

Title

Green City Vietnam — Sustainability Board Game

1. Introduction

Overview of the problem and the game's learning goals.

2. Theme & Impact

Why this matters for Vietnam; expected impact on awareness/behavior.

3. Mechanics

Turns, board cells, dice, decisions, events, challenges, scoring & win/lose.

4. Tech

HTML/CSS/JS only, runs fully on browser (front-end only).

5. Vibe Coding with LLMs

How you used AI for concepting, coding, asset generation, and refinement.

6. Reflection

What worked, what didn't, limitations, future work.

7. How to Run

Open `game_app/index.html`. No backend or install.