# PLEASE COMPLETE THE SURVEY \*

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What are the 7 things wrong with this code example from yesterday's exercise?

```
public Project createProject(Project newProject) {
    newId = jdbcTemplate.update(sql, newProject.getName(), newProject.getFromDate());
 return getProjectById(newId);
```

# Integration Testing and Security

## **Today's Objectives**

- 1. Integration Testing
- 2. Testing DAOs
- 3. SQL Injection
- 4. Hashing
- 5. Encryption

## **Integration Testing**

**Integration Testing** is a broad category of tests that validate the integration between units of code or code and outside dependencies such as databases or network resources.

#### **Integration tests in Java**

- Use the same tools as unit tests (i.e. JUnit)
- Usually slower than unit tests
- More complex to write and debug
- Can have dependencies on outside resources like files or a database

## **Test Database Approaches - Shared Database**

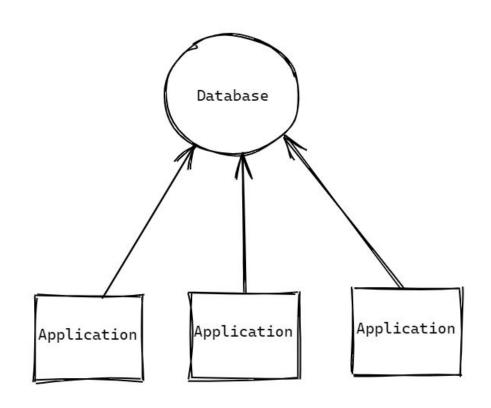
All Developers share a remote test database on the network.

#### Pros:

- Easy Developer setup
- 1 Setup for all developers
- Production-like software and hardware
- Can be managed by DBAs

#### Cons:

- Unreliable
- Brittle
- No Isolation
- Temptation to rely on existing data



## **Test Database Approaches - Local Database**

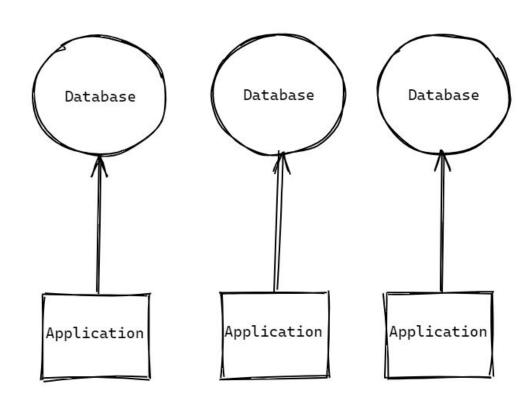
Each developer has their own copy of the database on their computer.

#### Pros:

- Production-like software
- Reliable
- Isolation

#### Cons:

- Requires developer to act as DBA
- RDBMS needs to be installed locally, requiring additional licences
- Hardware is not production like
- Production like data can be difficult
- Inconsistent across machines

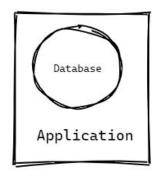


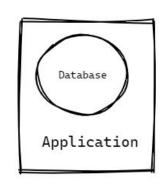
## **Test Database Approaches - Embedded Database**

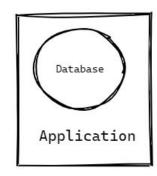
An in-memory database server is started and managed by test code and run inside the application

#### Pros:

- Very reliable
- Consistent across machines
- Lightweight
- Supports Continuous Integration







#### Cons:

- Software and hardware is not production like
- Can not use proprietary features of an RDBMS
- Production like data can be difficult

## **DAO Testing**

#### Integration tests should be:

- Repeatable: If the test passes/fails on first execution, it should pass/fail on second execution if no code has changed.
- Independent: A test should be able to be run on it's own, independently of other tests, OR together with other tests and have the same result either way.
- Obvious: When a test fails, it should be as obvious as possible why it failed.

#### Integration Test should never use existing data.

They should always provide their own data.

## DAO Integration Testing

Integration tests with a database should ensure that the DAO code functions correctly:

- SELECT statements are tested by inserting dummy data before the test
- INSERT statements are tested by searching for the data
- UPDATE statements are tested by verifying dummy data has been changed
- DELETE statements are tested by seeing if dummy data is missing

## Mocking

- Make a replica or imitation
- Creating objects that simulate the behavior of real objects
- Typically used in unit testing, but we need to create fake data in order to test CRUD statements

## @PostConstruct method

Generally set up the data source in a @PostConstruct method:

```
/* This method creates the temporary database to be used for the tests. */
    @PostConstruct
    public void setup() {
        if (System.getenv("DB_HOST") == null) {
            adminDataSource = new SingleConnectionDataSource();
            adminDataSource.setUrl("jdbc:postgresql://localhost:5432/postgres");
            adminDataSource.setUsername("postgres");
            adminDataSource.setPassword("postgres1");
            adminJdbcTemplate = new JdbcTemplate(adminDataSource);
            adminJdbcTemplate.update("DROP DATABASE IF EXISTS \"" + DB_NAME +
"\";");
            adminJdbcTemplate.update("CREATE DATABASE \"" + DB_NAME + "\";");
            }
        }
}
```

https://www.baeldung.com/spring-postconstruct-predestroy

## @Before method

Where we would insert mocked data into the database:

```
@Before
public void setup() {
    sut = new JdbcCityDao(dataSource);
    testCity = new City(0, "Test City", "CC", 99, 999);
}
```

## @After method

Want to rollback after each test method runs using the @After annotation:

```
/* After each test, we rollback any changes that were made to the database so that
  * everything is clean for the next test */
@After
public void rollback() throws SQLException {
    dataSource.getConnection().rollback();
}
```

## Data Security

## SQL Injection

```
"SELECT * FROM app_user WHERE UPPER(user_name) = '" +userName.toUpperCase() + "' "+ "AND password = '" + password + "'"
```

What if I enter a valid username (Bill) and then the password as: ' OR 1=1--

```
SELECT * FROM app_user WHERE UPPER(user_name) = 'BILL'
AND password = '' OR 1=1--'
```

#### What is the result of this query?

It returns the row of data were user\_name = "Bill" regardless of the password, because OR 1=1 is always TRUE.

The trailing -- changes the remainder of the SQL statement into a comment, ending the query after OR 1=1.

## Types of SQL Injection

#### 1. Query Modification

The attacker modifies the original query and then Ignores the rest of the original by adding -- at the end of their addition to comment it out.

#### 2. Union Attack

The attacker creates a UNION with an existing query that returns results from their query mixed with results of a legitimate query.

#### 3. Stacked Queries

The attacker ends the original query with a; and then appends their own query onto the original..

#### 4. Second Order Attack

Parts of a SQL query are stored in related fields that execute together at a later time.

## Preventing SQL Injection

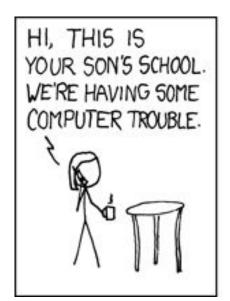
- 1. **Parameterized Queries** The single most effective thing you can do to prevent SQL injection is to use parameterized queries. *If this is done consistently, First Order SQL injection will not be possible*, however, second level attacks are still possible.
- 2. **Input Validation** Limiting the data that can be input by a user can certainly be helpful in preventing SQL Injection, but is by no means an effective prevention by itself. **If done consistently then Second Order SQL Injection will are also prevented.**
- 3. **Limit Database User Privileges** A web application should always use a database user to connect to the database that has as few permissions as necessary.

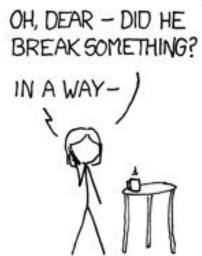
#### **SQL Injection/Security Resources**

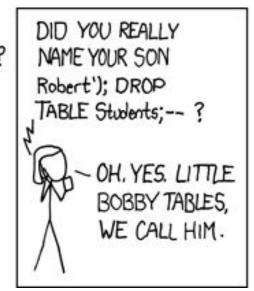
OWASP (Open Web Security Project) - SQL Injection

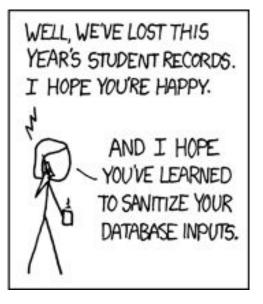
**Hacksplaining** 

Past Student suggested Video on SQL Injection







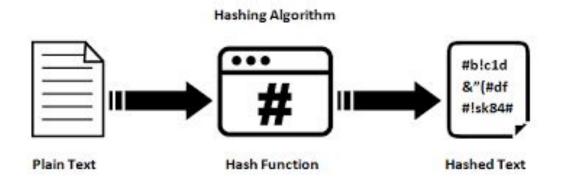


## Hashing

A Hash Function is one that can map input data of arbitrary size to a fixed size output.

Hashing is 1-way, meaning that once data is hashed, the hash cannot be reversed back into the original data.

Commonly used to store passwords.



MD5 Hash Generator

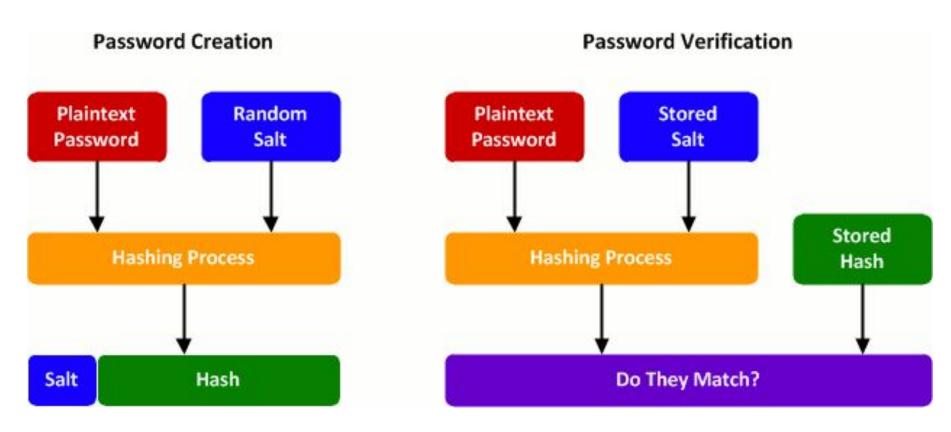
## Salting

A Salt is a fixed-length cryptographically-strong random value that is added to a password as input to a hash function.

Dictionary attacks make passwords hashed with common algorithms vulnerable, salting reduces the effectiveness of dictionary attacks by making all input values for passwords unique.

#### **Password Hash Salting** Hashing User Password Salt Added Algorithm Hashed Password + Salt **AppleyrtZd Apple** vrtZd **Password Store** f53107b3a79cc2f78b9526aa6bd40c34 Hashed Password + Salt yrtZd Salt

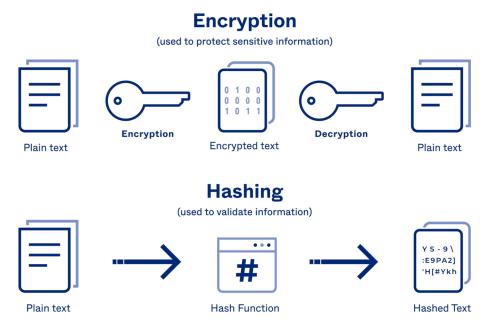
## Password Salting



## Encryption

Encryption is the most effective way to achieve data security. When data is sent between two parties or stored, it is stored in an encrypted non-human readable format that requires the key to properly decrypt and understand.

OWASP Guide to Cryptography





#### Man In the Middle Attack

Performed by a local malicious network connection, for example, in a coffee shop or hotel.

- 1. Attacker provides a fake wifi connection
- Victim connects and establishes a secure connection with the fake wifi connection.
- 3. The attacker establishes a secure connection on behalf of the victim to the intended destination
- 4. Communication then transmits encrypted from the user to the attackers device and from the attackers device to the destination, but is unencrypted while on the attackers device.

