#### **CPE301 - SPRING 2018**

# Design Assignment Midterm

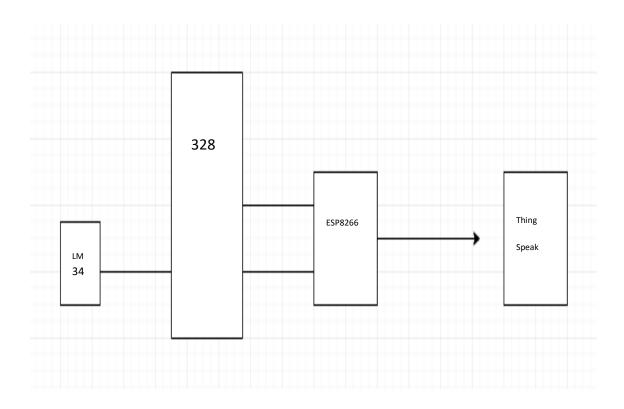
#### **DO NOT REMOVE THIS PAGE DURING SUBMISSION:**

The student understands that all required components should be submitted in complete for grading of this assignment.

NO	SUBMISSION ITEM	COMPLETED (Y/N)	MARKS (/MAX)
1	COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS		
2.	INITIAL CODE OF TASK 1/A		
3.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 2/B		
3.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 3/C		
3.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 4/D		
3.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 5/E		
4.	SCHEMATICS		
5.	SCREENSHOTS OF EACH TASK OUTPUT		
5.	SCREENSHOT OF EACH DEMO		
6.	VIDEO LINKS OF EACH DEMO		
7.	GOOGLECODE LINK OF THE DA		

# 1. COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS

LM34 Temp Sensor ESP8266



#### 2. INITIAL/DEVELOPED CODE OF TASK 1/A

Modified code from DA3

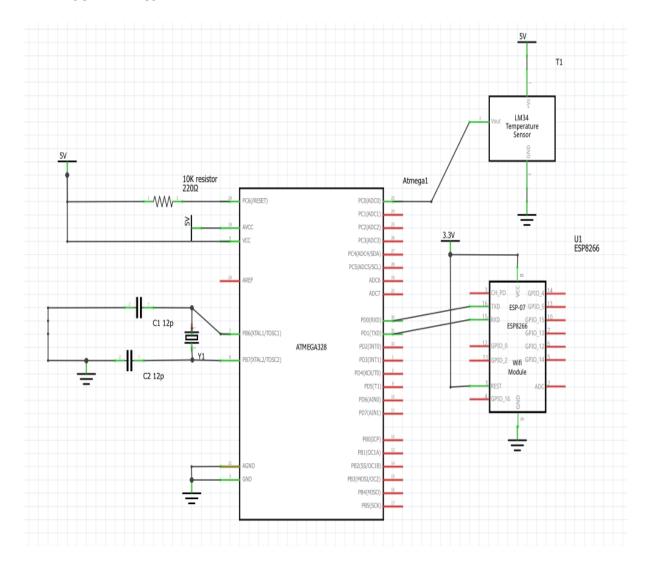
### 3. MODIFIED CODE OF TASK 2/A from TASK 1/A

```
#define F CPU 8000000UL
  #define UBRR 115200 3 // for 8Mhz with 8.5% er
  #define Domain "api.thingspeak.com"
  #define API_Write_Key "PG5YKHOM60E8XQRI"
  #define Channel ID "461798"
  #define SSID ""
  #define Password ""
  #include <avr/io.h>
  #include <util/delay.h>
  #include <stdio.h>
  #include <avr/interrupt.h>
  #include <stdint.h>
  // Function Declarations
  void read_adc(void);
  void adc_init(void);
  void USART_init( unsigned int ubrr );
  void USART_tx_string( char *data );
  volatile unsigned int adc_temp;
  char outs[30];
□int main(void)
                                   //Initialize the ADC (Analog / Digital Converter)
    adc init();
    USART_init(UBRR_115200);
                                   //Initialize the USART (RS232 interface)
                                   //wait a bit
    delay ms(125);
    snprintf(outs, sizeof(outs), "AT\r\n");
    USART tx string(outs);
    delay ms(2000);
    snprintf(outs, sizeof(outs), "AT+CWMODE=3\r\n"); //wifi mode
    USART_tx_string(outs);
    _delay_ms(2000);
    snprintf(outs, sizeof(outs), "AT+CIPMUX=0\r\n"); //single connection
    USART_tx_string(outs);
    delay ms(2000);
    snprintf(outs, sizeof(outs), "AT+CIPMODE=0\r\n"); //normal mode
    USART tx string(outs);
    delay ms(2000);
    snprintf(outs, sizeof(outs), "AT+CWJAP=\"%s\",\"%s\"\r\n", SSID, Password);
                                                                         //connect to wifi network
    USART_tx_string(outs);
    delay ms(2000);
    snprintf(outs, sizeof(outs), "AT+CPISTART=\"TCP\",\"%s\",80\r\n",Domain);
                                                                         //connect to thingspeak
    USART tx string(outs);
    _delay_ms(2000);
```

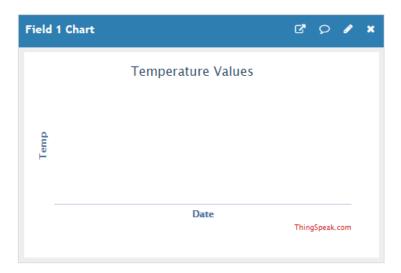
```
while(1)
     {
         snprintf(outs, sizeof(outs), "GET /update?api_key=%s&field1=1\r\n", API_Write_Key);
                                                                                               //send value
         USART_tx_string(outs);
         delay ms(150);
         snprintf(outs, sizeof(outs), "AT+CISEND=%3d\r\n", adc_temp);
         USART_tx_string(outs);
         _delay_ms(15000);
                                    //wait 15 seconds
}
□void adc_init(void)
     /** Setup and enable ADC **/
     ADMUX = 0; //select ADC0 Pin as input
     ADMUX = (0<<REFS1)
                           //Reference Selection Bits
                           //AVcc - external cap at AREF
     (1<<REFS0)
                            //ADC left Adjust Result
     (1<<ADLAR);
     ADCSRA = (1 << ADEN) //ADC ENable
                          //ADC Start Conversion
//ADC Auto Trigger Enable
     (1<<ADSC)
     (1<<ADATE)|
                           //ADC Interrupt Flag
     (0<<ADIF)
                           //ADC Interrupt Enable
//ADC Pre-scaler of 64
     (0<<ADIE)
     (1<<ADPS2)
     (1<<ADPS1)
     (0<<ADPS0);
}
 /* READ ADC PINS*/
□void read_adc(void)
 {
     unsigned char i = 4;
                                              //set for 4 ADC reads
      adc_temp = 0;
                                               //initialize temp to 0
      while (i--)
          ADCSRA |= (1<<ADSC);
                                              //start the conversion
         while((ADCSRA & (1<<ADIF)) == 0); //wait for conversion to finish</pre>
         adc_temp += ADCH*2;
                                              //get temp value
         _delay_ms(50);
                                              //wait a bit
      adc temp = adc temp / 4;
                                              // Average a few samples
}
  /* INIT USART (RS-232) */
□void USART_init( unsigned int ubrr )
 {
     UBRR0H = (unsigned char)(ubrr>>8);
                                                  //set baud rate
     UBRROL = (unsigned char)ubrr;
     UCSR0B = (1 << TXEN0) | (1 <<RXEN0);
                                                // Enable receiver, transmitter
     UCSR0C = (1 << UCSZ00) | (1 << UCSZ01);
                                                //asynchronous 8-bit data 1 stop bit
 }
 /* SEND A STRING TO THE RS-232*/

_void USART_tx_string( char *data )
      while ((*data != '\0'))
          while (!(UCSRØA & (1 <<UDREØ)));
                                            //wait for the transmit buffer to empty
         UDR0 = *data;
                                              //put the data into the empty buffer, which sends the data
                                              // wait a bit
          _delay_ms(125);
         data++;
     }
 }
```

# 4. SCHEMATICS

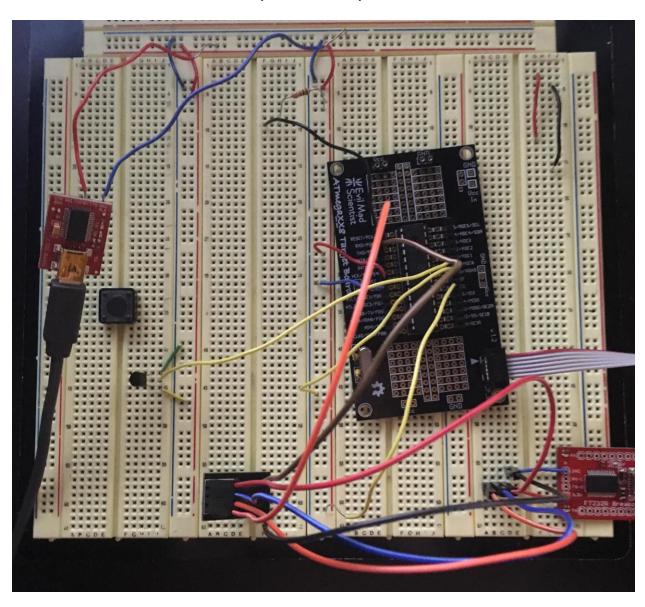


# 5. SCREENSHOTS OF EACH TASK OUTPUT (ATMEL STUDIO OUTPUT)



I couldn't figure out what was wrong with the ESP8266. I tried testing the AT commands in a putty terminal but it wasn't responding regardless of what baud rate I was using. I will try and solve this and hopefully complete this soon.

# 6. SCREENSHOT OF EACH DEMO (BOARD SETUP)



## 7. VIDEO LINKS OF EACH DEMO

None yet.

#### 8. GITHUB LINK OF THIS DA

https://github.com/nhanuscin/submit/tree/master/DA\_Midterm

# **Student Academic Misconduct Policy**

http://studentconduct.unlv.edu/misconduct/policy.html

"This assignment submission is my own, original work".

Nathan Hanuscin