# **ASSIGNMENT 2 FRONT SHEET**

Qualification	BTEC Level 5 HND Diploma in Computing					
Unit number and title	10: Website Design & Developme	10: Website Design & Development				
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### **Student declaration**

I certify that the assignment submission is entirely my own work and I fully understand the consequences of plagiarism. I understand that making a false declaration is a form of malpractice.

Student's signature	Quang

# **Grading grid**

P5	P6	P7	M4	M5	D2	D3

Summative Feedback	:	Resubmission Feedback:		
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Grade:	Assessor Signature:		Date:	
Signature & Date:				

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### **Create design document (P5)**

### 1. Client and user requirement analysis

The first step in creating an online shopping website is to research the market and interview the user base to create a list of functions needed to put on the website.

End-user features that facilitate the enjoyment of Internet shopping might include the following:

- When accessing the website, users can create themselves an account to log in.
- Customers can view a list of all available items through the website
- Customers can buy and order goods
- Users should be able to select items of interest and add them to their shopping carts for future purchases.
- All selected items should be shipped to the user following purchase.
- Large numbers of users should be able to use the application simultaneously.

### 2. Use case diagram

A usage case diagram is a visual representation of the details of a device and its users. It is usually depicted as a graphic representation of interactions between various elements in a structure. Use case diagrams describe the events that occur in a system and how they flow, but they do not describe how those events are executed.

A use case is a system research technique for identifying, clarifying, and organizing system specifications. The expression "machine" refers to something that is being created or run, such as a Web site for mail-order package sales and operation. In UML (Unified Modeling Language), a basic notation for modeling real-world structures and processes, use case diagrams are used. A usage case diagram has a range of advantages over other types of diagrams, such as flowcharts. (Contributor, n.d.)

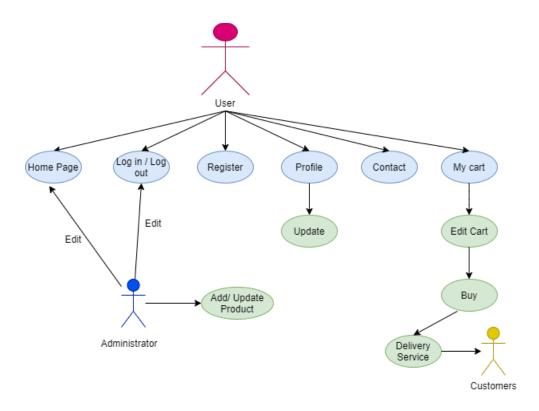


Figure 1: Use case diagram

### 3. Data base Diagram

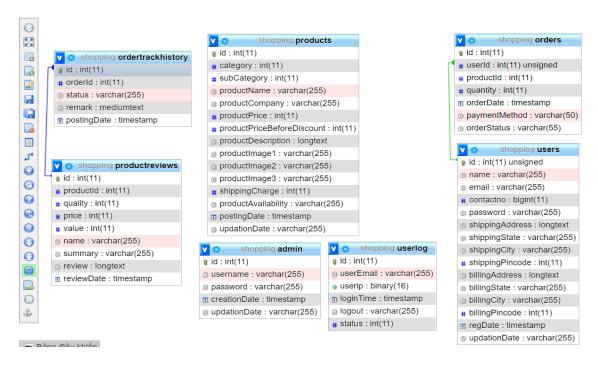


Figure 2: ERD

### 4. Site Map

A sitemap is a model for your website that assists search engines in finding, crawling, and indexing all of your content. Sitemaps also inform search engines about the most popular pages on your website. (Shinobi, n.d.)

With my sales site on the index page, it will navigate to sites like Sign Up, Login, Contact, Profile, My Cart.

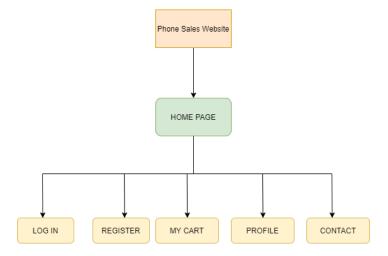


Figure 3: Site Map

### 5. Wire frames and specific explanation

A wireframe is a diagram or model that can assist you, your programmers, and designers in thinking about and communicating about the layout of the software or website you're developing.

The wireframe's aim is to provide an early abstract understanding of a project site in order to obtain approval from stakeholders and the project team before the creative process begins. A wireframe can also be used to construct global navigation and ensure that the site's terms and structure are appropriate for tourists. (interaction-design, n.d.)

#### 5.1. Home Page

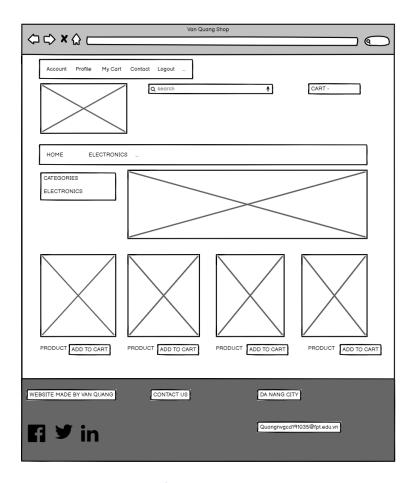


Figure 4: Home Page

5.2. Log In and Creat A New Account Page

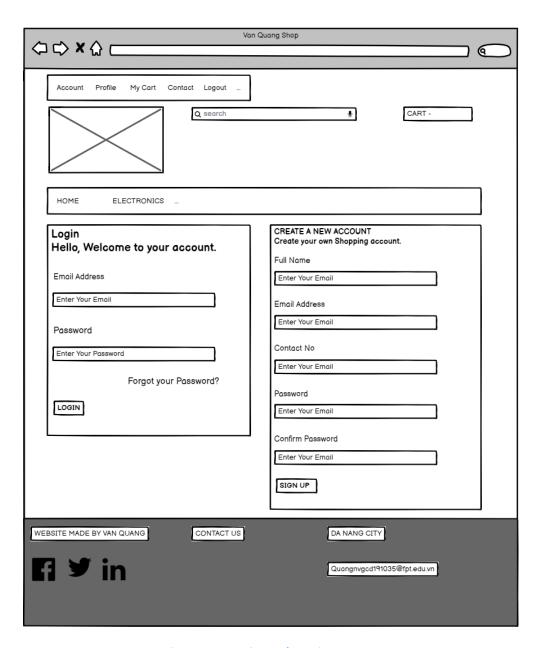


Figure 5: Log in and Register Page

## 5.3. Profile Page

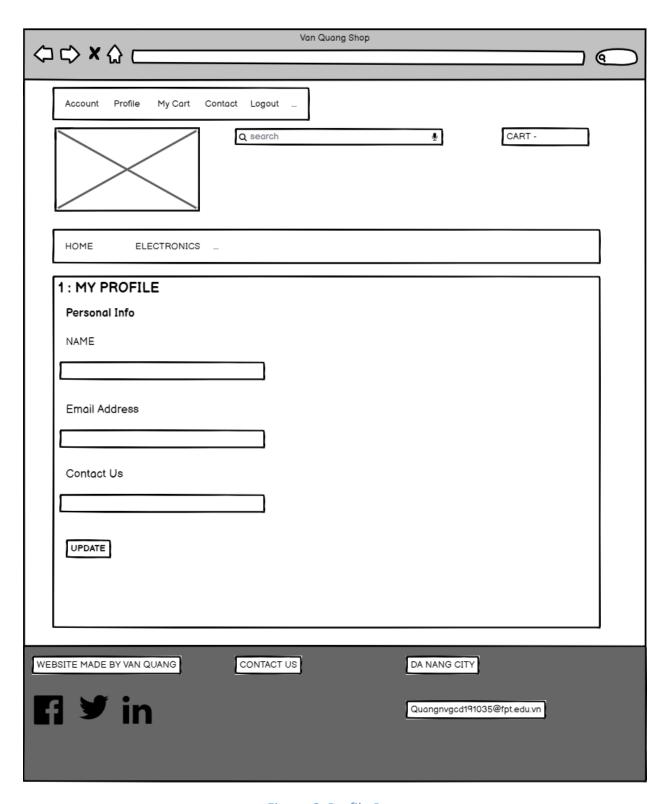


Figure 6: Profile Page

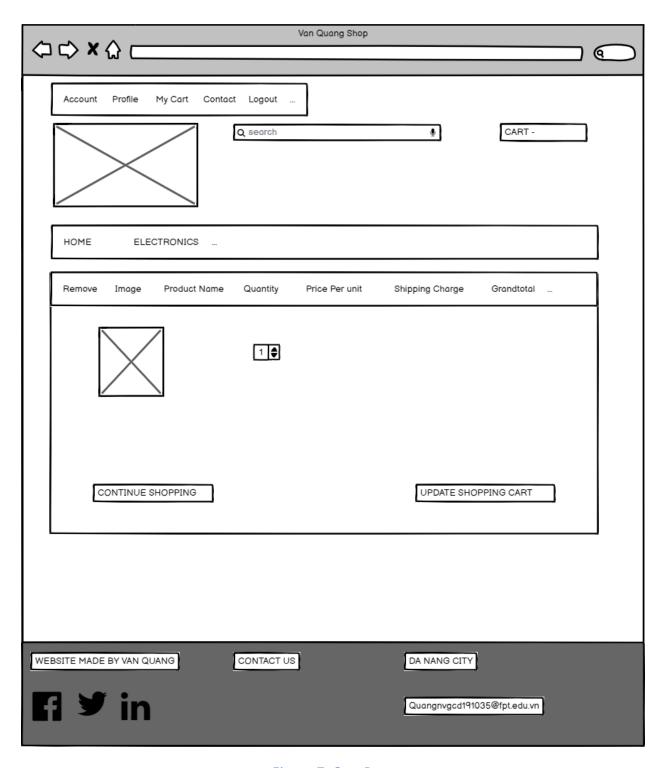


Figure 7: Cart Page

## 5.5. Contact Page

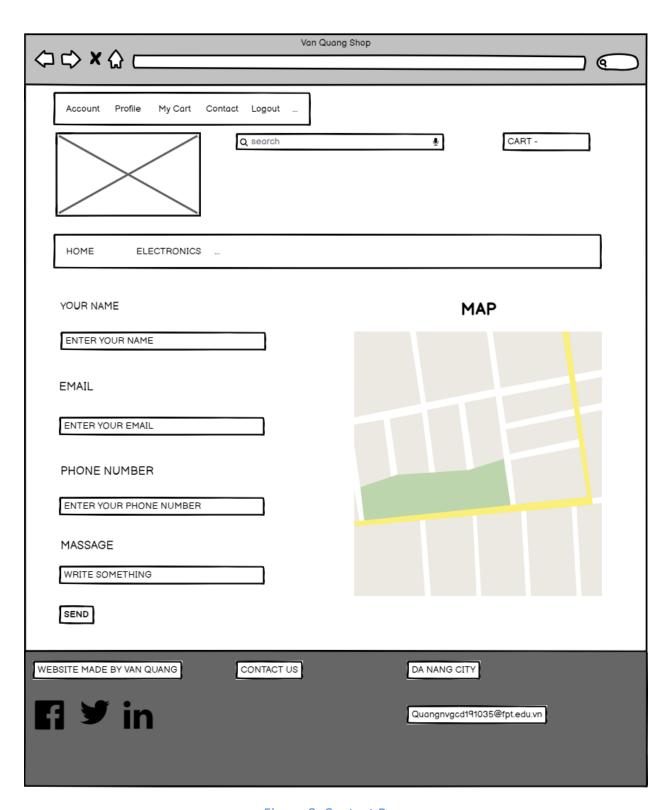


Figure 8: Contact Page

# (P6) USE YOUR DESIGN DOCUMENT WITH APPROPRIATE PRINCIPLES, STANDARDS AND GUIDELINES TO PRODUCE A BRANDED, MULTIPAGE WEBSITE SUPPORTED WITH REALISTIC CONTENT

### 1. Home Page



Figure 9: Logo of website

✓ **Explain :** This is the first and main interface of the website when you log in. A place where users can view all information of the website through images, related sections.

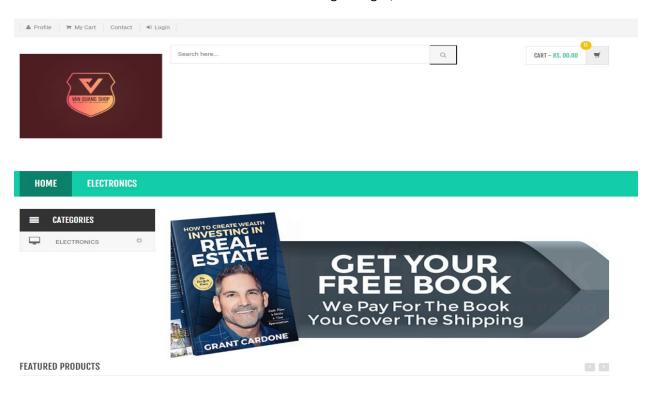


Figure 10: Display home page 1

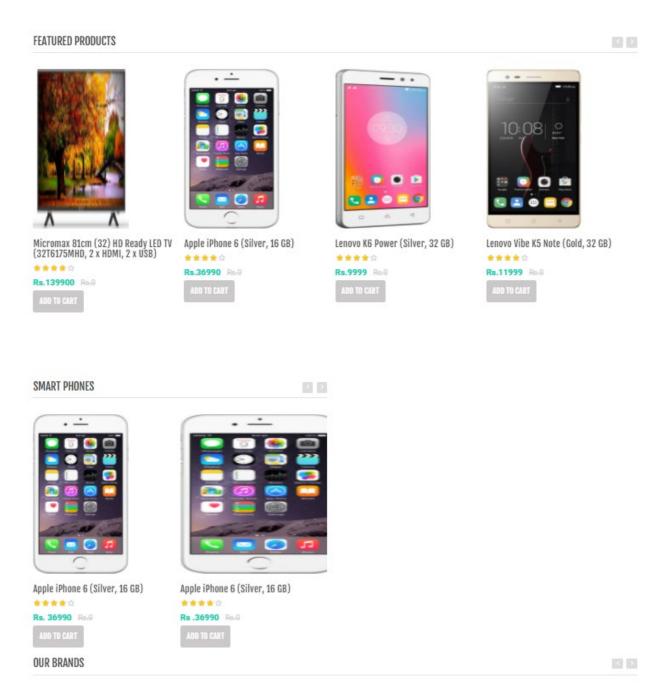


Figure 11: Display home page 2

Canon

\*\*\* BlackBerry.

**JOC** 

BAJAJ

COMPAC

DAIKIN

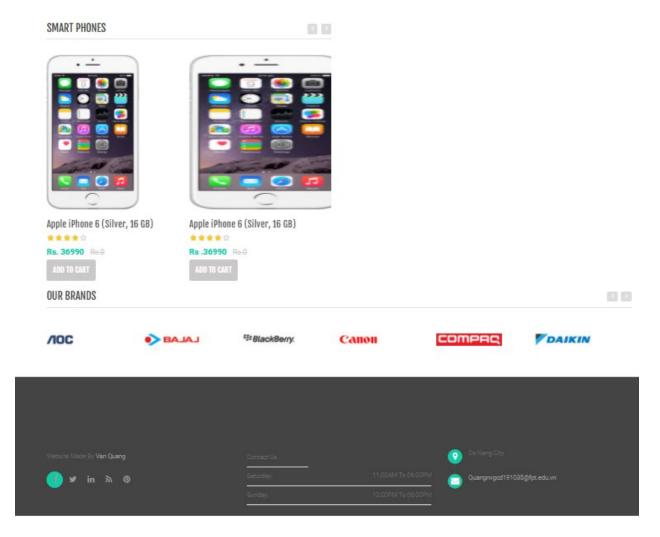


Figure 12: Display home page 3

```
<!DOCTYPE html>
<html lang="en">
        <meta charset="utf-8">
        <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
        <meta name="viewport" content="width=device-width, initial-scale=1.0, user-scalable=no">
       <meta name="description" content="">
       <meta name="author" content="">
       <meta name="keywords" content="MediaCenter, Template, eCommerce">
        <meta name="robots" content="all">
       <title>Van Quang Shop</title>
       <link rel="stylesheet" href="assets/css/bootstrap.min.css">
       <link rel="stylesheet" href="assets/css/main.css">
       <link rel="stylesheet" href="assets/css/green.css">
       <link rel="stylesheet" href="assets/css/owl.carousel.css">
       <link rel="stylesheet" href="assets/css/owl.transitions.css">
        <link href="assets/css/lightbox.css" rel="stylesheet">
        <link rel="stylesheet" href="assets/css/animate.min.css">
       <link rel="stylesheet" href="assets/css/rateit.css">
       <link rel="stylesheet" href="assets/css/bootstrap-select.min.css">
       <link rel="stylesheet" href="assets/css/config.css">
       <link href="assets/css/green.css" rel="alternate stylesheet" title="Green color">
       <link href="assets/css/blue.css" rel="alternate stylesheet" title="Blue color">
       <link href="assets/css/red.css" rel="alternate stylesheet" title="Red color">
       <link href="assets/css/orange.css" rel="alternate stylesheet" title="Orange color">
       <link href="assets/css/dark-green.css" rel="alternate stylesheet" title="Darkgreen color">
        <link rel="stylesheet" href="assets/css/font-awesome.min.css"</pre>
       <link href='http://fonts.googleapis.com/css?family=Roboto:300,400,500,700' rel='stylesheet' type='text/css'>
       <link rel="shortcut icon" href="assets/images/favicon.ico">
    <body class="cnt-home">
<header class="header-style-1">
<?php include('includes/top-header.php');?>
<?php include('includes/main-header.php');?>
<?php include('includes/menu-bar.php');?>
```

Figure 13: Code of home page

#### 2. Log in Page

✓ **Explain:** This function allows users to log in to the website with their username and password when they want to place an order through the store's website. After successful login, they can buy the product.

# SIGN IN

Hello, Welcome to your account.

Email Address \*

quangnvgcd191035@fpt.edu.vn

Password \*

•••

Forgot your Password?

LOGIN

Figure 14: Display Log in page

Figure 15: Code of login page

# 3. Register Page

✓ **Explain:** Customers can use this feature to log into their store's membership account and purchase online at the store's website. Customers fill out the following fields: account, password, full name, phone number, email address, etc. and then complete the registration process.

CREATE A NEW ACCOUNT	
Create your own Shopping account.	
Full Name *	
Email Address *	
Contact No. *	
Password.*	
Confirm Password.*	
SIGN UP	

Figure 16: Display register page

```
| Class="for=group" | Class="for=count" | Class="for=count" | Class="for=group" | Class="for=group" | Class="for=group" | Class="for=group" | Class="for=group" | Class="for=control unicase-for=control text-input" id="for=group" | Class="for=group" | Class="for=control unicase-for=control text-input" id="for=group" | Class="for=group" | Class="for=control unicase-for=control text-input" id="fullname" name="fullname" required="required" | Class="for=group" | Class="for=group" | Class="for=control unicase-for=control text-input" id="fon=group" | Class="for=soupled | Class="for=control unicase-for=control text-input" id="fon=group" | Class="for=soupled | Class="for=control unicase-for=control text-input" id="fon=group" | Class="for=group" |
```

Figure 17: Code of register page

# 4. Profile Page

✓ **Explain**: Customer can update his account information: name, phone number and email address.

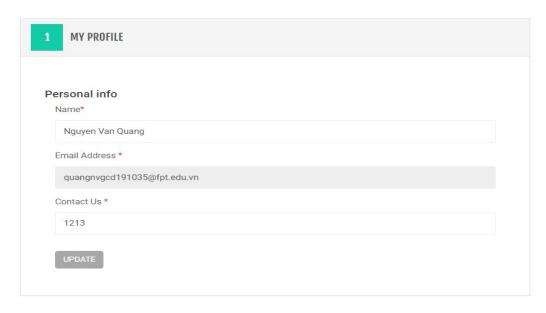


Figure 18: Display profile page

```
| Circ panel-heading => | Circ class="class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=class=clas
```

Figure 19: Code of profile page

### 5. Cart Page

✓ **Explain**: This page lists the items that consumers have selected for their shopping cart. If the user wishes to purchase another item, they can simply follow the website's guidance. The product name, number, purchase price, photograph, and total sum of the product are all included in this shopping cart, as well as the total amount of the chosen object.

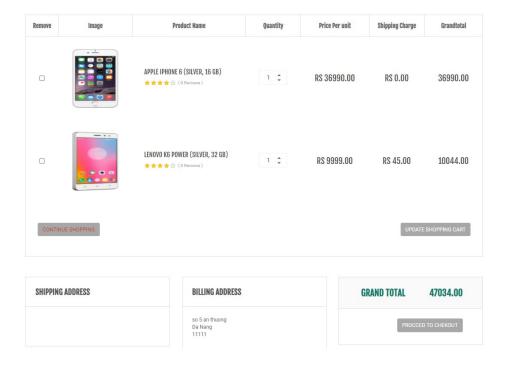


Figure 20: Display cart page

Figure 21: Code of cart page

### 6. Contact Page

✓ **Explain**: This is an introductory page about the store's website, including: Live Support, Contact Us, Company Information, Map Company.... Allowing users to have questions or need support, advice about buying on the store's website, they can contact the store by phone number or email to advise the store in the best way for customers.

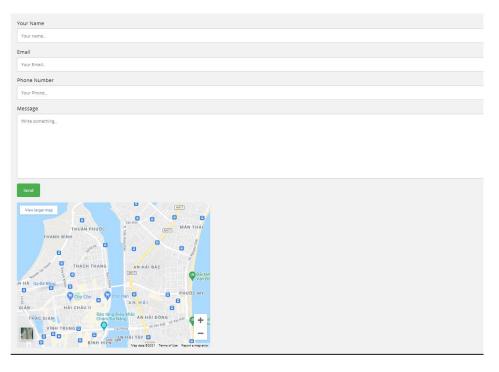


Figure 22: Display contact page

Figure 23: Code of contact page

# P7. CREATE A SUITABLE TEST PLAN IDENTIFYING KEY PERFORMANCE AREA AND USE IT TO REVIEW THE FUNCTIONALITY AND PERFORMANCE OF YOUR WEBSITE. USER EXPERIENCE AND USER INTERFACE

## 1. Test Case

Test ID	Test case	Expected Result	Date
1	Check the function of registering and logging in to the website for user	Successful registration and login and the site allows users to log in with the registered account	20/4/2021
2	Check the correct information of the product including the information: image, product price, title.	All products in terms of product images, prices and titles are displayed correctly and correctly with the database	20/4/2021
3	Functionality checks when the user adds a product and the product shows up in the shopping cart	The site will proceed to add the product to the cart. Shopping cart is updated with products with exact corresponding name, image, quantity and price.	20/4/2021
4	Check the function of editing customer profile information	The function will be edited according to customer requirements. Information will be saved when the customer clicks the "Update" button.	20/4/2021
5	Check the accuracy of the account or password	The website's login system accepts successful login	20/4/2021

Table 1: Test Case

## 2. Test Log

Tes t ID	Test case	Expected Result	Actual Result	Evaluation	Date
1	Check the	Successful	Successful	Pass	20/4/202
	function of	registration	registration		1
	registering	and login and	and login and		
	and logging	the site allows	the site allows		
	in to the	users to log in	users to log in		

	website for	with the	with the		
	user	registered	registered		
	0.00.	account	account		
2	Check the correct information of the product including the information: image, product	All products in terms of product images, prices and titles are displayed correctly and correctly with the database	All products in terms of product images, prices and titles are displayed correctly and correctly with the database	Pass	20/4/202
	price, title.				
3	Functionalit y checks when the user adds a product and the product shows up in the shopping cart	The site will proceed to add the product to the cart. Shopping cart is updated with products with exact corresponding name, image, quantity and price.	The site will proceed to add the product to the cart. Shopping cart is updated with products with exact corresponding name, image, quantity and price.	Pass	20/4/202
4	Check the function of editing customer profile information	The function will be edited according to customer requirements. Information will be saved when the customer clicks the "Update" button.	The function will be edited according to customer requirements. Information will be saved when the customer clicks the "Update" button.	Pass	20/4/202
5	Check the accuracy of the account or password	The website's login system accepts successful login	The function notifies that the password or email is incorrect and forces the user to check	Fail  SIGN IN  Hello, Welcome to your account.  Invalid email of a Password Email Address *  quangnygcd 191035@fpt.edu.vn  Password *	20/4/202

	or register a	
	new account	

Table 2: Test Log

# References

Contributor, T. (n.d.). *whatis.techtarget*. Retrieved from https://whatis.techtarget.com/definition/use-case-diagram

interaction-design. (n.d.). *interaction-design*. Retrieved from https://www.interaction-design.org/literature/topics/wireframing

Shinobi. (n.d.). *exposureninja*. Retrieved from https://exposureninja.com/training/guides/seo/what-is-a-sitemap/