

# RoadMap J2EE

#### Descriere

Acest RoadMap prevede formare pe tehnologii Java si apoi J2EE plecand practic de la nivelul zero in aceasta tehnologie.

RoadMap este impartit in mai multe etape, care sunt compuse din :

- Studiu de teorie
- Lucrare practica (laborator)
- Subiecte aditionale care tin deseori de bune practici

Fiecare etapa este urmata de verificare cu Coach asignat de la inceput, care prevede code review, intrebari teoretice, indrumari pentru corectari.

In dependenta de cunostinte posedate de persoana formata, anumite etape pot fi omise sau reduse in timp.

### Kit de instalare

| Element     | Versiunea   |
|-------------|---|
| SDK         | Java SDK versiunea J2SE5.0  |
|             | http://www.oracle.com/technetwork/java/javase/downloads/index-jdk5-jsp-142662.html  |
| IDE         | Eclipse Helios (3.6.1)  |
|             | http://eclipse.org/downloads/   |
| IDE Plugins | Jboss Tools versiunea 3.2   |
|             | http://www.jboss.org/tools/download.html  |
| SGBD        | HyperSQL versiunea 2.0  |
|             | http://hsqldb.org/  |
|             | Un mic tutorial <a href="http://hsqldb.org/doc/2.0/guide/running-chapt.html">http://hsqldb.org/doc/2.0/guide/running-chapt.html</a> |
| SQL Client  | SquireL   |
|             | http://squirrel-sql.sourceforge.net/#installation   |

# Planning

| Etapa  | Timp alocat (h) |    |
|--|-----------------|----|
| Studiu bazelor Java, programarea orientata obiect,   | Teorie          | 16 |
| pattern DAO, JDBC                                    | Laborator       | 14 |
|  | Review & Rework | 2  |
| Studiu JSP, Servlets, lucru cu XML, JDBC Connection  | Teorie          | 20 |
| Pooling, logging                                     | Laborator       | 10 |
|  | Review & Rework | 2  |
| Studiu framework ORM Hibernate, Metadata si Anotatii | Teorie          | 22 |
|  | Laborator       | 8  |
|  | Review & Rework | 2  |
| Studiu framework MVC Struts si/sau Struts 2, JSTL,   | Teorie          | 22 |
| Ajax, JUnit  | Laborator       | 20 |
|  | Review & Rework | 4  |
| Studiu CSS, JavaScript, JQuery                       | Teorie          |    |
|  | Laborator       |    |
|  | Review & Rework |    |
| Dependency Injection, Spring                         | Teorie          |    |
|  | Laborator       |    |
|  | Review & Rework |    |
| Web Services (SOAP, WSDL), librarii                  | Teorie          |    |
|  | Laborator       |    |
|  | Review & Rework |    |

## Etapa 1 : Bazele Java

| Sursa de documentare | Thinki  | ng in Java                              |   |                   |               |
|----------------------|---|---|---|-------------------|---------------|
|                      | Core Servlets & JSP, capitolul 17 pentru JDBC |   |   |                   |               |
|                      | Java S  | Sun Code Conve                          | entions   |                   |               |
| Notiuni importante   | -   | OOP                                     |   |                   |               |
|                      | -   | Collections                             |   |                   |               |
|                      | -   | Exceptions Ha                           | andling   |                   |               |
|                      | -   | Generics                                |   |                   |               |
|                      | -   | Input/Output                            |   |                   |               |
| Laborator 1          |   | clasic de gestiu<br>s, Roles :          | nea drepturiloi   | intr-o aplica     | atie : Users, |
|                      |   | - User/Group                            | os : many to or   | ne                |               |
|                      |   | - Groups/Ro                             | les : many to n   | nany              |               |
|                      | De cre  | at ierarhia de cl                       | ase <u>DAO</u> (CRI   | UD), ValueO       | bjects.       |
|                      | De cre<br>DAO s                               | eat un mic pro<br>ii VO.                | gram consola  | , care mani       | puleaza cu    |
|                      | De tra  | tat exceptiile JD                       | BC, de definit  | exceptii prop     | orii.         |
|                      |   |   | <b>∐</b> ValueObject  |                   |               |
|                      |   |   | id id   | _                 |               |
|                      |   |   | □ name  |                   |               |
|                      |   |   |   |                   |               |
|                      |   | ☐ UserV0                                | ☐ GroupVO   | RoleV             | o             |
|                      |   | □ login<br>□ password                   | description   | description       |               |
|                      |   |   |   |                   |               |
|                      |   |   |   |                   |               |
|                      |   | 11-1                                    | ☐ DAO   |                   |               |
|                      |   | delete( ## delete( ## update ## retriev | <pre>     retrieve(): Collection<valueobject>     delete(long): boolean     pudate(ValueObject): boolean     retrieve(long): ValueObject     create(ValueObject): long </valueobject></pre> |                   |               |
|                      |   |   |   | Δ                 |               |
|                      |   |   |   |                   |               |
|                      |   | UserD                                   | A0  | GroupDAO          |               |
|                      |   | create                                  | v   | create() delete() |               |
|                      |   | 🌼 retriev                               | e()   | retrieve()        |               |
|                      |   | retriev                                 | 00  | update()          |               |
|                      |   |   |   |                   |               |

| Laborator 1 / Aditional | folosire de Generics   |
|-------------------------|------------------------|
|                         | teste unitare cu JUnit |

# ■ Etapa 2 : Java Web

| Sursa de documentare    | Core Servlets & JSP   |  |
|-------------------------|---|--|
| Notiuni importante      | - Modalitate de executie de pagini JSP si Servleti  |  |
|                         | - Obiecte vizibile intr-o pagina JSP  |  |
|                         | - Diferite tipuri de scriplete in JSP   |  |
|                         | - doPost/doGet  |  |
| Laborator 2             | Folosind rezultatul laboratorului 1, de creat lista + formular creare/modificare pentru Utilizatori si Grupuri. |  |
|                         | Atentie la tratarea corecta de exceptii si propagarea informatiei catre utilizator.                             |  |
| Laborator 2 / Aditional | <ul> <li>folosirea log4j pentru logarea executiei<br/>http://logging.apache.org/log4j/1.2/index.html</li> </ul> |  |
|                         | <ul> <li>Import/Export de date in XML, CSV. O implementare polimorfa.</li> </ul>                                |  |

# ■ Etapa 3 : ORM Hibernate

| Sursa de documentare    | http://hibernate.org  |  |
|-------------------------|---|--|
|                         | Hibernate in Action   |  |
| Notiuni importante      | - XML de mapare a obiectelor cu baza de date  |  |
|                         | <ul> <li>Reverse egeneering : generare de Clase + XML din tabele BD</li> </ul>                                  |  |
|                         | - HQL, Criteria   |  |
| Laborator 3             | De modificat laborator 2 folosind Hibernate   |  |
| Laborator 3 / Aditional | <ul> <li>De realizat paginare de afisare (selectia de o pagina<br/>de IDs =&gt; selectia de obiecte)</li> </ul> |  |
|                         | - Folosire Annotations in loc de XML  |  |

# • Etapa 4 : MVC Struts2, JSTL

| Sursa de documentare | http://struts.apache.org/2.x/  |
|----------------------|--|
|                      | O'Reilly - Programming Jakarta Struts.chm  |
|                      |  |
|                      | Remarca : in dependenta de prioritati, Struts poate fi inlocuit cu Spring MVC sau JSF+RichFaces. |
| Notiuni importante   | - Configurarea controller'ului ActionServlet si fisierul   |

|                         | struts-config.xml  |  |  |
|-------------------------|--|--|--|
|                         | <ul> <li>Clasele Action, DispatchAction, ActionForm,<br/>BeanUtils</li> </ul>                          |  |  |
|                         | - Ciclu de viata ActionForm, reset & validate  |  |  |
|                         | - Tiles  |  |  |
|                         | <ul> <li>Exception Handling centralizat : folosind configurare de controller si programatic</li> </ul> |  |  |
|                         | - Plug-ins (pentru Hibernate)  |  |  |
|                         | - Struts tags, JSTL tags   |  |  |
|                         | - i18n   |  |  |
| Laborator 4             | Portarea laboratorului precedent pe Struts2  |  |  |
| Laborator 4 / Aditional | - Folosire Ajax pentru careva operatiuni din interfata   |  |  |
|                         | - Configurare de constante in fisierul .properties   |  |  |