Java SE Programming Language

Lab guide

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RECORD OF CHANGES

No	Effective Date	Change Description	Reason	Reviewer	Approver
1.	01/Oct/2018	Create new	Draft		
2.	01/Jun/2019	Update template	Fsoft template	DieuNT1	VinhNV

Contents

CODE:	JPL.S.L701
TYPE:	SHORT
LOC:	70
DURATION:	45 MINUTES

Unit 11: Exception Handling

Objectives:

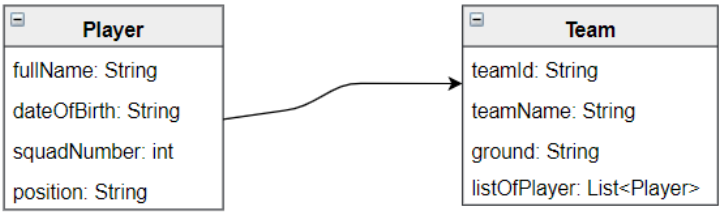
» Understand basic concept of Exception in Java.

» Understand how to create custom Exception type in Java.

» Understand how to handle Exception in Java.

Assignment Specifications:

For the class hierarchy is as follows, the trainee let's create the java classes install this class diagram to be able to relationship between it.



» The Player class contains the information about players. Each player has its **fullName**, **dateOfBirth**, **squadNumber**, **position**.

» The Team class has contains about teams. Each team has an **teamId**, **teamName**, **ground**, **listOfPlayer**.

Functional Requirements:

a. The program has a functions to validate data, that call in setter method.

b. Create custom exception named "**IncorrectFormatException**" that will be thrown when input data incorrect format.

c. The program has a function to create a team(s) and user can add player(s) for each team.

d. The program has a function to display list of team information.

Business Rules:

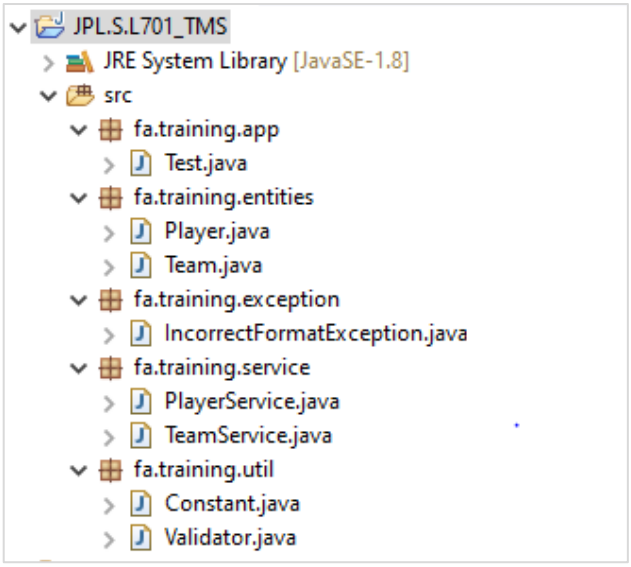
» Date of birth: must be date format.

» Squad number: must be a number.

» Position: only one of ("GK", "CB", "WB", "CM","CF").

Guidelines:

» Step1. Create a project named **JPL.S.L701_TMS** in Eclipse as below:



» Step2. Create package **fa.training.entities** that contains **Player**, **Team** classes:

Player class

```
1.  package fa.training.entities;
2.
3.  import java.text.ParseException;
4.  import java.text.SimpleDateFormat;
5.
6.  import fa.training.exception.IncorrectFormatException;
7.  import fa.training.util.Constant;
8.  import fa.training.util.Validator;
9.
10. public class Player {
11.     private String fullName;
12.     private String dateOfBirth;
13.     private int squadNumber;
14.     private String position;
15.
16.     /**
17.      * Constructor for Player class without Parameters.
18.      */
19.     public Player() {
20.         super();
21.     }
22.
23.     /**
24.      * Constructor for Player class with Parameters.
25.      */
26.     public Player(String fullName, String dateOfBirth, int squadNumber, String position){
27.         super();
28.         this.fullName = fullName;
29.         this.dateOfBirth = dateOfBirth;
30.         this.squadNumber = squadNumber;
31.         this.position = position;
32.     }
33.
34.     public String getFullName() {
35.         return fullName;
36.     }
37.
```

```
38.     public void setFullName(String fullName) {
39.         this.fullName = fullName;
40.     }
41.
42.     public String getDateOfBirth() {
43.         return dateOfBirth;
44.     }
45.
46.     /**
47.      * @param dateOfBirth the dateOfBirth to set
48.      * @throws ParseException,IncorrectFormatException
49.      */
50.     public void setDateOfBirth(String dateOfBirth)
51.                                     throws ParseException, IncorrectFormatException {
52.         SimpleDateFormat dateFormat = new SimpleDateFormat("dd/mm/yyy");
53.         try {
54.             dateOfBirth = dateFormat.format(dateFormat.parse(dateOfBirth));
55.             if (Validator.isDate(dateOfBirth)) {
56.                 this.dateOfBirth = dateOfBirth;
57.             } else {
58.                 throw new IncorrectFormatException(Constant.INCORRECT_DATE_MASSAGE);
59.             }
60.         } catch (ParseException e) {
61.             throw e;
62.         }
63.     }
64.
65.     public int getSquadNumber() {
66.         return squadNumber;
67.     }
68.
69.     public void setSquadNumber(String squadNumber) throws NumberFormatException {
70.         this.squadNumber = Integer.parseInt(squadNumber);
71.
72.     }
73.
74.     public String getPosition() {
75.         return position;
76.     }
77.
78.     /**
79.      * @param position the position to set
80.      * @throws IncorrectFormatException
81.      */
82.     public void setPosition(String position) throws IncorrectFormatException {
83.         if (Validator.isPosition(position)) {
84.             this.position = position;
85.         } else {
86.             throw new IncorrectFormatException(Constant.INCORRECT_POSITION_MASSAGE);
87.         }
88.     }
89.
90.     /*
91.      * Method to display Player information.
92.      */
93.     @Override
94.     public String toString() {
95.         return "\n fullName:" + fullName +  ", dateOfBirth:"      + dateOfBirth +
96.                ", squadNumber:" + squadNumber  +
97.                ", position:"  + position;
98.     }
99.   }
```

Team class

```
1.  package fa.training.entities;
2.
3.  import java.util.List;
4.
5.  public class Team {
6.
7.      private String teamId;
8.      private String teamName;
9.      private String ground;
10.     private List<Player> listOfPlayer;
11.     /**
12.      *  Constructor for Team class without Parameters.
13.      */
14.     public Team() {
15.         super();
16.     }
17.
18.     /**
19.      * Constructor for Team class without Parameters.
20.      * @param teamId
21.      * @param teamName
22.      * @param ground
23.      * @param listOfPlayer
24.      */
25.     public Team(String teamId,String teamName, String ground, List<Player> listOfPlayer){
26.         super();
27.         this.teamId = teamId;
28.         this.teamName = teamName;
29.         this.ground = ground;
30.         this.listOfPlayer = listOfPlayer;
31.     }
32.
33.     /**
34.      * @return the teamId
35.      */
36.     public String getTeamId() {
37.         return teamId;
38.     }
39.
40.     /**
41.      * @param teamId the teamId to set
42.      */
43.     public void setTeamId(String teamId) {
44.         this.teamId = teamId;
45.     }
46.
47.     /**
48.      * @return the teamName
49.      */
50.     public String getTeamName() {
51.         return teamName;
52.     }
53.
54.     /**
55.      * @param teamName the teamName to set
56.      */
57.     public void setTeamName(String teamName) {
58.         this.teamName = teamName;
59.     }
60.
61.     /**
62.      * @return the ground
63.      */
64.     public String getGround() {
65.         return ground;
66.     }
```

```
67.      /**
68.       * @param ground the ground to set
69.       */
70.      public void setGround(String ground) {
71.          this.ground = ground;
72.      }
73.
74.      /**
75.       * @return the listOfPlayer
76.       */
77.      public List<Player> getListOfPlayer() {
78.          return listOfPlayer;
79.      }
80.
81.      /**
82.       * @param listOfPlayer the listOfPlayer to set
83.       */
84.      public void setListOfPlayer(List<Player> listOfPlayer) {
85.          this.listOfPlayer = listOfPlayer;
86.      }
87.
88.      /*
89.       * Method to display Team information.
90.       */
91.      @Override
92.      public String toString() {
93.          return "teamId:" + teamId + ", teamName:" + teamName +
94.                 ", ground:" + ground +"\n"+ ", listOfPlayer:"  + listOfPlayer;
95.      }
96. }
```

» Step3. Create package **fa.training.util** that contains **Constant, Validator** classes:

Constants class:

```
1.  package fa.training.util;
2.
3.  public class Constant {
4.      // message
5.      public static final String INCORRECT_DATE_MASSAGE = "Date value incorrect format!";
6.      public static final String INCORRECT_POSITION_MASSAGE =
7.                                                      "Position value incorrect format!";
8.      // Regex pattern
9.      public static final String POSITION_PATTERN = "^GK|CB|WB|CM|CF$";
10.     public static final String DATE_PATTERN = "^([0-2][0-9]|(3)[0-1])(\\/)(((0)[0-
    9])|((1)[0-2]))(\\/)\\d{4}$";
11. }
```

Validator class:

```
1.  package fa.training.util;
2.
3.  import java.util.regex.Matcher;
4.  import java.util.regex.Pattern;
5.
6.  public class Validator {
7.
8.      private static Matcher matcher = null;
9.      private static Pattern pattern = null;
10.
11.     /**
12.      * This method check format of date value.
13.      *
14.      * @param String date.
15.      * @return boolean
16.      */
```

```
    public static boolean isDate(String date) {
        pattern = Pattern.compile(Constant.DATE_PATTERN);
        matcher = pattern.matcher(date);
        return matcher.matches();
    }

    /**
     * This method check format of "position" attribute.
     *
     * @param String position.
     * @return boolean
     */
    public static boolean isPosition(String position) {
        pattern = Pattern.compile(Constant.POSITION_PATTERN);
        matcher = pattern.matcher(position);
        return matcher.matches();
    }
}
```

» Step4. Create package **fa.tranning.exception** that contains **IncorrectFormatException** classes:

IncorrectFormatException class:

```
package fa.training.exception;

public class IncorrectFormatException extends Exception {
    private static final long serialVersionUID = 1L;

    /**
     * Constructor for IncorrectFomartException without Parameters.
     */
    public IncorrectFormatException() {
        super();
    }

    /**
     * Constructor for IncorrectFomartException with message.
     */
    public IncorrectFormatException(String message) {
        super(message);
    }
}
```

» Step5. Create package **fa.training.service** that contains **PlayerService, TeamService** classes:

PlayerService class:

```
package fa.training.service;

import java.text.ParseException;
import java.util.Scanner;

import fa.training.entities.Player;
import fa.training.exception.IncorrectFormatException;

public class PlayerService {

    Player player = null;

    /**
     * This method take input player's information from keyboard.
     *
     * @param scanner
     * @return Player
     * @throws ParseException,IncorrectFormatException
     */
```

```
20.     public Player inputPlayer(Scanner scanner)
21.                                     throws ParseException, IncorrectFormatException {
22.
23.         // Create new player and set attributes.
24.         player = new Player();
25.         String fullName, dateOfBirth, position, squadNumber;
26.         System.out.print("\nEnter full name: ");
27.         fullName = scanner.nextLine();
28.         player.setFullName(fullName);
29.         System.out.print("\nEnter date of birth(dd/mm/yyyy): ");
30.         dateOfBirth = scanner.nextLine();
31.         player.setDateOfBirth(dateOfBirth);
32.         System.out.print("\nEnter squad number: ");
33.         squadNumber = scanner.nextLine();
34.         player.setSquadNumber(squadNumber);
35.         System.out.print("\nEnter position( GK|CB|WB|CM|CF):");
36.         position = scanner.nextLine();
37.         player.setPosition(position);
38.         return player;
39.     }
40. }
```

TeamService class:

```
1.  package fa.training.service;
2.
3.  import java.text.ParseException;
4.  import java.util.ArrayList;
5.  import java.util.List;
6.  import java.util.Scanner;
7.
8.  import fa.training.entities.Player;
9.  import fa.training.entities.Team;
10. import fa.training.exception.IncorrectFormatException;
11.
12. public class TeamService {
13.     private String teamId;
14.     private String teamName;
15.     private String ground;
16.     private List<Player> listOfPlayer;
17.     private PlayerService playerService = new PlayerService();
18.
19.     /**
20.      * This method create take input team's information from keyboard.
21.      *
22.      * @param scanner: Scanner
23.      * @return Team
24.      * @throws ParseException, IncorrectFormatException
25.      */
26.     public Team createNewTeam(Scanner scanner)
27.                                     throws ParseException, IncorrectFormatException {
28.
29.         System.out.println("Input team information!");
30.         String choice = "y";
31.         listOfPlayer = new ArrayList<>();
32.         System.out.print("Enter team ID:");
33.         teamId = scanner.nextLine();
34.         System.out.print("Enter full name of team:");
35.         teamName = scanner.nextLine();
36.         System.out.print("Enter ground:");
37.         ground = scanner.nextLine();
38.         System.out.print("Do you want to add new player for this team? (y/n)");
39.         choice = scanner.nextLine();
40.         Team team = new Team(teamId, teamName, ground, listOfPlayer);
41.         if (choice.equalsIgnoreCase("y")) {
42.             try {
43.                 addNewPlayerToTeam(scanner, team);
44.             } catch (ParseException | IncorrectFormatException e) {
```

```
                System.out.println("Add player fail, because" + e.getMessage());
                e.printStackTrace();
                throw e;
            }
        }
        return team;
    }

    /**
     * This method add player(s) to exist team.
     *
     * @param scanner
     * @param team
     * @return Boolean
     * @throws ParseException, IncorrectFormatException
     */
    public Boolean addNewPlayerToTeam(Scanner scanner, Team team)
                                        throws ParseException, IncorrectFormatException {
        Player player = null;
        System.out.print("\nInput new player information!");
        player = playerService.inputPlayer(scanner);
        return team.getListOfPlayer().add(player);
    }

    /**
     * This method display all team's information.
     *
     * @param teams:List<Team>.
     */
    public void displayTeam(List<Team> teams) {
        System.out.println("Team information!");
        for (Team team : teams) {
            System.out.println(team.toString());
        }
    }
}
```

» Step6. Create package **fa.training.app** that contains **Test** classes:

Test class:

```
package fa.training.app;

import java.util.ArrayList;
import java.util.List;
import java.util.Scanner;

import fa.training.entities.Team;
import fa.training.service.TeamService;

public class Test {
    public static List<Team> teams = new ArrayList<>();
    static TeamService teamService = new TeamService();
    static Scanner scanner = new Scanner(System.in);

    public static void main(String[] args) {
        Team team = null;
        String key = "3";
        Loop: do {
            showMenu();
            key = scanner.nextLine();
            switch (key) {
            case "1":
                try {
                    team = teamService.createNewTeam(scanner);
                    teams.add(team);
                    System.out.println("Create team success!");
```

```
27.                     continue Loop;
28.                 } catch (Exception e) {
29.                     System.err.println("Create team fail!");
30.                     break Loop;
31.                 }
32.             case "2":
33.                 teamService.displayTeam(teams);
34.                 break;
35.             default:
36.                 break Loop;
37.               }
38.         } while (true);
39.     }
40.
41.     public static void showMenu() {
42.         System.out.println(">> Menu");
43.         System.out.println("1. Create new team");
44.         System.out.println("2. Display list of team");
45.         System.out.println("3. Exit");
46.         System.out.print(">> Enter your choice: ");
47.     }
48. }
```

Outputs:

Select 1: Create new team.

» Trường hợp valid data

```
>> Menu
1. Create new team
2. Display list of team
3. Exit
>> Enter your choice: 1
Input team information!
Enter team ID:T01
Enter full name of team:Manchester City
Enter ground:FA
Do you want to add new player for this team? (y/n)y

Input new player information!
Enter full name: Rooney

Enter date of birth(dd/mm/yyyy): 12/2/1983

Enter squad number: 10

Enter position( GK|CB|WB|CM|CF):CF
Create team success!
```

» Invalid birth of date

```
>> Menu
1. Create new team
2. Display list of team
3. Exit
>> Enter your choice: 1
Input team information!
Enter team ID:T01
Enter full name of team:Chelsea
Enter ground:FA
Do you want to add new player for this team? (y/n)y

Input new player information!
Enter full name: Hazad

Enter date of birth(dd/mm/yyyy): 40/14/1983
Add player fail!
fa.training.exception.IncorrectFormatException: Date value incorrect format!
        at fa.training.entities.Player.setDateOfBirth(Player.java:59)
        at fa.training.service.PlayerService.inputPlayer(PlayerService.java:30)
        at fa.training.service.TeamService.addNewPlayerToTeam(TeamService.java:64)
        at fa.training.service.TeamService.createNewTeam(TeamService.java:43)
        at fa.training.app.Test.main(Test.java:24)
Create team fail!
```

» Invalid birth of position

```
>> Menu
1. Create new team
2. Display list of team
3. Exit
>> Enter your choice: 1
Input team information!
Enter team ID:T01
Enter full name of team:Manchester City
Enter ground:FA
Do you want to add new player for this team? (y/n)y

Input new player information!
Enter full name: Company

Enter date of birth(dd/mm/yyyy): 2/9/1988

Enter squad number: 11

Enter position( GK|CB|WB|CM|CF):CV
Add player fail!
fa.training.exception.IncorrectFormatException: Position value incorrect format!
        at fa.training.entities.Player.setPosition(Player.java:89)
        at fa.training.service.PlayerService.inputPlayer(PlayerService.java:36)
        at fa.training.service.TeamService.addNewPlayerToTeam(TeamService.java:64)
        at fa.training.service.TeamService.createNewTeam(TeamService.java:43)
        at fa.training.app.Test.main(Test.java:24)
Create team fail!
```

-- THE END --