01

QUIZ GAME

(CELEBRITIES QUIZ BY IMAGES)
PROJECT PROGRESS REPORT

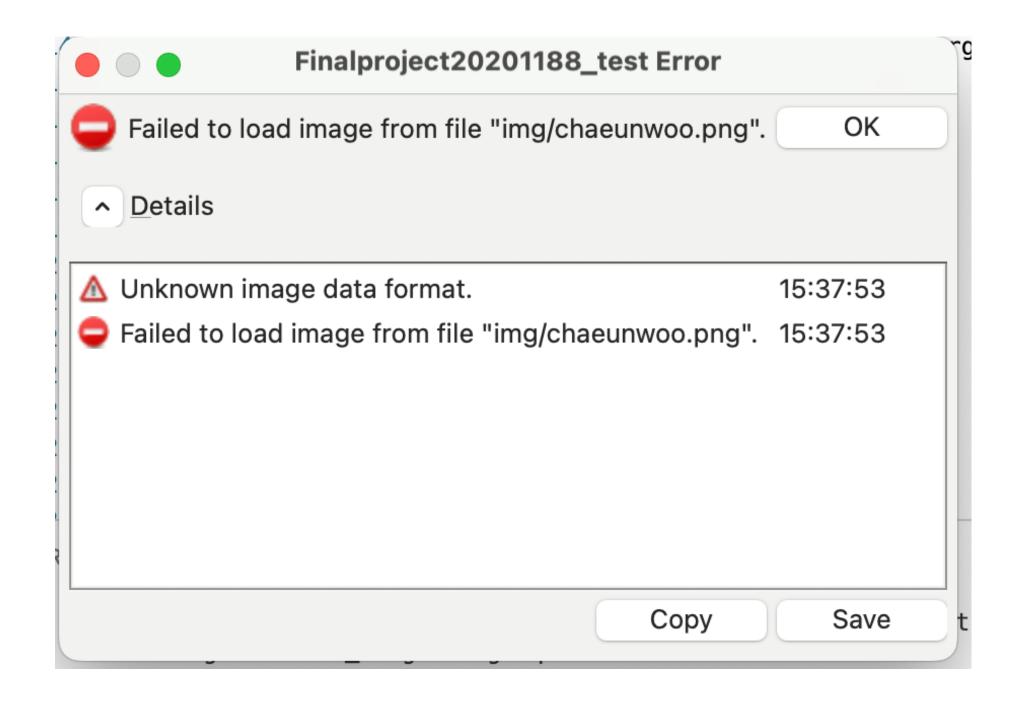
#Personal Final Project & Proposal

지식융합미디어 학부 미디어&엔터테인먼트 전공

20201188 NGUYEN HOANG MY TAM (미담) Introduction to Visual Media Programming (MAS2011-01) Professor Seo Yongdeok What i am going to do is that to make a quiz game with images.

- The rule: Player has about 6 seconds as he see the question and write the correct answer down right away. When one is right or wrong there will be short sound for it, to let the player notice that. There are 7 questions to get through to win the game. If the player got the wrong answer they will have 2 more chances to re-answer the question. If the play can not get through the game by fail continuously 3 times, there should be the text "Tteng! You lose the game. Got no more chance!". And there should be the box said 'Start again' that the play can click on it to re start the game. There is also another box right below said 'Close the game!' to the player can click to if he doesn't want to play anymore.
- Display: The background of the game should be in white and the text is simply black. The countdown clock should be right below the image question. The answer box is the rectangle in white and is below the clock. At first the player will have to input their name.
- +. I'm going tomake it with none of background music except the sounds that I mentioned.

I've currently been working on my code and I'm trying to fix this error.



I've made the dictionary for the answer of the game like this!

```
{} config.json > [ ] questions > [ ] 30 > 1 1
        "title":"Quiz",
        "questions":[
  4
            "img/baekjongwon.png",
            "baekjongwon"
  6
  8
            "img/chaeunwoo.png",
            "chaeunwoo"
 10
11
12
13
            "img/dokyungsoo.png",
14
            "do"
15
 16
17
            "img/gongyoo.png",
18
            "gongyoo"
 19
 20
 21
            "img/hyunbin.png",
 22
            "hyunbin"
```