HANOI UNIVERSITY OF SCIENCE AND TECHNOLOGY SCHOOL OF INFORMATION AND COMMUNICATION TECHNOLOGY



BIG PROJECT

OBJECT-ORIENTED PROGRAMMING

PHARMACY MANAGEMENT

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Hanoi, January 2023

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INTRODUCTION

Pharmacy management is a significant task that any pharmacy would have to deal with. In addition to importing medicines and giving prescriptions, every pharmacy is required to store and take detailed notes of prescriptions so that information would be more comprehensible, comprehensive and convenient for future searching purposes or pharmaceutical orientations.

To tackle this issue, an advanced software can be utilized instead of traditional notebooks to take notes of customers' prescriptions, statistics, and total income.

This topic will give a generalized description of the requirements to bring this software into fruition, the projected design as well as build an illustration to make the baseline of the complete product down the line.

ASSIGNMENT FOR EACH MEMBER

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Name	Detail assignment		
	Design the GUI		
Nguyễn Khoa Đoàn	General function		
	Prescription function		
	Design the model		
Đỗ Trung Hiếu	Statistic function		
	About function		
	Design the database		
Nguyễn Hải Phong	Database connecting		
	Login function		
	Medicine management function		

CHAPTER 1: SURVEY, DECLARATION OF PROBLEM REQUIREMENTS

1.1. Description of the problem's requirements

A pharmacy sells all types of medicine such as pills, solutions, power. When there are customers, the pharmacy will issue an invoice and store it in the prescription information bank.

Build the pharmacy management system that includes:

- Add, edit, and delete medicine information by input name.
- Store information about sold prescriptions (each consisted of different medicines).
- Search and display a prescription's information according to the prescription code.

Depending on the medicine type, each will have different statistics. Pills go by pill unit, solutions go by milliliter, and power goes by milligrams.

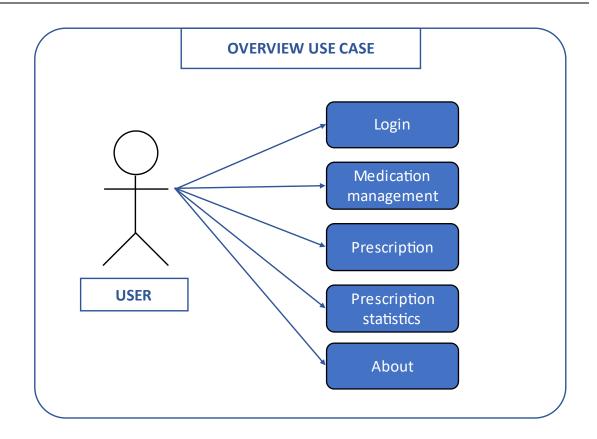
Build statistics on sold medicine and pharmacy's income in the input period (from dd/mm/year to dd/mm/year).

1.2. Use case diagram

1.2.1. Overview use case diagram

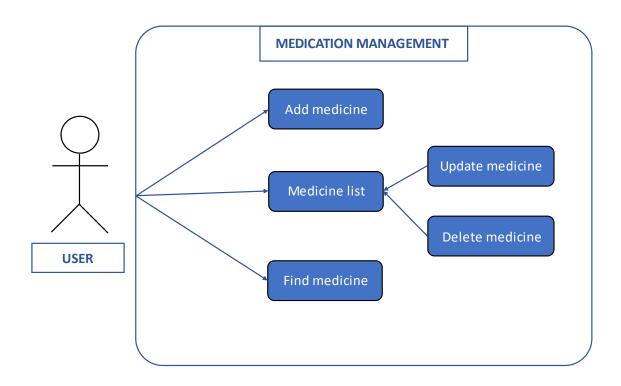
To access this software, the accountants are required to log in using the username and password provided by the software management.

Thus, users can use this software's function to manage prescription problems as well as manage medicine in the pharmacy. Users can also view the pharmacy's income statistics and total bills through the overview function, detailed statistics on prescriptions in the statistic function as well as give prescriptions for customers using the prescribed function.

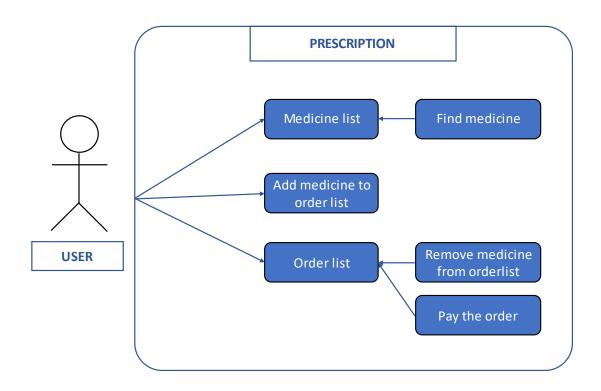


1.2.2. Level 2 use case diagram

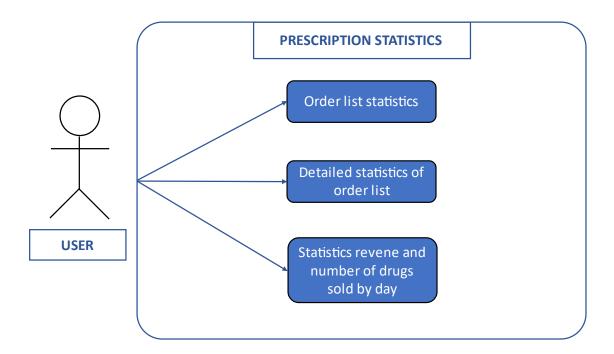
Detail use case "Medication management":



Detail use case "Prescription":

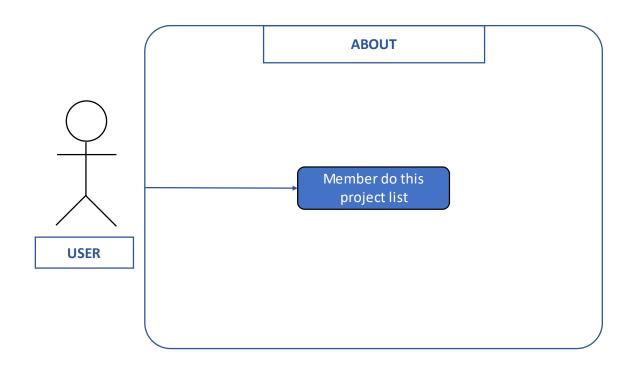


Detail use case "Prescription statistics":



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Detail use case "About":



1.3. Use case specification

Use case "Login":

Osc case Logiii.			
Use case ID	UC01	Use case name	Login
Purpose		Log	g in to the system
Agent			User
Event		The user c	licks on the login button
Prerequisites		The use	r fills in all the blanks
Post-condition	The user can log in to the system		
	Number Perform by Action		Action
Main event	1 User Fill in all the blanks		Fill in all the blanks
(successfully)	2	System Checking and verifying the information	
	3	System Display the interface after login	
Alternative	Number	er Perform by Action	
event (unsuccessfully)	1	System	Display the signal request to fill the correct information

Numbe	r Data fields	Description	Required	Valid condition	Example
1	Username		Yes		
2	Password		Yes		

Use case "Add medicine":

		Use case	
Use case ID	UC02	name	Add medicine
Purpose	Add medicines into the system		
Agent			User
Event		The user	clicks on the add button
Prerequisites		The user ha	as logged into the system
Post-condition		The medici	ne is added to the system
	Number	Perform by	Action
	1	User	Choose the Store tab on the left side
	2	System	Switch to the Store interface
Main event	3	User	Fill in all the information
(successfully)	4	System	Check input information
	5	System	Check the format of the input information
	6	System	Add medicine into the system
	7	System Notify the user when successful added	
Alternative	Number	Perform by	Action
event (unsuccessfully)	1	System	Display the signal request to fill in the correct information format or to fill in all the blanks

Number	Data fields	Description	Required	Valid condition	Example
1	Medicine ID		Yes		
2	Medicine name		Yes		
3	Date of manufacture		Yes		
4	Expiry		Yes		

5	Price		Yes	
6	Brand		Yes	
7	Type	Select 1 in 3 type	Yes	
Quantity	Quantity		Yes	

Use case "Delete medicine":

Use case ID	UC03	UC03 Use case name Delete medicine			
Purpose		Delete the medicine in the system			
Agent			User		
Event	The use	er clicks on the	medicine and clicks the delete button		
Prerequisites		The user ha	as logged into the system		
Post-condition		The medicine	is removed from the system		
	Number	Perform by	Action		
	1	User	Choose the medicine that needs to be removed		
	2	System	Display a message asking the user to confirm the deletion		
Main event (successfully)	4	User	Delete confirmation		
(Successium)	5	System	Delete the medicine and show the successful message		
	6	System	Add the medicine to the system		
	7	System	Notify the user when successfully added		
	Number	Perform by	Action		
Alternative event (unsuccessfully)	1	System	End event when the user doesn't confirm the deletion		
	2	System	Notify that the medicine has not been selected to delete		

Use case "Update medicine":

Use case ID	UC04	Use case name	Update medicine
Purpose	Change the medicine information in the system		
Agent	User		
Event	The user clicks on the update button		
Prerequisites	The user has logged into the system		

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Post-condition	None			
	Number	Perform by	Action	
	1	User	Choose the medicine that needs to be updated	
	2	System	Get the medicine information and show it on the screen	
Main event	3	User	Change the information that needs to be updated	
(successfully)	4	System	Check the input information	
	5	System	Check the format of the input information	
	6	System	Update the medicine information in the system	
	7	System	Notify the user when successfully updated	
Alternative	Number	Perform by	Action	
event (unsuccessfully)	1	System	Display the signal request to fill in the correct information format or to fill in all the blanks	

Use case "Find the medicine":

Use case ID	UC05	Use case name	Find medicine	
Purpose		Find the medicine in the system		
Agent		User		
Event		The user enters	information in the search field	
Prerequisites		The user has logged into the system		
Post-condition		A list of valid medicines is displayed		
	Number	Perform by	Action	
Main event	1	User	Enters information in the search field	
(successfully)	2	System	Find the valid medicines in the database	
	3	User	Display all valid medicines	
Alternative	Number	Perform by	Action	
event (unsuccessfully)	1	System	Notify when a valid drug is not found	

Use case "Show the medicine list":

Use case ID	UC06	Use case name	Show medicine list	
Purpose		Display all the medicine in the system		
Agent			User	
Event		The user choose	es the Store tab on the left side	
Prerequisites		The user has logged into the system		
Post-condition		None		
	Number	Perform by	Action	
Main event	1	User	Choose the Store tab on the left side	
(successfully)	2	System	Get all medicines in the database	
	3	User	Display all the medicines information	
Alternative	Number	Perform by	Action	
event (unsuccessfully)			None	

Use case "Show the purchase list":

Use case ID	UC07	Use case name	Show medicine list	
Purpose	Display current medicine in the purchase list			
Agent		User		
Event	Tl	ne user chooses	the purchase tab on the left side	
Prerequisites		The user ha	as logged into the system	
Post-condition		None		
	Number	Perform by	Action	
Main event	1	User	Choose the purchase tab on the left side	
(successfully)	2	System	Get current medicines in the database	
	3	User	Display current medicines information	
Alternative	Number	Perform by	Action	
event (unsuccessfully)			None	

Use case "Add medicine to purchase list":

Use case ID UC	Use case name	Add medicine to the purchase list
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Purpose		Add medicine to the purchase list		
Agent		User		
Event	Т	he user choose	s the add button on the left side	
Prerequisites	The use	The user has logged into the system and selected the correct medicine		
Post-condition			None	
	Number	Perform by	Action	
Main event	1	User	Choose the tab on the left side	
(successfully)	2	System	Add medicine to the purchase list	
	3	System	Display all the medicines information	
Alternative	Number	Perform by	Action	
event (unsuccessfully)			None	

Use case "Remove medicine from the purchase list":

Use case ID	UC09	Use case name	Remove medicine from the purchase list	
Purpose	Remove medicine from the purchase list			
Agent		User		
Event	Th	e user chooses	the remove button on the left side	
Prerequisites	The use	The user has logged into the system and selected the correct medicine in the purchase list		
Post-condition			None	
	Number	Perform by	Action	
	1	User	Choose the purchase button on the left side	
Main event (successfully)	2	User	Click the remove button	
(34-00-332-41-13)	3	System	Remove medicine from the purchase list	
	4	System	Display all the medicines information	
Alternative	Number	Perform by	Action	
event (unsuccessfully)			None	

Use case "Medicine bill payment":

Use case ID	UC10	Use case name	Payment
		Haine	

Purpose		Medicine bill payment		
Agent	User			
Event	Th	The user chooses the pay button on the bottom side		
Prerequisites	The user	The user has logged into the system and has added medicine to the purchase medicine list		
Post-condition			None	
	Number	Perform by	Action	
Main event	1	User	Choose the Store tab on the left side	
(successfully)	2	System	Add medicine to the purchase list	
	3	System	Display all the medicines information	
Alternative	Number	Perform by	Action	
event (unsuccessfully)			None	

Use case "Display the prescription and its detail":

Use case ID	UC11	Use case name	Display the prescription and its detail	
Purpose	Display the prescription and its detail			
Agent		User		
Event	Th	e user chooses	the purchase tab on the left side	
Prerequisites		The user has logged into the system		
Post-condition	None			
Main event	Number	Perform by	Action	
	1	User	Choose the purchase tab on the left side	
(successfully)	2	System	Get all bill and bill information in the database	
	3	User	Display all the bill information	
Alternative	Number	Perform by	Action	
event (unsuccessfully)			None	

Use case " Provide the quantity and income statistics "

Use case ID	UC12	Use case name	Provide the quantity and income statistics
Purpose	Provid		nd income statistics in a time period

Agent		User		
Event	Т	The user chooses the statistic tab on the left side		
Prerequisites		The user has logged into the system		
Post-condition			None	
	Number	Perform by	Action	
Main event (successfully)	1	User	Choose the statistic tab on the left side	
	2	User	Choose the start and end date	
	3	System	Calculating the total quantity and income	
	4	System	Display all the quantity and income information	
Alternative	Number	Perform by	Action	
event (unsuccessfully)			None	

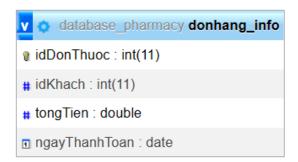
Use case "About":

Use case ID	UC13	Use case name	About	
Purpose	Display all the team member list			
Agent		User		
Event	7	The user chooses the About tab on the left side		
Prerequisites		The user has logged into the system		
Post-condition		None		
	Number	Perform by	Action	
Main event (successfully)	1	User	Choose the About tab on the left side	
(**************************************	2	User	Display all the member information	
Alternative	Number	Perform by	Action	
event (unsuccessfully)			None	

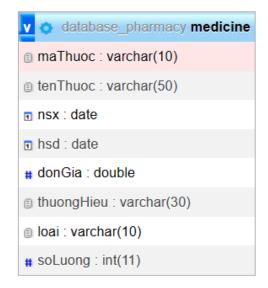
CHAPTER 2: PROBLEM ANALYSIS AND DESIGN

2.1. Database design

The relationship diagram between tables

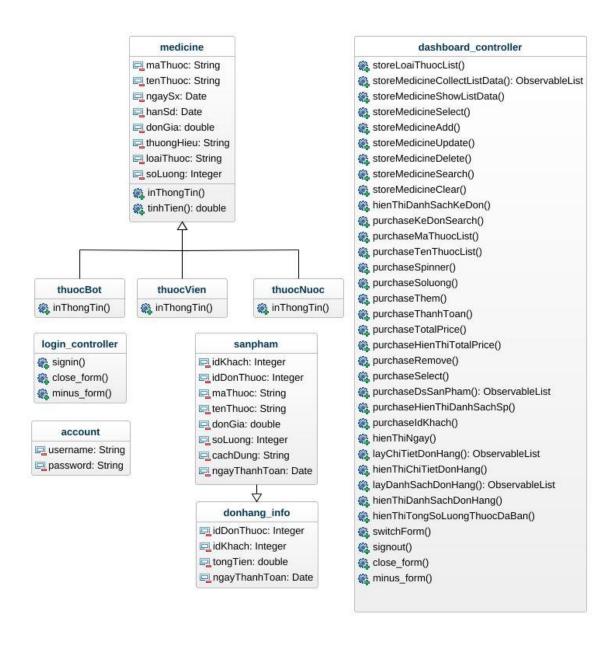








2.2. UML diagram



CHAPTER 3: TECHNOLOGY AND ALGORITHMS USED

- Use JavaFX and SceneBuilder to design the interface
- Use XAMPP to create the database
- Use genmymodel.com to create the class diagram

CHAPTER 4: BUILD THE ILLUSTRATION PROGRAM

4.1. Illustration result

After a process of thorough research and development, our group has managed to achieve the projected results. We have finished the product orientation with the ability to provide support for pharmacy management, prescriptions as well as income and invoice statistics, all conveniently packed into one software.

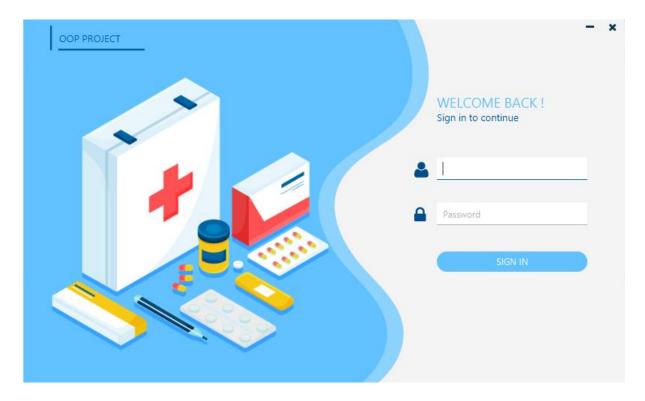
Software information:

- Operate on the Java platform
- Operate on every operating system
- Utilize MySQL

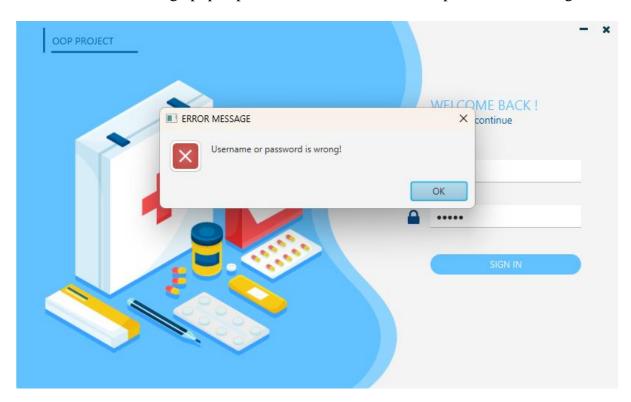
4.2. Program interface

Login screen

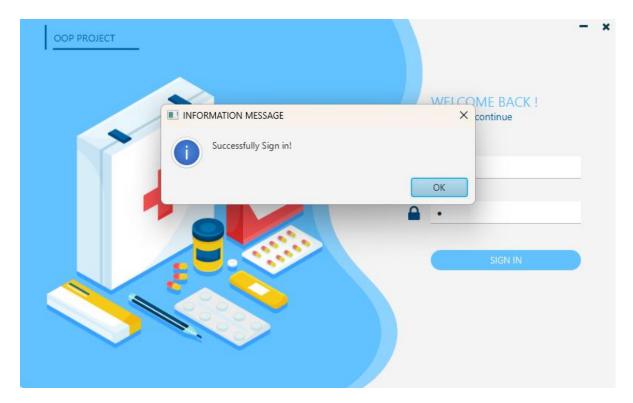
- Username
- Password



- An error message pops up when the entered username/password is wrong.

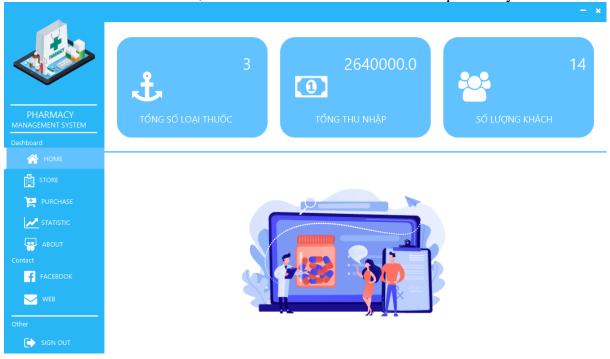


- A message pops up indicating that the sign-in is successful.



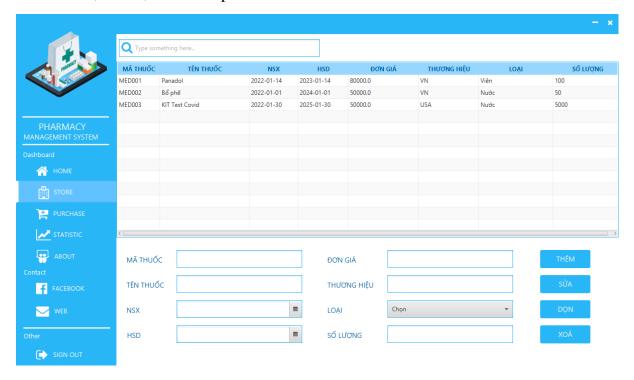
Home screen

The interface includes the main function on the left-hand side and also the total number of medicines, clients and the total income of the pharmacy.

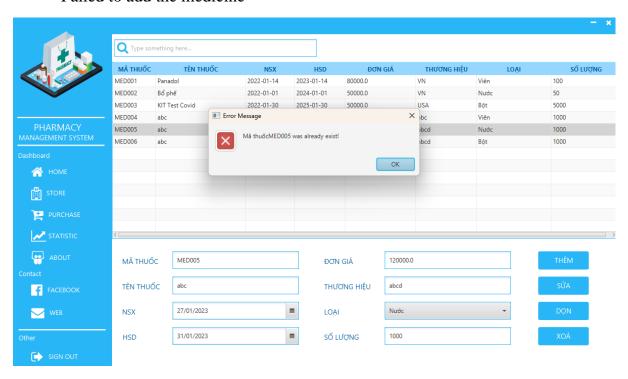


Store function

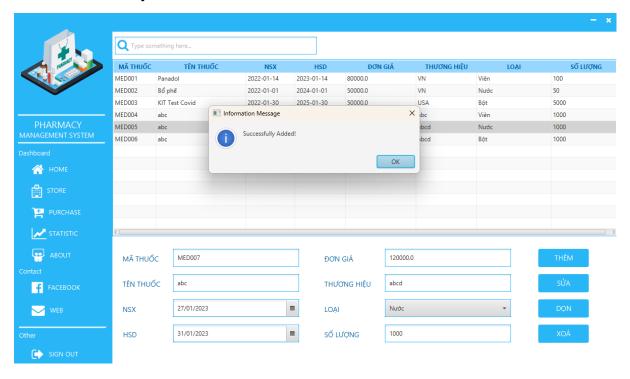
- Add, delete, edit and update the medicine



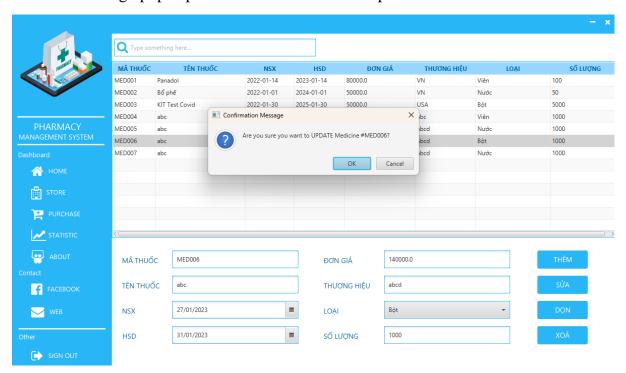
- Failed to add the medicine



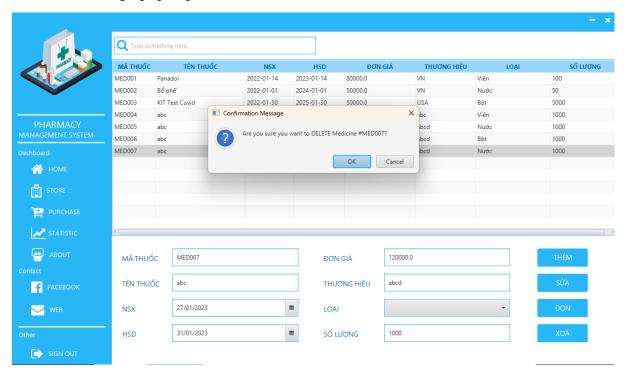
- Successfully added the medicine



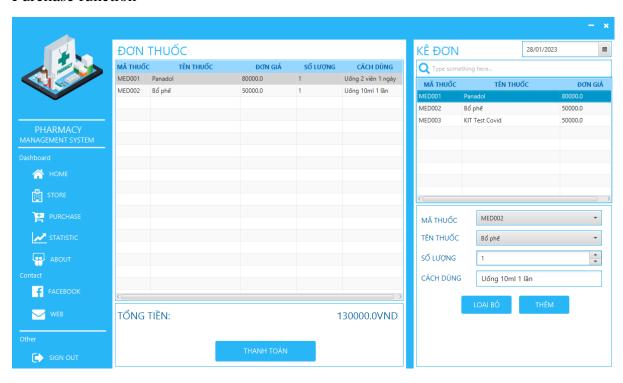
- A message pops up to confirm the medicine update



- A message pops up to confirm the medicine deletion



Purchase function



Statistics function



- The interface after selecting the filtered time period



About function

- Display the members' information



CONCLUSION

In the project we have created software that meets some of the following basic functions as follows:

- Inventory management of the pharmacy
- Order management and sales at the pharmacy
- Statistics of sales and number of drugs sold by the day

On the other hand, the project has a few downsides. In the future, we recommend below functions:

- Add sales function by customer id (id by phone number or encoded code)
- Statistics customer and customer class (like silver, gold, ...)
- Add payment calculation function
- Online shopping, payment

REFERENCES

- [1] Object-oriented programming slide provided by PhD. Do Thi Ngoc Diep
- [2] JavaFX UI Design on Youtube KeepToo
- [3] JavaFX playlist on Youtube Bro Code