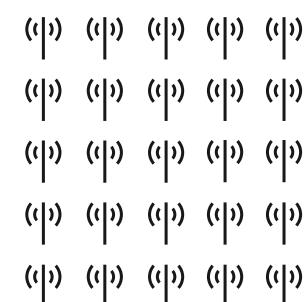
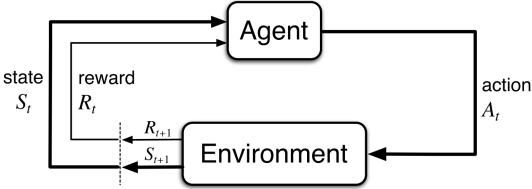
#### **Network Scenario**

- Inspired by Ozturk et al. (2021) in the BS activation problem for energy saving.
- Consider a simple network topology of 25 Macro BSs in a 5x5 grid.  $\mathcal{B} = \{B_1, B_2, B_3, B_4, \dots, B_{25}\}$
- Assume that all BSs in the grid have coverage overlaps
- Assume a centralized controller can monitor and manage the entire network topology
  - → Objective: MDP for turning on/off BSs. If a BS is turning OFF, its load is share to neighbor BSs. Controller perform action on BS sequentially (BSs perform action one by one)





### State space

- State space will contain 2 traffic matrices:  $s^t = (D^t, L^t)$ 
  - Traffic demand (D): The original traffic demand from Milan dataset at time t
    - $0 \le d_j^t \le 1$
    - Initiate all  $d_i^0 = l_i^0 = 0.1$

$$D^{t} = \begin{pmatrix} d_{1}^{t} & d_{2}^{t} & d_{3}^{t} & d_{4}^{t} & d_{5}^{t} \\ d_{6}^{t} & d_{7}^{t} & d_{8}^{t} & d_{9}^{t} & d_{10}^{t} \\ d_{11}^{t} & d_{12}^{t} & d_{13}^{t} & d_{14}^{t} & d_{15}^{t} \\ d_{16}^{t} & d_{17}^{t} & d_{18}^{t} & d_{19}^{t} & d_{20}^{t} \\ d_{21}^{t} & d_{22}^{t} & d_{23}^{t} & d_{24}^{t} & d_{25}^{t} \end{pmatrix}$$

- Traffic state (L): The traffic load matrix considering BS (de)activation evolution from time to time (from t=0 to t)
  - $l_j^t = 0$  indicates BS j is OFF
  - $0 \le l_i^t \le 1$
  - $l_j^t$  is  $\lambda_j^t$  for calculating Power

$$L^{t} = \begin{pmatrix} l_{1}^{t} & l_{2}^{t} & l_{3}^{t} & l_{4}^{t} & l_{5}^{t} \\ l_{6}^{t} & l_{7}^{t} & l_{8}^{t} & l_{9}^{t} & l_{10}^{t} \\ l_{11}^{t} & l_{12}^{t} & l_{13}^{t} & l_{14}^{t} & l_{15}^{t} \\ l_{16}^{t} & l_{17}^{t} & l_{18}^{t} & l_{19}^{t} & l_{20}^{t} \\ l_{21}^{t} & l_{22}^{t} & l_{23}^{t} & l_{24}^{t} & l_{25}^{t} \end{pmatrix}$$

Applying actions

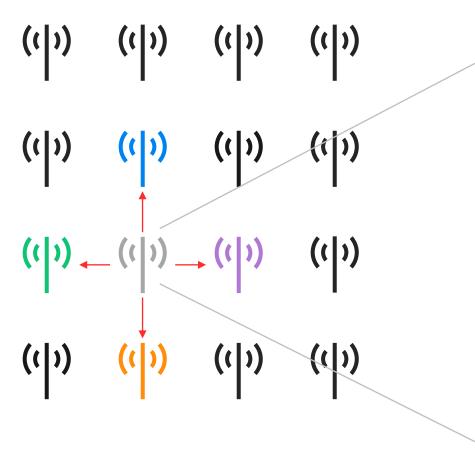
# **Action space**

There will be 17 actions for each BS

Load can be split **equally** in <u>up to</u> 4 directions

Total action space of 25\*17 = 425 possible actions

$$a^t \in \{0, 1, \dots, 424\}$$



	0	Turning ON
0001	1	
•••		
0110	6	
•••		Turning OFF and shift load
1110	14	
•••		
1111	15	
	16	Do nothing

# Action space masking

- Action mask: Valid actions to perform at every step t
- The purpose of action masking is to ensure:
  - Do not perform action on the same previous BS (Avoid BS ON-OFF continuously)
  - Allow only feasible actions in each state
    - Do not share load to OFF BS
    - Do not turn off an already deactivated BS
    - BSs at edge may have less than 4 neighbors



#### **Reward function**

- Energy Consumption
  - Derived from the Energy Aware Radio and neTwork tecHnologies (EARTH) power consumption model

$$P_j = egin{cases} P_{ ext{o},j} + \eta_j \lambda_j P_{ ext{T},j} & 0 < \lambda_j < 1, \ P_{ ext{s},j} & \lambda_j = 0 \end{cases}$$

- With  $P_0 = 130W$ ,  $\eta = 4.7$ ,  $P_T = 20W$ ;  $P_S = 75W$  for Macro BS
- Traffic Loss
  - The maximum load of each BS is 1 → Migrate load to a busy BS will lead to sacrifice of traffic loads (BSs load clip at 1)

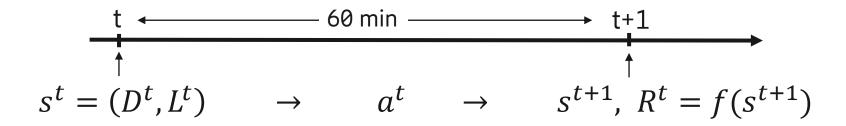
$$loss = sum(D^t) - sum(L^t)$$

Reward function

$$r^t = \sum_{j} (P_{max}^j - P_t^j) - 100 \times loss$$

# **Environment configuration**

State transitions:



- Each episode contains: 24 (time intervals per day) \* 1 (days per week) = 24 steps
- Performance metrics (to be collect from \_get\_info):
  - Traffic coverage (%):

traffic\_coverage = 
$$sum(L^t)/sum(D^t) * 100$$

– Energy saving (%):