

CODE:

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G = []
P = []
const = 10
#-----#

def InitOpen(Open):
    for i in range(const):
        Open.append([])
        for j in range(2):
            Open[i].append(0)
#-----#

def EmptyOpen(Open):
    return len(Open) - Open.count(Open[0]) == 0
#-----#

def AddQ(Open, n, value, index):
    n = n + 1
    Open[n][0] = value
    Open[n][1] = index
    i = n
    while i > 1:
        j = int(i / 2)
        if Open[i][0] < Open[j][0]:
            temp = Open[i]
            Open[i] = Open[j]
            Open[j] = temp
            i = j
    return n
#-----#

def RemoveQ(Open):
    value = Open[1][0]
    index = Open[1][1]
    n = len(Open) - Open.count(Open[0])
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Open[1][0] = Open[n][0]
Open[1][1] = Open[n][1]
Open[n][0] = 0
Open[n][1] = 0
n = n - 1
i = 1
while i <= int(n / 2):
    j = i * 2;
    if j < n:
        if Open[j][0] > Open[j + 1][0]:
            j = j + 1
        if Open[i][0] > Open[j][0]:
            Open[i], Open[j] = Open[j], Open[i]
    else:
        if Open[i][0] > Open[j][0]:
            Open[i], Open[j] = Open[j], Open[i]
        i = i + 1
    return value, index, n
#-----#
def Split(string):
    k = string.index(' ')
    str = string[0:k]
    a = int(str,base = 10)
    m = string.index(' ',k + 1,-1)
    str = string[k + 1:m]
    b = int(str,base = 10)
    str = string[m + 1:len(string)]
    c = int(str,base = 10)
    return a, b, c
#-----#
def Init(path,G):
    f = open(path)
    string = f.readline()

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string = string.replace('\t',' ')
n, a, z = Split(string)
for i in range(n + 1):
    G.append([])
    for j in range(n + 1):
        G[i].append(0)
while True:
    string = f.readline()
    if not string:
        break
    string = string.replace('\t',' ')
    i, j, x = Split(string)
    G[i][j] = G[j][i] = int(x)
f.close()
return int(n), int(a), int(z)
#-----#

def ViewMatrix(G,n):
    for i in range(1,n + 1):
        for j in range(1,n + 1):
            print("%d" % G[i][j], end = ' ')
        print()
#-----#

def Algorithm_for_Tree(G, P, n, s, g):
    resul = 0
    Close = []
    O = []
    for i in range(const):
        Close.append(0)
        O.append(0)
    Open = []
    InitOpen(Open)
    m = 0
    m = AddQ(Open,m,resul,s)

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O[s] = 1
P[s] = s
while not EmptyOpen(Open):
    value, u, m = RemoveQ(Open)
    if u == g:
        resul = value
    for v in range(1, n + 1):
        if G[u][v] != 0 and O[v] == 0 and Close[v] == 0:
            x = value + G[u][v]
            m = AddQ(Open,m,x,v)
            O[v] = 1
            P[v] = u
        Close[u] = 1
        O[u] = 0
    return resul
#-----#
def Print(P, n, s, g):
    Path = []
    for i in range(0,n + 1):
        Path.append(0)
    print("\nDuong di ngan nhât tu %d" % s, "den %d" % g, "la\nPath:", end = ' ');
    Path[0] = g
    i = P[g]
    k = 1
    while i != s:
        Path[k] = i
        k = k + 1
        i = P[i]
    Path[k] = s
    for j in range(0, k + 1):
        i = k - j
        if i > 0:
            print("%d => "% Path[i],end = ' ')

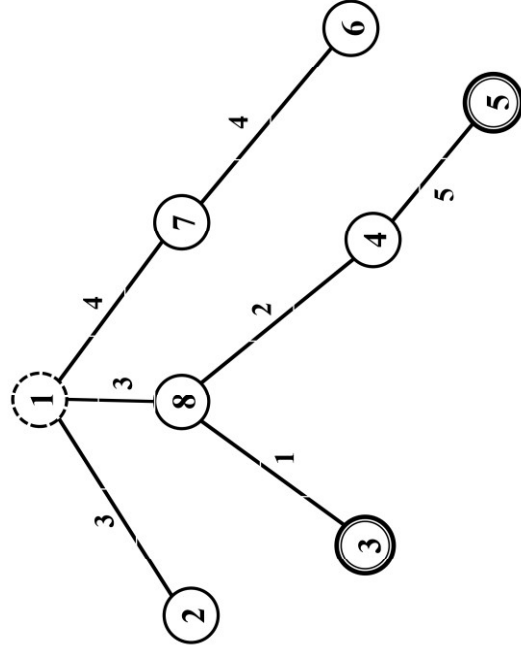
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else:
    print("%d" % Path[i],end = ' ')
#-----#
def main():
    n,s,g = Init("data\Graph1.inp",G)
    print("n: %d" %n, end = '\n')
    ViewMatrix(G,n)
    for i in range(0,n + 1):
        P.append(0)
    resul = Algorithm_for_Tree(G,P, n, s, g)
    Print(P, n, s, g)
    print("\nresul: %d" %resul, end = '\n')
    if __name__=="__main__":
        main()

```

DATA:



Graph.inp			
8	1	5	
1	2	3	
1	7	4	
1	8	3	
3	8	1	
4	5	5	
4	8	2	
6	7	4	

