NG WEN BIN

Email: Mobile: Links:

GitHub LinkedIn

# **EDUCATION**

#### National University of Singapore (NUS)

Singapore

Bachelor of Engineering (Honors) in Mechanical Engineering; CAP: 4.44/5.0

Aug 2019 - Present

NUS Overseas College (NOC) Program 2020 - Munich

### **Ngee Ann Polytechnic**

Singapore

Diploma with Merit in Aerospace Technology; GPA: 3.88/4.0

Apr 2014 - Apr 2017

#### **SKILLS**

Languages:

Python, C, JavaScript, TypeScript, HTML, CSS, Tailwind

**Technologies:** 

Firebase, React.js, Remix, Prisma, GraphQL, REST, Git, LVGL, ESP32, ESP-IDF

#### WORK EXPERIENCE

Trustana

Singapore

Front-end Software Engineer Intern

May 2022 - Present

- Designed and developed several major features for a B2B e-commerce SaaS product using Remix, Tailwind, Prisma (Backend for Frontend), GraphQL and Typescript.
- Performed research, code optimization, code reviews and collaborated with UI/UX designers, QA and back-end engineers in an agile environment.

**Aerofoils GmbH** Munich, Germany

Embedded Software Engineer Intern (Remote)

Jan 2021 - Jul 2021

- Led development efforts of a GUI for an e-hydrofoil surfboard remote controller based on ESP32 running FreeRTOS using C and the LVGL library in ESP-IDF.
- Built several interactive custom user interface widgets, screens, nested menus, and navigation logic.

# B1G1 Pte. Ltd (Buy1GIVE1)

Singapore

Software Engineer Intern

May 2020 - Jul 2020

- Integrated Mixpanel, Google Analytics, Segment and ActiveCampaign into company's website and generated custom user behavior reports for internal stakeholders.
- Reduced sales team workload by automating marketing qualified leads (MQL) email verification processes by incorporating email verification API with ActiveCampaign.

#### PROJECTS AND ACHIEVEMENTS

#### Shopee Play n' Shuffle – Shopee Ultra-Hackathon 2021

Jan 2021 - Jan 2021

https://3qbvl.csb.app/ (Best viewed on mobile)

Led a team of 4 to create a time-based sliding puzzle game using React.js to promote user engagement with the Shopee platform and increases user retention.

# KrisScan – Singapore Airlines (SIA) AppChallenge 2020 (2<sup>nd</sup> Place)

Aug 2020 – Aug 2020

Proposed a web app to automate SilverKris lounge facilities booking processes, providing KrisFlyer passengers greater convenience.

Jun 2020 - Jul 2020

## B1G1 Giving Impact Map - Individual internship project

https://b1g1impactmaptest.herokuapp.com/

Designed and developed an interactive map with React.js, deck.gl, Aloglia search and internal APIs to provide giving impact data visualization for stakeholders.

#### **EXTRA-CURRICULARS**

# Recyclables, NUS Social Impact Catalyst Club - Project Director & Software Engineer

Oct 2019 - Jan 2022

https://recyclables.netlify.app/

- Spearheaded and lead a social initiative enabling residents to hail for a rag and bone man via a Telegram Bot, providing increased recycling convenience.
- Responsible for developing the Telegram bot using python and Firebase, and implemented a geofence-based user registration system to enable ease of region expansion.
- Launched in Q3 2020 and concluded in January 2022 with over 4.2 tons of recyclables collected and 780 registered users.