Nicholas Hoyt

User Experience Designer

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My track record of success as a UX/UI designer is based on utilizing design methodologies that carefully observe task flows and usage contexts and ultimately reveal users' mental models. These methodologies result in a deeper understanding of users' goals, which is the essential prerequisite for producing software with a streamlined feature set and unparalleled user experience.

Experience

University of Illinois Urbana-Champaign

Sept. 2005 – present

As interaction designer, user interface designer and front-end developer, the purpose of my work at UIUC is centered around producing open source software tools that foster awareness and better understanding of web accessibility.

Several of these tools have been adopted by the University of Illinois and other large university systems (e.g. Penn. State, Indiana University, Ohio State, University of Iowa) as their tools of choice for web accessibility evaluation.

- Designed and co-developed the 'Functional Accessibility Evaluator', a web application that spiders websites and produces evaluation results based on the entire range of WCAG 2.1 'A' and 'AA' Success Criteria.
- Designed and co-developed the 'Alnspector for Firefox' browser extension, which performs the same type of accessibility evaluation as 'FAE' for a single web page, with additional features for dynamic content.
- Contributed navigation menu prototypes and interaction models to the Web Implementation Guidelines Group that is developing a comprehensive set of web components for use by campus web developers.
- Designed and developed the 'SkipTo Landmarks & Headings' browser extension, which provides navigation capabilities among selected ARIA landmarks and HTML headings on a web page.
- Designed and developed the 'Page Structure' browser extension, which enables comprehensive manual checking
 of the headings and landmarks structure and labeling on a web page.
- Designed and co-developed the 'A11yFirst plugins for CKEditor', which provide proactive guidance for accessible authoring, including proper heading structure and text alternatives for images.
- · Designed and co-developed the 'Accessibility Bookmarklets', easily installable in any browser.

Skills

User Experience & Interaction Design

- · Requirements gathering and analysis
- Development of conceptual models, personas, scenarios
- · Essential use cases, user role- and task-models
- · Creation of wireframes using Sketch, OmniGraffle and Figma

User Research & Information Architecture

- · Field observations, contextual interviews
- · Task-modeling workshops, wants and needs analysis
- · Card sorting exercises, focus groups
- · Paper prototyping, low-fidelity prototypes

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Usability Testing & Analysis

- Creation of interactive HTML/JavaScript prototypes
- · Facilitation of remote and lab-based usability testing
- · Quantitative and qualitative analysis of test results

Web Accessibility & Inclusive Design

- · WCAG 2.1 requirements
- · WAI-ARIA Authoring Practices, ARIA in HTML
- · Accessibility evaluation and auditing

Front-End Development

- Modern JavaScript (through ES2019), HTML, CSS
- DOM scripting and event handling
- Git, Node.js, npm, Babel, webpack, Rollup, Gulp
- · Responsive design, Sass
- · Web components, Lit library, WebExtensions API

Education

B.A. in Computer Science, University of Massachusetts Boston Summa cum laude

Resources

Browser Extensions & Editor Plugins

- Alnspector for Firefox
- · A11yFirst plugins for CKEditor
- SkipTo Landmarks & Headings for Chrome
- SkipTo Landmarks & Headings for Firefox
- Page Structure for Firefox
- · Accessibility Bookmarklets