



502070

WEB APPLICATION DEVELOPMENT USING NODEJS

## LESSON 01 – INTRODUCTION TO NODEJS

# OUTLINE

1. What is Node.js?
2. Node.js Get Started
3. Node.js Modules
4. Node.js HTTP Module
5. Node.js URL module
6. Node.js NPM

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# 1. What is Node.js?

- Node.js is an open source server environment
- Node.js is free
- Node.js runs on various platforms (Windows, Linux, Unix, Mac OS X, etc.)
- Node.js uses JavaScript on the server

# Why Node.js?

- Node.js uses asynchronous programming!
- Node.js runs single-threaded, non-blocking, asynchronously programming, which is very memory efficient.

How PHP or ASP handles a file request	How Node.js handles a file request
<ol style="list-style-type: none"><li>1. Sends the task to the computer's file system.</li><li>2. Waits while the file system opens and reads the file.</li><li>3. Returns the content to the client.</li><li>4. Ready to handle the next request.</li></ol>	<ol style="list-style-type: none"><li>1. Sends the task to the computer's file system.</li><li>2. Ready to handle the next request.</li><li>3. When the file system has opened and read the file, the server returns the content to the client.</li></ol>

# What Can Node.js Do?

- Node.js can generate dynamic page content
- Node.js can create, open, read, write, delete, and close files on the server
- Node.js can collect form data
- Node.js can add, delete, modify data in your database

# What is a Node.js File?

- Node.js files contain tasks that will be executed on certain events
- A typical event is someone trying to access a port on the server
- Node.js files must be initiated on the server before having any effect
- Node.js files have extension ".js"

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# Node.js Get Started

- helloworld.js

```
var http = require('http');
```

```
http.createServer(function (req, res) {  
  res.writeHead(200, {'Content-Type': 'text/html'});  
  res.end('Hello World!');  
}).listen(8080);
```

# Node.js Get Started

- Download Node.js: <https://nodejs.org>
- Node.js files must be initiated in the "Command Line Interface" program of your computer.
- Start your command line interface, write “node helloworld.js” and hit enter.
- Start your internet browser, and type in the address:  
`http://localhost:8080`

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# Node.js Modules

- Consider modules to be the same as JavaScript libraries.
- Node.js has a set of built-in modules which you can use without any further installation.
- To include a module, use the `require()` function with the name of the module:

```
var http = require('http');
```

# Create Your Own Modules

- You can create your own modules, and easily include them in your applications.

- Create a module that returns the current date and time:

```
exports.myDateTime = function () {  
    return Date();  
};
```

- Use the exports keyword to make properties and methods available outside the module file.
- Save the code above in a file called "myfirstmodule.js"

# Include Your Own Module

- Now you can include and use the module in any of your Node.js files.

```
var http = require('http');
var dt = require('./myfirstmodule');

http.createServer(function (req, res) {
  res.writeHead(200, {'Content-Type': 'text/html'});
  res.write("The date and time are currently:
" + dt.myDateTime());
  res.end();
}).listen(8080);
```

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# The Built-in HTTP Module

- Node.js has a built-in module called HTTP, which allows Node.js to transfer data over the Hyper Text Transfer Protocol (HTTP).
- To include the HTTP module, use the `require()` method:

```
var http = require('http');
```



# Node.js as a Web Server

- The HTTP module can create an HTTP server that listens to server ports and gives a response back to the client.
- Use the `createServer()` method to create an HTTP server:

```
var http = require('http');
```

```
//create a server object:
```

```
http.createServer(function (req, res) {  
    res.write('Hello World!'); //write a response to the  
    client  
    res.end(); //end the response  
}).listen(8080); //the server object listens on port 8080
```

# Add an HTTP Header

- If the response from the HTTP server is supposed to be displayed as HTML, you should include an HTTP header with the correct content type:

```
var http = require('http');
http.createServer(function (req, res) {
  res.writeHead(200, {'Content-Type': 'text/html'});
  res.write('Hello World!');
  res.end();
}).listen(8080);
```

# Read the Query String

- The function passed into the `http.createServer()` has a `req` argument that represents the request from the client, as an object (`http.IncomingMessage` object).
- This object has a property called `"url"` which holds the part of the url that comes after the domain name:

```
var http = require('http');
http.createServer(function (req, res) {
  res.writeHead(200, {'Content-Type': 'text/html'});
  res.write(req.url);
  res.end();
}).listen(8080);
```

- Visit: <http://localhost:8080/summer>

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# Split the Query String

- There are built-in modules to easily split the query string into readable parts, such as the URL module.

```
var http = require('http');  
var url = require('url');
```

```
http.createServer(function (req, res) {  
  res.writeHead(200, {'Content-Type': 'text/html'});  
  var q = url.parse(req.url, true).query;  
  var txt = q.year + " " + q.month;  
  res.end(txt);  
}).listen(8080);
```

- Visit: <http://localhost:8080/?year=2020&month=December>

# The Built-in URL Module

- The URL module splits up a web address into readable parts.
- To include the URL module, use the require() method:

```
var url = require('url');
```

- Parse an address with the url.parse() method, and it will return a URL object with each part of the address as properties:

```
var url = require('url');  
var adr = 'http://localhost:8080/default.htm?year=2017&month=february';  
var q = url.parse(adr, true);
```

```
console.log(q.host); //returns 'localhost:8080'  
console.log(q.pathname); //returns '/default.htm'  
console.log(q.search); //returns '?year=2017&month=february'
```

```
var qdata = q.query; //returns an object: { year: 2017, month: 'february' }  
console.log(qdata.month); //returns 'february'
```

# Node.js File Server

- summer.html:

```
<!DOCTYPE html>  
<html>  
<body>  
<h1>Summer</h1>  
<p>I love the sun!</p>  
</body>  
</html>
```

# Node.js File Server

- winter.html:

```
<!DOCTYPE html>
<html>
<body>
<h1>Winter</h1>
<p>I love the snow!</p>
</body>
</html>
```



# Node.js File Server

- Create a Node.js file that opens the requested file and returns the content to the client. If anything goes wrong, throw a 404 error::

```
var http = require('http');
var url = require('url');
var fs = require('fs');

http.createServer(function (req, res) {
  var q = url.parse(req.url, true);
  var filename = "." + q.pathname;
  fs.readFile(filename, function(err, data) {
    if (err) {
      res.writeHead(404, {'Content-Type': 'text/html'});
      return res.end("404 Not Found");
    }
    res.writeHead(200, {'Content-Type': 'text/html'});
    res.write(data);
    return res.end();
  });
}).listen(8080);
```

# Routing

- Routing refers to the mechanism for serving the client the content it has asked for.

```
var http = require('http');

http.createServer(function(req,res){
  // normalize url by removing querystring, optional
  // trailing slash, and making it lowercase
  var path = req.url.replace(/\/?(?:\?.*)?$/, '').toLowerCase();
  switch(path) {
    case '':
      res.writeHead(200, { 'Content-Type': 'text/plain' });
      res.end('Homepage');
      break;
    case '/about':
      res.writeHead(200, { 'Content-Type': 'text/plain' });
      res.end('About');
      break;
    default:
      res.writeHead(404, { 'Content-Type': 'text/plain' });
      res.end('Not Found');
      break;
  }
}).listen(3000);
```

# Serving Static Resources

- We need to open the file, reading it, and then sending its contents along to the browser.

```
var http = require('http'),
    fs = require('fs');

function serveStaticFile(res, path, contentType, responseCode) {
  if(!responseCode) responseCode = 200;
  fs.readFile(__dirname + path, function(err,data) {
    if(err) {
      res.writeHead(500, { 'Content-Type': 'text/plain' });
      res.end('500 - Internal Error');
    } else {
      res.writeHead(responseCode,
        { 'Content-Type': contentType });
      res.end(data);
    }
  });
}
```

# Serving Static Resources

```
http.createServer(function(req,res){  
  // normalize url by removing querystring, optional  
  // trailing slash, and making lowercase  
  var path = req.url.replace(/\/(?:(?:\?.*)?$/ , '')  
    .toLowerCase();  
  switch(path) {  
    case '':  
      serveStaticFile(res, '/public/home.html', 'text/html');  
      break;  
    case '/about':  
      serveStaticFile(res, '/public/about.html', 'text/html');  
      break;  
    case '/img/logo.jpg':  
      serveStaticFile(res, '/public/img/logo.jpg',  
        'image/jpeg');  
      break;  
    default:  
      serveStaticFile(res, '/public/404.html', 'text/html',  
        404);  
      break;  
  }  
}).listen(3000);  
  
console.log('Server started on localhost:3000; press Ctrl-C to terminate...');
```

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# What is NPM?

- NPM is a package manager for Node.js packages, or modules if you like.
- [www.npmjs.com](http://www.npmjs.com) hosts thousands of free packages to download and use.
- The NPM program is installed on your computer when you install Node.js

# What is a Package?

- A package in Node.js contains all the files you need for a module.
- Modules are JavaScript libraries you can include in your project.

# Download a Package

- Downloading a package is very easy.
- Open the command line interface and tell NPM to download the package you want.

- I want to download a package called "upper-case":

```
npm install upper-case
```

- NPM creates a folder named "node\_modules", where the package will be placed. All packages you install in the future will be placed in this folder.



# Using a Package

- Once the package is installed, it is ready to use.
- Include the "upper-case" package the same way you include any other module:

```
var uc = require('upper-case');
```

- Create a Node.js file that will convert the output "Hello World!" into upper-case letters:

```
var http = require('http');  
var uc = require('upper-case');  
http.createServer(function (req, res) {  
  res.writeHead(200, {'Content-Type': 'text/html'});  
  res.write(uc.upperCase("Hello World!"));  
  res.end();  
}).listen(8080);
```

