

Practical work 1

Distributed System

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1 Architecture

1.1 FTP

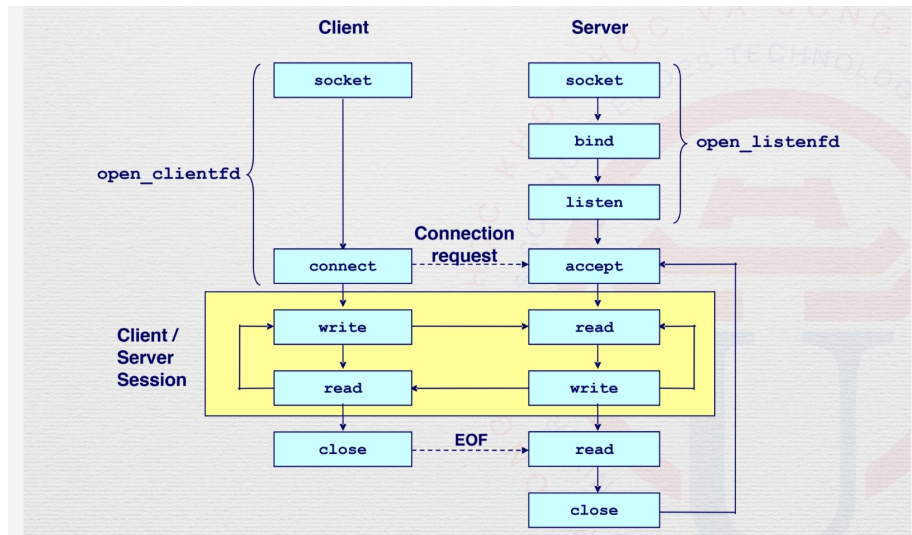


Figure 1: File transfer protocol

2 Code implementation

2.1 Server

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netdb.h>

int main() {
    int ss, cli, pid;
    struct sockaddr_in ad;
    char s[100];
    socklen_t ad_length = sizeof(ad);

    // create the socket
    ss = socket(AF_INET, SOCK_STREAM, 0);

    // bind the socket to port 12345
    memset(&ad, 0, sizeof(ad));
    ad.sin_family = AF_INET;
    ad.sin_addr.s_addr = INADDR_ANY;
    ad.sin_port = htons(12345);
```

```

bind(ss, (struct sockaddr *)&ad, ad_length);

// then listen
listen(ss, 0);

while (1) {
// an incoming connection
cli = accept(ss, (struct sockaddr *)&ad, &ad_length);

pid = fork();
if (pid == 0) {
// I'm the son, I'll serve this client
printf("client connected\n");
while (1) {
// it's client turn to chat, I wait and read message from client
read(cli, s, sizeof(s));
printf("client says: %s\n", s);

// now it's my (server) turn
printf("server>", s);
scanf("%s", s);
write(cli, s, strlen(s) + 1);
}
return 0;
}
else {
// I'm the father, continue the loop to accept more clients
continue;
}
}
// disconnect
close(cli);
}

```

2.2 Client

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netdb.h>

int main(int argc, char* argv[]) {

```

```

int so;
char s[100];
struct sockaddr_in ad;

socklen_t ad_length = sizeof(ad);
struct hostent *hep;

// create socket
int serv = socket(AF_INET, SOCK_STREAM, 0);

// init address
hep = gethostbyname(argv[1]);
memset(&ad, 0, sizeof(ad));
ad.sin_family = AF_INET;
ad.sin_addr = *(struct in_addr *)hep->h_addr_list[0];
ad.sin_port = htons(12345);

// connect to server
connect(serv, (struct sockaddr *)&ad, ad_length);

while (1) {
// after connected, it's client turn to chat

// send some data to server
printf("client >");
scanf("%s", s);
write(serv, s, strlen(s) + 1);

// then it's server turn
read(serv, s, sizeof(s));

printf("server says: %s\n", s);
}
}

```

3 Who did what?

Nguyen Trac Thanh and Le Quang Vinh : Rewrite the code from Dr.Son source code and execute it.

Dang Minh Duc and Cao Phuong Linh : Design and write the report.

Dao Anh Hong: Research about the protocol.