Overview

When person come \rightarrow Check the vehicle tyle \rightarrow Selec a spot for his vehicle type

No → Select any spot greater than for his vehicles

- → Yes → Print Parking Ticket
- → No —> We don't have any slot Sorry

Yes → Print Parking Ticket

When person exist → Check ticket(Scan) → evaluate cost → Pay → Yes → Get Open —> No → Pay(Try again) → Until Yes → Get open

Parking Ticket

- -Floor
- Id of spot
- Friendly direction
- Rate Card
- Time of entry

Admin

Add spots

Add floors

Remove spot

Remove floors Rate card modified

Steps

List down all abstraction
List down all classes
Figure out relation between classes
*Try to simplify

Implementation

Enum Spot Type

Large Medium Small

Parking Spot

Spotlocation
Spot type
I Vehicle
isActive

Arrival Time

Spot Location

SpotId

Floor Number

Friendly Direction

Ticket

Spot

Rate

I Vehicle

Reg num

Spot

Vehicle Type

Rate Card

Map(Spot Type vs Cost)

Function (Update Map)

Parking Lot

Rate Card

List(Spot)

entry(ivehicle)

exit(payment)

Get amount for exit (ticket)

Get amount for exit (vehicle register number)(if somebody

lose ticket)

RemoveSpots()

Admin

Name

ld

Parkinglot

Parking Dashboard

List Spot
Free Spot by types(Spot Type)
Vehicle (total vehicle is parking) ()