CPE301 - SPRING 2016

Design Assignment 2

DO NOT REMOVE THIS PAGE DURING SUBMISSION:

The student understands that all required components should be submitted in complete for grading of this assignment.

NO	SUBMISSION ITEM	COMPLETED (Y/N)	MARKS (/MAX)
0.	COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS		
1.	INITIAL CODE OF TASK 1 C Code		
2.	INITIAL CODE OF TASK 1 ASM Code		
3.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 2 C Code		
4.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 2 ASM Code		
5.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 3 C Code		
6.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 4 C Code		
7.	SCHEMATICS		
8.	SCREENSHOTS OF EACH TASK OUTPUT		
9.	SCREENSHOT OF EACH DEMO		
10.	VIDEO LINKS OF EACH DEMO		
11.	GOOGLECODE LINK OF THE DA		
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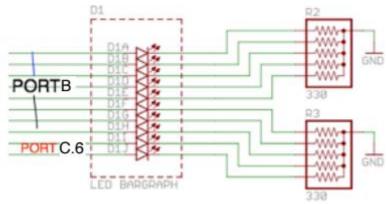


Diagram provided via DA2 handout

1. INITIAL CODE OF TASK 1/A C Code

```
#include <avr/io.h>
void sub delay()
//delay subroutine that creates a 50% duty cycle clock w/ period of 5 seconds
{
       TCNT1=63583;
                                  //sets counter to 63583, which takes 0.25 s to overflow
       TCCR1A=0x00;
                                  //normal more operation
       TCCR1B=0x05;
                                  //prescaler of 1024
       while((TIFR1&0x01)==0);
                                  //loops until TOV1 is set
                                  //stops the timer
       TCCR1B=0x00;
       TIFR1 = (1<<TOV1);
                                  //clear TOV1 flag
       PORTC=PORTC ^(0x01);
                                  //xor PORTC, PC.0 specifically to toggle a clock
}
int main()
{
       DDRC=0x01;
                                  //PC.4 and 5 were used to output every 5 and 10 rising
                                  //pulses due to availability on the board
       PORTC=0x00;
                                  //Clears the PORTC to output LOW signal
      while(1)
       //while loop that will execute forever
              sub_delay();
                                  //Subroutine to cause a delay of 0.25s which will cause
                                  //a 5s period for the clock
       return 1;
}
```

2. INITIAL CODE OF TASK 1/A ASM Code

```
OUT SPL,@0
. ENDMACRO
      INITSTACK R16, RAMEND
                           ;use Macro here
      LDI R16,0x01
      SBI DDRC, 0
                               ;PC.0 as an output
      LDI R17,0
      OUT PORTC, R17
                                      ;PORTC = 0
BEGIN:
      RCALL DELAY
      EOR R17, R16
                               ;toggle B0 of R17;
      OUT PORTC, R17
                                      ;toggle PC.0
      RJMP BEGIN
;TIMER1 DELAY
DELAY:
      LDI R20,0xF8
      STS TCNT1H, R20
                                      ;TCNT1H = 0xF8 timer1 high
      LDI R20,0x5F
      STS TCNT1L,R20
                                      ;TCNT1L = 0x5F timer1 low
      LDI R20,0x00
      STS TCCR1A,R20
                                      ;set normal mode
      LDI R20,0x05
      STS TCCR1B,R20
                                      ;Normal mode, prescaler = 1024
AGAIN:
      IN R20, TIFR1
                               ;read TIFR1
      SBRS R20,TOV1
                               ;if TOV1 is set skip next instruction
                            ;logic 00 if fed to the register to stop the timer ;stop Timer1
      RJMP AGAIN
      LDI R20,0x00
      STS TCCR1B,R20
      LDI R20,0x01
                               ;a logic 1 in the TOV1 bit causes a reset/clear
      OUT TIFR1,R20
                                      ;clear TOV1 flag
      RET
INCREMENTAL / DIFFERENTIAL CODE OF TASK 2 C Code
#include <avr/io.h>
void sub delay()
//delay subroutine that creates a 50% duty cycle clock w/ period of 5 seconds
{
      TCNT1=63583;
                                //sets counter to 63583, which takes 0.25 s to overflow
      TCCR1A=0x00;
                               //normal more operation
                               //prescaler of 1024
      TCCR1B=0x05;
      while((TIFR1&0x01)==0);  //loops until TOV1 is set
```

//stops the timer

TIFR1|=(1<<TOV1); //clear TOV1 flag
PORTC=PORTC ^(0x01); //cr PORTC, PC.0 specifically to toggle a clock

TCCR1B=0x00;

}

int main(void)

```
//PORTB will be used to output the counter
      DDRB=0xFF;
                                  //Initialize the out to output LOW signal
       PORTB=0x00;
                                  //PC.4 and 5 were used to output every 5 and 10 rising
      DDRC=0x31;
                                  //pulses due to availability on the board
                                  //Clears the PORTC to output LOW signal
      PORTC=0x00;
      DDRD=0x00;
                                  //PD.4 is set to be used at T0 to take input from the
                                  //clock generated
                                  //counter 0 that will output to PORTB
      TCNT0=0x00;
                                  //Setting counter to normal mode operation
      TCCR0A=0x00;
                                  //sets counter to accept external clock (PD4)
      TCCR0B=0x07;
      while(1)
       //while loop that will execute forever
      {
                                  //Subroutine to cause a delay of 0.25s which will cause
              sub_delay();
                                  //a 5s period for the clock
             PORTB=TCNT0:
                                  //output counter/timer0 to PORTB (8 bit leds)
       }
       return 1;
}
      INCREMENTAL / DIFFERENTIAL CODE OF TASK 2 ASM Code
.dseg
       .def XOR1=R24;
```

4. .cseg .MACRO INITSTACK LDI @0, HIGH(@1) OUT SPH,@0 LDI @0, LOW(@1) OUT SPL,@0 .ENDMACRO INITSTACK R16, RAMEND ;use Macro here LDI XOR1,0x01 SBI DDRC, 0 ;PC.0 as an output LDI R17,0 OUT PORTC, R17 ;PORTC = 0LDI R17, 0xFF OUT DDRB, R17 ;loads R17(0xFF) to DDRB, to set as output LDI R17, 0x00 OUT PORTB, R17 ;initialize PORTB to 0 OUT DDRD, R17 ;sets DDRD as output for use with PD.4 OUT TCNT0, R17 ;initialize TCNT0 to 0 OUT TCCR0A, R17 ;normal mode operation counter LDI R17, 0x07 ;sets counter to accept external clock (PD4) OUT TCCRØB, R17 BEGIN: RCALL DELAY ;calls delay subroutine EOR R17, XOR1 ;toggle B0 of R17; OUT PORTC, R17 ;toggle PC.0 IN R16, TCNT0 ;loads TCNT0 to R16 OUT PORTB, R16 ;outputs TCNT0 to PORTB

```
RJMP BEGIN
;TIMER1 DELAY
DELAY:
      LDI R20,0xF8
      STS TCNT1H,R20
                                      ;TCNT1H = 0xF8 timer1 high
      LDI R20,0x5F
      STS TCNT1L,R20
                                       ;TCNT1L = 0x5F timer1 low
      LDI R20,0x00
      STS TCCR1A,R20
                                       ;set normal mode
      LDI R20,0x05
      STS TCCR1B,R20
                                       ;Normal mode, prescaler = 1024
AGAIN:
                               ;read TIFR1
      IN R20, TIFR1
      SBRS R20,TOV1
                               ;if TOV1 is set skip next instruction
      RJMP AGAIN
      LDI R20,0x00
                               ;logic 00 if fed to the register to stop the timer
      STS TCCR1B,R20
                                       ;stop Timer1
                                ;a logic 1 in the TOV1 bit causes a reset/clear
      LDI R20,0x01
      OUT TIFR1,R20
                                       ;clear TOV1 flag
      RET
      INCREMENTAL / DIFFERENTIAL CODE OF TASK 3
#include <avr/io.h>
void sub delay()
//delay subroutine that creates a 50% duty cycle clock w/ period of 5 seconds
{
      TCNT1=63583;
                                //sets counter to 63583, which takes 0.25 s to overflow
                               //normal more operation
      TCCR1A=0x00;
                                //prescaler of 1024
      TCCR1B=0x05;
      while((TIFR1&0x01)==0);  //loops until TOV1 is set
      }
int main(void)
      unsigned char toggle1=0;
                                //toggle counter for 5 rising clock edges
      unsigned char toggle2=0;
                                //toggle counter for 10 rising clock edges
                                //PORTB will be used to output the counter
      DDRB=0xFF;
      PORTB=0x00;
                                //Initialize the out to output LOW signal
                                //PC.4 and 5 were used to output every 5 and 10 rising
      DDRC=0x31;
                                //pulses due to availability on the board
      PORTC=0x00;
                                //Clears the PORTC to output LOW signal
      DDRD=0x0C;
                                //PD.4 is set to be used at T0 to take input from the
                                //clock generated
      TCNT0=0x00;
                                //counter 0 that will output to PORTB
      TCCR0A=0x00;
                                //Setting counter to normal mode operation
      TCCR0B=0x07;
                                //sets counter to accept external clock (PD4)
      while(1)
      //while loop that will execute forever
```

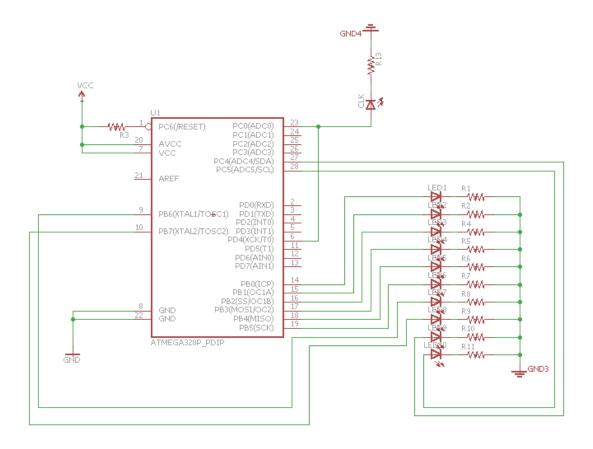
```
{
                                    //Subroutine to cause a delay of 0.25s which will cause
              sub delay();
                                    //a 5s period for the clock
              PORTB=TCNT0;
              if ((PORTC&(0x01))==1)
              //checks if clock rising edge to increment toggle counters
              {
                     ++toggle1;
                     ++toggle2;
              if (toggle1==5)
              //if toggle1=5, toggle PC4
              {
                     PORTC^=(1<<PORTC4);</pre>
                                                  //xor PORTC with 0x10
                     toggle1=0;
                                                  //reset toggle1 counter
              if (toggle2==10)
              //if toggle2=10, toggle PC5
              {
                     PORTC^=(1<<PORTC5);</pre>
                                                  //xor PORTC with 0x20
                     toggle2=0;
                                                  //clear toggle2
              }
       return 1;
}
```

6. INCREMENTAL / DIFFERENTIAL CODE OF TASK 4

```
#include <avr/io.h>
#include <avr/interrupt.h>
void sub delay()
//delay subroutine that creates a 50% duty cycle clock w/ period of 5 seconds
{
                                  //sets counter to 63583, which takes 0.25 s to overflow
       TCNT1=63583;
       TCCR1A=0x00;
                                  //normal more operation
                                  //prescaler of 1024
       TCCR1B=0x05;
      while((TIFR1&0x01)==0);
                                  //loops until TOV1 is set
       TCCR1B=0x00;
                                  //stops the timer
       TIFR1 = (1<<TOV1);
                                 //clear TOV1 flag
       PORTC=PORTC ^(0x01);
                                 //xor PORTC, PC.0 specifically to toggle a clock
}
ISR (INT0 vect)
//interrupt routine that toggles PC.4 every 5 rising clock edges
{
       PORTC^=(1<<PORTC4);
}
ISR (INT1 vect)
//interrupt routine that toggles PC.5 every 10 rising clock edges
{
       PORTC^=(1<<PORTC5);</pre>
}
int main(void)
```

```
{
       unsigned char toggle1=0;
                                   //toggle counter for 5 rising clock edges
       unsigned char toggle2=0;
                                   //toggle counter for 10 rising clock edges
                                   //PORTB will be used to output the counter
       DDRB=0xFF;
       PORTB=0x00;
                                   //Initialize the out to output LOW signal
       DDRC=0x31;
                                   //PC.4 and 5 were used to output every 5 and 10 rising
                                   //pulses due to availability on the board
       PORTC=0x00;
                                   //Clears the PORTC to output LOW signal
       DDRD=0x0C;
                                   //PD.4 is set to be used at T0 to take input from the
                                   //clock generated
       TCNT0=0x00;
                                   //counter 0 that will output to PORTB
       TCCR0A=0x00;
                                   //Setting counter to normal mode operation
       TCCR0B=0 \times 07;
                                   //sets counter to accept external clock (PD4)
//This set of instructions sets the interrupt registers
                                  //sets interrupts INTO and INT1 to trigger on rising
       EICRA=0x0F;
       EIMSK=0x03;
                                  //enables INTO and INT1 to be used as outputs
                                  //enables all global interrupts
       sei();
       while(1)
       //while loop that will execute forever
              sub_delay();
                                   //Subroutine to cause a delay of 0.25s which will cause
                                   //a 5s period for the clock
              PORTB=TCNT0;
              if ((PORTC&(0x01))==1)
              //checks if clock rising edge to increment toggle counters
              {
                     ++toggle1;
                     ++toggle2;
              if (toggle1==5)
              //if toggle1=5, output 1 to PD.2 to trigger INT0
              {
                     PORTD^=(1<<PORTD2); //set PD.2
                     toggle1=0;
                                          //reset toggle1
                     PORTD^=(1<<PORTD2); //clear PD.2
              if (toggle2==10)
              //if toggle2=10, output 1 to PD.3 to trigger INT0
              {
                     PORTD^=(1<<PORTD3); //set PD.3</pre>
                     toggle2=0;
                                         //reset toggle2
                     PORTD^=(1<<PORTD3); //clear PD.3</pre>
              }
       }
       return 1;
}
```

7. SCHEMATICS

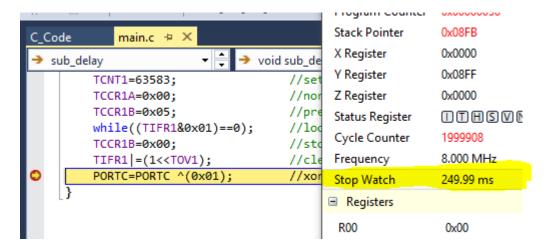


8. SCREENSHOTS OF EACH TASK OUTPUT

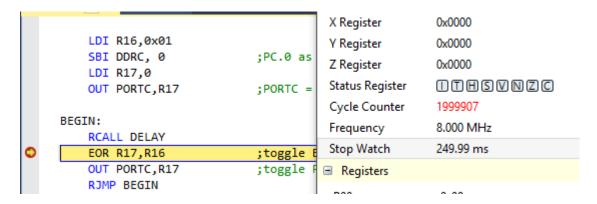
TASK 1/A:

Verify duty cycle and period: 50% duty cycle, period = 0.5 second

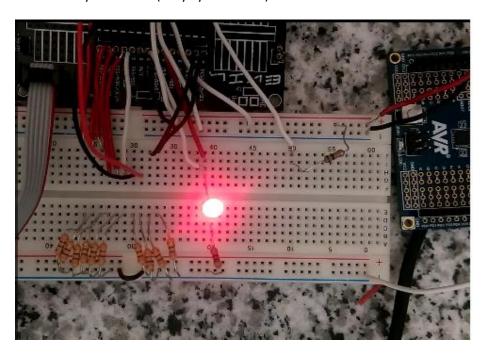
C code



ASM code

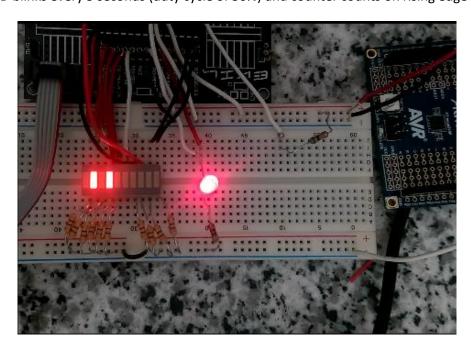


TASK 1/A: LED blinks every 5 seconds (duty cycle of 50%)



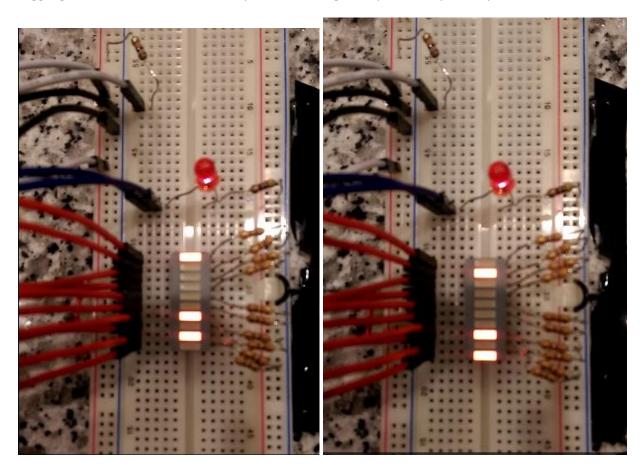
The LED blinks and shows the clock pulses (period 5 seconds)

TASK 2/B: LED blinks every 5 seconds (duty cycle of 50%) and counter counts on rising edge of clock

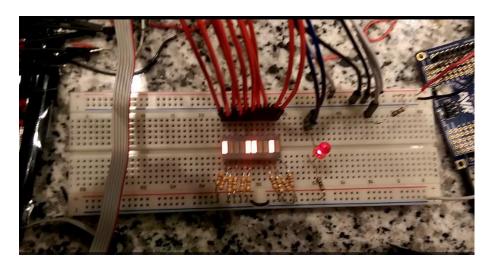


The clock output was also wired to T0 to clock the counter to counter on the rising edge of the clock generated.

TASK 3/C: LED blinks every 5 seconds (duty cycle of 50%) and counter counts on rising edge of clock with toggling of the 9^{th} and 10^{th} bit on every 5 and 10 rising clock pulses, respectively.



TASK 4/D: LED blinks every 5 seconds (duty cycle of 50%) and counter counts on rising edge of clock with toggling of the 9th and 10th bit on every 5 and 10 rising clock pulses, respectively.



10.	VIDEO LINKS OF EACH DEMO			
https://www.youtube.com/channel/UCpl-ILLVfaKxzVCt4e2VNoQ				
11.	GOOGLECODE LINK OF THE DA			
https://github.com/nhand2/CPE301S16				

Student Academic Misconduct Policy

http://studentconduct.unlv.edu/misconduct/policy.html

"This assignment submission is my own, original work".

Derek Nhan