Lesson 1: Have a clear goal

The reasons you need a clear goal are so that you know why you're doing what you're doing, and so that you are less likely to get lost along the way. Even if you do step two really well, stuff will come up and you need to have a way to ask yourself "will this help me achieve the overall goal?"

Lesson 2: Plan how to get there

* Revisit this regularly, no plan survives first contact with the enemy
* Know what your dependencies are (e.g. flextable vs GT)

Lesson 3: Have exit/"save" points

* All of the green boxes in the last slide were tangible outputs that independently justified the step they came from. If I got called away from the project midway through step 2, I knew that the time I put into step 1 was not wasted because I had delivered that mini-project and had a useful thing that came out of it.
* Each of the CSVs that were output were also like save points for the step before. So if I finished work mid-way through stage 5 one day, on the next day I didn't need to re-run all of the scripts I'd written for steps 1 to 4. Instead I pulled in the relevant data from the CSV that was already mostly transformed and ready to go.

Lesson 4: Generic is better than specific

Up until now, everything I've said has just been "plan a thing, do a thing" without a lot of RAP in mind. Where things get reproducible is when you start thinking about "how can I reuse this in another project?" as you write it.

Lesson 6: Document as you go

Lesson 7: