

**AIxImpact Competition 2022**

**Healthcare Track**

# COSMO

**A redesigned response to future pandemics**

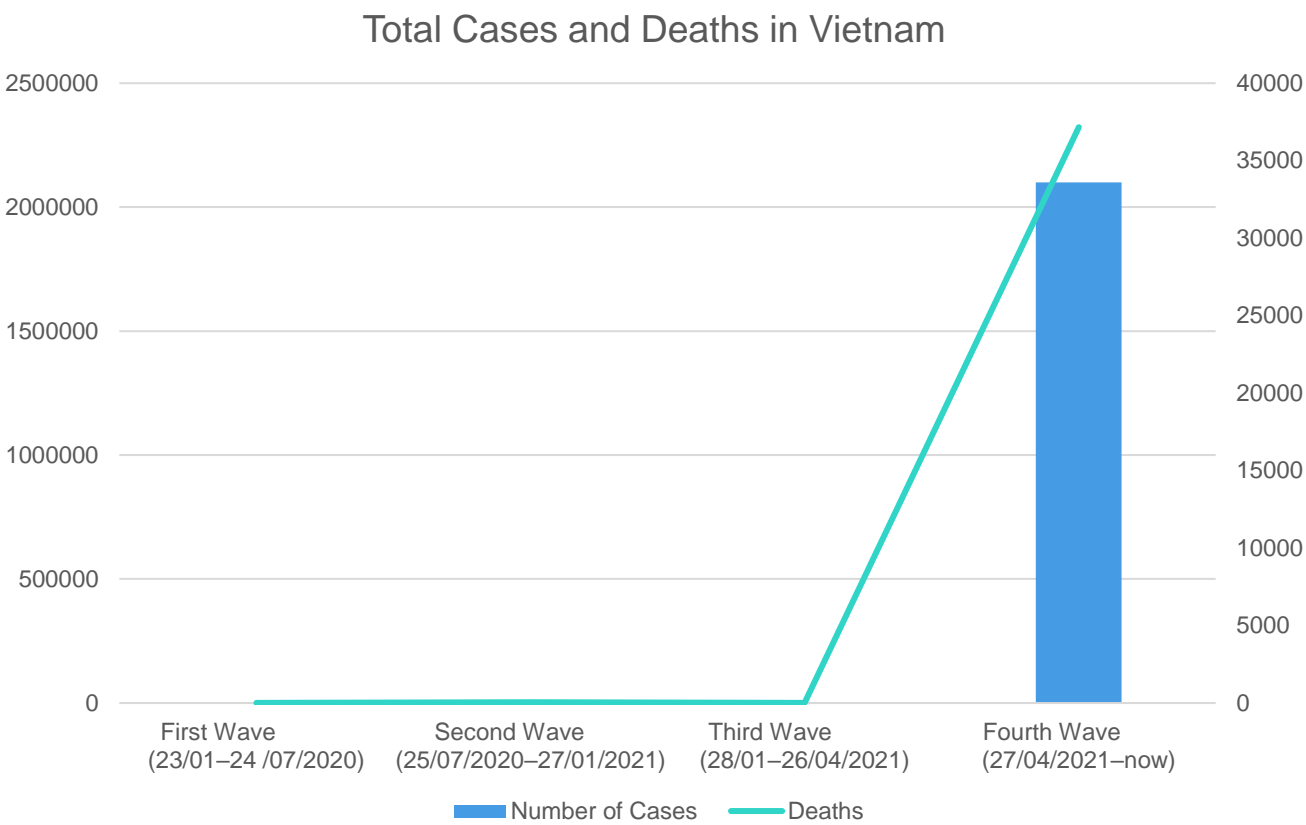


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# Vietnam **failed** to control the fourth wave of Delta variant due to late and ineffective interventions compared to previous waves.

The first three waves were contained primarily by **early social distancing, contact tracing, and lockdown.**

In the 4<sup>th</sup> wave alone, total cases and deaths account for the majority of all waves combined ...



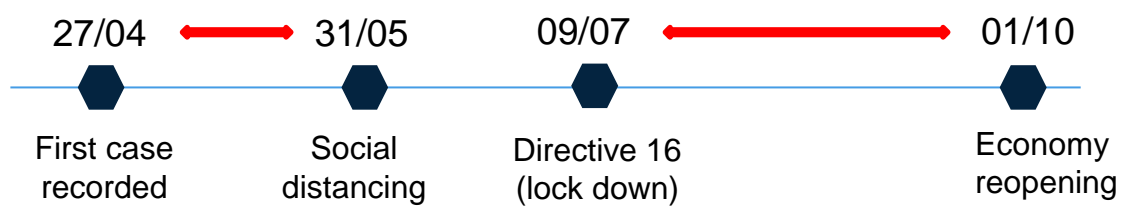


**Cases:**  
**97.9%**



**Deaths:**  
**99.0%**

... since Government intervened **too late** and **ineffectively over a long period of time.**



Policy failure due to existing problems of current models could be prevented by a more **comprehensive simulation model** informed by analytics.

**Predictive analytics** predicts future circumstances based on past pandemic trends...

**BUT** it has the **data quality problem**:



Too reliant on **limited historical data**



Less reliable **assumption-based scenarios**

**Predictive simulation** gives intervention recommendations by simulating real-world interactions...

**BUT** it has the **model sophistication problem**:

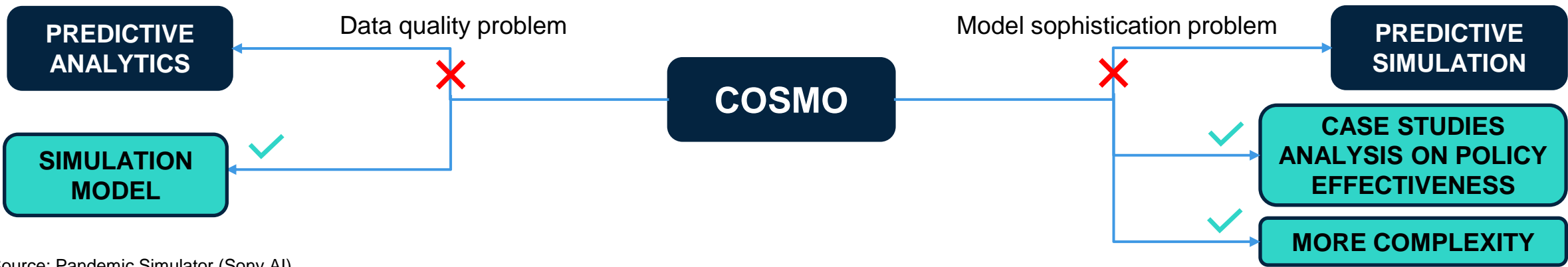


**Oversimplified policy recommendations**



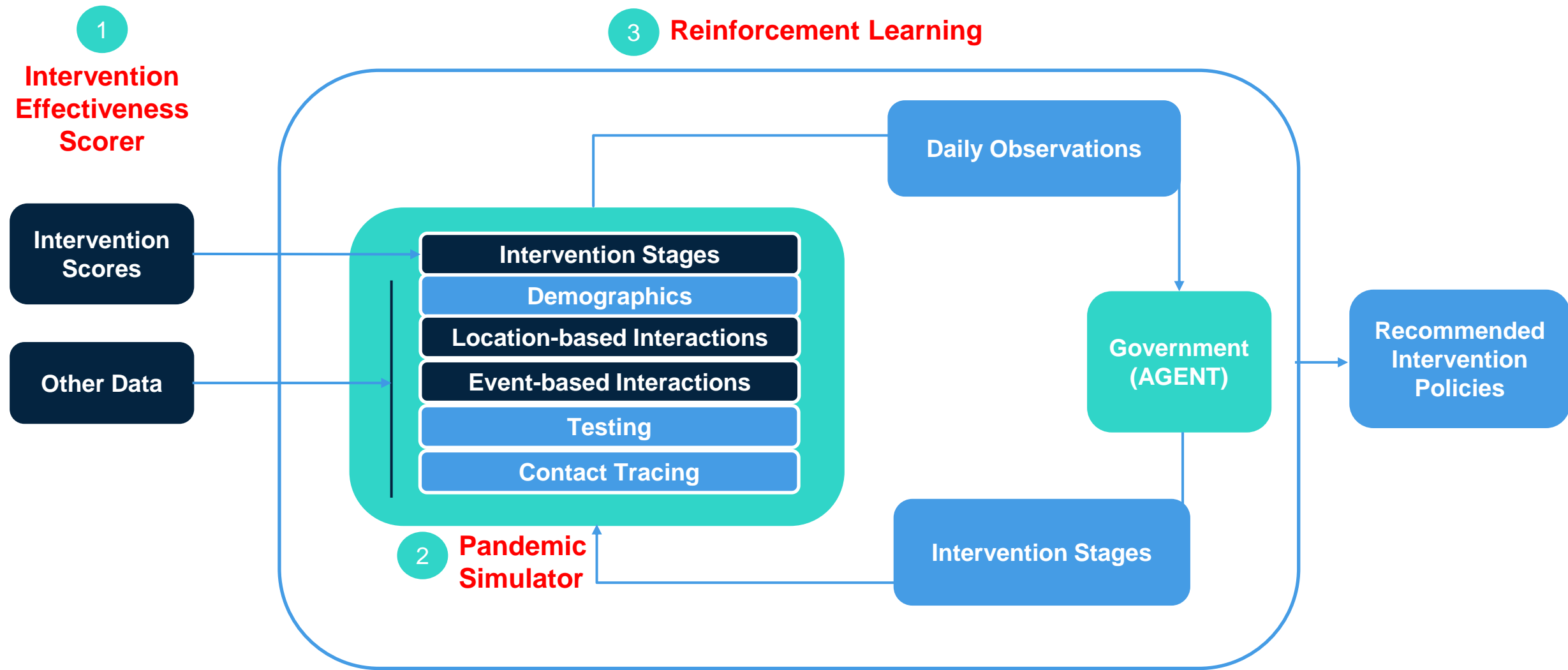
**No supporting data for policy effectiveness**

Our approach, COSMO, helps **solve the weaknesses of current models** by using **analytics** to support a **redesigned simulation model** to **recommend intervention stages** to policy makers.



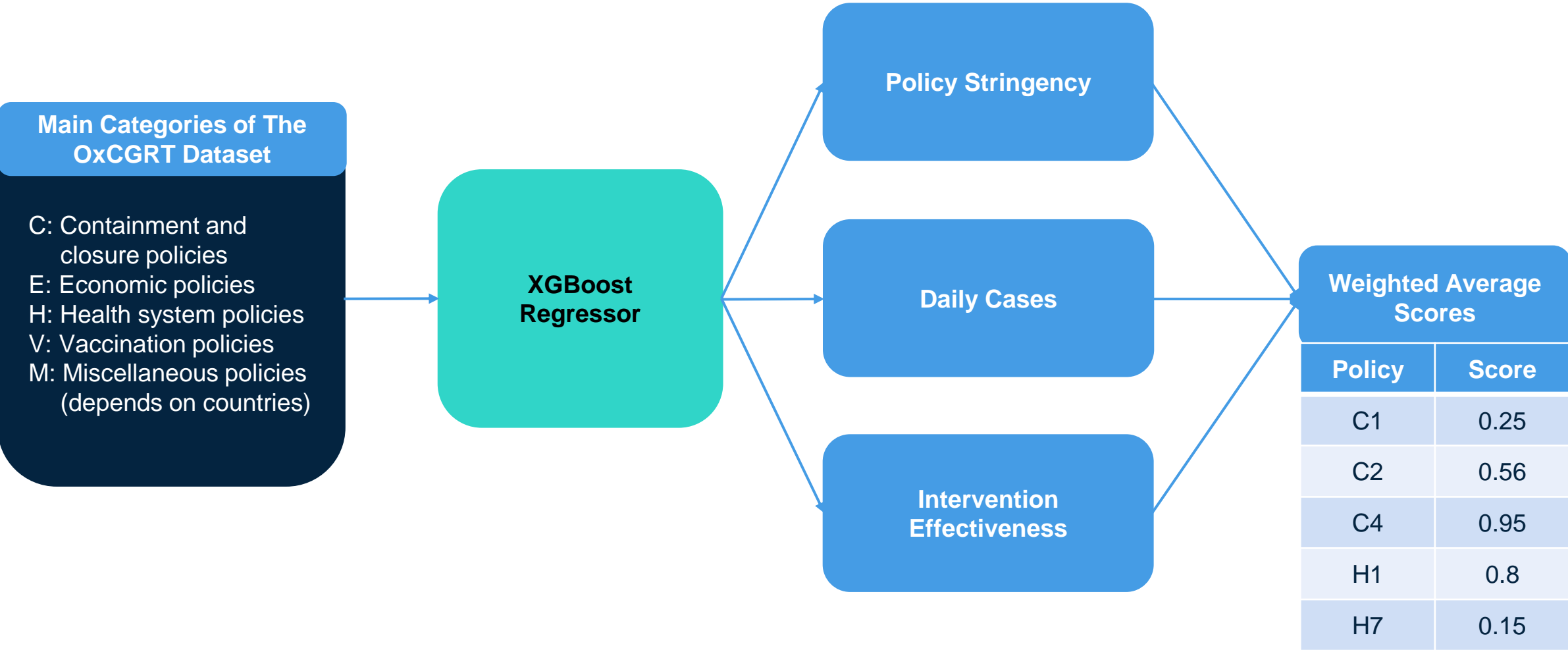
Source: Pandemic Simulator (Sony AI)

A **recommendation model** powered by OxCGRT data, based on the existing **Pandemic Simulator**, and enhanced by **Reinforcement Learning**.



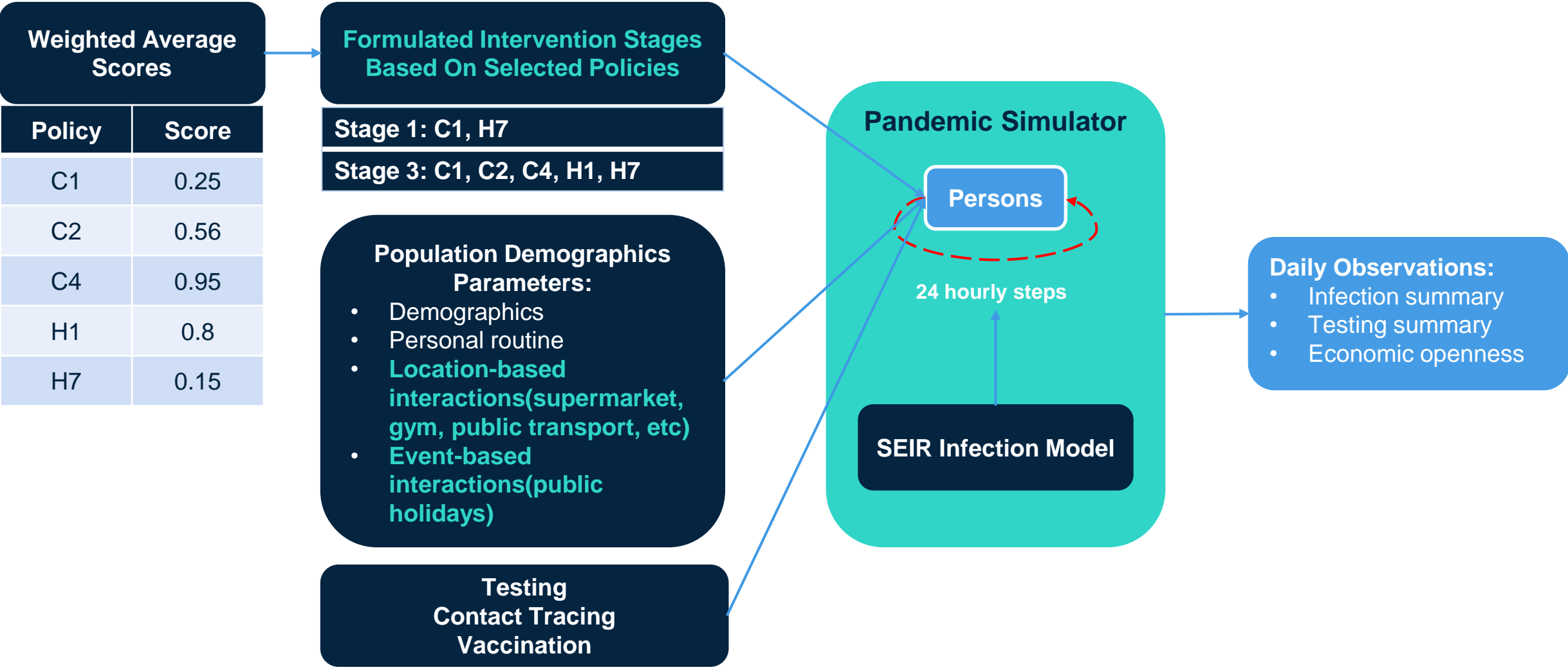
Source: The Oxford Covid-19 Government Response Tracker

— : New Improvements



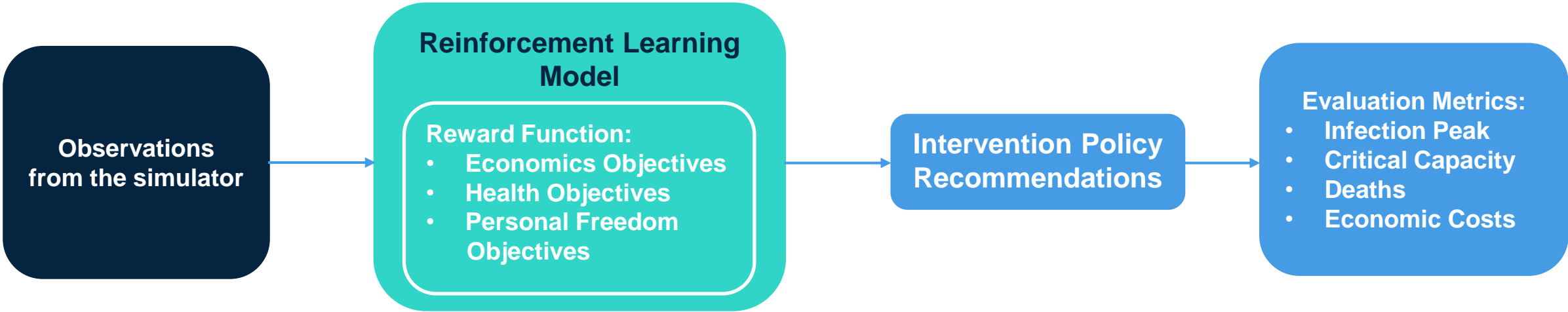
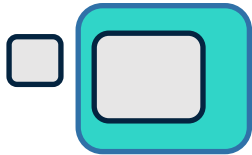
Source: The Oxford Covid-19 Government Response Tracker

Projection Simulator customizes multi-level government interventions to simulate covid-19 progression in a data-efficient way.



Source: Pandemic Simulator (Sony AI)

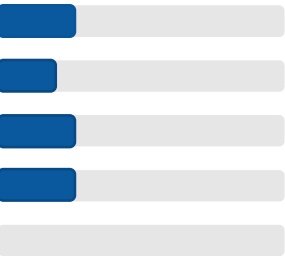
Reinforcement Learning learns from **simulated observations** and recommends interventions that are **timely, effective** and balance **competing objectives**.



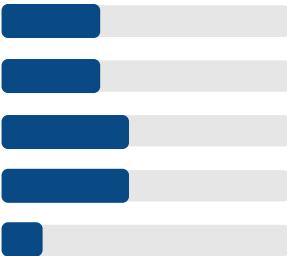
Intervention Policy Recommendations

C  
E  
H  
V  
M

Stage 1: 8 days  
Day 1-8



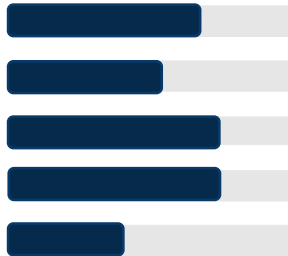
Stage 2: 17 days  
Day 9-25



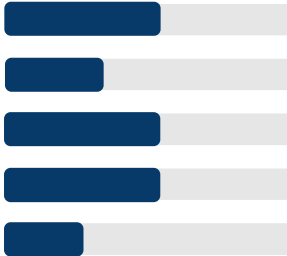
Stage 5: 32 days  
Day 26-57



Stage 4: 45 days  
Day 58-81



Stage 3: 15 days  
Day 82-96



PROBLEM

APPROACH

MODEL FLOW

IMPACT

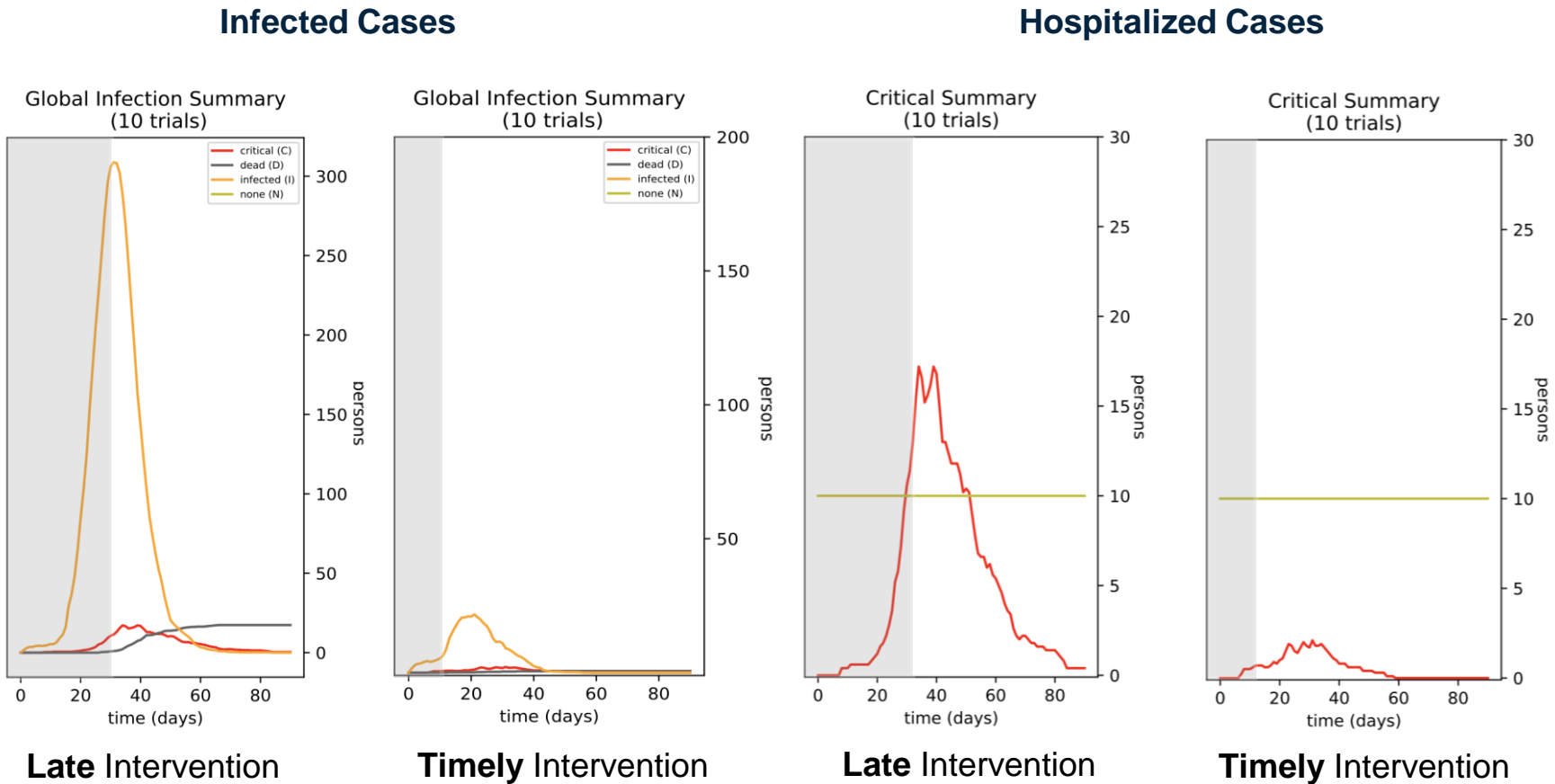
TEAM

Meaningful recommendations shorten decision-making time lag, enable prompt intervention and reduce the number of infected cases and deaths.

Earlier Intervention:  
20 days

Reduced Cases:  
250++

Reduced Deaths:  
15++



(\*) Population size: 1000





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# Thank You!

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# Discussion



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