Homework OB

(a)
$$\frac{1}{2}x + 3y = 5$$

 $x + y = 2$

$$\begin{bmatrix} 2 & 3 & | & 5 \\ 1 & 1 & | & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & | & | & 2 \\ 0 & | & | & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & | & 1 \\ 0 & | & | & 1 \end{bmatrix}$$

The system has a unique sol x=1, y=1.

(b)
$$\begin{cases} x + y + z = 3 \\ 2x + 2y + 2z = 5 \end{cases}$$

The but now implies contradiction -> No solution.

(c)
$$\begin{cases} -4 + 2z = 1 \\ 2x + z = 2 \end{cases}$$

$$\begin{cases} 0 & -1 & 2 & 1 \\ 2 & 0 & 1 & 2 \\ \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 1/2 & 1 \\ 0 & 1 & -2 & -1 \end{bmatrix}$$

$$\begin{cases} -1 & 2 & 1 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 1/2 & 1 \\ 0 & 1 & -2 & -1 \end{bmatrix}$$

$$\begin{cases} -1 & 2 & 1 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\$$

(d)
$$\begin{cases} x + 2y = 3 \\ 2y - y = 1 \\ 3x + y = 4 \end{cases}$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & -1 & 1 \\ 3 & 1 & 4 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 \\ 0 & 5 & 5 \\ 0 & 5 & 5 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

The system has a unique sol
$$x=1, y=1$$
.

(e)
$$\begin{cases} x + 2y = 3 \\ 2x - y = 1 \\ x - 3y = -5 \end{cases}$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & -1 & 1 \\ 1 & -3 & -5 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 \\ 0 & 5 & 5 \\ 0 & 5 & 8 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 1 \\ 0 & 0 & 3 \end{bmatrix}$$

The last now implies contradiction -, No Edution.

| Roosled - z | Earl Grey - t |

We have $\frac{1}{3} \times + \frac{1}{3} \times$

Thus Professor Kuo's ratings for each tea are;

Black: 7, Oolong: 5, Green: 9, Earl Grey: 9

(b) From the result got from pourt (a), we can see the Professor Kuo's preference are Green and Earl Grey. So a mystery tea could be any combination of there two pure teas. For example: 1/2 Green and 1/2 Earl Grey.

3. Filtering out the troll

(a)
$$\int \cos 45^{\circ} \vec{a} + \cos(-30^{\circ}) \vec{b} = \vec{m}_{1}$$
 $\sin 45^{\circ} \vec{a} + \sin(-30^{\circ}) \vec{b} = \vec{m}_{2}^{2}$

$$(-)$$
 $\sqrt{12}/2$ $\sqrt{2}$ + $\sqrt{3}/2$ $\sqrt{5}$ = $\sqrt{12}/2$ $\sqrt{2}$ + $-1/2$ $\sqrt{5}$ = $\sqrt{12}/2$ (2)

(b) Multiply (2) with
$$\sqrt{3}$$
, we have: $\frac{\sqrt{6}}{2}\vec{a} - \frac{\sqrt{3}}{2}\vec{b} = \sqrt{3}\vec{m}_{2}^{2}$ (3) Add (1) and (3):

$$\frac{\sqrt{2}(\sqrt{3}+1)}{2} = \overline{M}_1 + \sqrt{3} \overline{M}_2^2$$

$$\Rightarrow \overline{\alpha} = \frac{\sqrt{6}-\sqrt{2}}{2} \overline{M}_1^2 + \frac{\sqrt{6}+3\sqrt{2}}{2} \overline{M}_2^2$$

$$U = \frac{\sqrt{6} - \sqrt{2}}{2}, \quad V = \frac{\sqrt{6} + 3\sqrt{2}}{2}$$

(C) All human beings are born tree and equal in dignity and rights.

4. Fountain codes

(a) Example:
$$\vec{r} = \begin{bmatrix} * \\ * \\ * \\ b \\ c \end{bmatrix}$$

(b) $G_{R} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

$$\begin{cases} \alpha & = 1 \\ \alpha + b & = 3 \\ \alpha + c & = 4 \end{cases} \Rightarrow \begin{cases} \alpha = 1 \\ b = -4 \\ c = -3 \end{cases}$$
(a) Three uncorrupted symbols: Yes

(2)

las 2.

lumpno

GE is better because GE has maximum 3 uncorrupted symbols to ensure that the information is interest meanwhile Gre pust