Tinh-Phong Nguyen

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Skills

Languages: Java, Python, C, SQL, JavaScript, TypeScript, HTML/CSS, RISC-V Assembly, Racket Libraries/Frameworks: React, Node.js, Electron.js, Express.js, Next.js, Spring, Unsloth, Tensorflow

Databases: MySQL, PostgreSQL, MongoDB, Prisma

DevOps: Docker, AWS, Nginx, Web Sockets

Tools & Others: Git, Postman, Sphere Research Infrastructure, REST API, Minitab

EXPERIENCE

SPHERE Software Engineering Intern

June. 2025 – Present

USC ISI Sphere Research Infrastructure

Marina Del Ray, CA

- Enhanced experiment scheduling and visibility by developing calendar UI with React, PatternFly and TypeScript that allows users to reserve resources for future use and view resource states—including creation, start, and expiration times—on an interactive timeline for improved planning and coordination by 40%
- Tested and validated backend materialization processes by creating mock experiments using the SPHERE research infrastructure to ensure correctness in experiment realization, materialization, and Experiment Development Container (XDC) execution
- Streamlined CLI integration by leveraging the MergeTB command-line tool to initiate and debug 50+ experiment workflows, reducing setup and debugging time by 30%, and strengthening overall system robustness in a multi-user research environment

Full-stack Software Engineering Intern

June 2024 – Aug. 2024

4yourbusiness INC.

Pleasanton, CA

- Employed a full-stack web application/desktop program utilizing MySQL, React.js, Node.js, Express.js and Electron.js, following Agile development methodologies to improve and optimize company inventory management, resulting in improved accuracy and seamless operations by 59%
- Led a strategic migration process from Microsoft Access to MySQL, integrating data migration tools that enhanced system reliability while reducing data retrieval times, resulting in a 25% improvement in operational efficiency
- Incorporated eBay Selling and Browse APIs to facilitate inventory tracking, enhancing listing/inventory effectiveness

Projects

HorseGPT | Python, Pandas, Torch, Unsloth, React, JavaScript, Gemma 3, Llama 2

Feb. 2025 – June 2025

- Developed a full-stack web application using React and JavaScript for interactive user access to fine-tuned Gemma 3 and LLaMA 2 models, integrating back-end Python APIs to dynamically display model predictions based on user input
- Achieved 60% prediction accuracy with the Gemma 3 LoRA-trained model by fine-tuning on a dataset of over 200,000+ horse races (1990–2020) using Torch, Unsloth, and Pandas, significantly outperforming baseline guessing rates
- Deployed and tested large language models on Cal Poly's GPU Unix servers, uploading optimized GGUF-format models and ensuring seamless local inference and data handling across frontend and backend systems

Aery | TypeScript, React, Next.js, Docker, Prisma, PostgreSQL, Zod, Chakra UI

Sep. 2024 - Dec. 2024

- Built a full-stack social media app with TypeScript, React, Next. is, Docker, PostgreSQL and Prisma. enabling over 100 students to track and share daily streaks and habits within friend groups, fostering community engagement and accountability
- Integrated an authentication system from scratch using **Zod** for input validation, **NextAuth.js** for session management, and custom middleware to enhance security

EDUCATION

California Polytechnic State University

San Luis Obispo, CA

Bachelor of Science in Computer Science — GPA: 3.8

June 2026

• Relevant Coursework: Artificial Intelligence; Theory of Computation; Distributed Systems, Networks and Parallel Computing; Computer Security; Databases; Programming Languages; Software Engineering; Algorithms; Systems Programming; Data Structures; Computer Organizations; Object-Oriented Programming and Design