

SoPhuc

+ tu: int
+ mau: int

+ operator + (const PhanSo& b) : PhanSo
+ operator - (const PhanSo& b) : PhanSo
+ operator * (const PhanSo& b) : PhanSo
+ operator / (const PhanSo& b) : PhanSo
+ operator == (const PhanSo& b) : bool
+ operator != (const PhanSo& b) : bool
+ operator >= (const PhanSo& b) : bool
+ operator <= (const PhanSo& b) : bool
+ operator < (const PhanSo& b) : bool
+ operator > (const PhanSo& b) : bool