The key technical differences between abstract classes and interfaces:

- 1. Abstract classes can have constants, members, method stubs (methods without a body) and defined methods, whereas interfaces can only have constants and methods stubs.
- 2. Methods and members of an abstract class can be defined with any visibility, whereas all methods of an interface must be defined as public (they are defined public by default).
- When inheriting an abstract class, a concrete child class must be define the abstract methods, whereas an abstract class can extend another abstract class and abstract methods from the parent class don't have to be defined.
- 4. An interface extending another interface is not responsible for implementing methods from the parent interface. This is because interfaces cannot define any implementation.
- 5. A child class can only extend a single class (abstract or concrete), whereas an interface can extend or a class can implement multiple other interfaces.
- 6. A child class can define abstract methods with the same or less restrictive visibility, whereas a class implementing an interface must define the methods with the exact same visibility (public).

Via: stackoverflow