

2023

# PS2 User Experience Judgement Rubric

**ONLY UX JUDGES SHOULD BE USING THIS VERSION OF THE RUBRIC!**

Judge (not shared with students): \_\_\_\_\_  
Judged Team (name or number): \_\_\_\_\_  
Date: \_\_\_\_\_

**Instructions:** for each requirement, mark the box that most closely aligns to your impression of the solution. Reference the competition problem statement document to get in-depth descriptions of the requirements listed below. Your judgements here should reflect how well the solution satisfies the directions in the problem statement, the aesthetics of the user interface and experience, and the team's presentation. Keep your expectations high, teams had **a whole month** to work on this. **DO NOT FEEL OBLIGATED TO AWARD HIGH SCORES!** Also, note that you **do not** have to fill this rubric out in order! If you have *any questions at all*, please reach out ASAP!

**Solution Functionality Review**  
[ total weight: 100 ]

Requirement(s) to Reference	Score			
	0	1	2	3
	Missing or Completely Non-functional	Attempted But Does Not Satisfy Requirement	Reasonably Satisfies Requirement	Exceeds Requirement Expectations
Change 2	When creating a new user, a full name is required. When accessing a user's profile, you can see their full name if they have one in the system. You can login as a user and change the full name to something else, which should be reflected in that user's profile immediately. [ weight: 5 ]			
Change 3	The Feed view (the page that lists all of the articles a user can see) is pleasant to look at, elegant, and ergonomic. It is pretty simple to figure out and use. It has the appropriate components spelled out in the requirement text and provides the functionality spelled out at each bullet point. [ weight: 5 ]			
	Users can create their own articles, which appear in their own feed. [ weight: 5 ]			
	Along with their own articles, users can see articles from users to which they're connected. Other articles cannot be seen by users. [ weight: 5 ]			
	The Article view supports <a href="#">Markdown</a> . Articles are rendered as Markdown and are pleasant to look at. Users can create new articles and edit existing articles they own.			

	[ weight: 5 ]			
Change 4	You can filter which articles are shown in the Article view UI by keyword. [ weight: 20 ]			
Change 5	When viewing an article, the title of the page (listed in your browser's title bar) is changed to match the title of the article. [ weight: 5 ]			
Change 6	Authenticated users can change their email and full name from within the Profile view. [ weight: 5 ]			
	administrators, when impersonating a user, can change that user's email address or full name from within the Profile view. [ weight: 5 ]			
Change 7	Administrators can demote staff accounts back into inner accounts. [ weight: 5 ]			
Change 8	The Opportunity view now shows, along with the total number of active viewers/sessions, how many of those active viewers are authenticated vs how many are not. For example, something like: "10 active viewers (4 authenticated, 6 unauthenticated)" [ weight: 5 ]			
Change 9	From the Admin view, you can see an overview of all activity within the system pursuant to the text of the requirement. [ weight: 10 ]			
	administrators can sort and filter data when interacting with the overview of all system activity. [ weight: 5 ]			

	System activity updates asynchronously/automatically (give it 60 seconds) without you having to press a refresh button or take any other actions. You can test this by creating multiple users across multiple tabs that are viewing and interacting with the same opportunities/profiles/articles; you should eventually see the changes from one tab reflected in the other. [ weight: 10 ]			
Change 10	administrators can delete users via the Admin view. Any user can delete their own account. Deleting an account does not delete the opportunities associated with that account, but it does delete the articles associated with that account. [ weight: 5 ]			

**Instructions:** please provide any additional comments you have below. Note that your comments are shared directly with the students. Please be thorough, encouraging, and fair.

Positive Comments

Please share any positive comments you have for this team.

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Constructive Criticism

Please share any unanswered concerns or comments you have for this team.

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Two Questions For This Team

Please share the two most pressing questions you'd like answered about this team's solution.

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Shared Thoughts (visible to all judges)

Please add any thoughts or concerns you believe other judges should be made aware of.

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