Nicholas R. Hamilton

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EDUCATION

Michigan Technological University, Houghton, MI B.S., Computer Science

Minor, Mathematical Sciences

Department GPA: 4.00 Cumulative GPA: 3.79

Recipient of six Dean's List honors

Member of Upsilon Pi Epsilon honor society

PROJECT AND RELATED EXPERIENCE

Husky Game Development Enterprise

Independent work:

• Cross platform 3D game engine development from the ground up using Java and OpenGL

Team lead in charge of game development group:

• Team communication using GitHub, Slack, Taiga, and Google services

• Collaborate using Scrum and Agile development processes

Personal Projects 2007 - Present

C, C++, and Java for work with projects including:

- Machine learning
- 2D and 3D physics simulations
- 3D graphics and procedural generation

Computer Skills

- Fluent in C, C++, Java, JavaScript
- Familiar with C#, Python, HTML, CSS, SQL, Linux
- Proficient in software design and development
- Experience with concurrent computing and databases

WORK EXPERIENCE

Full Stack Developer Intern

IBM, Rochester, MN

• Work in Agile, collaborative environment

• Develop tools for migrating between web application servers

Computer Science Learning Center Coach

Michigan Technological University, Houghton, MI

- Teach students material from various computer science courses
- Assist students with homework and studying for exams

Software Developer

August 2018 - November 2018

May 2019 - December 2019

September 2018 - April 2019

September 2016 - Present

January 2017 - December 2018

Expected Graduation: December 2019

Michigan Technological University, Houghton, MI

- Paid project for computer science professor
- Presentation software using 24 monitors and 8 computers including video and audio

Computer Science Lab Teaching Assistant

September 2017 - December 2017

Michigan Technological University, Houghton, MI

- Help students learn C in a lab setting
- Grade assignments and exams