

COMP 546

Lecture 13

Psychophysics

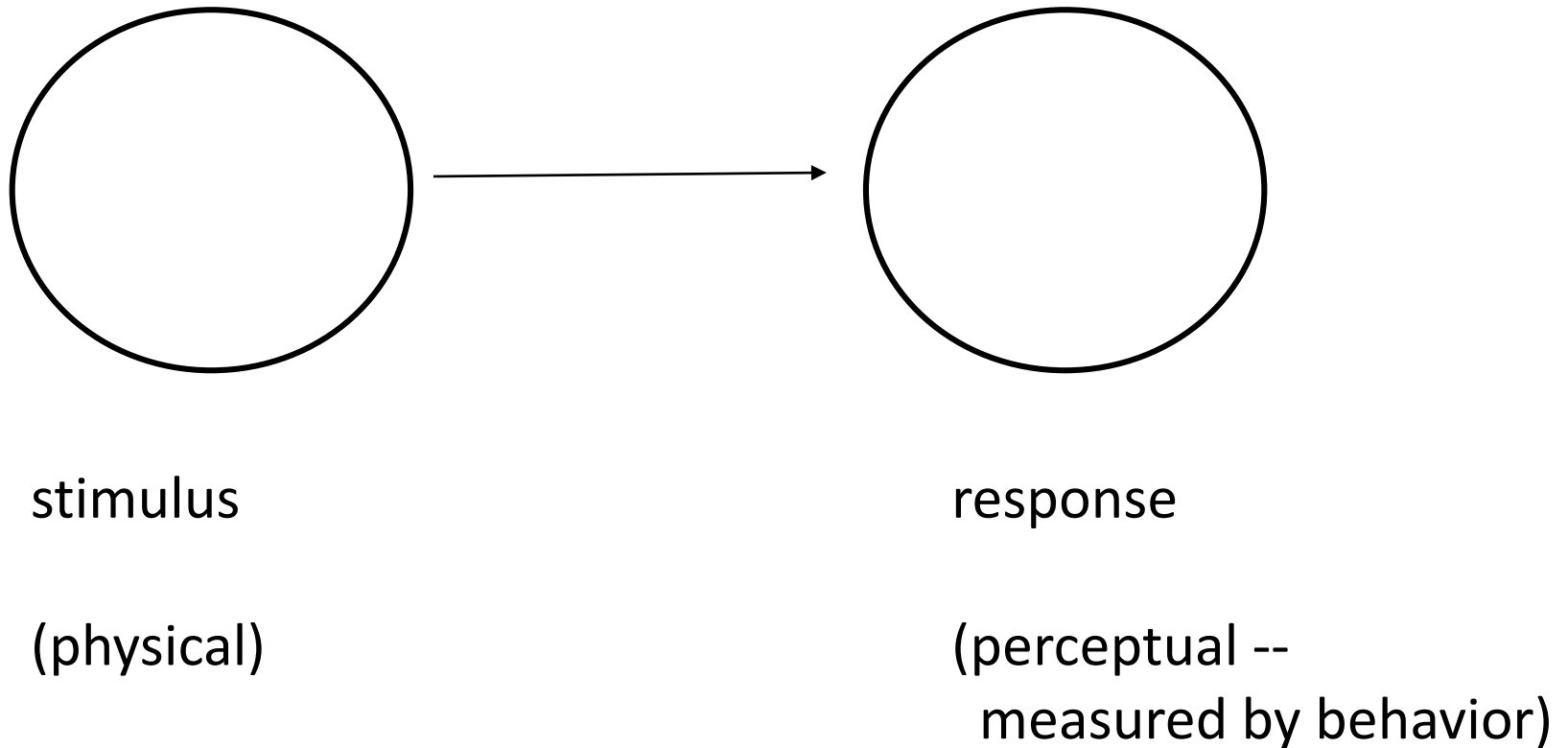
Thurs. Feb. 21, 2019

How do we measure how well someone can perform a vision task? E.g. How well can one *discriminate* ...

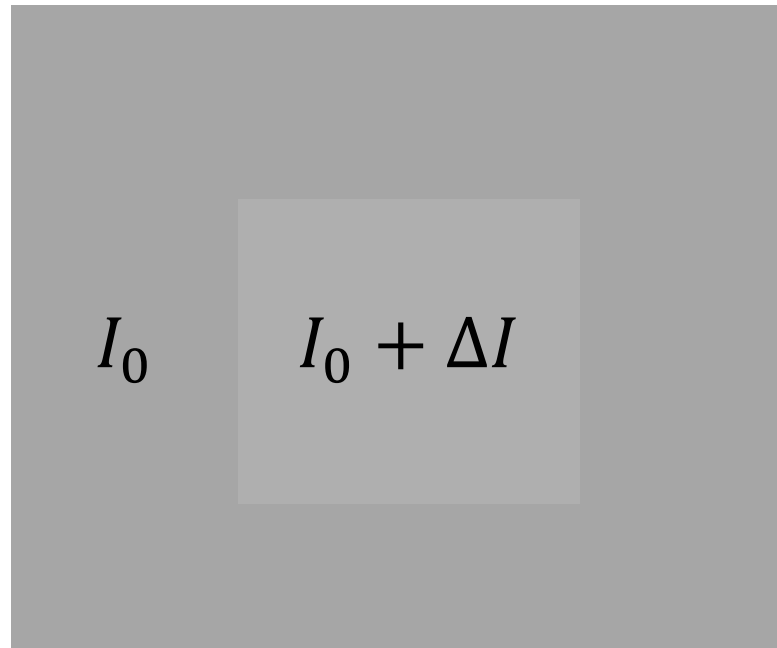
- color or luminance (intensity)
- orientation of lines
- depths from binocular disparity
- 3D surface shapes (slant, tilt, curvature, ...)
- .....

"Psychophysics" : (loose definition)

the study of *mappings* from physical variables to perceptual variables, *as measured by behavioral response*

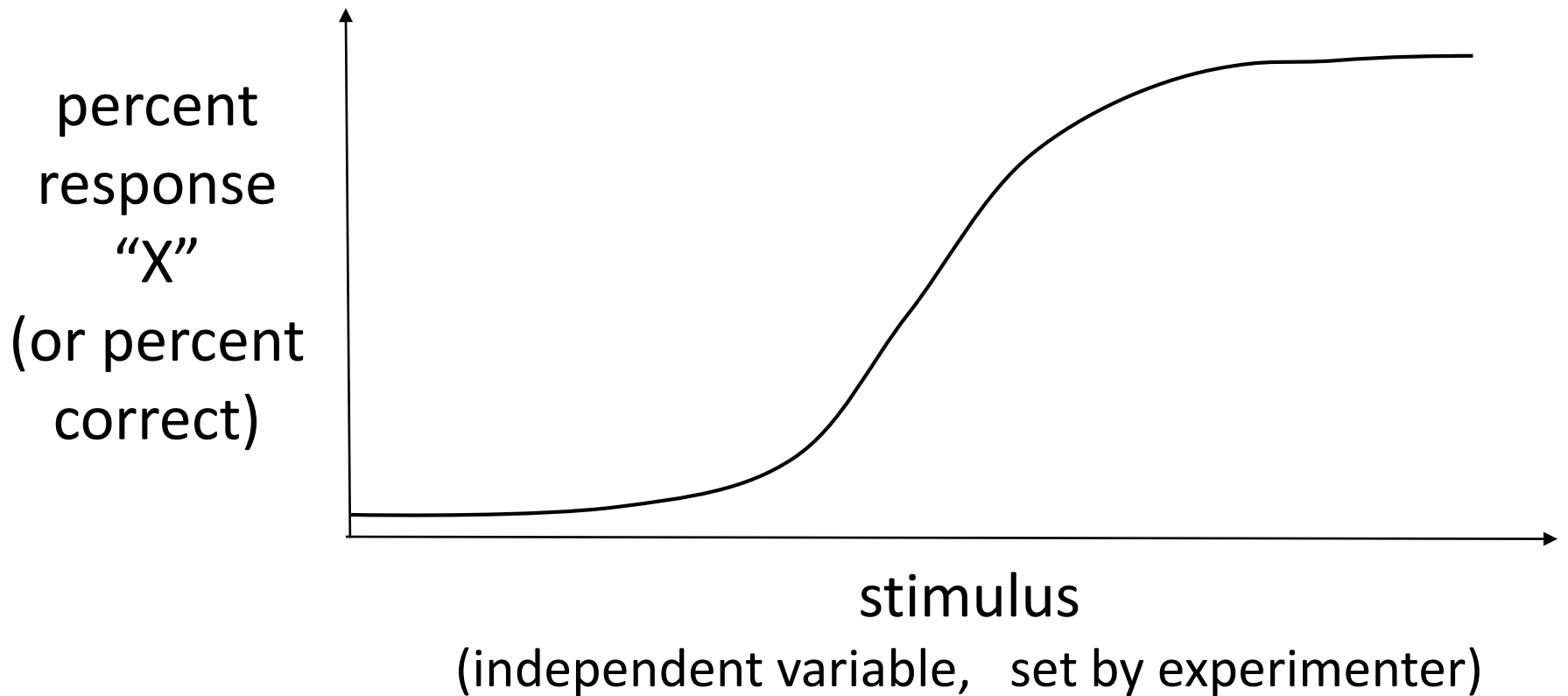


# Example 1a: intensity discrimination (or detection)

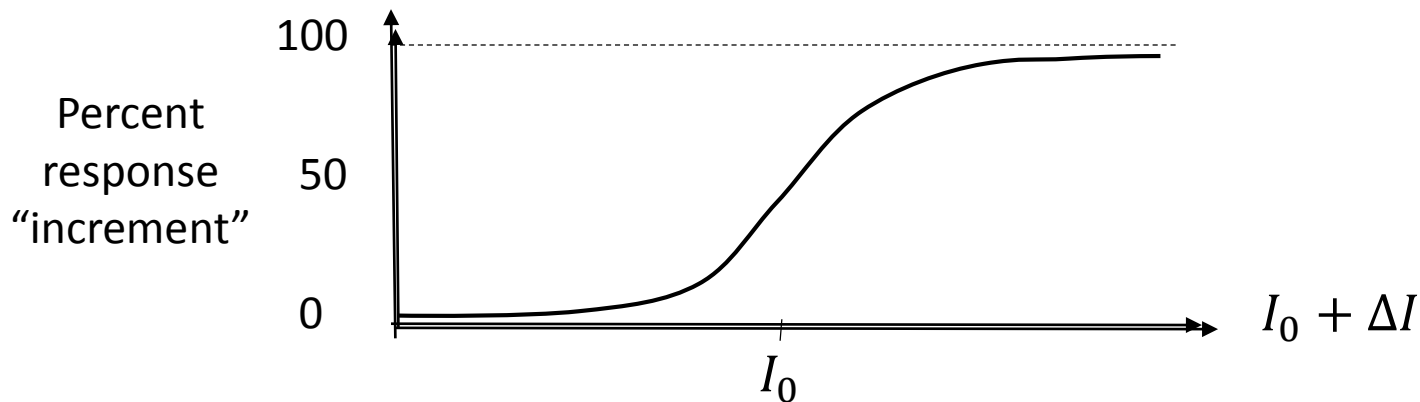
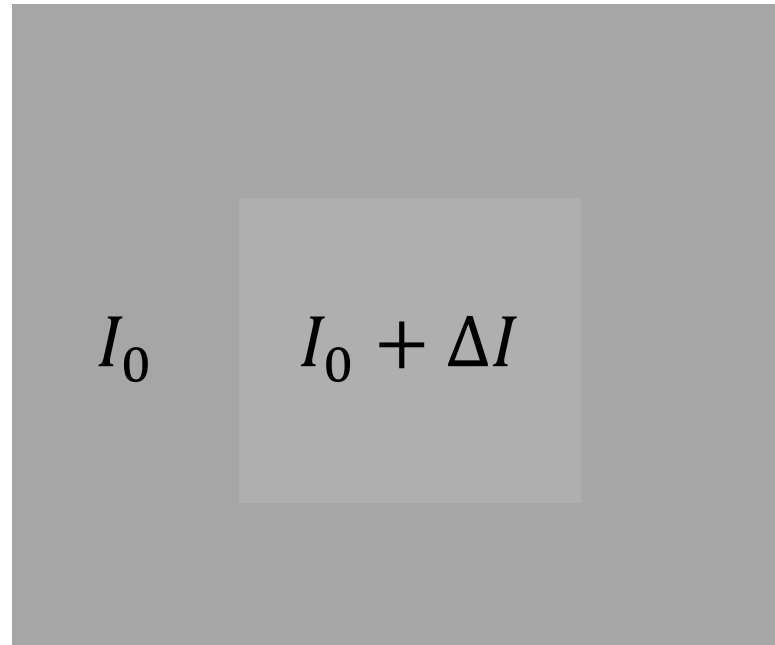


Is the central square brighter  
or darker than the background?

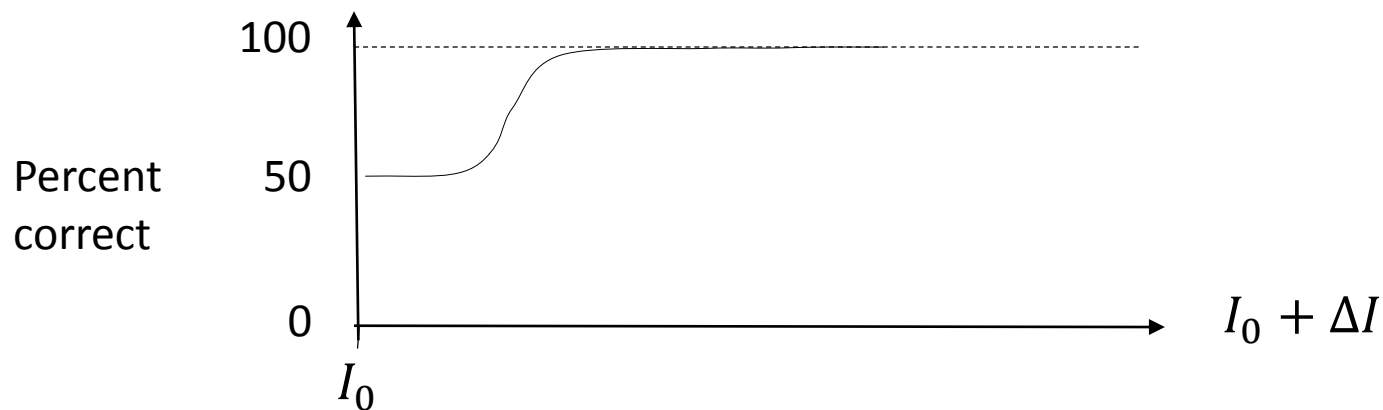
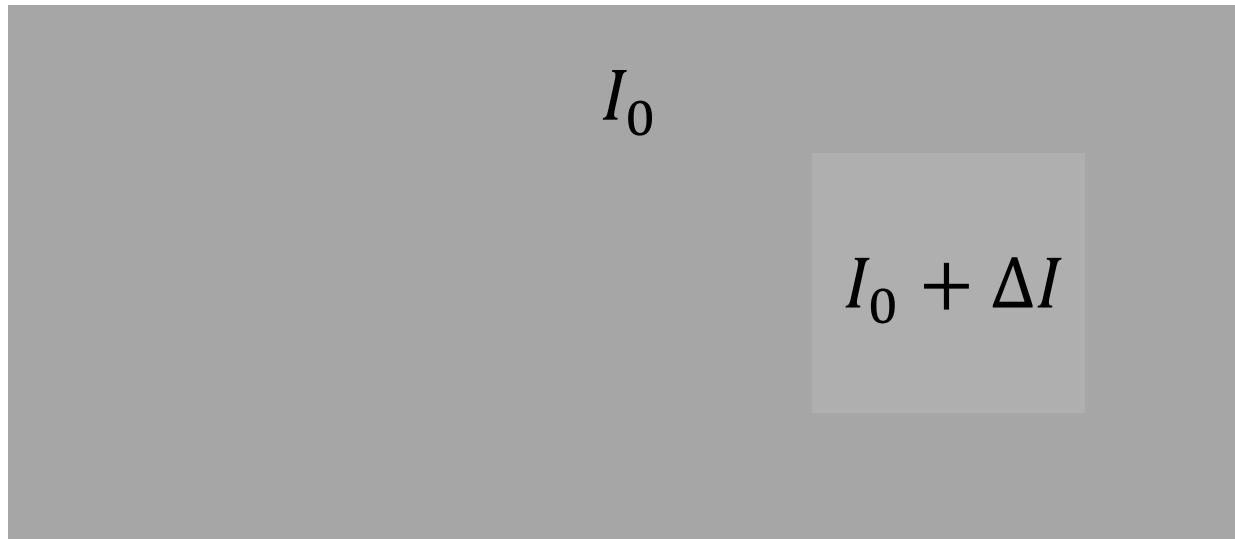
# Psychometric function



# Example 1a: intensity discrimination (increment or decrement?)



# Example 1b: intensity detection (left or right?)



Q: Why are psychometric curves not step functions ?

A:

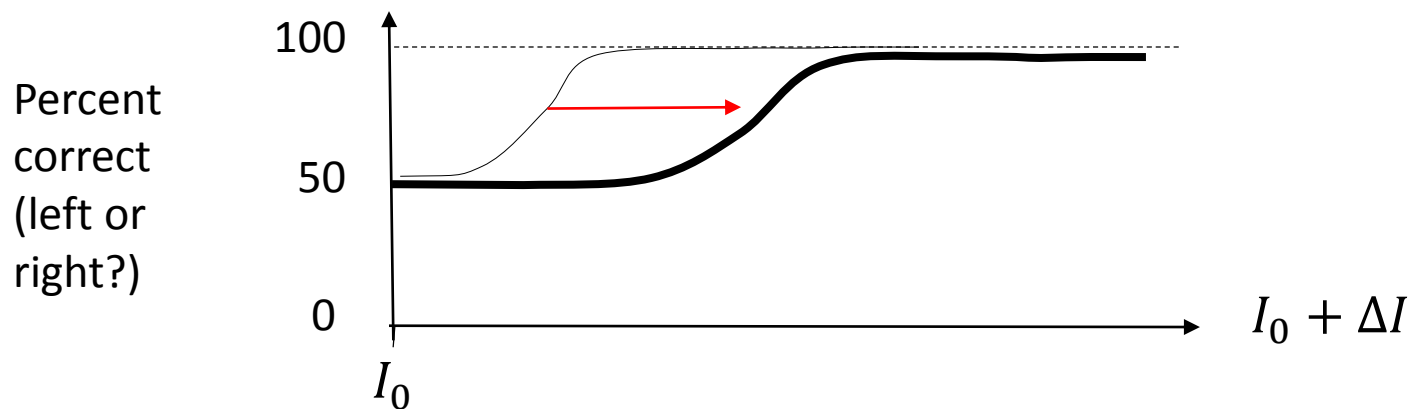
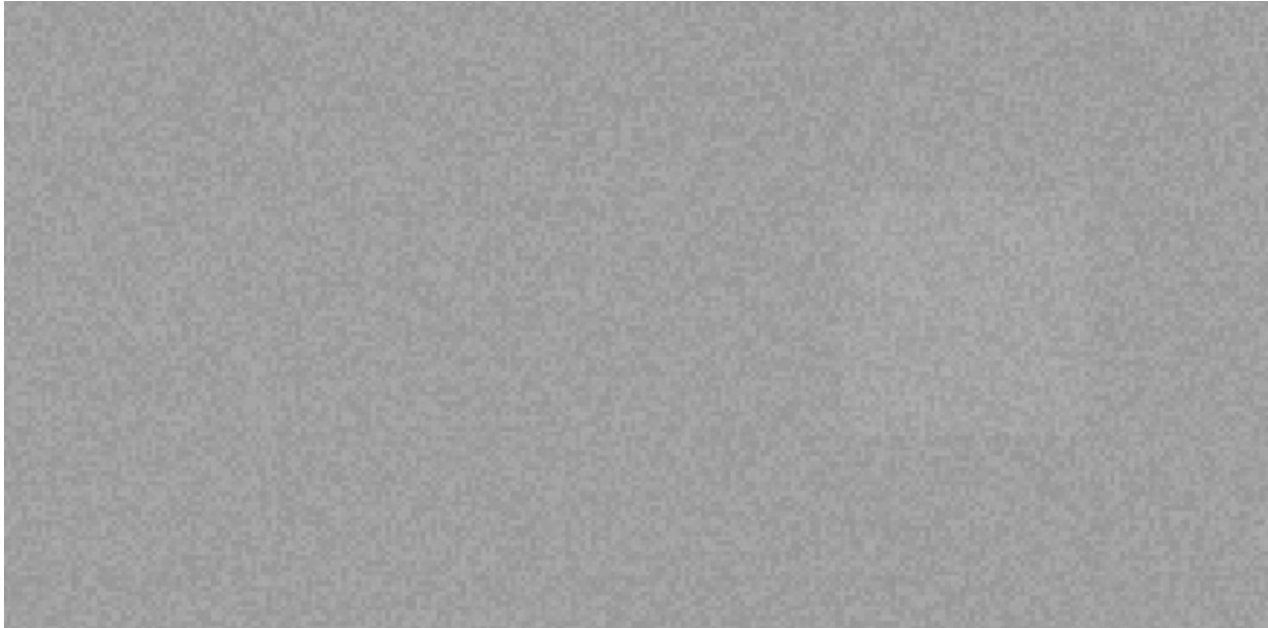


Q: Why are psychometric curves not step functions ?

A:

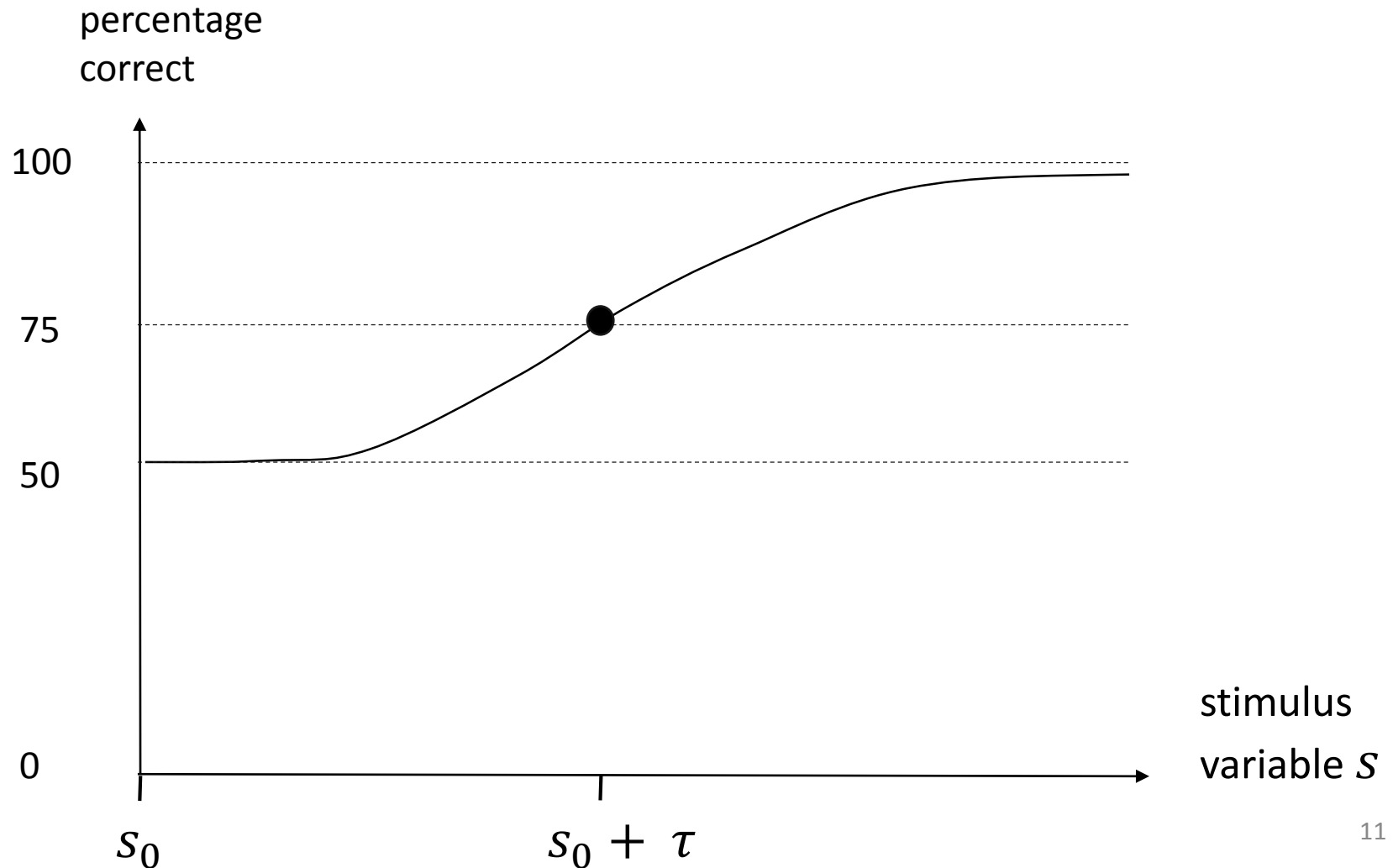
- noise in the display or stimulus
- noise in the sensors/brain
- limited resolution: finite samples
- subjects press the wrong button (stop paying attention)

# Example 1c: intensity increment (left or right? *with added noise*)



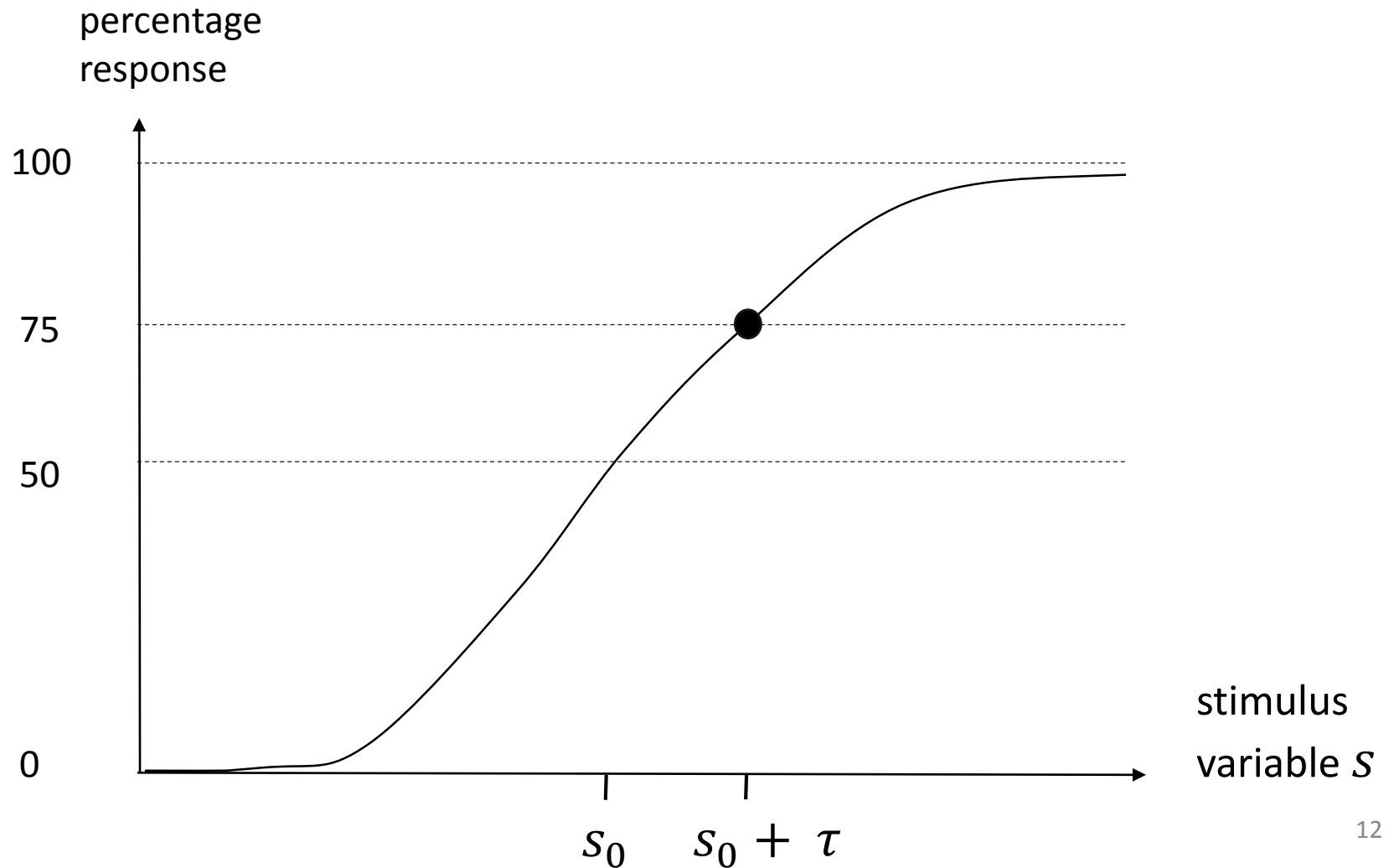
# Psychophysical threshold $\tau$

Defines the stimulus level that gives a particular performance level e.g. 75% correct.

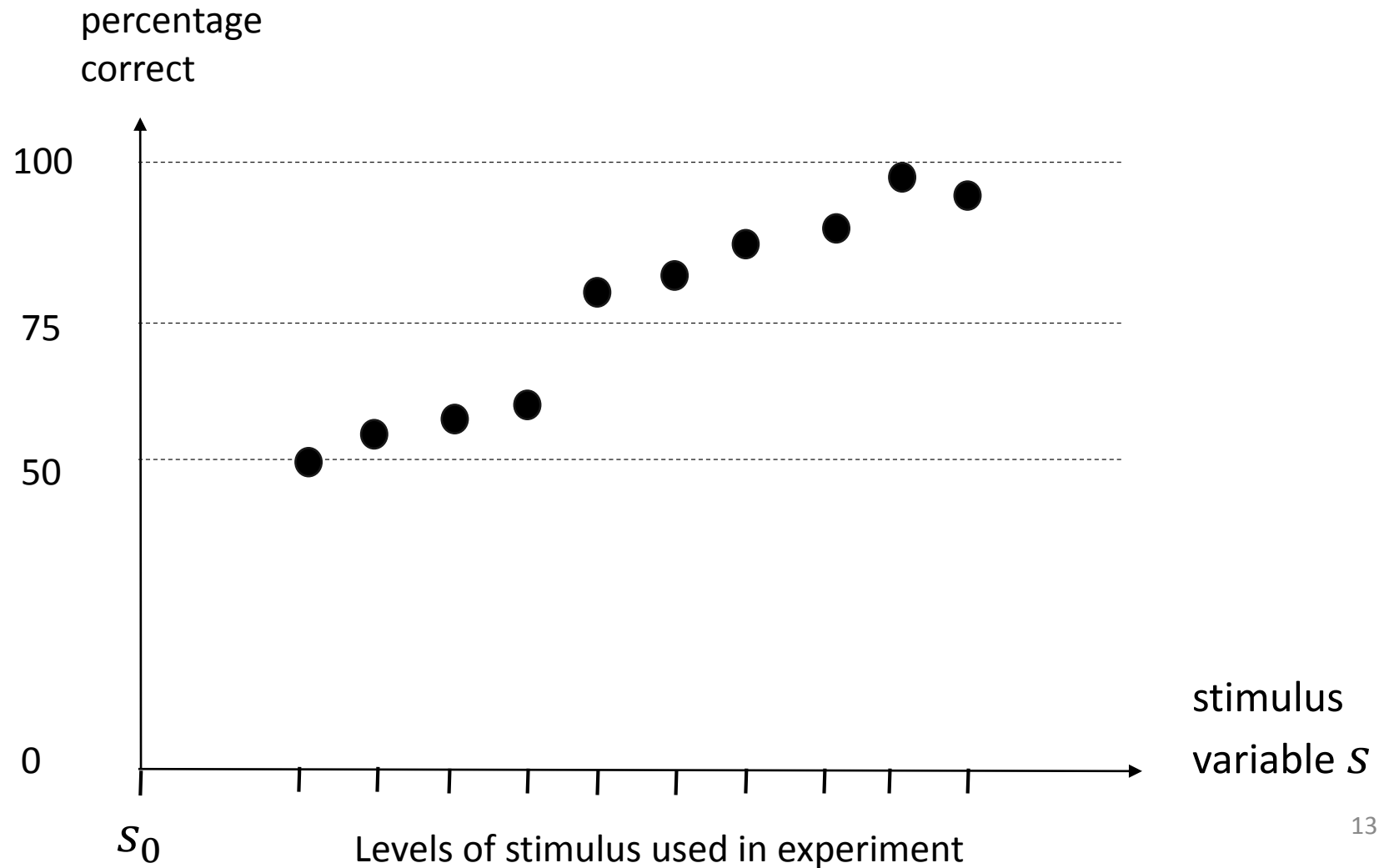


# Psychophysical threshold $\tau$

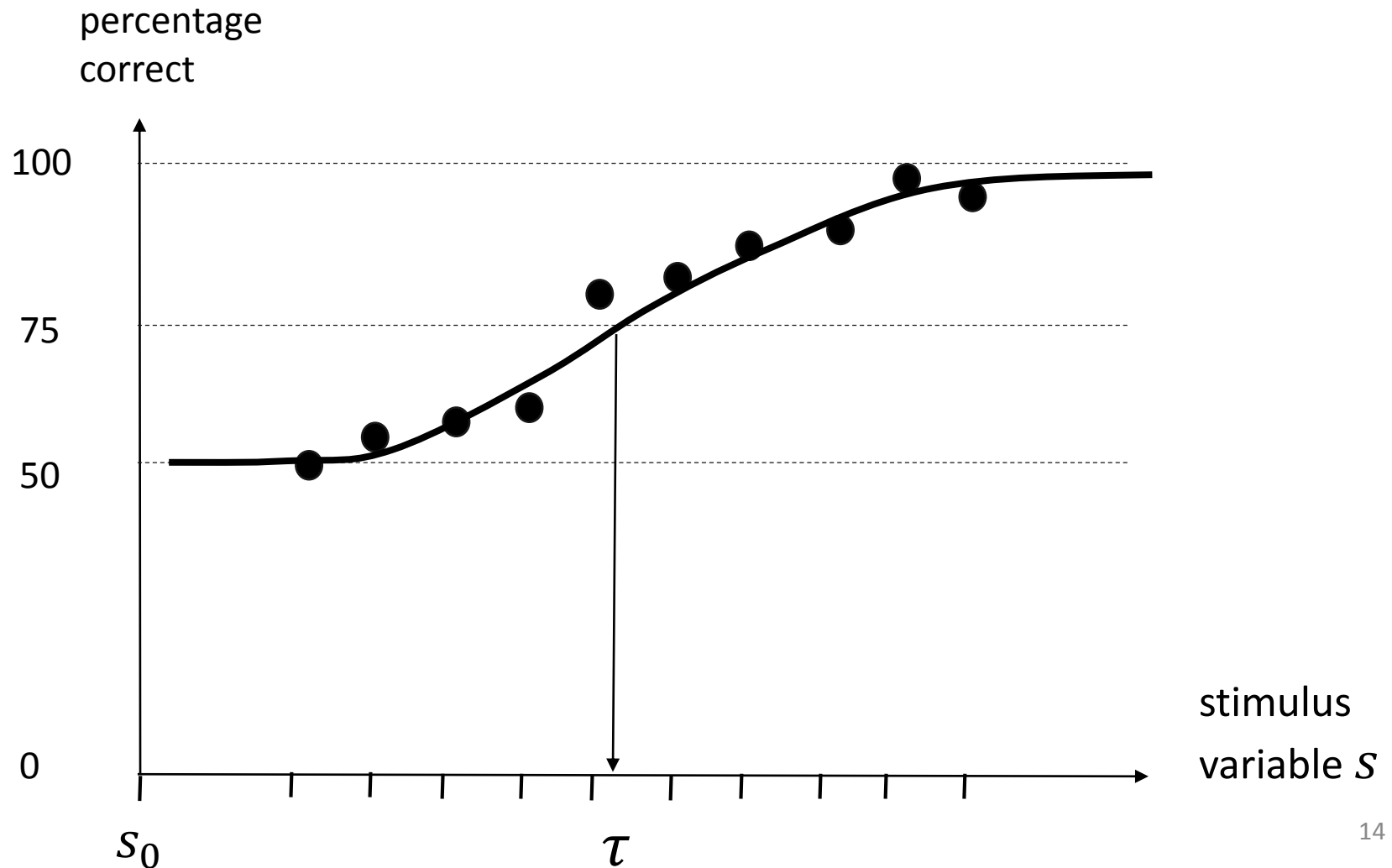
Defines the stimulus level that gives a particular performance level e.g. 75% correct.



# How to estimate a threshold $\tau$ ?



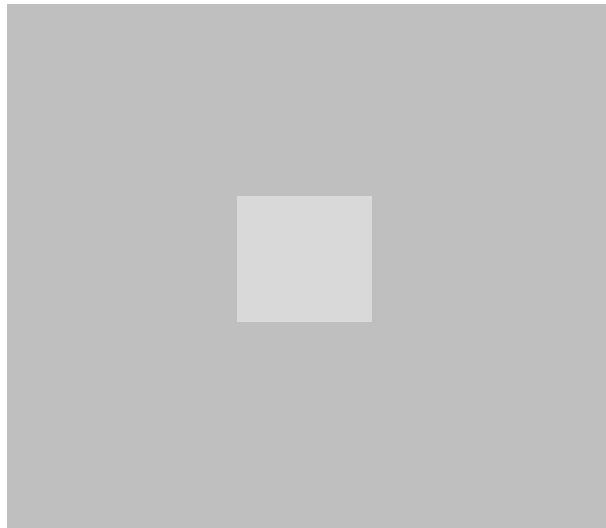
How to estimate a threshold  $\tau$  ?  
Fit a (sigmoid shaped) curve.



# Overview

- Psychometric function
- Threshold
- Examples
  - Contrast Sensitivity
  - Depth discrimination (binocular disparity)
  - Slant from texture

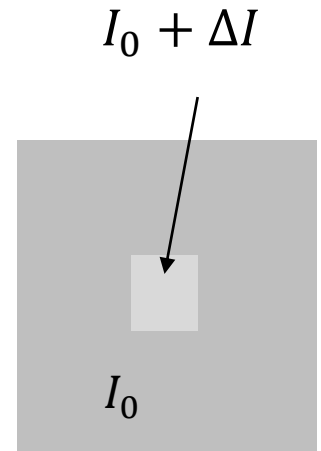
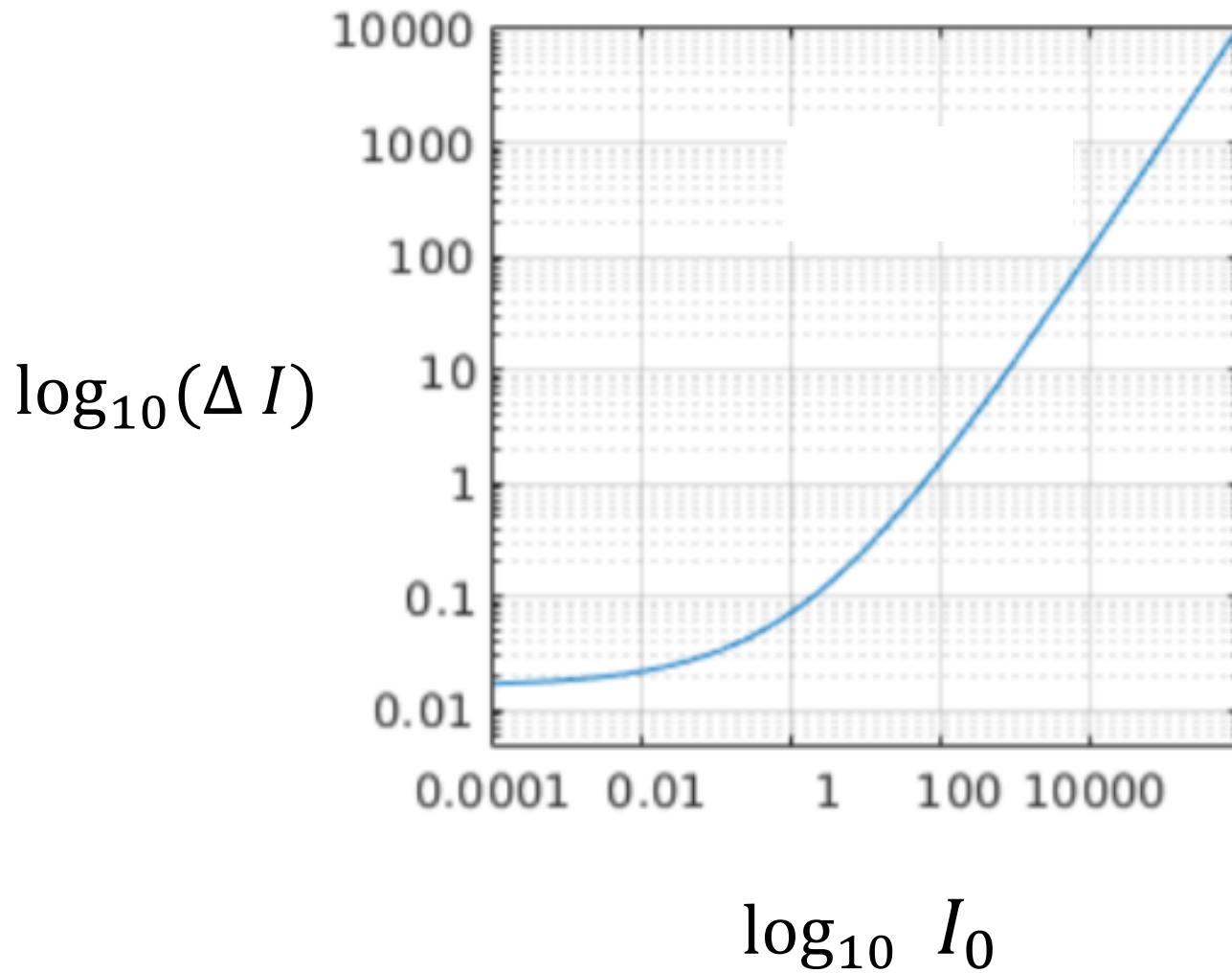
# Contrast (recall Assignment 1)



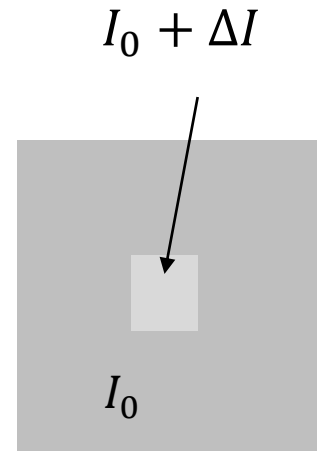
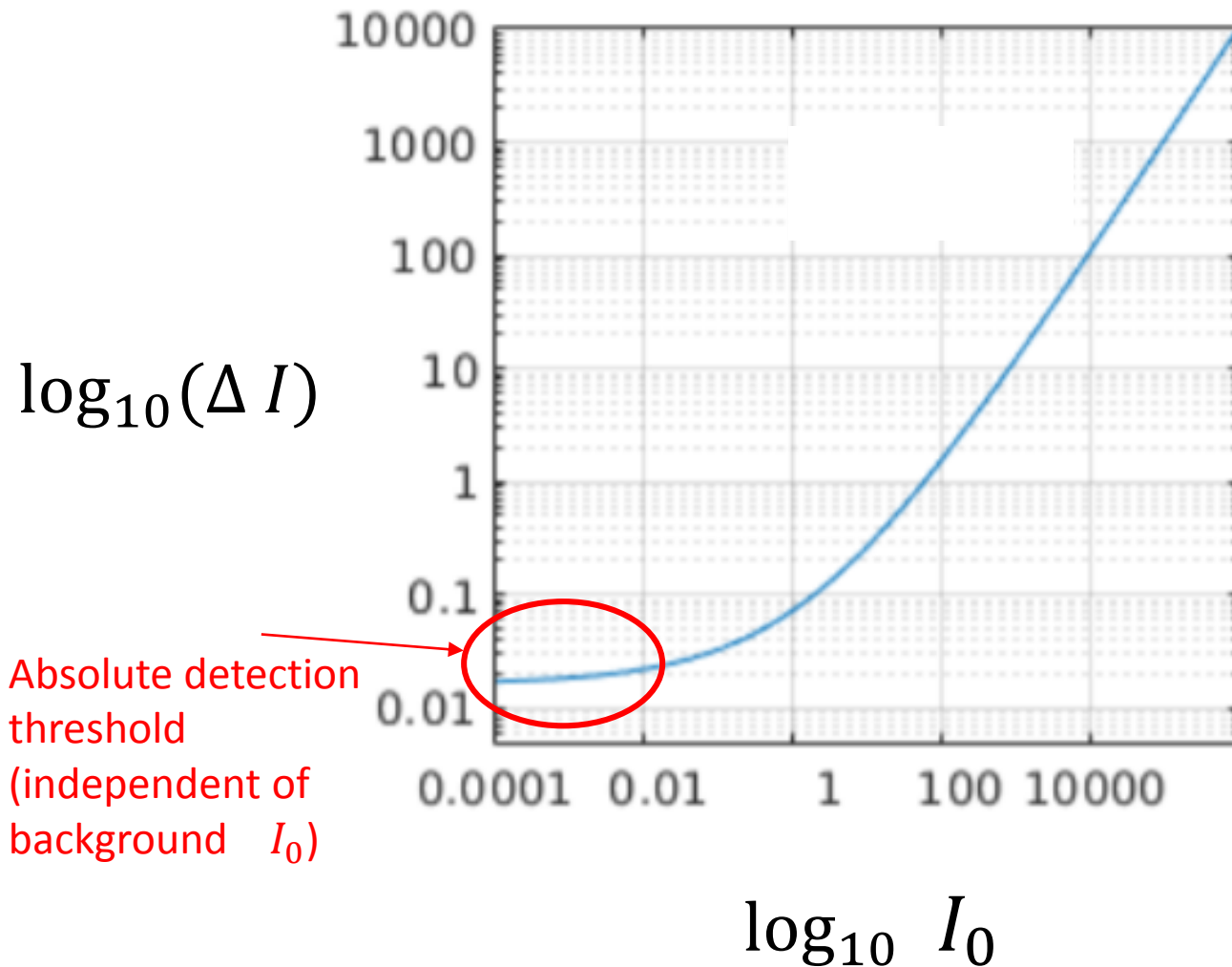
Weber Contrast  $\equiv \frac{\Delta I}{I_0}$



# Threshold versus Intensity (“tvi”)

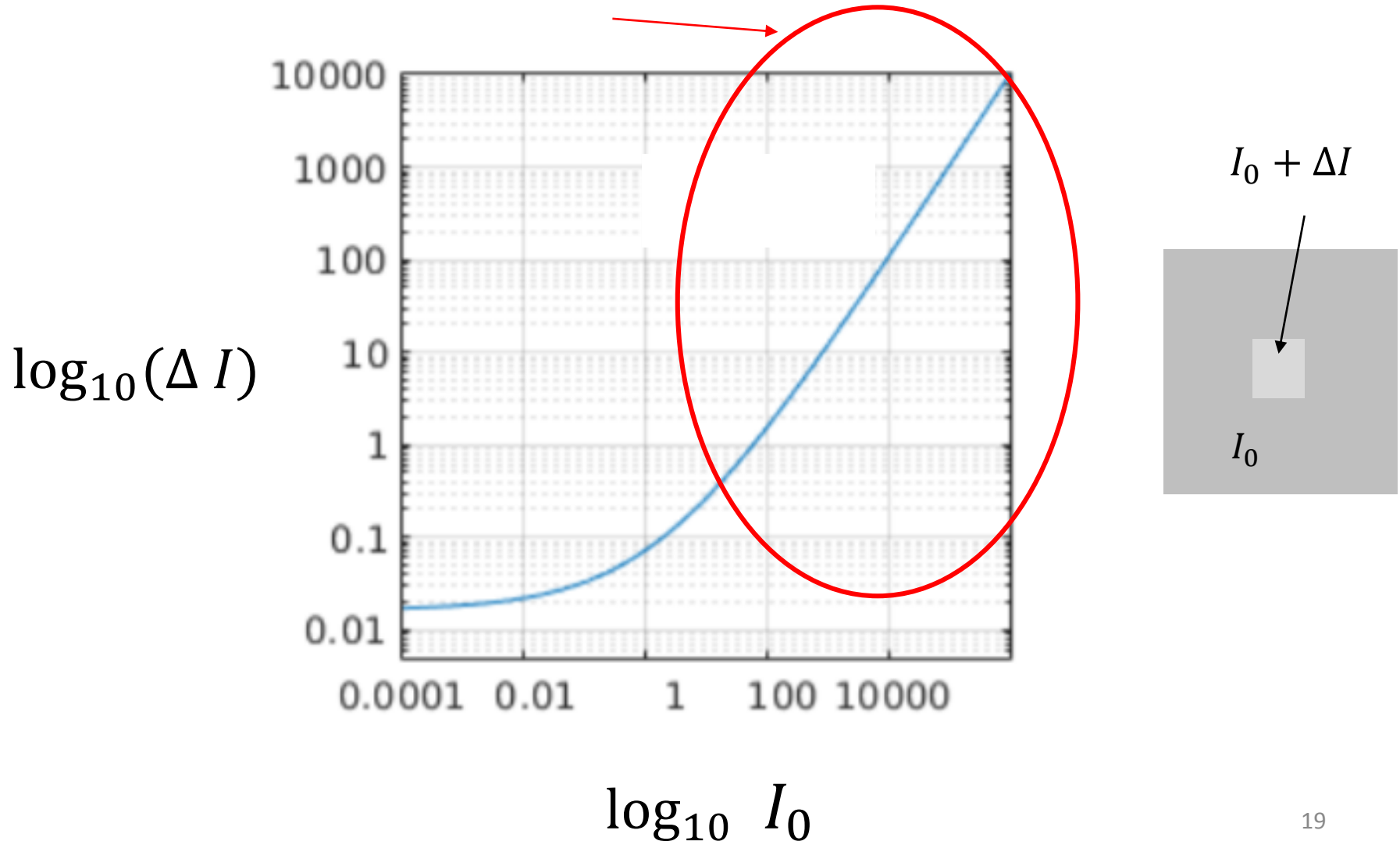


# Threshold versus Intensity (“tvi”)

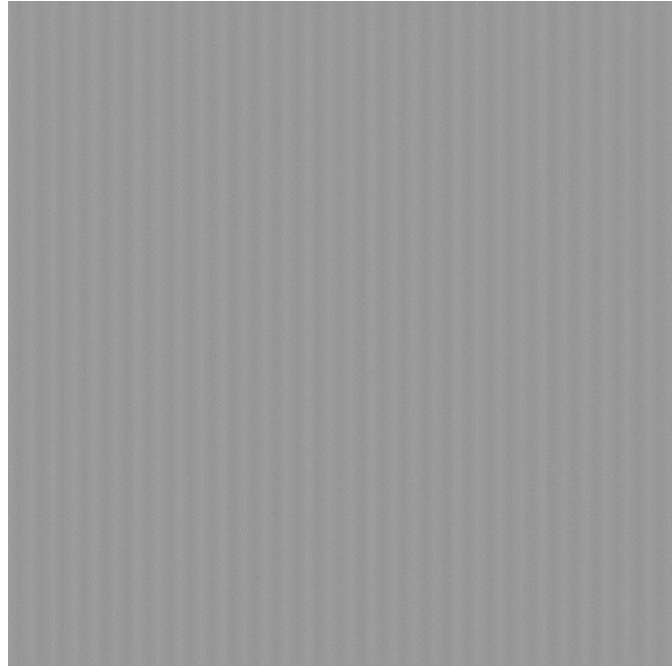


# Threshold versus Intensity (“tvi”)

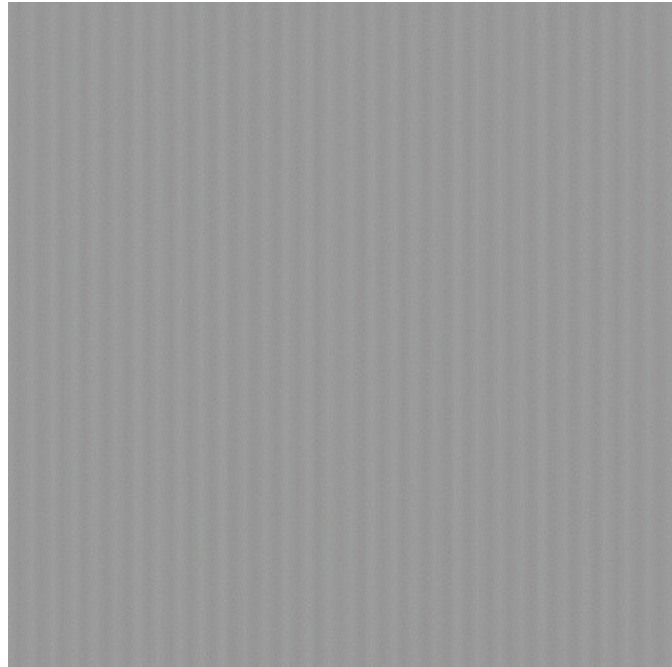
ASIDE: Linear on a log-log plot means a power law.



## Example 2: Detecting a 2D sinusoid grating (vertical or horizontal?)

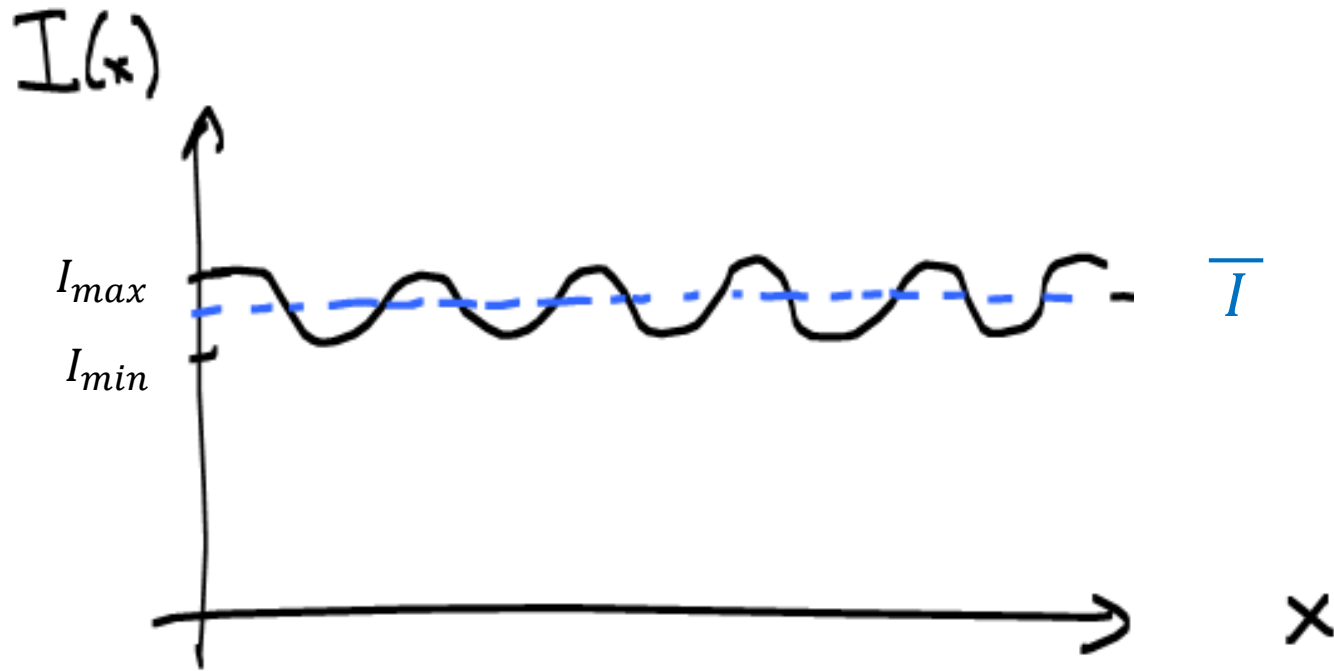


## Example 2: Detecting a 2D sinusoid grating (vertical or horizontal?)



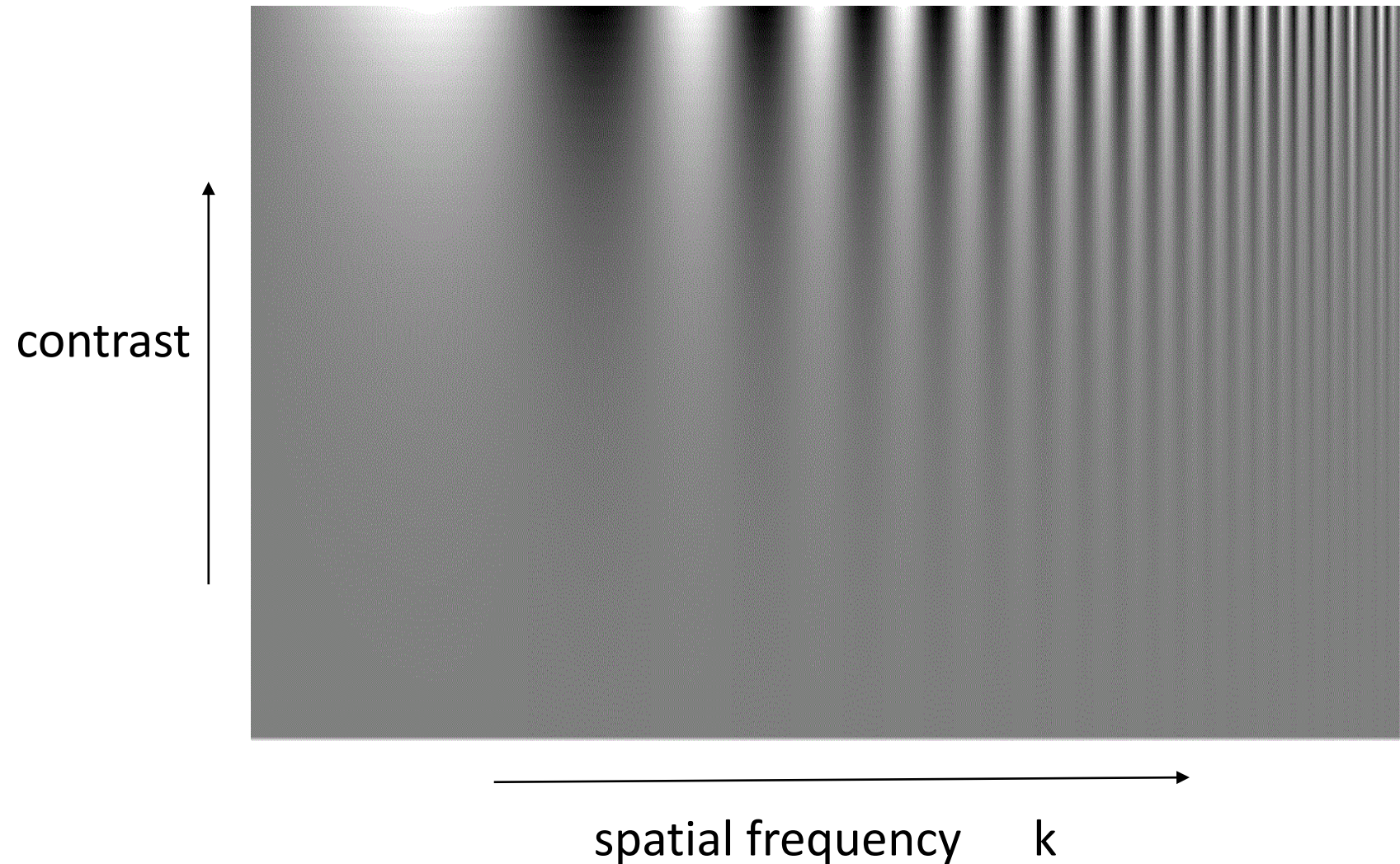
$$\text{Michelson Contrast} \equiv \frac{I_{max} - I_{min}}{I_{max} + I_{min}}$$

It is always between 0 and 1.



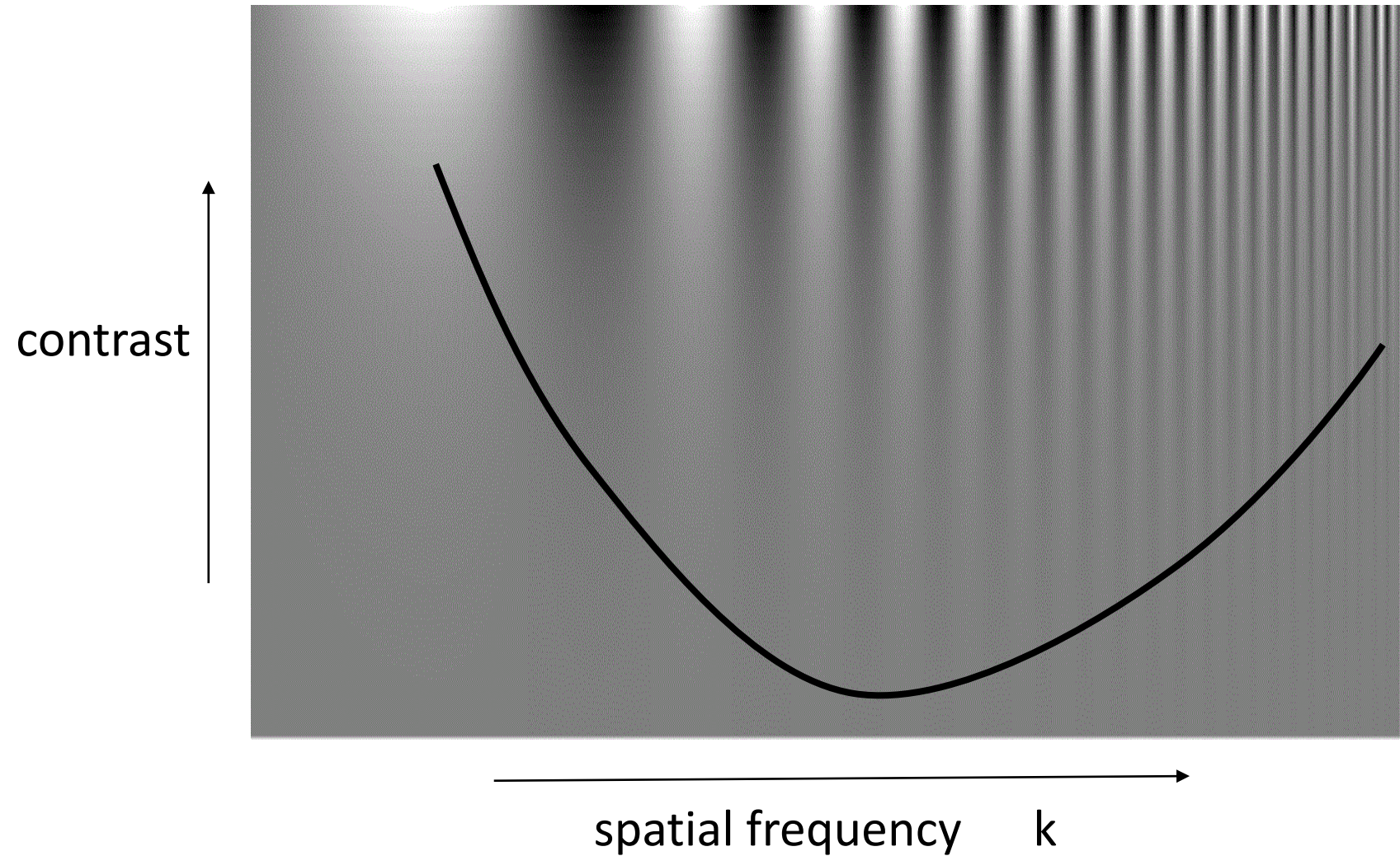
Michelson Contrast  $\frac{\Delta I}{\overline{I}} = \frac{(I_{max} - I_{min})/2}{(I_{max} + I_{min})/2}$

# Contrast thresholds depend on spatial frequency



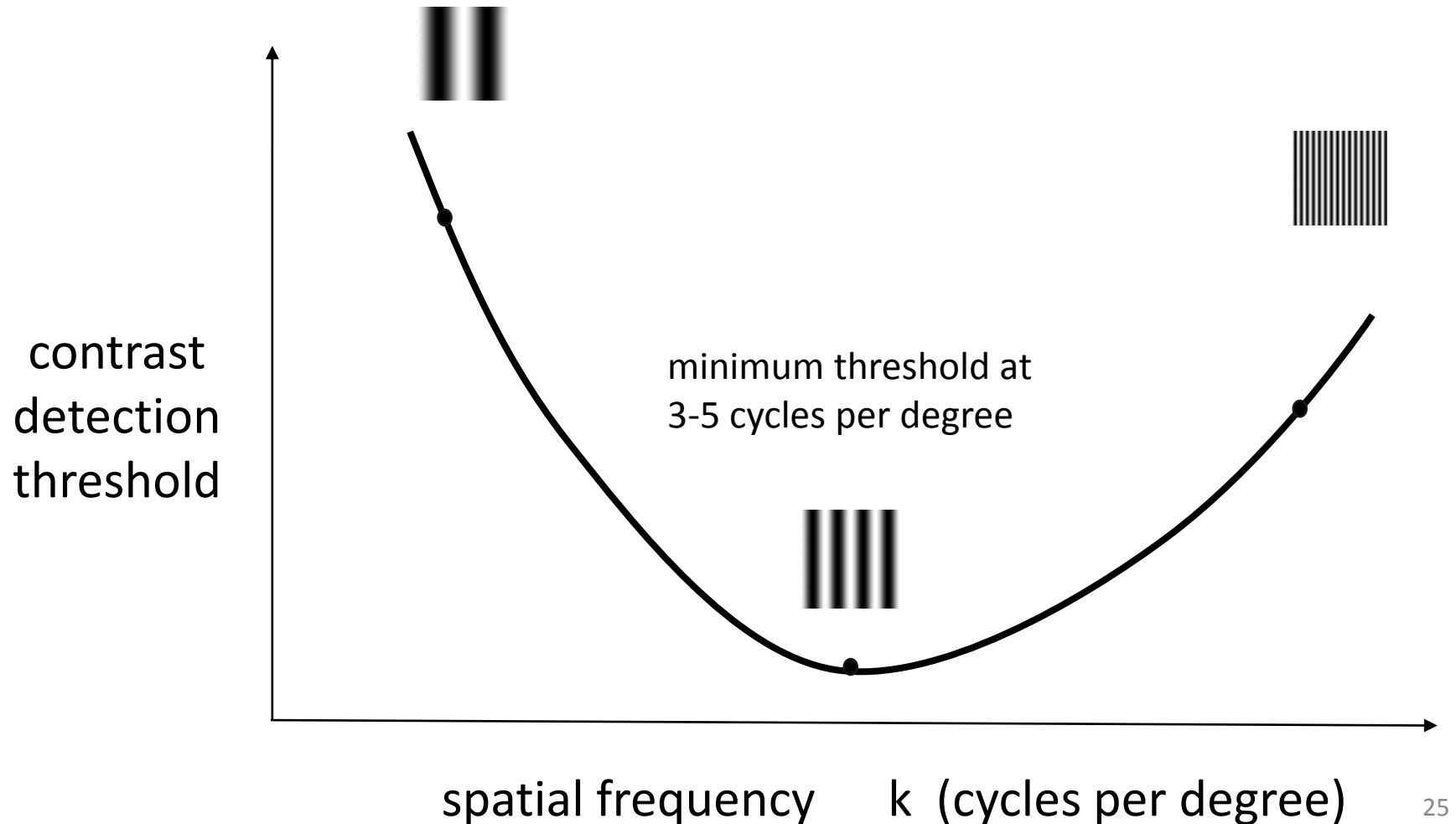


# Contrast thresholds depend on spatial frequency

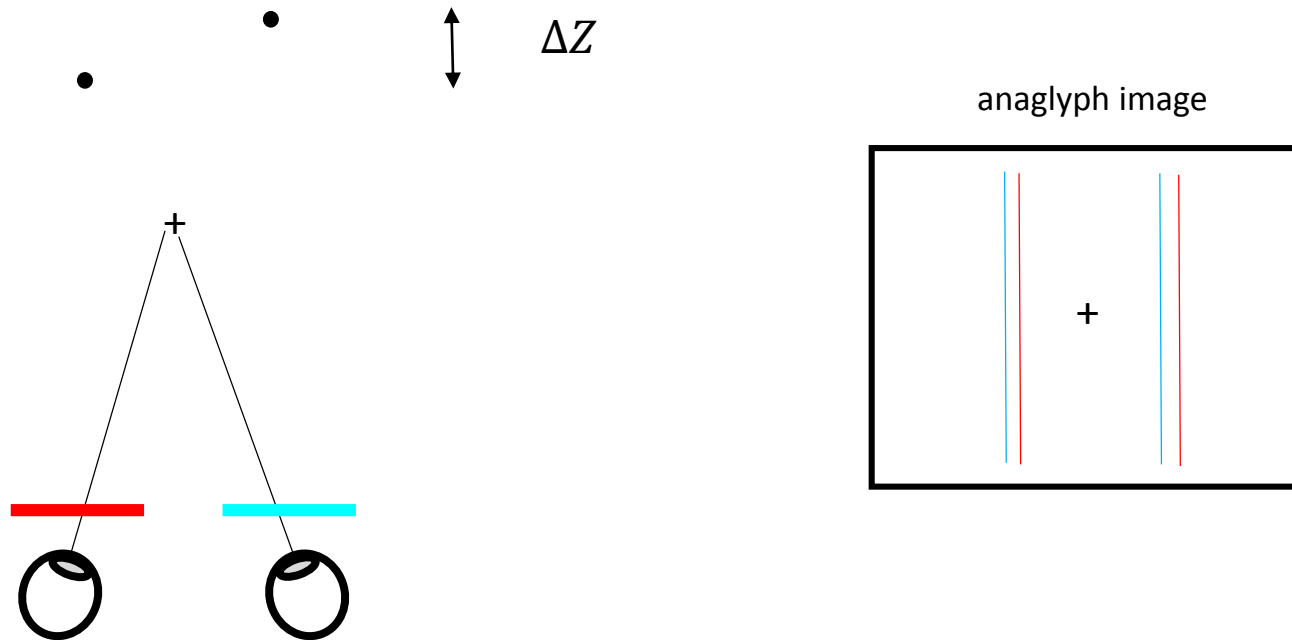




Measure detection threshold at each spatial frequency.  
(For 2D sinusoid of size 20x20 degrees)

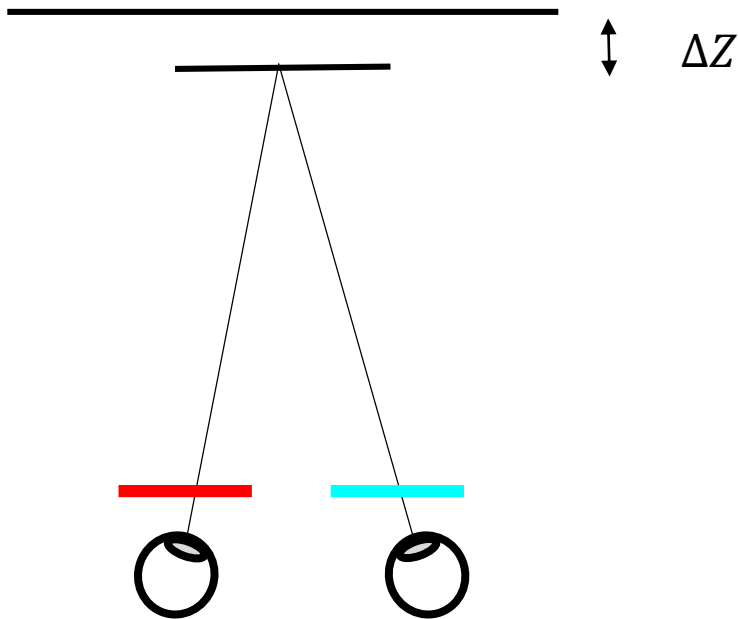


# Example 2a: Depth discrimination from binocular disparity

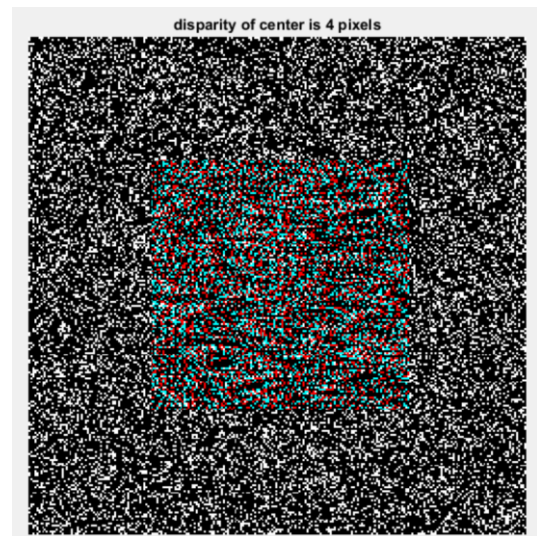


Which is closer to viewer? Left or right?

# Example 2b: Depth discrimination from binocular disparity



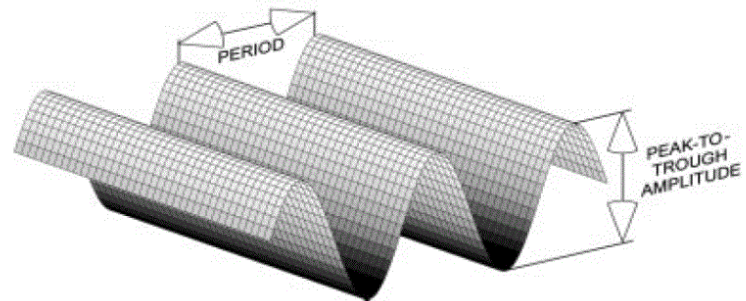
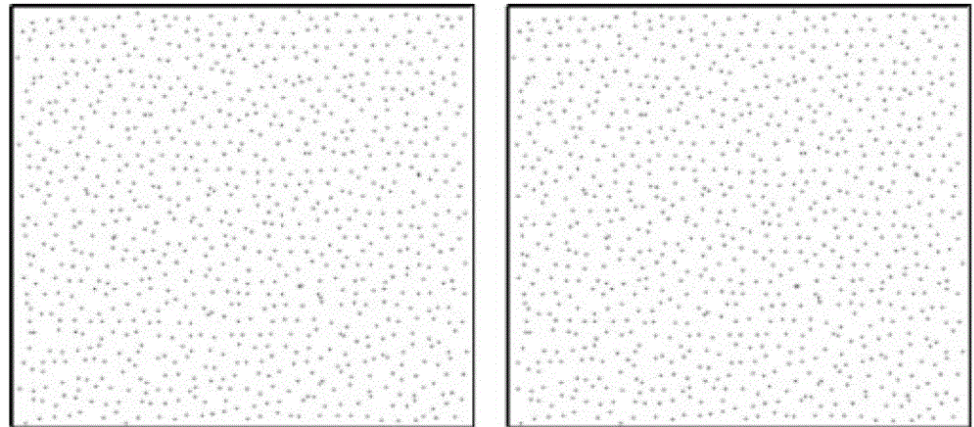
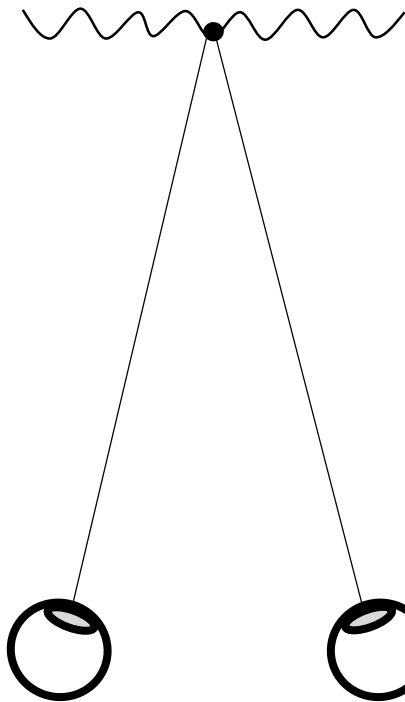
anaglyph



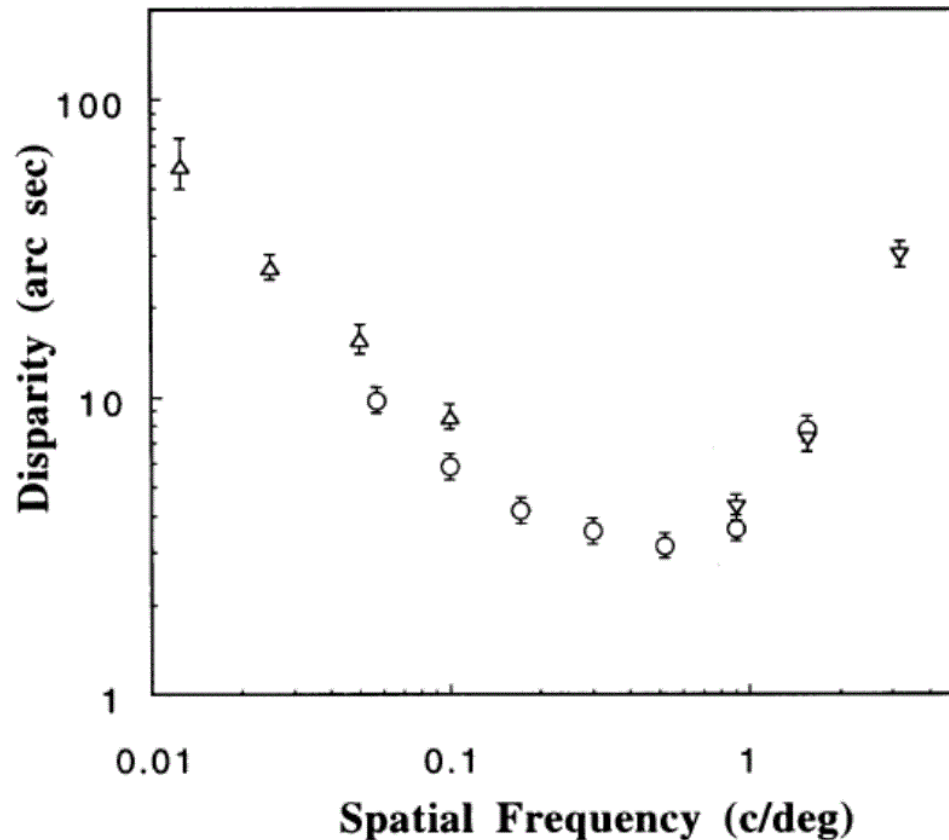
Is square closer or farther than background?

(measure Weber contrast)<sub>27</sub>

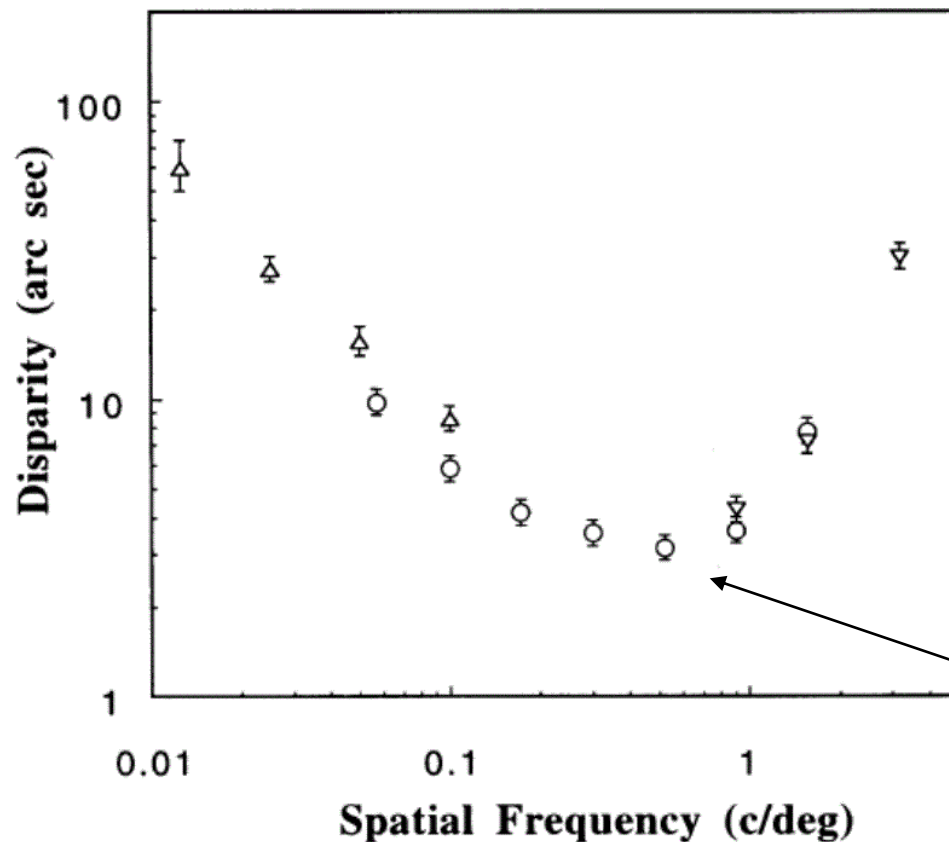
# Example 2c: Depth discrimination for 2D sinusoidal binocular disparity



## Example 2c: Depth discrimination for 2D sinusoidal binocular disparity



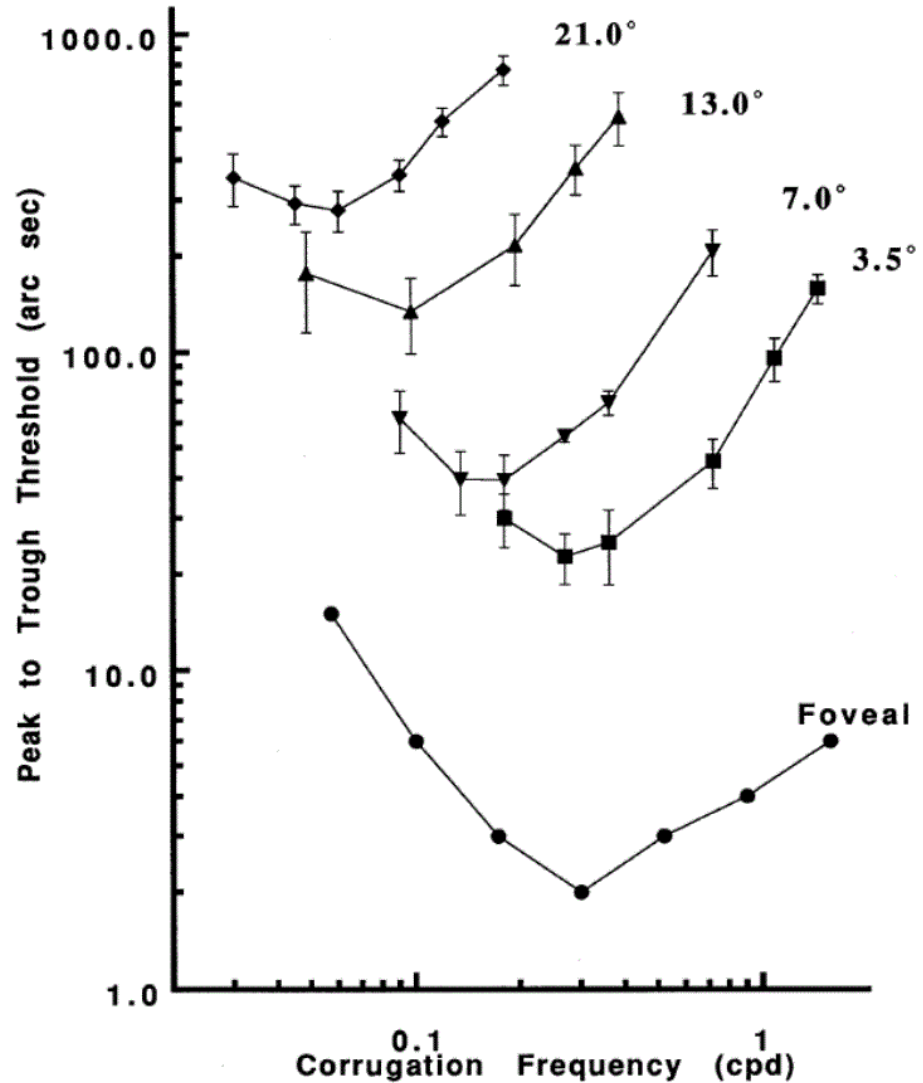
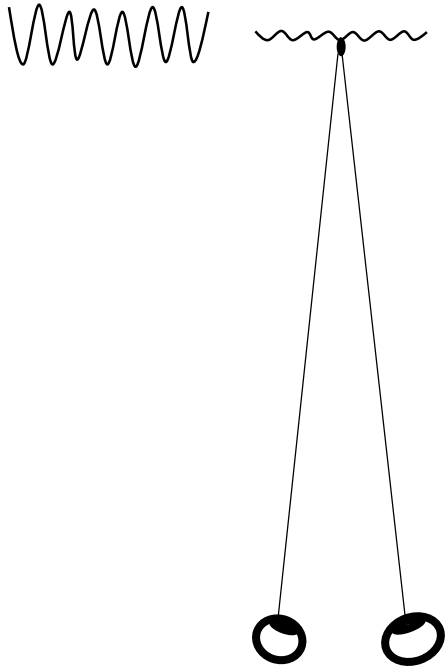
## Example 2c: Depth discrimination for 2D sinusoidal binocular disparity



Minimum threshold occurs at much lower ( $\frac{1}{10}$ ) spatial frequency than that of luminance contrast.

Why ?

Disparity thresholds increase (worse performance) at larger eccentricity.



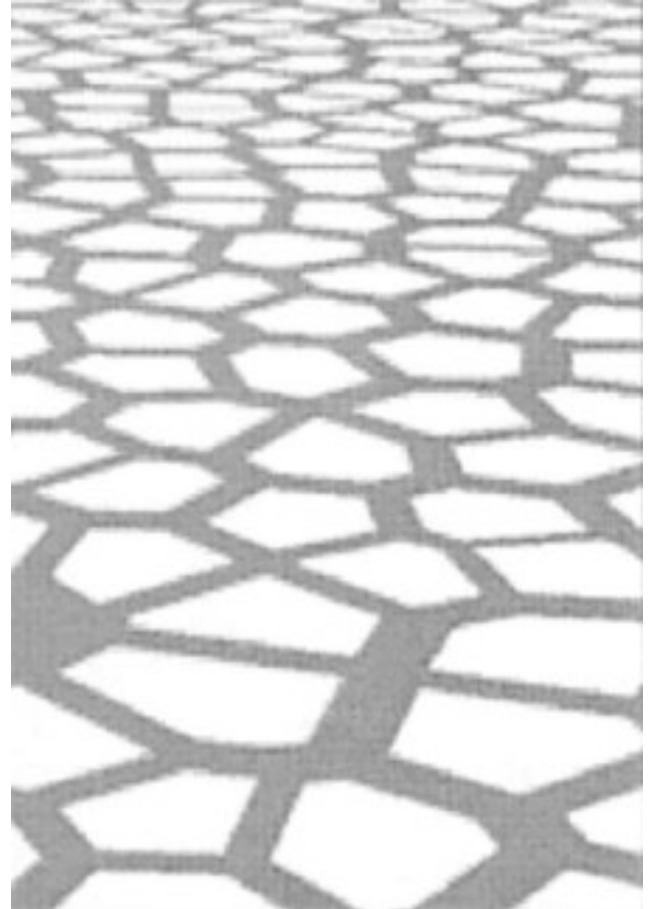
## Example 3: Slant from texture



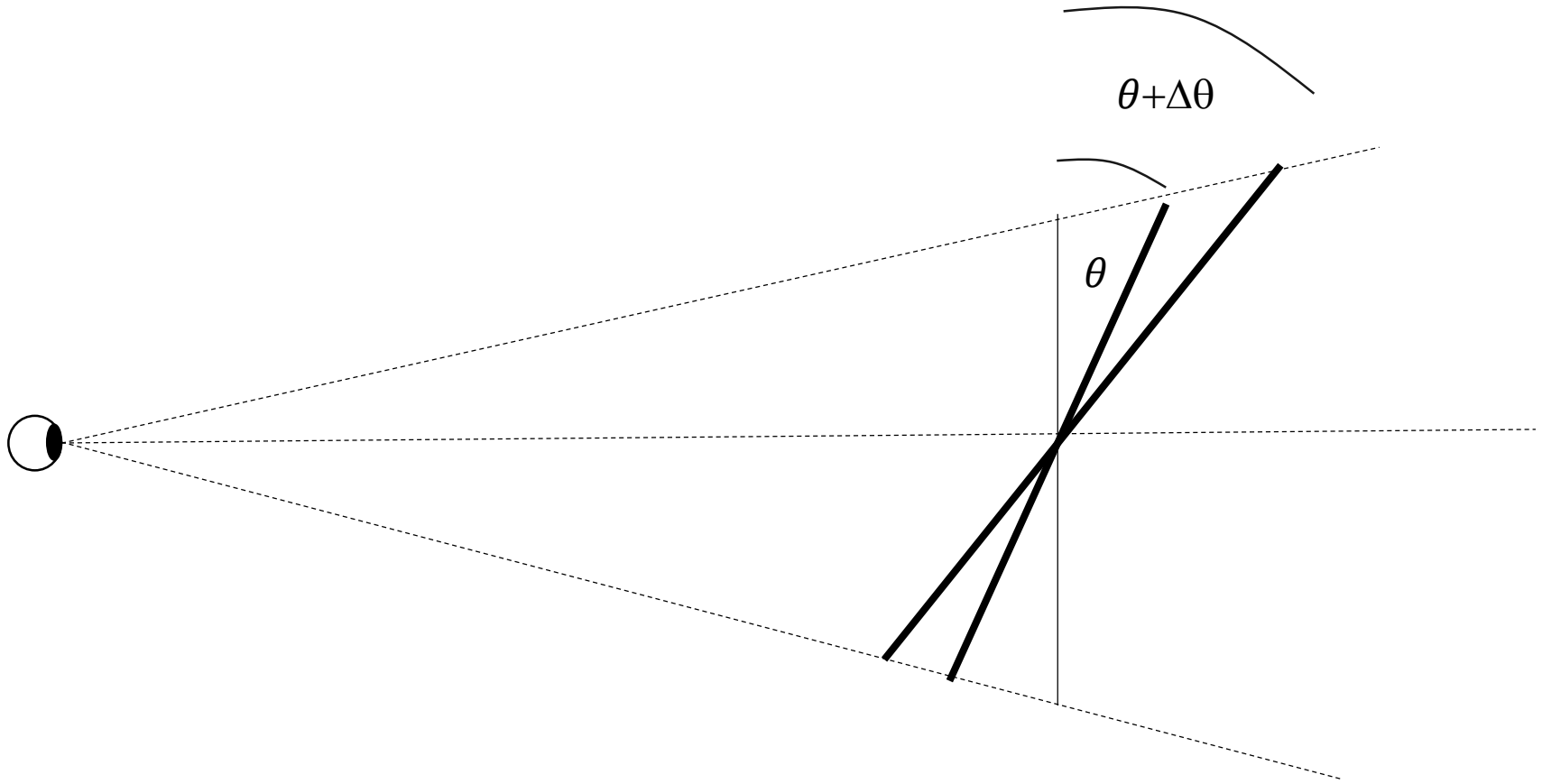


# Recall: Texture cues for slant & tilt (lecture 11)

- size gradient (scale)
- density gradient (position)
- foreshortening gradient

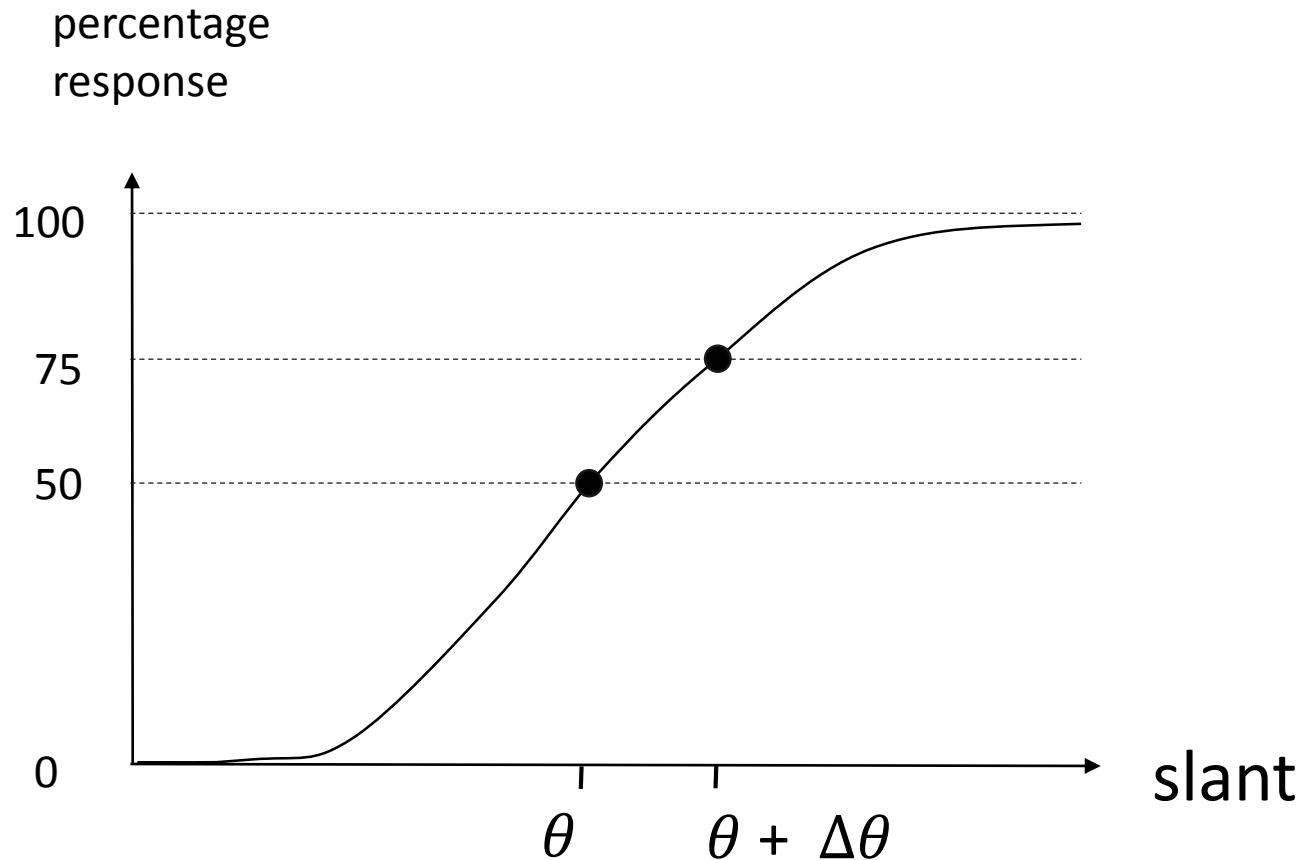


Given two images of slanted surfaces, which surface has greater slant ?  
(They might be displayed one after the other, in random order)

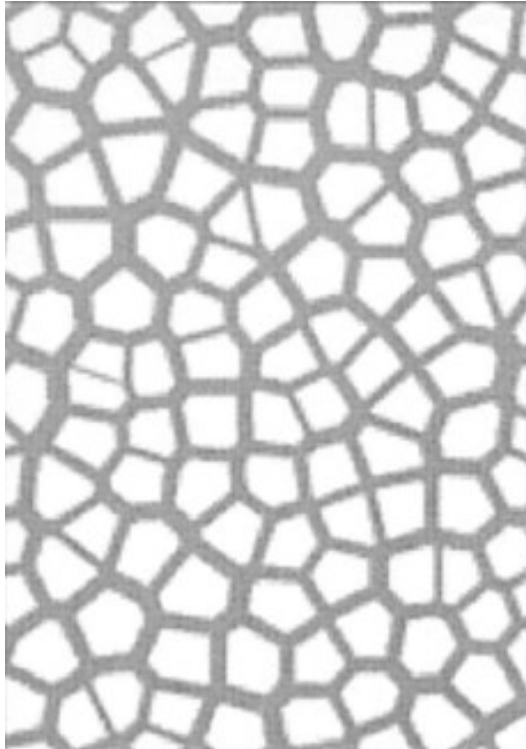


# Slant discrimination threshold $\Delta\theta$

Which is more slanted?  $\theta$  versus  $\theta + \Delta\theta$  ?



Thresholds  $\Delta\theta$  depend on slant  $\theta$ . How and why?

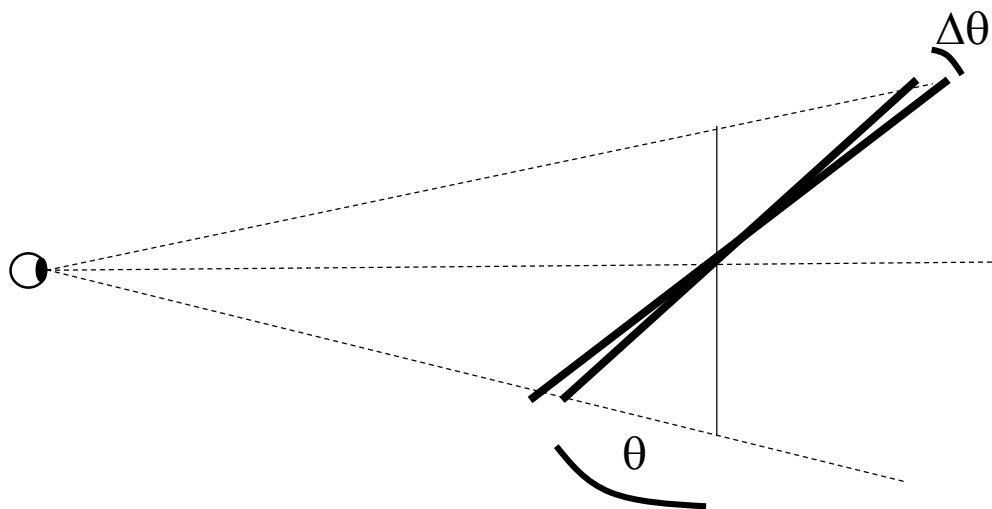
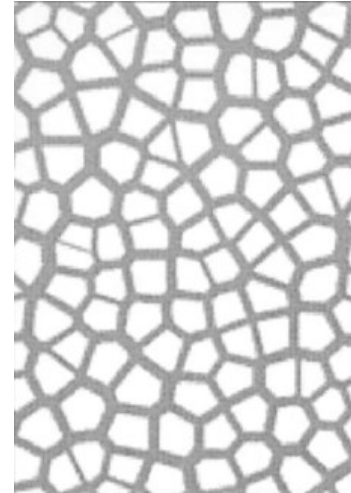
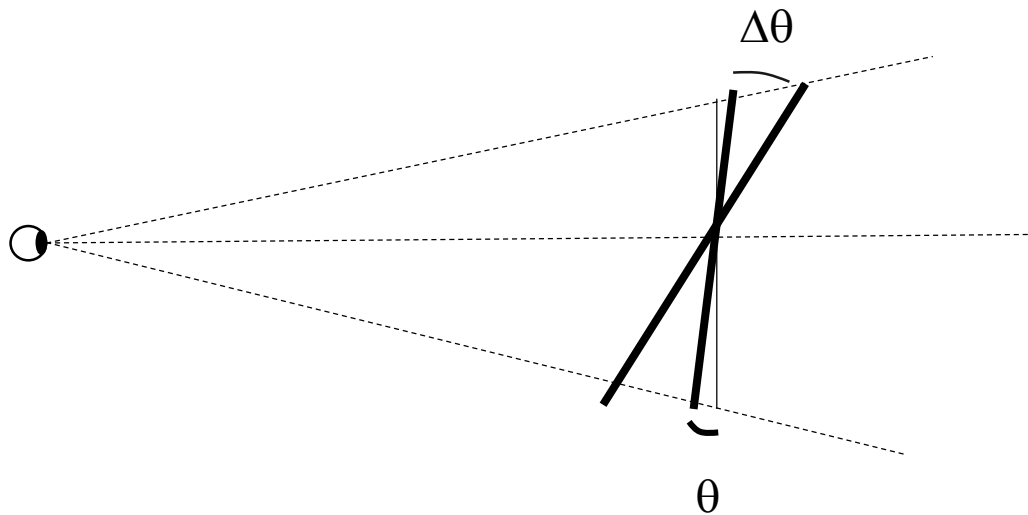


0 deg

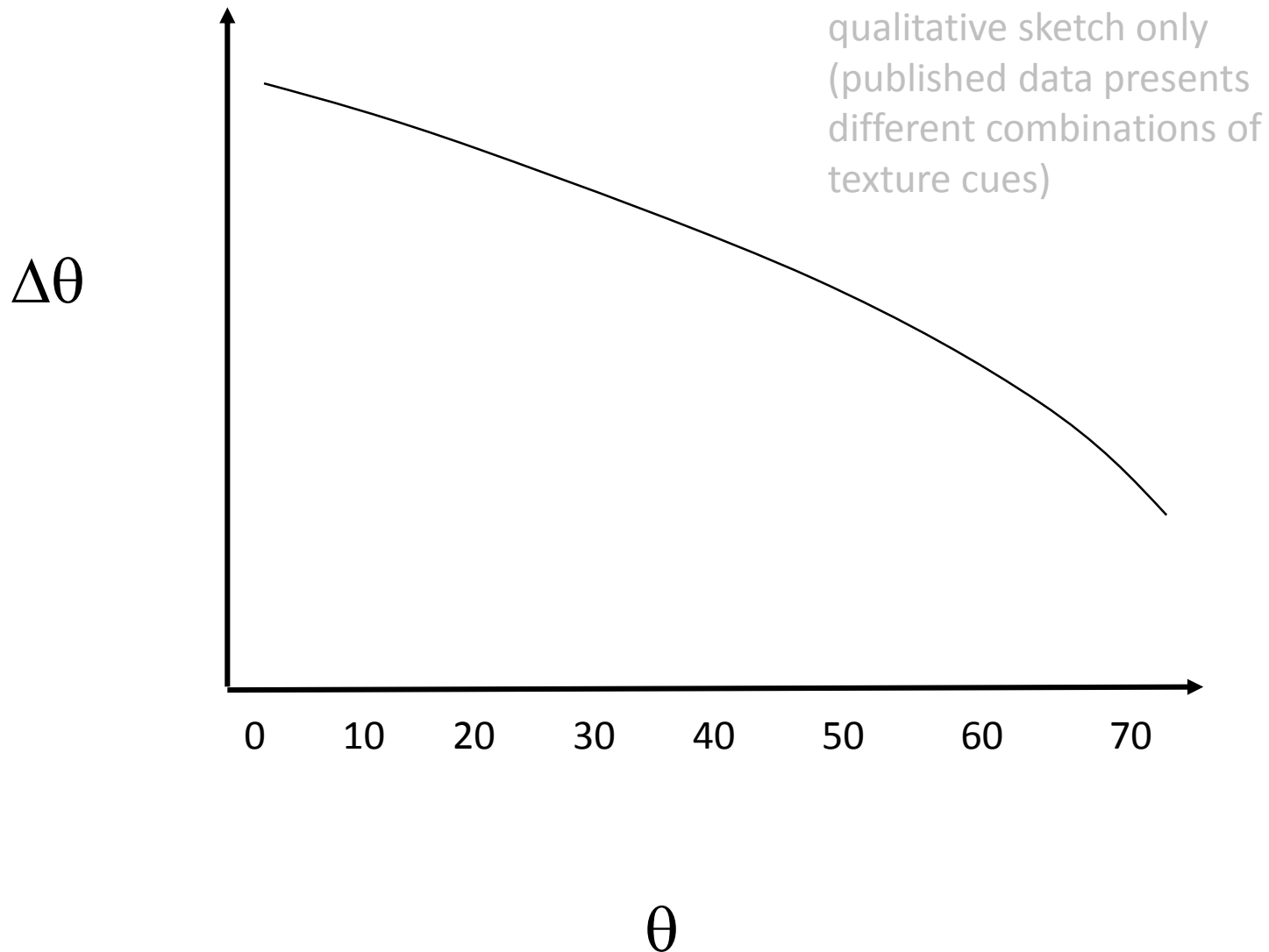


65 deg

$\Delta\theta$  threshold decreases as  $\theta$  increases.



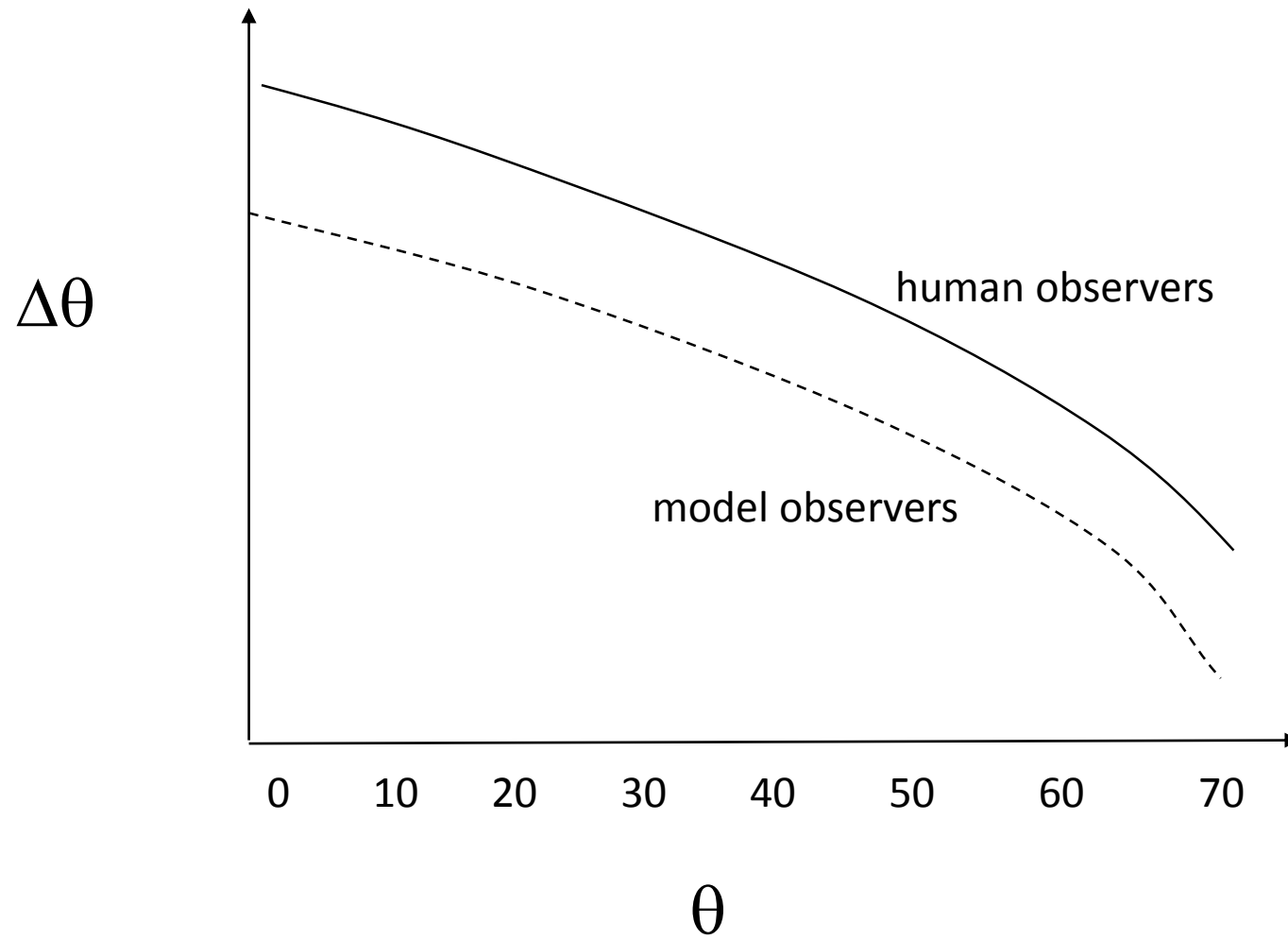
$\Delta\theta$  threshold decreases as  $\theta$  increases.



# Shape from texture: computational model

You can make a model that *knows* the laws of perspective: how do size, density, foreshortening vary in the image of a slanted surface ?

How do these models perform (on *random* texture) ?





# Summary

Discrimination thresholds can tell us about:

- underlying mechanisms and models  
(how the brain codes of luminance, 2D orientation, disparity, surface slant ...)
- inherent difficulty of the computational problem  
*that is due to randomness (“noise”)*