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NABEEHA FATIMA

T-shaped Designer | User Experience Researcher | EdTech enthusiast

EDUCATION

Carnegie Mellon University (CMU)

Masters in Educational Technologies and Applied Learning Sciences

Human-Computer Interaction Institute | 2020

Bachelor of Science in Information Systems

CMU Heinz College | 2013

COURSES

Personalized Online Learning

Educational Goals, Instruction and Assessment

Transformational Game Design Studio

E-Learning Design

Human Factors

Business Fundamentals for Technology Managers

Service Design

Tools for Online Learning

SKILLS

Java	●	●	●
Android SDK	●	●	○
User Experience	●	●	●
Web Development	●	●	○
Adobe Suite	●	●	○
Usability Testing	●	●	○
Cognitive Task Analysis	●	●	●
Quantitative Research	●	●	○

AWARDS

• **METALS Merit Scholarship,** CMU | 2019-2020

• **Best Design** (Grade Projector Application), Carnegie Apps Hackathon, CMUQ | 2013

• **Finalist**, Interactive Learning Module, AIS Student Chapter Conference, USA | 2013

COMMUNITY SERVICE

• **Lead Designer**, Arab Women in Computing (ArabWIC), Qatar chapter

• Attendee, LeaderShape Qatar '12, Qatar Foundation | 2012

• **Budget Coordinator,** One Laptop Per Child (OLPC), Kigali, Rwanda | 2011

EXPERIENCE

Program Coordinator | 2017 - 2019

Qatar Computing Research Institute, Creative Space Lab | Qatar

• Developed curriculum and collaborated with stakeholders for middleschoolers on robotics where they learned to program Cozmo
• Conducted workshops, trained and scheduled staffing to assist in the facilitation of programs including volunteers for 2k+ students
• Designed and developed new content material for use in 12+ different after-school programs
• Designed a website to establish the online presence for the Creative Space Lab: https://creativespace.qcri.org/

Business Analyst (UX/UI Expert) | 2015 - 2017

Ministry of Transport and Communications, Innovation Lab | Qatar

• Designed, developed and documented proposals for the various proof of concepts for the Lab
• Provided expertise, monitored and reviewed in areas of UI and UX content for 3 Innovation Lab projects
• Developed internship program for 15+ students including both graduate & undergraduate, are assigned to specific projects

Research Associate | 2014 - 2015

Carnegie Mellon University, Computer Science

• Developed an android application incorporated with Bluetooth/Wifi for facilitating implementation of a new programming language
• Created UI prototypes with special attention to android app specs
• Contributed to the research paper concerning the UREP project

PROJECTS

QPost Autonomous Drone Delivery | 2016

Ministry of Transport and Communications, Innovation Lab | Qatar

• Designed use cases and UX journey for the pilot showcase
• Resulted in initiating nationwise policy work to for drones
• Conducted user testing with the autonomous system of the drone

Taw'eya, Web Application for promoting Internet Safety | 2013

Ministry of Interior | Qatar

• Designed a mobile-friendly application that aimed at promoting internet Safety for kids and parents
• Conducted weekly meetings with the client to keep track of the development of the application and user requirements

CONFERENCES

• Published paper on Distributed Logic Programming, Distributed Computing Techniques, France | 2015

• Presented poster on the proposal for a online internship tracking systems in CMUQ Meeting of the Minds | 2013

• Presented research proposal on educational benefits of telecommunications, 2nd Annual Undergraduate Conference on Information Systems (UCIS), Carnegie Mellon University in Qatar | 2011