controller">
  <my-customer></div>
```

## Directive to wrap a repeatly used template

- restrict: attribute versus an element?
  - Use an element when you are creating a component that is in control of the template
  - Use an attribute when you are decorating an existing element with new functionality.

#### **Directive with Isolated Scope**

- By default new directive's scope prototypically inherit from parent element's scope
- Isolate the directive template from parent element (except pass in)
- Enforce reusability

```
angular.module('docsRestrictDirective', [])
  .directive('myCustomer', function() {
    return {
       restrict: 'E',
       scope: {
          customerInfo: '=info'
       },
       templateUrl: 'my-customer-iso.html'
      };
    });
```

```
<div ng-controller="Controller">
  <my-customer info="naomi"></my-customer>
  <hr>
  <my-customer info="igor"></my-customer>
  </div>
```

#### **Directive with Isolated Scope**

- If set to true or { }:
  - New scope will be created for the directive
  - If multiple directives on the same element request a new scope, only one new scope is created
- Notation for property in scope:
  - or @attr bind a local scope property to the value of DOM attribute
  - -= or =attr set up bi-directional binding between a local scope property and the parent scope property
  - & or &attr provides a way to execute an expression in the context of the parent scope
- If no attr name is specified then the attribute name is assumed to be the same as the local name.

## **Directive that Manipulates the DOM**

 Directives that want to modify the DOM typically use the link option

```
function link(scope, element, attrs) { ... }
```

- Signature
  - scope is an Angular scope object.
  - element is the jqLite-wrapped element that this directive matches.
  - attrs is a hash object with key-value pairs of normalized attribute names and their corresponding attribute values.

## **Directive that Manipulates the DOM**

Demo

#### **Directive that Wraps Other Elements**

- When we want to pass in entire template not string or object
- Using transclude to true compile the content of the element and make it available to the directive (where place ng-transclude)

```
angular.module('docsTransclusionDirective',
[])
   .directive('myDialog', function() {
     return {
       restrict: 'E',
       transclude: true,
       templateUrl: 'my-dialog.html'
     };
   });
```

 Use &attr to allow to pass in function which also execute within outside scope context

## **Directive ngModel**

- The most popular directive of AngularJS
- Augments the HTML controls (input, radio,...) by providing the two-way data-binding
- Support CSS classes:
  - Class attribute of control is changed according to state
  - ng-valid; ng-invalid; ng-pristine; ng-dirty
- Binding to form and control state
  - State of control is automatically stored/updated in properties
  - \$dirty; \$error; \$invalid; \$pristine; \$valid
- Custom triggers
  - Any change to the content trigger a model update and form validation
  - This behavior can be overridden by using ng-model-options
- AngularJS provides some validation directives for using with ngModal (required, pattern, minlength, maxlength, min, max)

#### **Custom Form Validate**

- Adds a custom validation function to the ngModel.
- The validation can occur in two phases
- Model to View update phase:
  - Whenever the bound model changes
  - All functions in <u>NgModelController#\$formatters</u> array are pipe-lined
  - Format the value and change validity state of the form control through <u>NgModelController#\$setValidity</u>.
- View to Model update phase:
  - Whenever a user interacts with a control
  - NgModelController#\$setViewValue is called > NgModelController#\$parsers array are pipe-lined
  - Format the value and change validity state of the form control through <u>NgModelController#\$setValidity</u>.
- Demo

## **Custom Form Controls using ngModel**

- Write your own form control as a directive using along with ngModal.
- Implement <u>\$render()</u> method
  - To render the data
  - Call after it passed the <u>NgModelController#\$formatters</u>
- Call <u>\$setViewValue()</u> method
  - Whenever the user interacts with the control and model needs to be updated.
  - Usually done inside a DOM Event listener.

## **Custom Form Controls using ngModel**

```
angular.module('form-example2',
[]).directive('contenteditable', function() {
  return {
    require: 'ngModel',
    link: function(scope, elm, attrs, ctrl) {
      elm.on('blur', function() {
        scope.$apply(function() {
          ctrl.$setViewValue(elm.html());
       });
      });
      ctrl.$render = function() {
        elm.html(ctrl.$viewValue);
      ctrl.$setViewValue(elm.html());
  };
```



# Routing

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## **Deep Linking and AJAX app**

- Deep Linking is a URL that allows navigate directly to a specific resource like a web page or a file.
  - http://example.com/path/page
  - http://example.com/
- AJAX application
  - Contents of AJAX sites are loaded by script
  - Can't bookmark or history browsing (back or forward)
- Solutions: use '#' in the URL
  - http://www.example.com/home.html#introduction
  - Browser would not refresh the page when the hash is changed.
  - JavaScript need to listen for the change of the hash in the navigation bar and do actions.

<a href="#C4">See also Chapter 4.</a>

#### **AngularJS Route**

- Help to create a layout style for application
- Application routes in Angular are provided by <u>\$route</u> service
  - Wire controllers, view templates, and the current URL location in the browser
  - It watches \$location.url() and map the path to an existing route definition
  - Used in conjunction with the <u>ngView</u> directive

```
<body>
<div ng-view></div>
</body>
```

- Configure <u>\$route</u> service
  - Via <u>\$routeProvider</u> in config block of module
  - when(path, route): adds a new route definition to the \$route service.
  - otherwise(params): sets default route definition

#### **AngularJS Route**

- Example path:
  - http://www.myapp.com/index.html#phones/ip5
  - http://www.myapp.com/index.html#phones/

```
phonecatApp.config(['$routeProvider',
 function($routeProvider) {
   $routeProvider.
     when('/phones', {
       templateUrl: 'partials/phone-list.html',
        controller: 'PhoneListCtrl'
     }).
     when('/phones/:phoneId', {
       templateUrl: 'partials/phone-detail.html',
        controller: 'PhoneDetailCtrl'
     }).
     otherwise({
       redirectTo: '/phones'
      });
 }]);
```

#### **AngularUI Router**

- Routing framework for AngularJS
- Built by the AngularUI team
- Organize routing by a state machine, rather than a simple URL route
- Allows for nested views and multiple named views
- Be ngRoute with more additional features



## **Unit Test**

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#### **Unit Test**

- Why need to test
  - Ensure reliability in production
  - If it's hard to test, maybe it needs refactored?
  - Let developers refactor with confidence if any
- Angular Mock
  - Inject and mock Angular services into unit tests
  - Extends various core ng services
- Recommended Testing Suite: Jasmine
- Recommended Test Runner: Karma

## **Unit Test Steps**

- Install Node.js
- Install Karma via npm
- Configure Karma
- Write Unit test using Jasmine
- Run Karma to connect to a browser to run unit test







#### **Karma Test Runner**

Install Karma and command line

```
npm install -g karma;
npm install -g karma-cli;
```

Init Karma configuration for our app, from command line type

```
karma init my.conf.js;
```

Start Karma server

```
karma start my.conf.js;
```

#### **Jasmine Framework**

- A behavior-driven development (BDD) framework for testing JavaScript code
  - Describe a suite → describe
  - Describe a spec → it
  - Setup and teardown → beforeEach and afterEach

```
describe("A suite", function() {
   var foo;
   beforeEach(function() {
      foo = 0;
      foo += 1;
   });
   it("contains spec with an expectation", function() {
      expect(foo).toEqual(1);
   });
   afterEach(function() {
      foo = 0;
   });
});
```

#### **Unit Test Controller/Service**

- Controller is the most important thing to unit test in your angular app
- Create controller mock and service mock, for instance

```
service = $injector.get('basicService');
ctrl = $controller('MainCtrl', {$scope: $scope,
basicService: service});
```

Demo

#### **Unit Test Directive**

- Directive involves to DOM element
- Using <u>\$compile</u> and <u>angular.element()</u> for testing
- Demo

#### Reference

- AngularJS official site
  - https://docs.angularjs.org/guide
- Others
  - <a href="https://egghead.io/">https://egghead.io/</a>
  - https://github.com/angular-ui/ui-router/wiki
  - http://stackoverflow.com/questions/14049480/what-are-the-nuancesof-scope-prototypal-prototypical-inheritance-in-angularjs



## Q&A

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## Thank You!

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