

# Scrum and Risk

Redefining the Traditional View of Risk,

Mark Summers



# Story Map of this Session



Product Owner



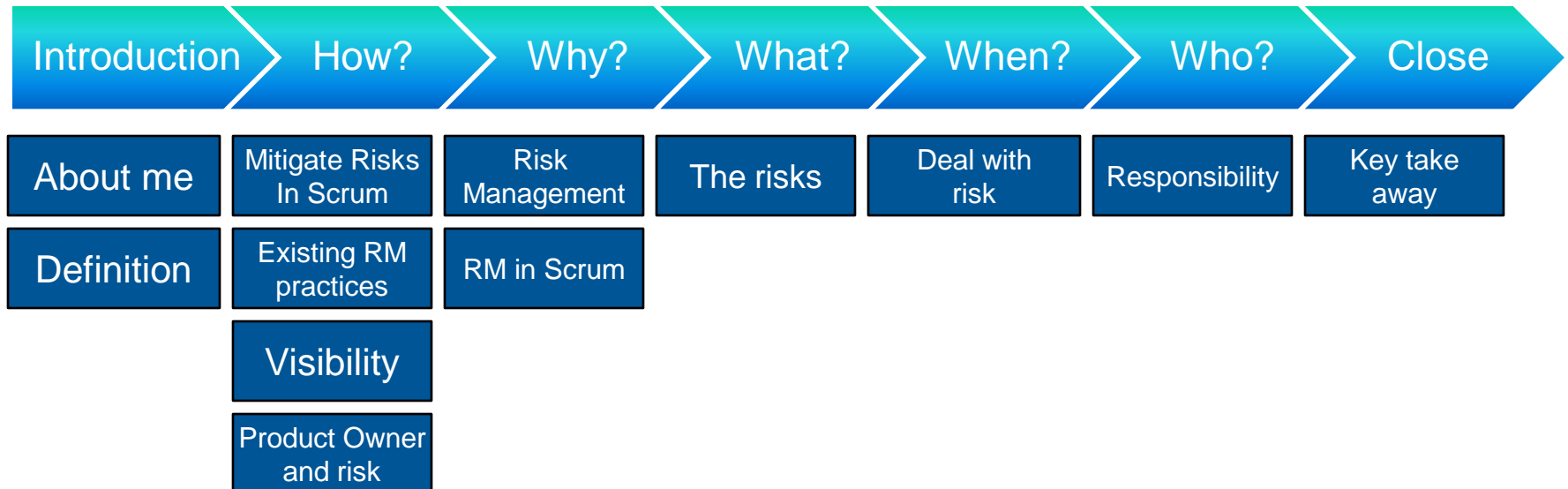
Project Manager



Agilist



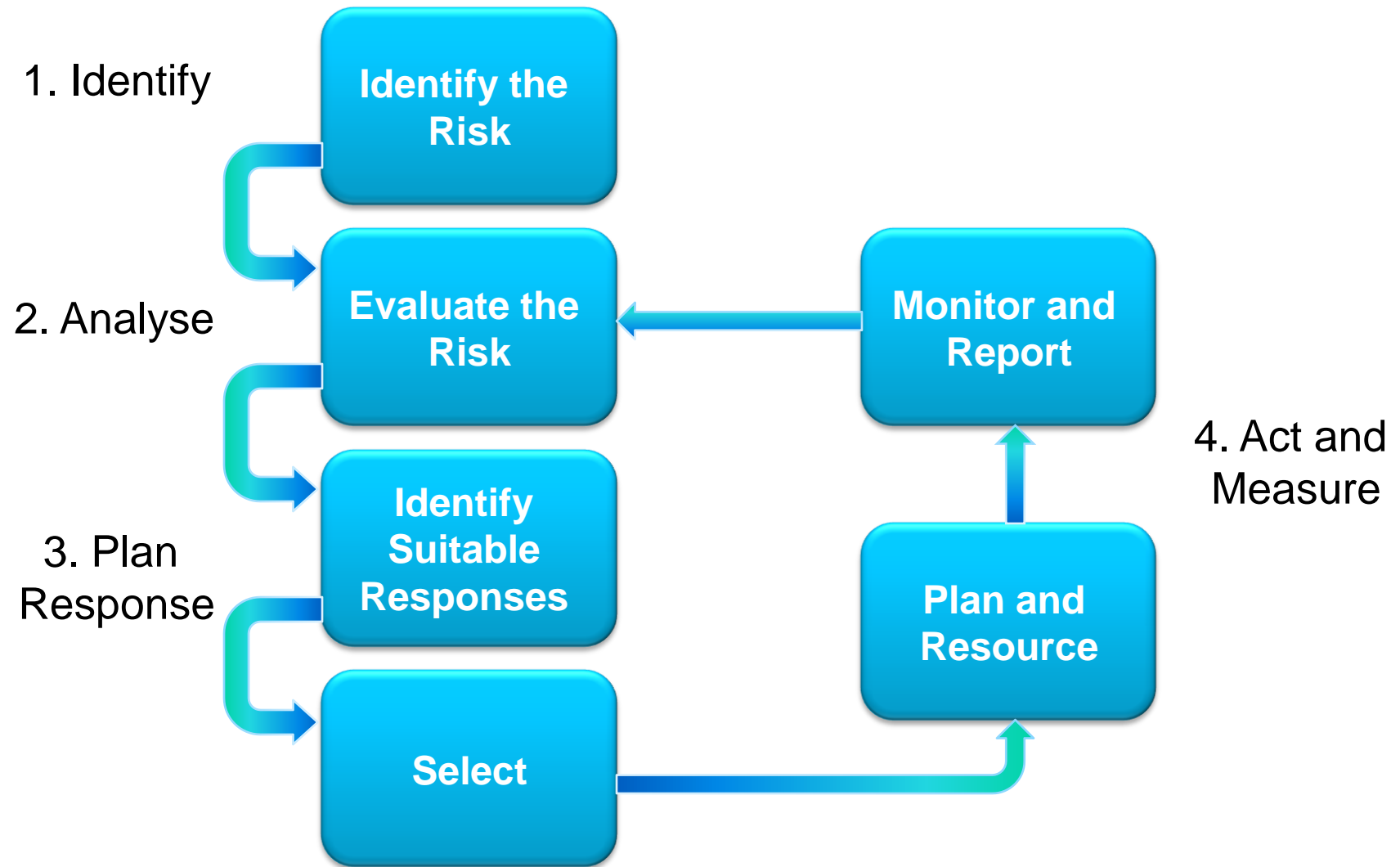
Executive



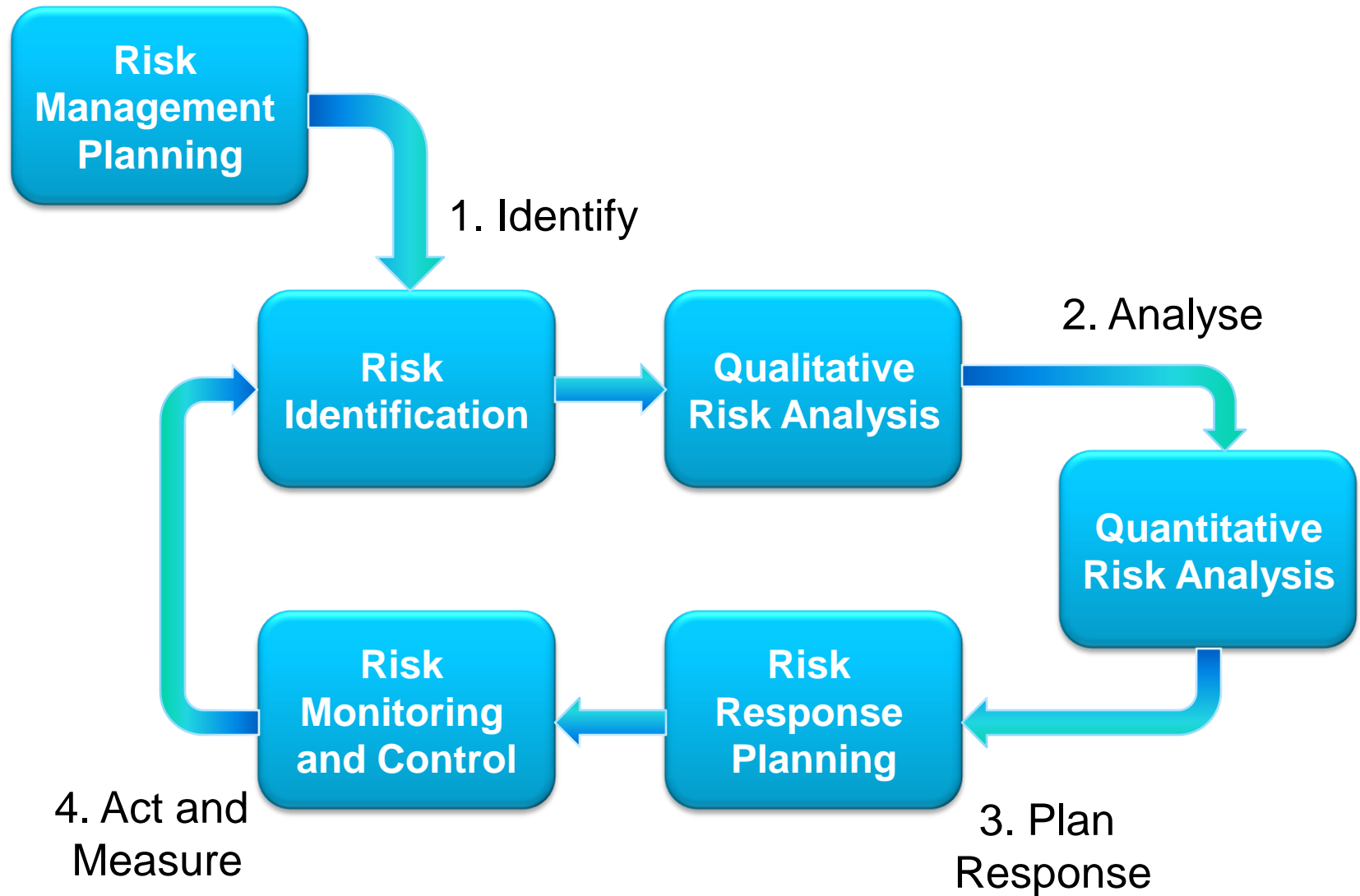
Risk is **uncertainty**,  
the difference between the  
expected and actual outcome

Risk Management is the activity by  
which we manage a project's  
exposure to Risk

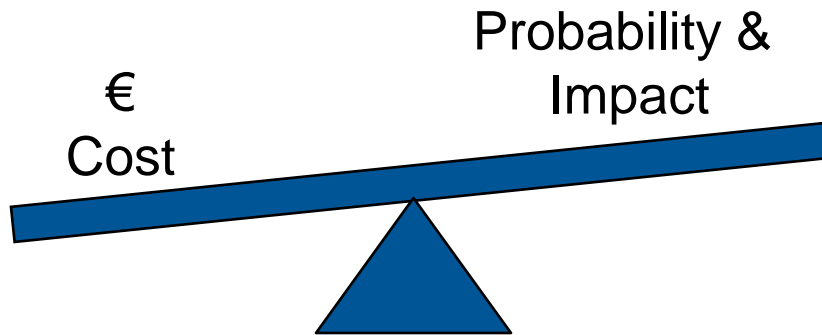
# Risk Management Cycle (Prince2)



# Risk Management (PMBOK)



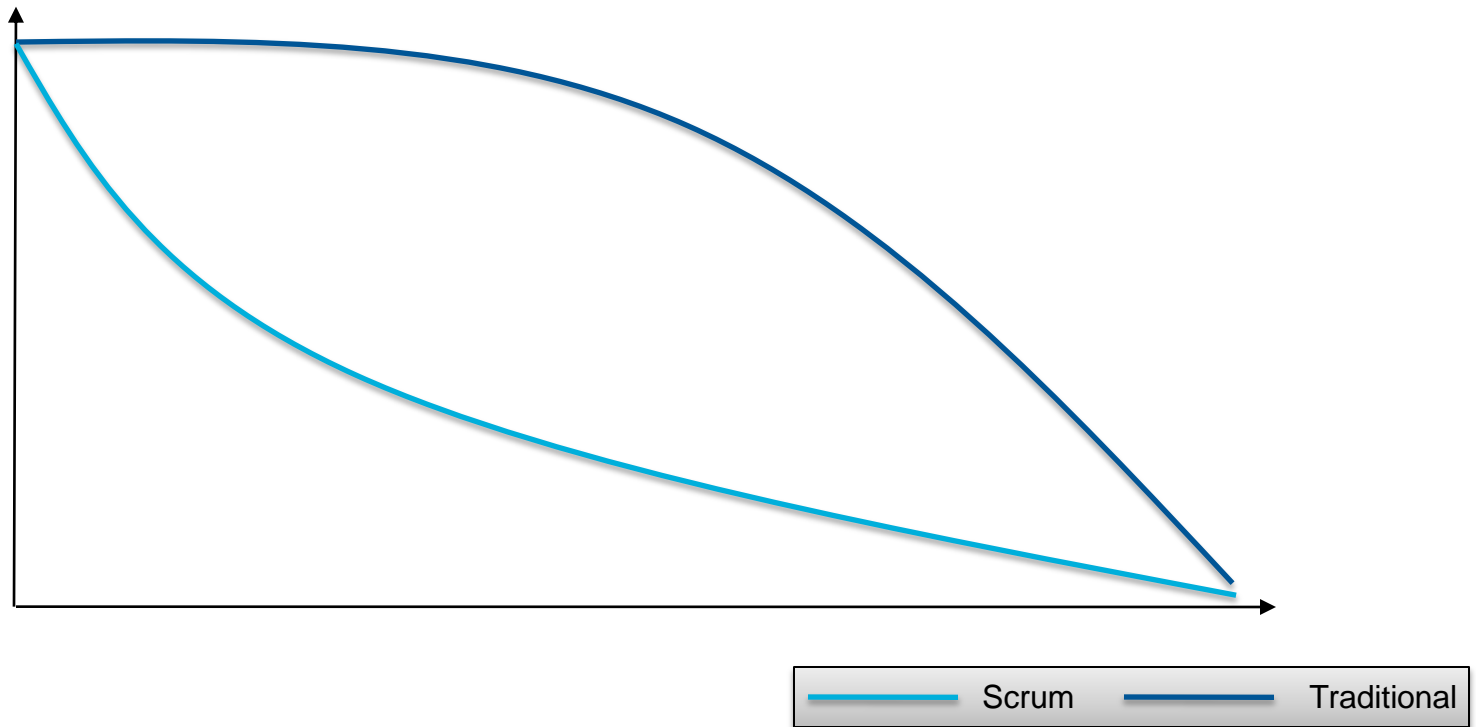
## Deciding what to do



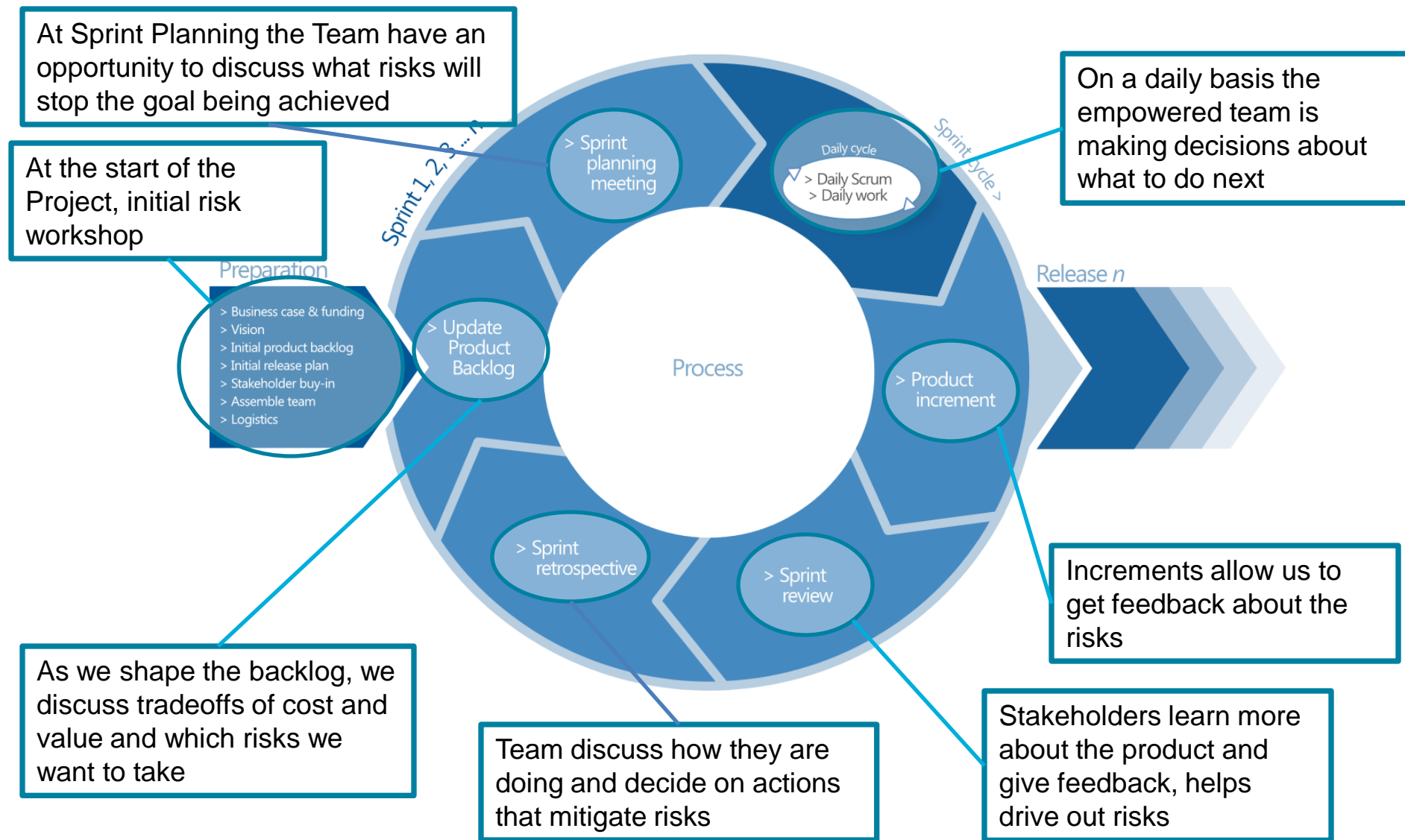
# But What about the Benefit?

## Risk in Traditional versus Scrum

**Scrum** is a framework for driving down Risk



# Where in Scrum do we deal with Risks



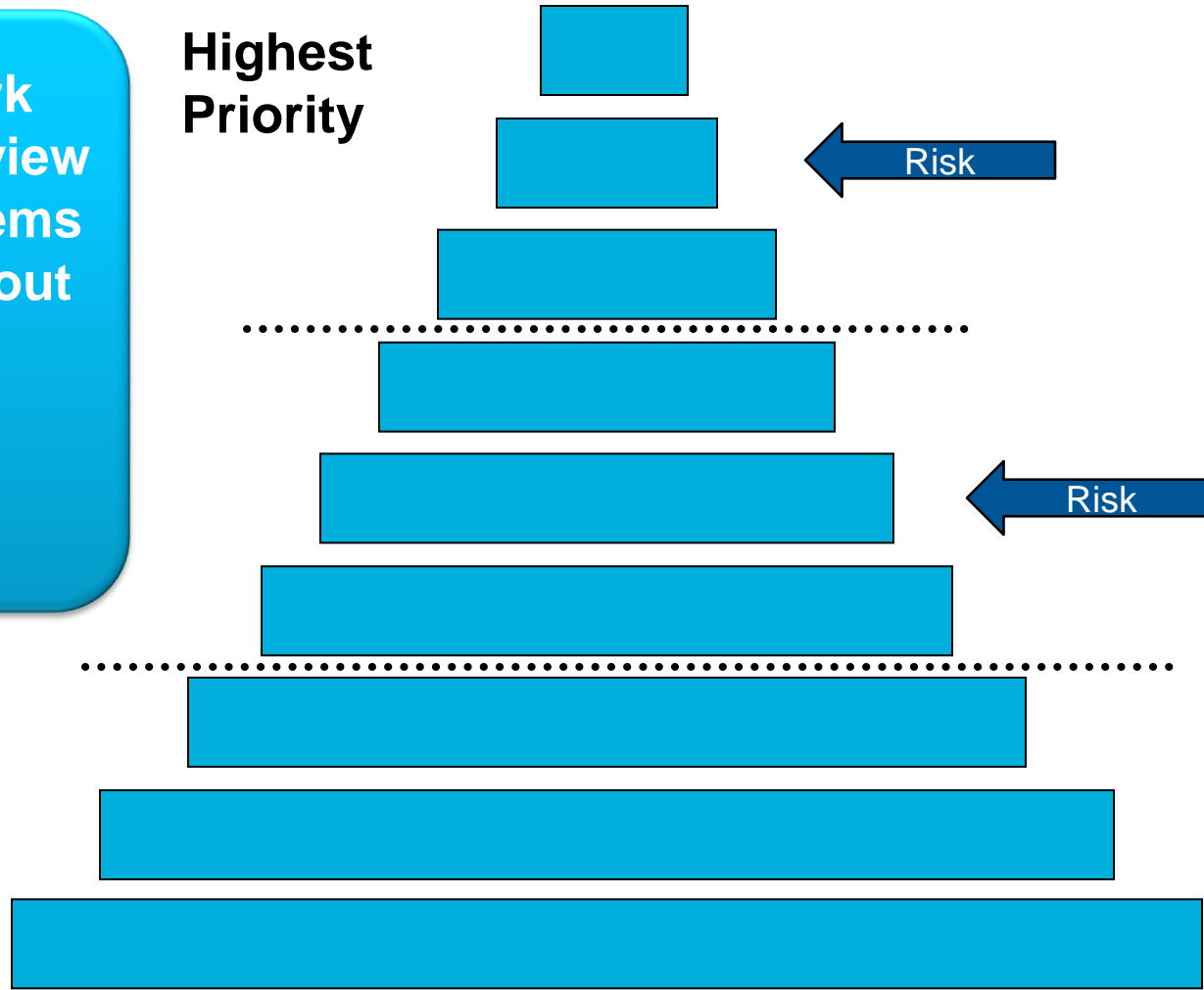


# The Product Backlog Contains Your Risk

Team Work  
ahead & review  
backlog items  
this drives out  
risk

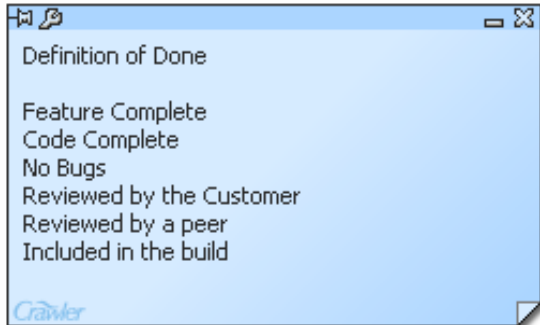


Highest  
Priority

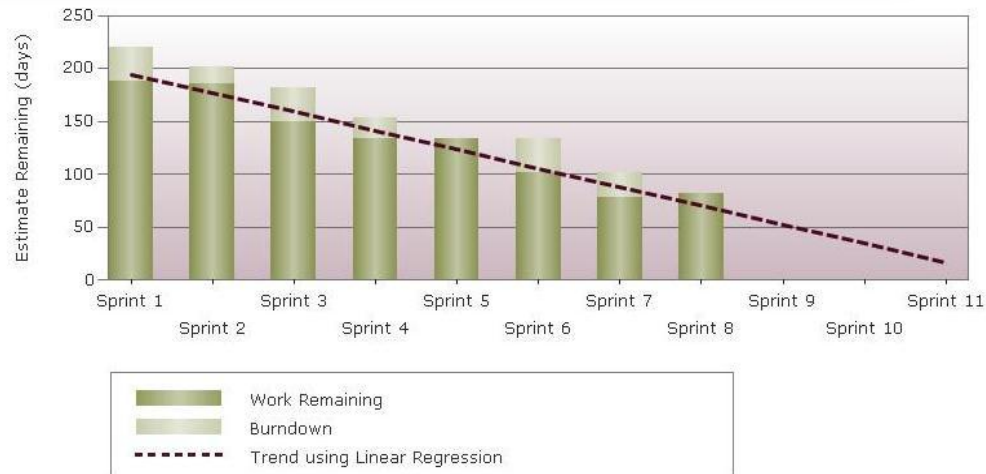
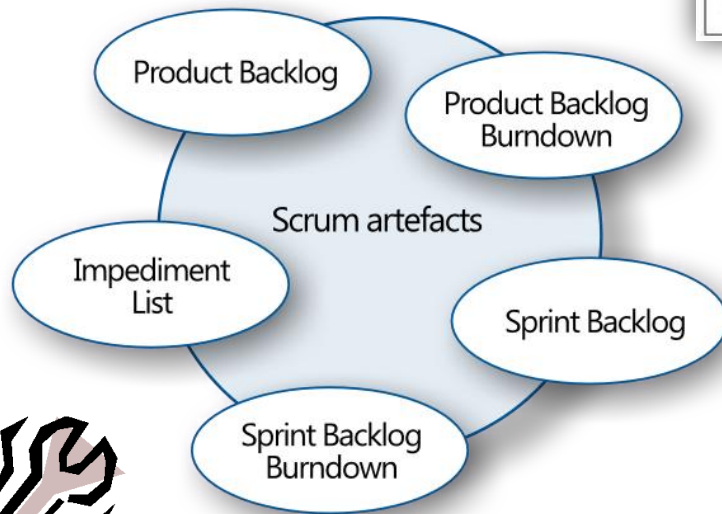
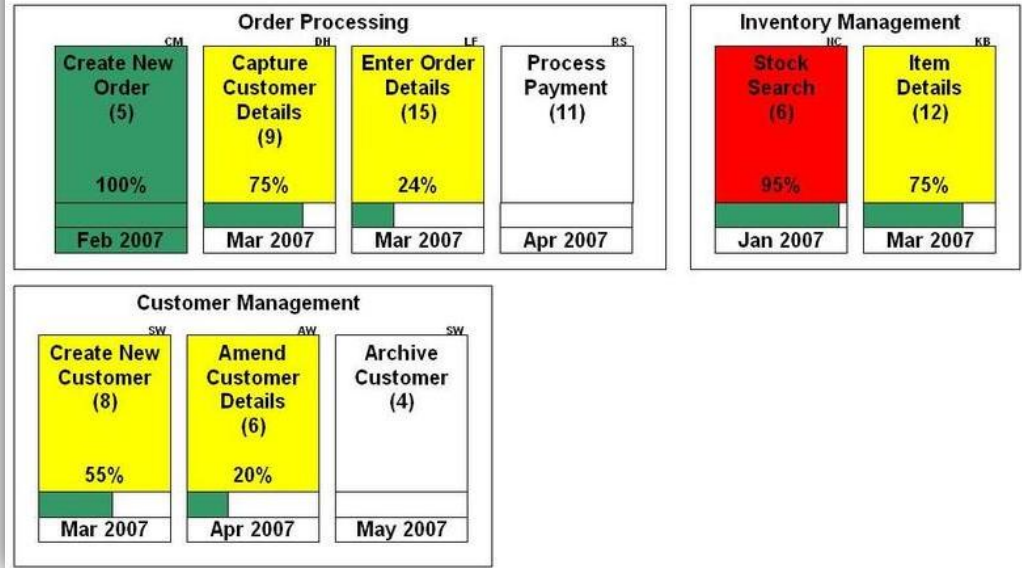


Lower  
Priority

# Tools and Visibility

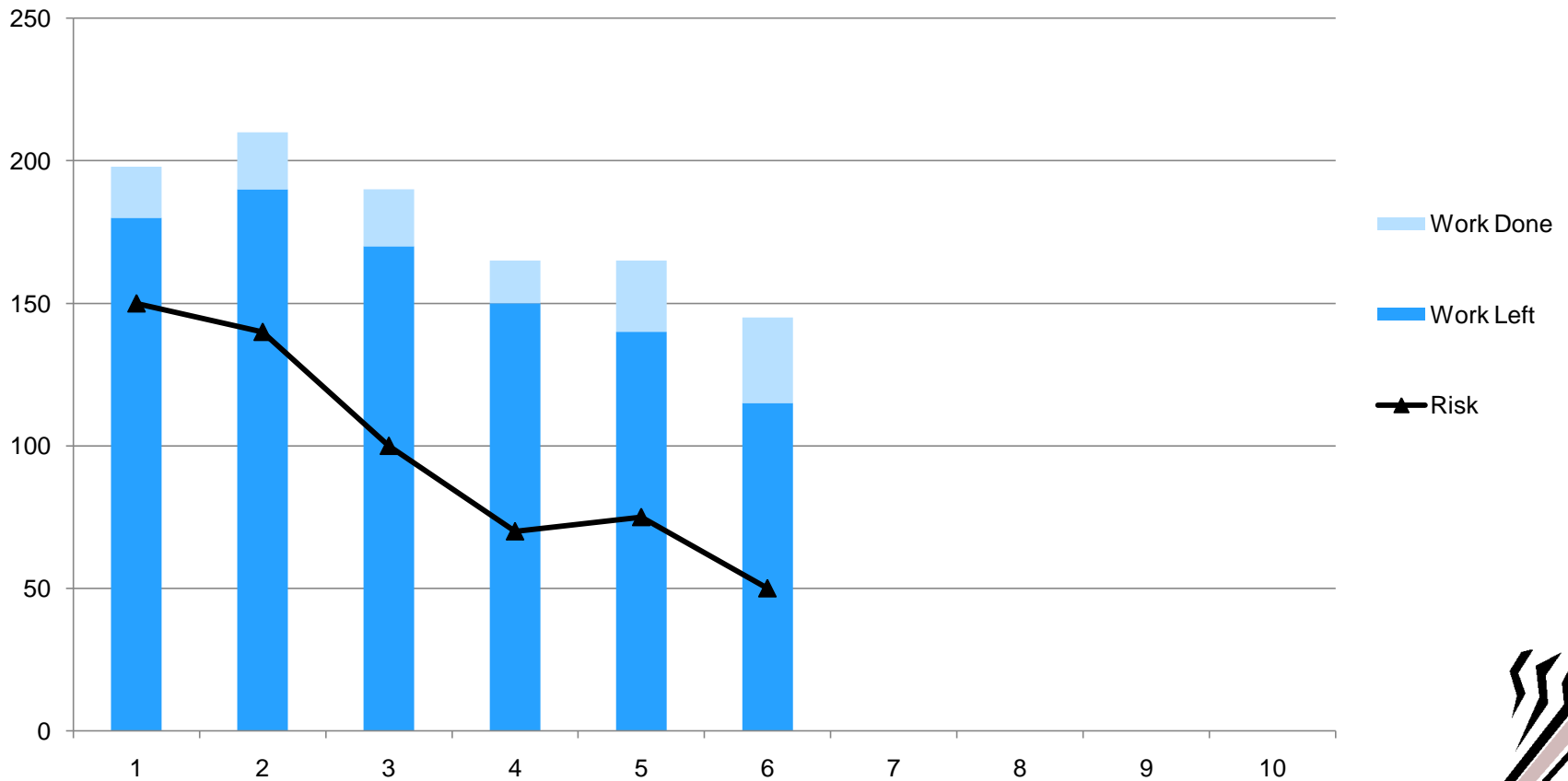


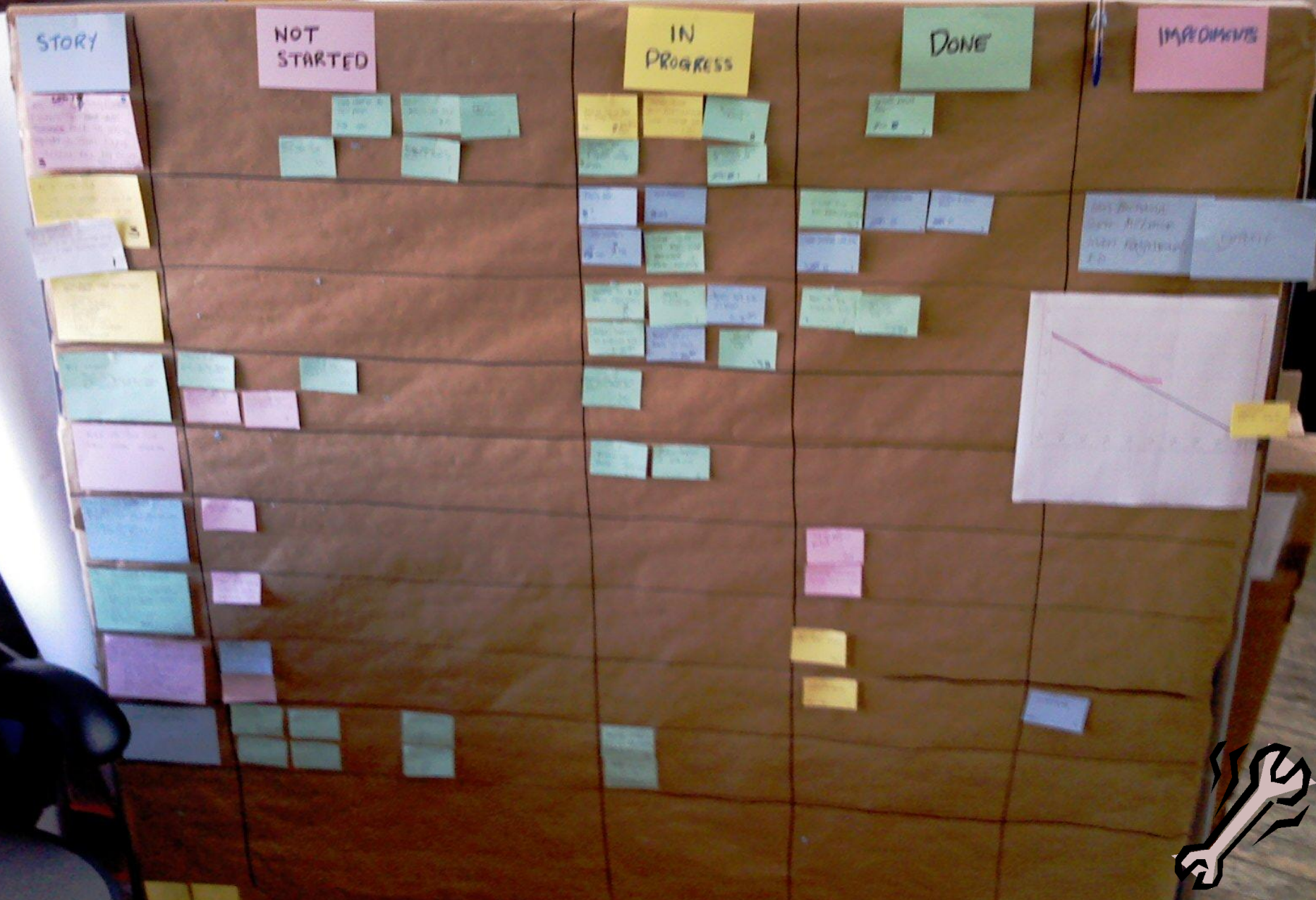
## ABC Project Overall Status



Click on the Burndown to drill through to the corresponding Delta Report

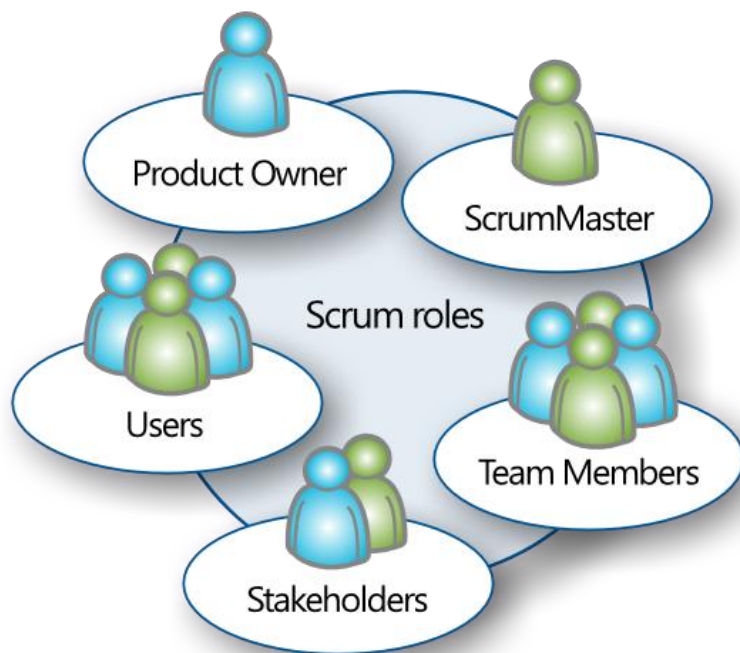
# Making Decisions that drive down Risk



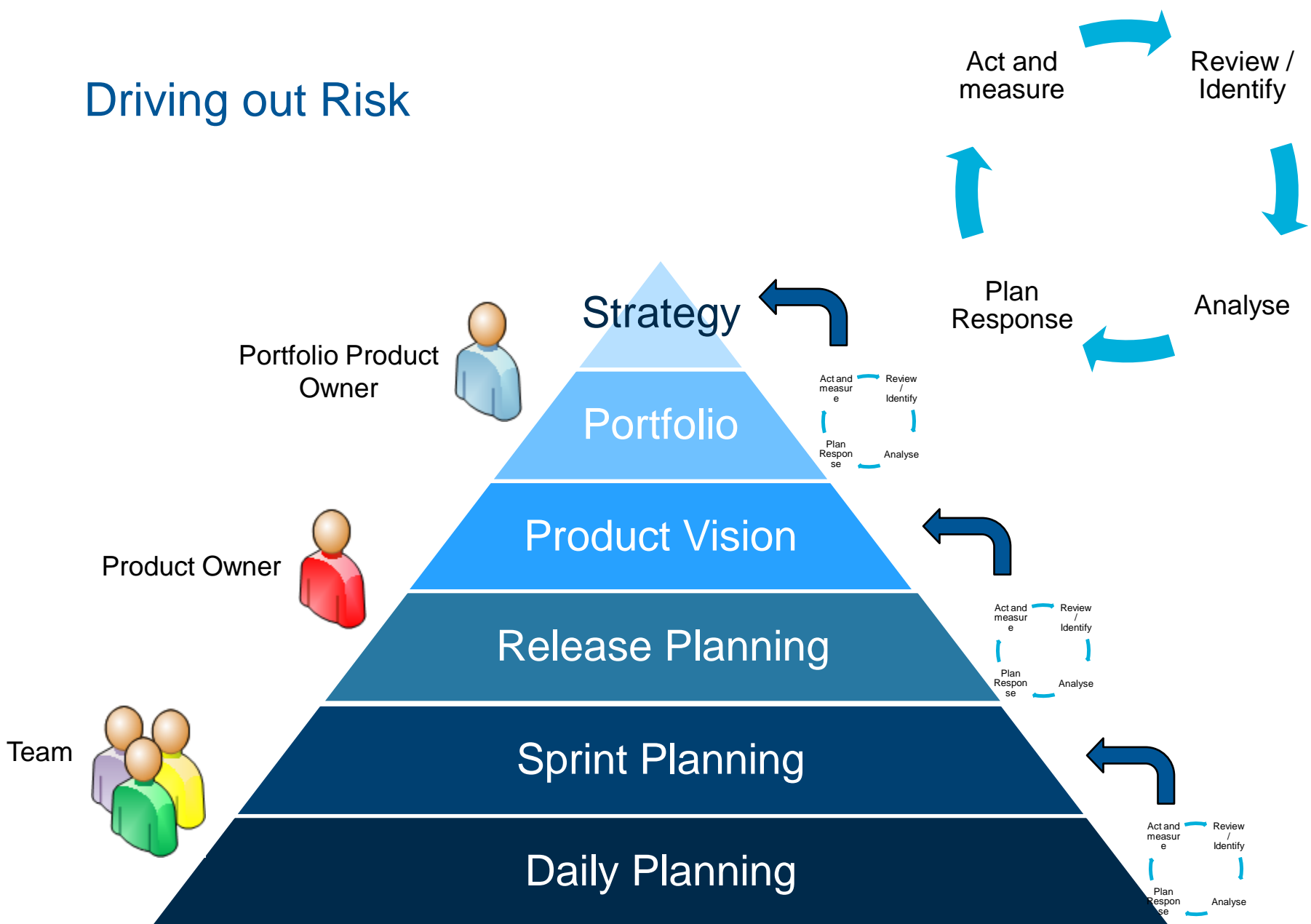




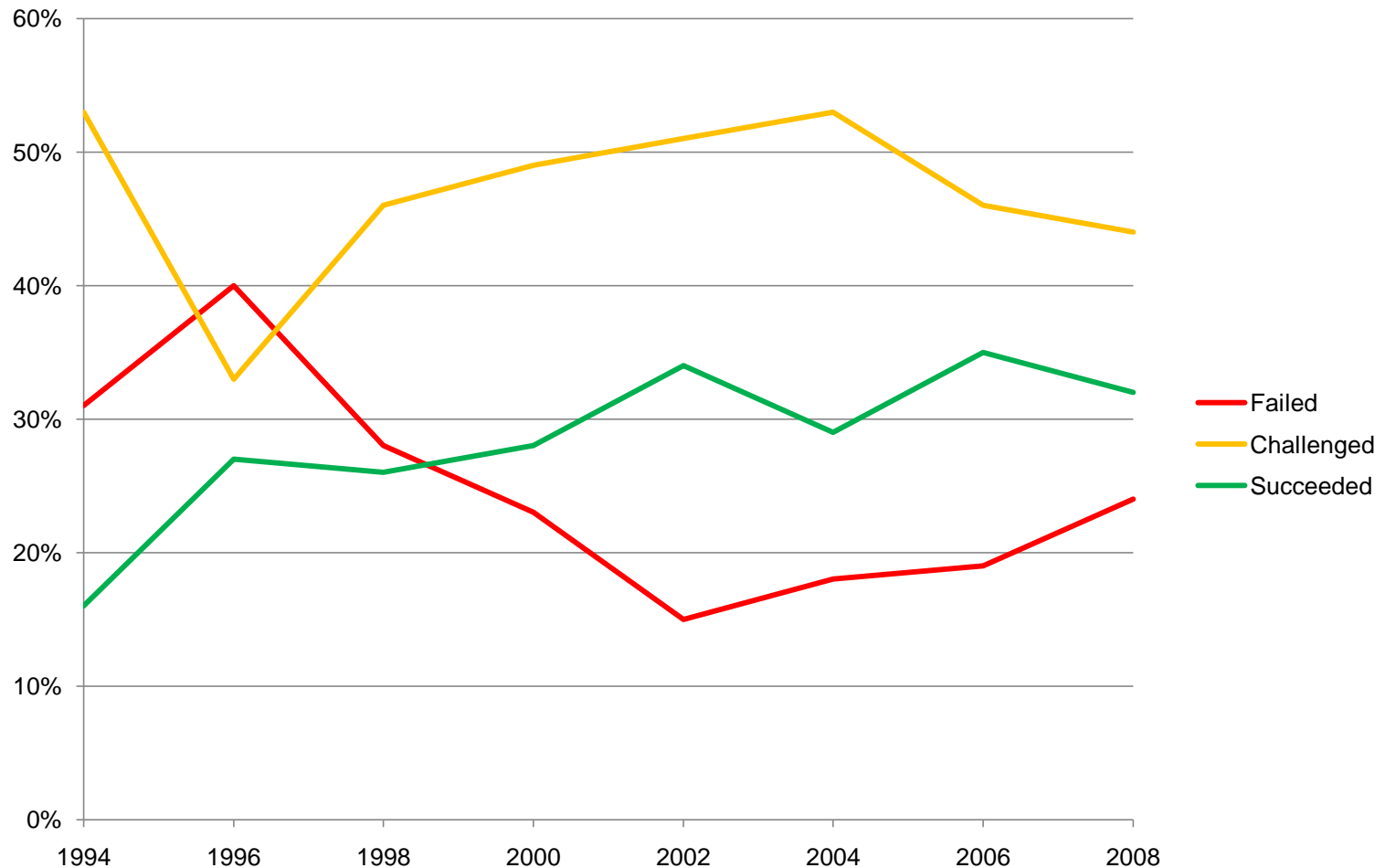
# Who is responsible for risk?



# Driving out Risk



# Chaos Survey - IT Project Success



# Some Common Risks to IT Projects

## Technical

- Integration Issues
- Buggy Software

## Business

- Scope creep
- Inherent Schedule Flaw
- Specification breakdown
- Lack of executive sponsorship
- Lack of User Involvement
- Changing Market
- Benefits less than the cost

## People

- Employee Turnover
- Under performance

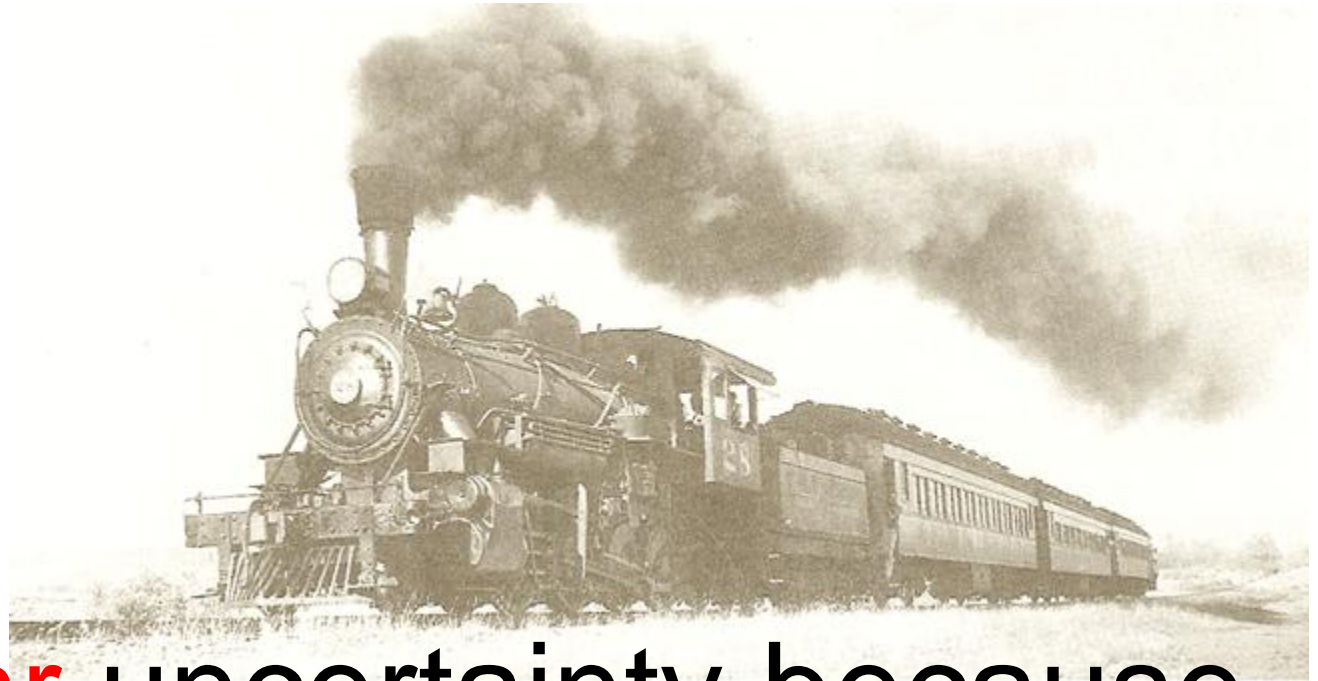


# Software Development is a craft

- Development is always new
- We need to take Risks
- Can't remove the uncertainty of outcome
- Use for our competitive advantage



We tend to consider risks that are easily managed or have low impact, but ignore things that will cause the project to fail.



We **fear** uncertainty because  
we can not **control** it

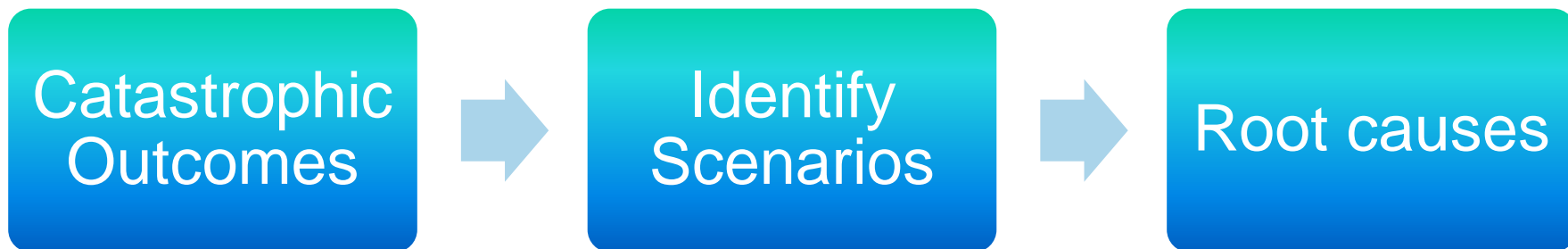
# Obstacles to Risk Management

- Can do thinking - Unwillingness to disturb the rosy picture
  - Don't be a negative thinker
  - Don't raise a problem unless you have a solution
  - Don't say something unless you can prove it is a problem
  - Don't be the spoiler
  - Don't raise a problem unless you want the solution to become your responsibility
- The need to appear in control
- Political power play
- Short term thinking
- Lack of Ownership (It's not my problem)



# Yesterdays problem is tomorrows risk

## Risk Workshop



1. Brainstorm in groups, what are some of the worst catastrophes you have seen?
2. What scenarios could you imagine this happening in or have you seen before?
3. Pop the why stack to discover the potential root causes of one of your scenarios?

## A Bad Smell

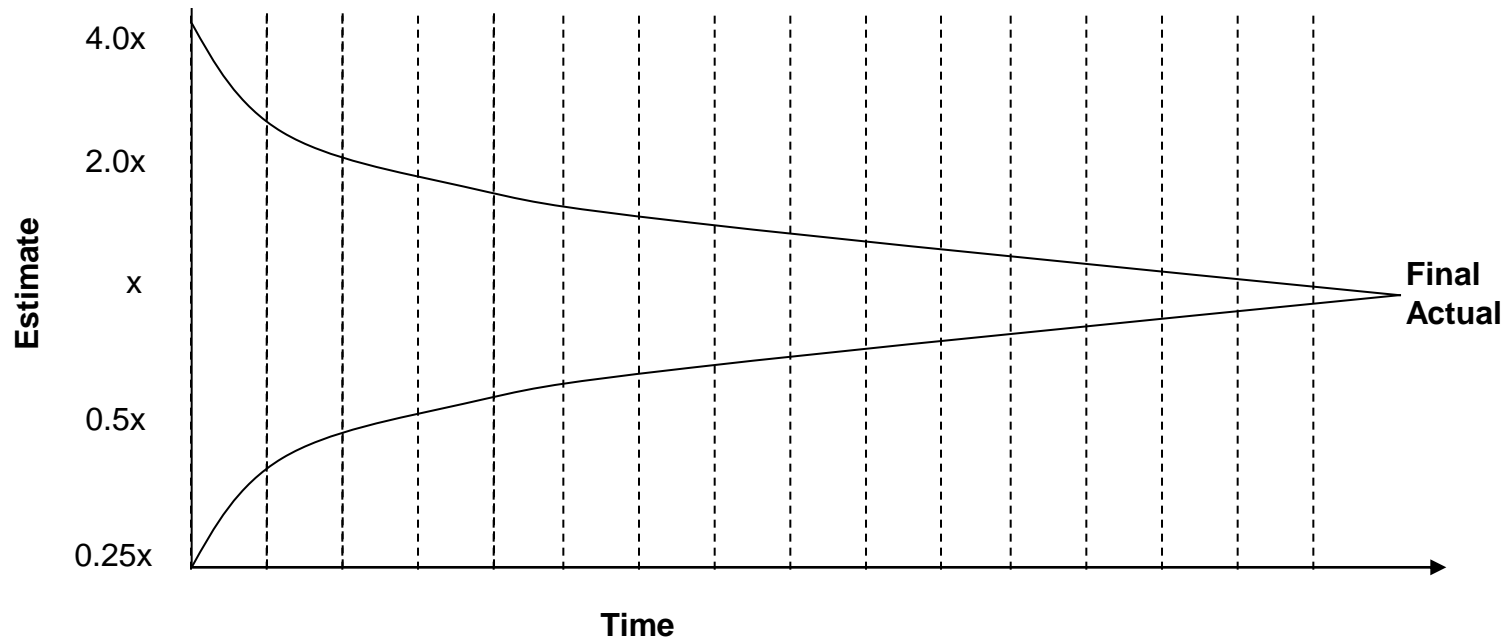


## Inherent Schedule Flaw

## Cone of Uncertainty

# Accept that software projects are noisy

S. McConnell, Software Project Survival Guide (1998)



The best Risk Mitigation strategy is incremental Delivery



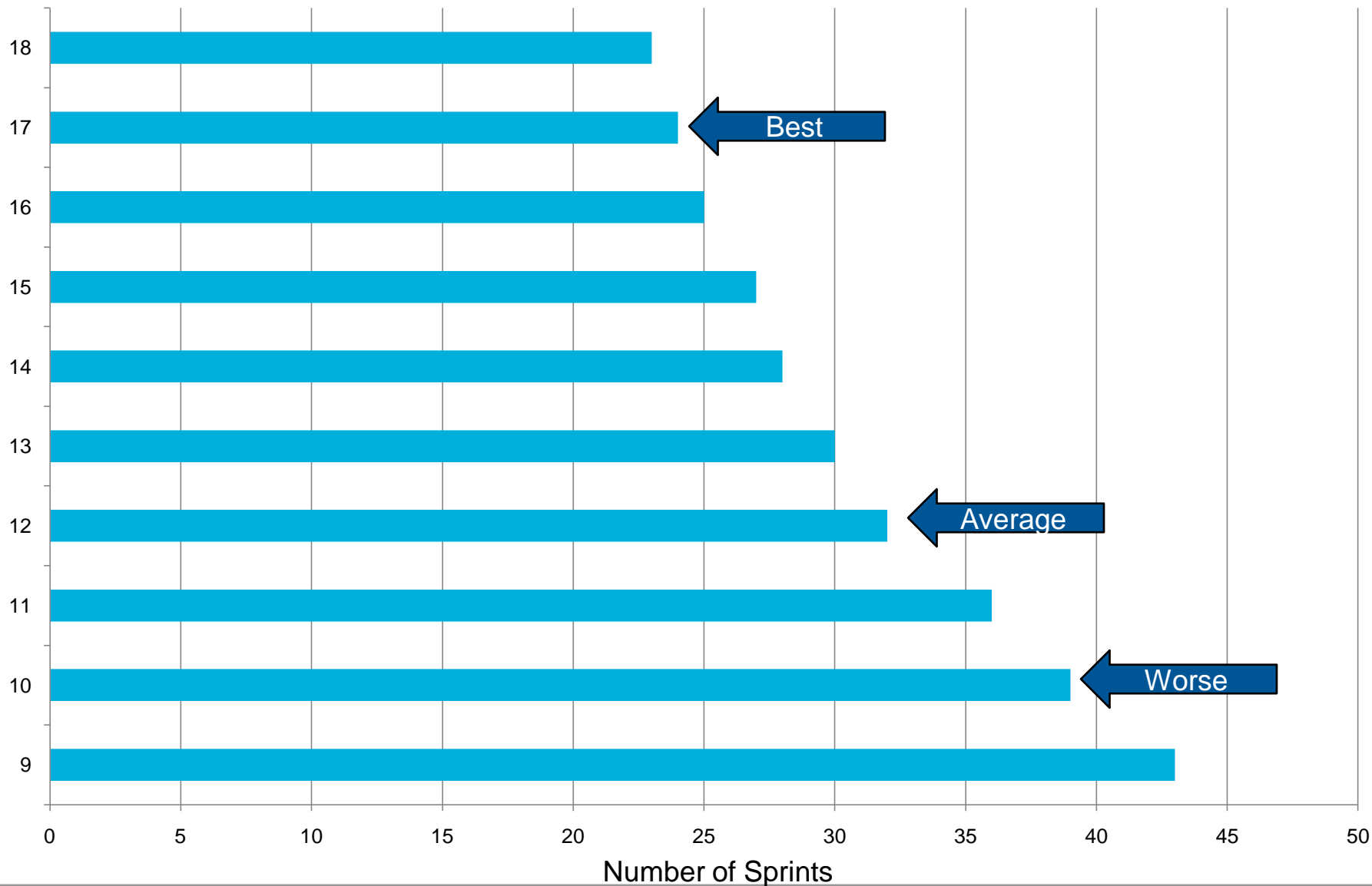
# Case Study



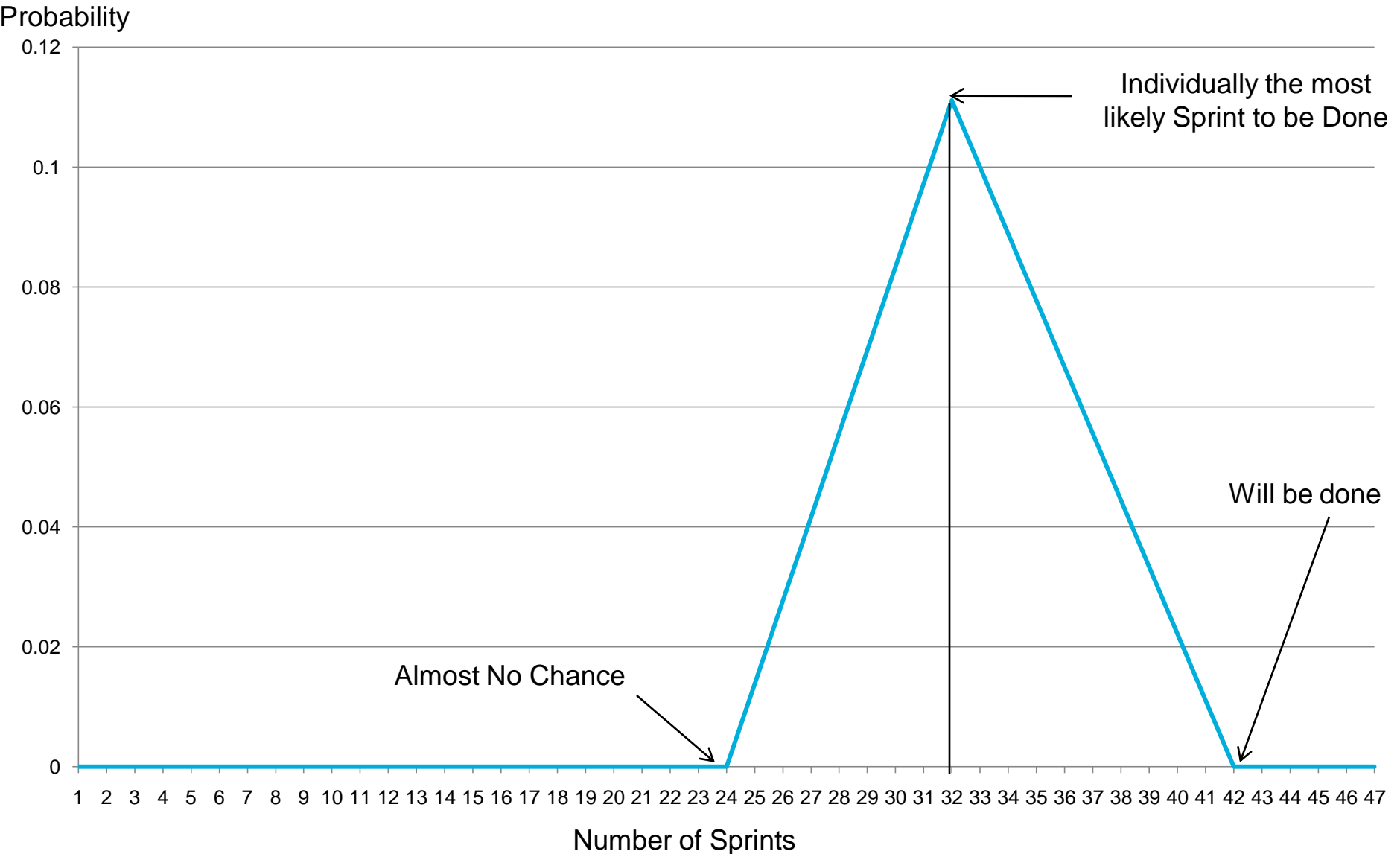


Velocity

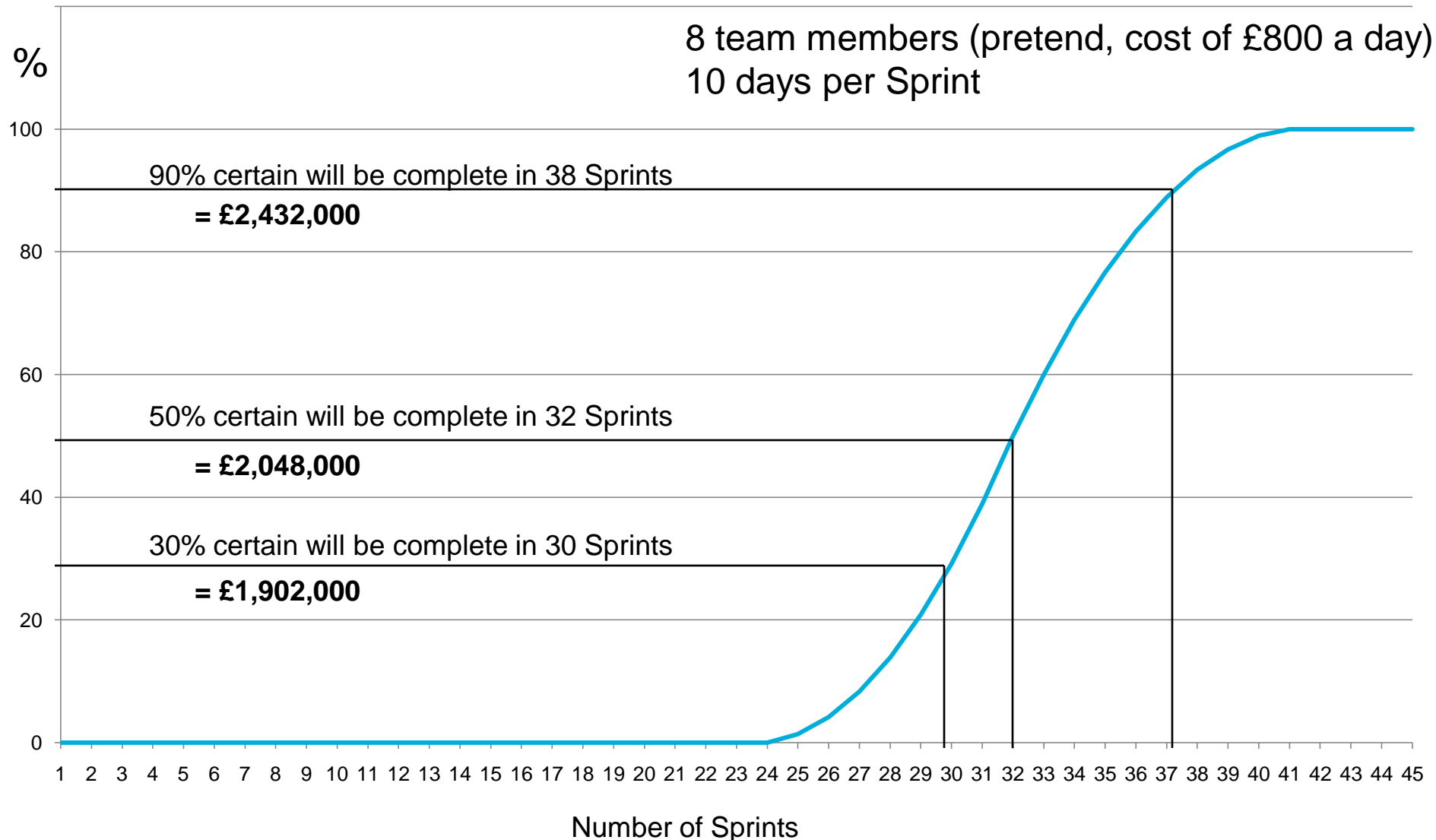
## Estimated Number of Sprints



# Relative Probability of being complete at a given Sprint



# Cumulative Probability of being complete by Sprint



# Revisiting the Risks

## Technical

- Integration Issues
- Buggy Software

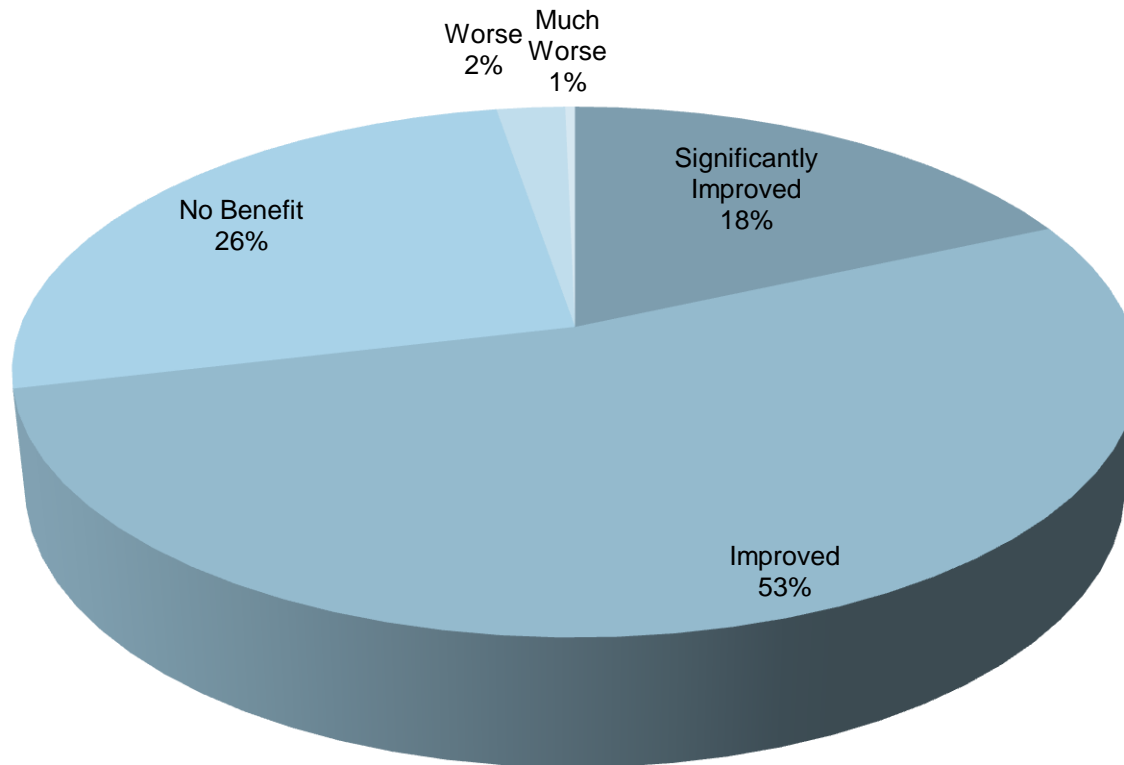
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# Reduced Risk



Results from over  
3000 respondents  
in 80 Countries  
who have used  
Agile in their  
organisations

Source: VersionOne 3<sup>rd</sup> Annual  
Survey 2008  
"The State of Agile Development"  
July 2008

## Summary

- Make uncertainty visible so that informed decisions can be made to use it for your competitive advantage
  - don't seek to control risk
- Create an environment where people can and want to act responsibly
- If Scrum is working in your organisation, you are dealing with risks and you should be getting better

# Questions?

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