



## ***JAVA SE PROGRAMMING LANGUAGE***

### **Lab Guides**

Document Code	25e-BM/HR/HDCV/FSOFT
Version	1.1
Effective Date	20/11/2012

**RECORD OF CHANGES**

No	Effective Date	Change Description	Reason	Reviewer	Approver
»	01/Oct/2018	Create new	Draft		
»	01/Jun/2019	Update template	Fsoft template	DieuNT1	VinhNV

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CODE:	JPL.L.L201
TYPE:	LONG
LOC:	350
DURATION:	90 MINUTES

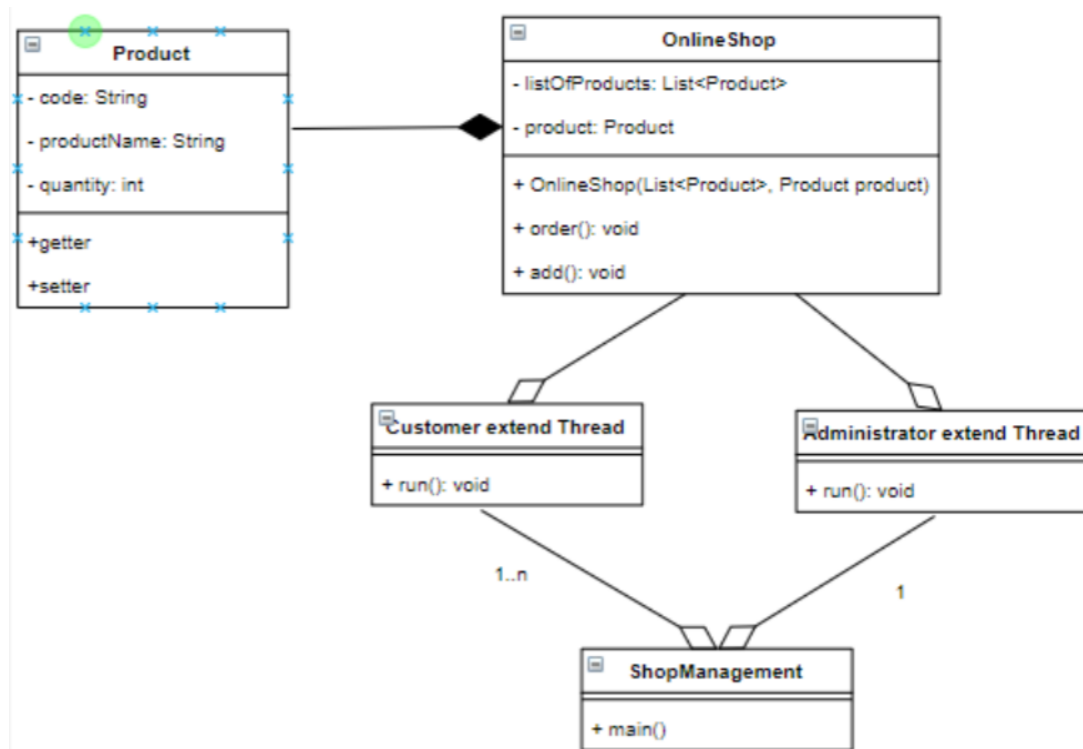
## Unit 14: Concurrency

### Objectives:

- » Understand how to use create threads and manipulate threads with its API.

### Lab Specifications:

For the hierarchy below, the trainee will create java classes that will implement this class diagram. Your classes should be able to show relationship between the entities.



Create a class called **Product** with the following information:

- » Three private instance variables: `code(String)`, `productName(String)`, `quantity(int)`.
- » One constructor to initialize the code, product name, quantity with the given values. Also include **getter** and **setter** method, overriding **equal()** method.

And, a class called **OnlineShop** provides 2 functions: *order* and *add* method.

- » *Order()* method allows the customer can order a specific product.
- » *Add()* method allows the system admin can add a specific product to shop.
- » Finally, two classes named **Customer** and **Administrator** inherited **Thread** class, overriding `run()` method. These classes will provide instances of customer and system admin.

## **Business Rules**

- » While the customer purchases a product, the product is locked (synchronized).
- » If the product does not exist, then wait().
- » Admin adds a product and then notifyAll().

## **Functional Requirements**

Let's create a class named **ShopManagement** contains main() method to simulate an online shop.

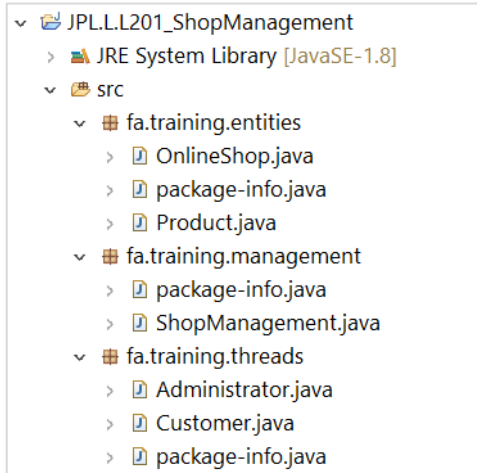
- a. Create some instances of **Customer** that make the order a specific **Product** using order() method.
- b. An instance of **Administrator** makes the add a specific **Product** to **Shop** using add() method.
- c. In this app, users (Customer and Admin) is concurrently using the OnlineShop so that you should apply multi-threadings to solve this problem.

## **Screen Design**

```
[Customer 1] start order
Vina Milk 123 not exists!
List wait!
[Admin] start work
[Customer 2] start order
Vina Milk 123 not exists!
List wait!
[Admin] adding a new product
Vina Milk 123 added!
Vina Milk 123 added!
[Customer 2] ordering
[Customer 2] ordered
[Customer 1] ordering
[Customer 1]- not enough
Product [code=P003, productName=Vina Milk 123, quantity=0]
Product [code=P003, productName=Vina Milk 123, quantity=0]
Product [code=P002, productName=Tivi LG 233, quantity=5]
Product [code=P002, productName=Tivi LG 233, quantity=5]
Product [code=P003, productName=Vina Milk 123, quantity=0]
Product [code=P003, productName=Vina Milk 123, quantity=0]
[Admin] do other work
```

**Guidelines:**

- » Step1. Create a new project named **JPL.L.L201\_ShopManagement**.



- » Step2: Create package *fa.training.entities* that contains classes named **Product** and **OnlineShop** class as follows:

**Product class:**

```
1. package fa.training.entities;
2. public class Product {
3.     private String code;
4.     private String productName;
5.     private int quantity;
6.
7.     public Product(String code, String productName, int quantity) {
8.         super();
9.         this.code = code;
10.        this.productName = productName;
11.        this.quantity = quantity;
12.    }
13.    public Product() {
14.        super();
15.    }
16.
17.    public String getCode() {
18.        return code;
19.    }
20.    public void setCode(String code) {
21.        this.code = code;
22.    }
23.
24.    public String getProductName() {
25.        return productName;
26.    }
27.
28.    public void setProductName(String productName) {
29.        this.productName = productName;
30.    }
31.
32.    public int getQuantity() {
33.        return quantity;
34.    }
35.
36.    public void setQuantity(int quantity) {
37.        this.quantity = quantity;
38.    }
39.
40.    @Override
41.    public int hashCode() {
42.        final int prime = 31;
```

```
43.     int result = 1;
44.     result = prime * result + ((code == null) ? 0 : code.hashCode());
45.     result = prime * result
46.         + ((productName == null) ? 0 : productName.hashCode());
47.     result = prime * result + quantity;
48.     return result;
49. }
50.
51. @Override
52. public boolean equals(Object obj) {
53.     if (this == obj)
54.         return true;
55.     if (obj == null)
56.         return false;
57.     if (getClass() != obj.getClass())
58.         return false;
59.     Product other = (Product) obj;
60.     if (code == null) {
61.         if (other.code != null)
62.             return false;
63.     } else if (!code.equals(other.code))
64.         return false;
65.     if (productName == null) {
66.         if (other.productName != null)
67.             return false;
68.     } else if (!productName.equals(other.productName))
69.         return false;
70.     if (quantity != other.quantity)
71.         return false;
72.     return true;
73. }
74.
75. @Override
76. public String toString() {
77.     return "Product [code=" + code + ", productName=" + productName +
78.         ", quantity=" + quantity + "]";
79. }
80.
81. }
```

**OnlineShop** class:

```
1. package fa.training.entities;
2. import java.util.List;
3. public class OnlineShop {
4.     private List<Product> listOfProducts;
5.     private Product product;
6.
7.     public OnlineShop(List<Product> listOfProducts, Product product) {
8.         super();
9.         this.listOfProducts = listOfProducts;
10.        this.product = product;
11.    }
12.
13.    public void order() {
14.        System.out.println(Thread.currentThread().getName() + " start order");
15.        synchronized (listOfProducts) {
16.            if (!listOfProducts.contains(product)) {
17.                try {
18.                    System.out.println(product.getProductName() + " not exists!");
19.                    System.out.println("List wait!");
20.                    listOfProducts.wait();
21.                } catch (InterruptedException e) {
22.                    e.printStackTrace();
23.                }
24.                System.out.println(product.getProductName() + " added!");
25.            }
26.        }
27.    }
```

```

28. /*
29. Customer lock a select product
30. */
31.     synchronized (product) {
32.         System.out.println(Thread.currentThread().getName() + " ordering");
33.         int index = 0, amount = 2;
34.         Product orderProduct = null;
35.         for (int i = 0; i < listOfProducts.size(); i++) {
36.             orderProduct = listOfProducts.get(i);
37.             if (orderProduct.equals(product)) {
38.                 if (orderProduct.getQuantity() >= amount) {
39.                     index = i;
40.                     orderProduct.setQuantity(orderProduct.getQuantity()
41.                                             - amount);
42.                     System.out.println(Thread.currentThread().getName() +
43.                                       " ordered");
44.                     break;
45.                 } else {
46.                     System.out.println(Thread.currentThread().getName() +
47.                                       "- not enough");
48.                 }
49.             }
50.         }
51.         listOfProducts.set(index, orderProduct);
52.     }
53.     for(Product product: listOfProducts) {
54.         System.out.println(product);
55.     }
56. }
57.
58. /**
59. Add a new product
60. */
61. public void add() {
62.     System.out.println("[Admin] start work");
63.     synchronized (listOfProducts) {
64.         System.out.println("[Admin] adding a new product");
65.         listOfProducts.add(product);
66.         listOfProducts.notifyAll();
67.     }
68.     System.out.println("[Admin] do other work");
69. }
70.
71. }

```

- » Step3: Create package *fa.training.threads* that contains classes named **Customer** and **Administrator** class as follows:

**Customer** class:

```

1. package fa.training.threads;
2. import java.util.List;
3. import fa.training.entities.OnlineShop;
4. import fa.training.entities.Product;
5. public class Customer extends Thread {
6.
7.     private List<Product> listOfProducts;
8.     private Product product;
9.
10.    public Customer(List<Product> listOfProducts, Product product) {
11.        super();
12.        this.listOfProducts = listOfProducts;
13.        this.product = product;
14.    }
15.
16.
17.
18.
19.    @Override

```



```
20. public void run() {
21.     OnlineShop onlineShop= new OnlineShop(listOfProducts, product);
22.     onlineShop.order();
23. }
24.
25. }
```

**Administrator** class:

```
1. package fa.training.threads;
2. import java.util.List;
3. import fa.training.entities.OnlineShop;
4. import fa.training.entities.Product;
5.
6. public class Administrator extends Thread {
7.     private List<Product> listOfProducts;
8.     private Product product;
9.
10. public Administrator(List<Product> listOfProducts, Product product) {
11.     super();
12.     this.listOfProducts = listOfProducts;
13.     this.product = product;
14. }
15.
16. @Override
17. public void run() {
18.     OnlineShop onlineShop= new OnlineShop(listOfProducts, product);
19.     onlineShop.add();
20. }
21. }
```

- » Step4: Create package fa.training.management that contains a class named **ShopManagement** as follows:

**ShopManagement** class:

```
1. package fa.training.management;
2. import java.util.ArrayList;
3. import java.util.List;
4. import fa.training.entities.Product;
5. import fa.training.threads.Administrator;
6. import fa.training.threads.Customer;
7.
8. public class ShopManagement {
9.
10. public static void main(String[] args) {
11.     List<Product> listOfProducts = new ArrayList<>();
12.     Product p1 = new Product("P001", "Laptop Dell 123", 3);
13.     Product p2 = new Product("P002", "Tivi LG 233", 5);
14.     Product p3 = new Product("P003", "Vina Milk 123", 2);
15.
16.     listOfProducts.add(p1);
17.     listOfProducts.add(p2);
18.
19.     Customer customer1 = new Customer(listOfProducts, p3);
20.     customer1.setName("[Customer 1]");
21.     Customer customer2 = new Customer(listOfProducts, p3);
22.     customer2.setName("[Customer 2]");
23.
24.     Administrator administrator = new Administrator(listOfProducts, p3);
25.
26.     customer1.setPriority(Thread.MAX_PRIORITY);
27.     customer2.setPriority(Thread.MAX_PRIORITY);
28.     administrator.setPriority(Thread.MIN_PRIORITY);
29.
30.     customer1.start();
31.     customer2.start();
32.     administrator.start();
33. }
```

```
33. }  
34.  
35. }
```

----oOo----

**THE END**