#### Assignment No. 21

### Inheritance

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# Objective

 Write a module that contains a function to generate a random number between a given range. Import the module into another Python script and use the function to generate and print random numbers



### Code

Snapshot of your code

```
from Solver import RandomNumber
minVAlue = 1
maxValue = 34

randomNumber1 = RandomNumber.randomNumber(minVAlue, maxValue)
randomNumber2 = RandomNumber.randomNumber(minVAlue, maxValue)
print(f"Random number 1: {randomNumber1}, Random number 2: {randomNumber2}")
Text watermark
```

```
import random
class RandomNumber:
    def randomNumber(number1, number2):
        return random.randint(number1, number2)

Text watermark
```



## Output

Snapshot of your output

```
Random number 1: 29, Random number 2: 18

Process finished with exit code 0

Text watermark
```

