



CRAZY CATCH

Công Nam - Ngọc Như - Diệu Cường

INTRODUCTION



GENRE: Casual

ACCESSIBILITY: Freemium

INNOVATION: Fast hand with right timing slide.



GAME PLAY

- Game will be top view, get the highest score
- The prisoners are trying to escape the prison.
- They run from up to down or down to up.
- The user needs to slide on screen to make the wall to prevent the prisoner run out.
- The screen will slowly darken if users slide slowly.
- The game will end if 1 prisoner run out of the screen.

Prisoner caught: 100



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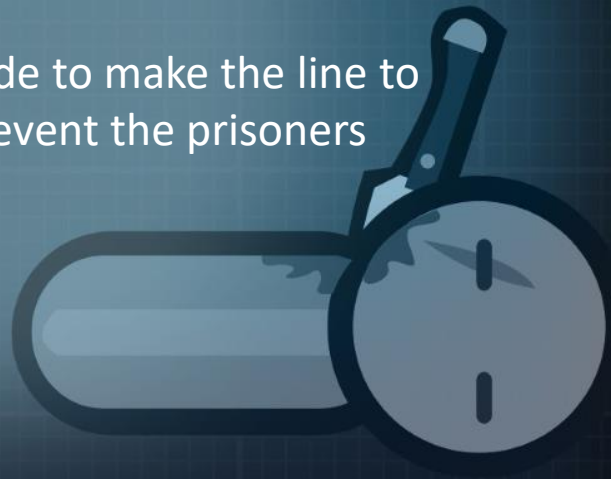
CONTROL



Prisoner caught: 100

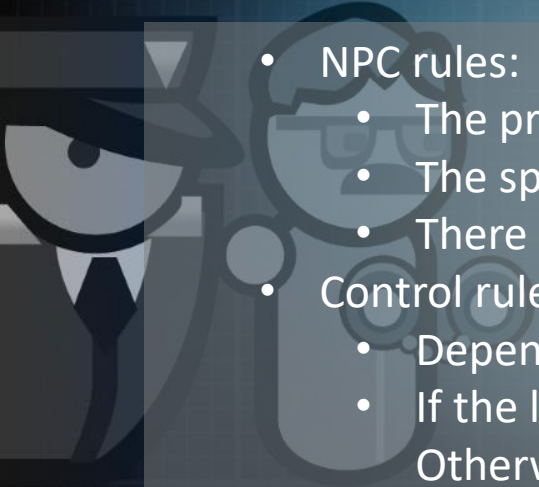


Slide to make the line to
prevent the prisoners



SPECIAL RULES

- NPC rules:
 - The prisoners will appear more and more crowded.
 - The speed of prisoners doesn't change.
 - There are 3 kinds prisoners: weak, average and strong.
- Control rules:
 - Depend on the length of the line which user draw.
 - If the line is short, it's easy to prevent the prisoner. Otherwise, prisoner can go through if the line is thin.
 - Depend on the length of the line which user draw.





THANK YOU