Dynamic Prog algo

$s_1\ s_2\ s_3\ s_4$
S = ACAT
T = AGT
$t_1\ t_2\ t_3$

X =

	·	A	G	T
·				
A				
C				
A				
T			○	

$X_{i,j}$ = Score of the best alignment for $s_1 \dots s_i$ against $t_1 \dots t_j$

Note: We want $X_{m,n}$, and we want the alignment that achieves this score.

How to calculate $X_{i,j}$?

Alignment	Score
Best Aln $\begin{pmatrix} s_1 \dots s_i \\ t_1 \dots t_j \end{pmatrix}$ either looks like Best Aln $\begin{pmatrix} s_1 \dots s_{i-1} & s_i \\ t_1 \dots t_{j-1} & t_j \end{pmatrix}$	$\rightarrow X_{i-1,j-1} + M($
OR Best Aln $\begin{pmatrix} s_1 \dots s_{i-1} & s_i \\ t_1 \dots t_j & - \end{pmatrix}$	$\rightarrow X_{i-1,j} + c$
OR Best Aln $\begin{pmatrix} s_1 \dots s_i & - \\ t_1 \dots t_{j-1} & t_j \end{pmatrix}$	$\rightarrow X_{i,j-1} + c$

So: $X_{i,j} = \max \begin{cases} X_{i-1,j-1} + M(s_i, t_j) \\ X_{i-1,j} + c \\ X_{i,j-1} + c \end{cases}$ (when $i>0, j>0$)

$X_{0,j} = j \cdot c$
$X_{i,0} = i \cdot c$
$X_{0,0} = 0$

	·	A	G	T
·	0	-2	-4	-6
A	-2	+1	0	-2
C	-4	-1	0	-1
A	-6	-3	-2	-3
T	-8	-5	-4	-1

$c = -2$

Calculate X entri
to right, top

For each entry, keep
to entry that achieved

$X_{4,3} = -1$: Score of best alignment

We recover best alignment following backpointers from (m,n)
↖ : Match
← : Gap in S
↑ : Gap in T

Best = A C A T
Alm = A - G T

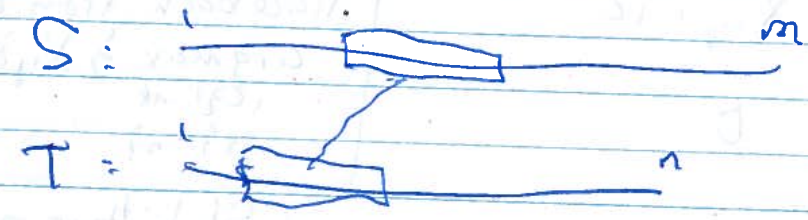
Running time: $O(m \cdot n)$
Space: $O(m \cdot n)$

Note: NW algo can be modi
with affine gap pen
→ Why does it not al
→ What is the modific

To recover all optimal alignments, do Depht-First-Search
backpointers starting from (m,n).

Pairwise local alignment problem

Idea: Often, two sequences only share significant sim
over a particular region.
Examples: Two



Given: Sequences $S = s_1 \ldots s_m$ and $T = t_1 \ldots t_n$
Subst. matrix M
gap penalty c

Find: Indices i, j, k, ℓ, where $1 \le i \le j \le m$, $1 \le k \le \ell \le n$

such that $\text{Score}\left(\text{BestAln}\left(\begin{matrix} s_i \ldots s_j \\ t_k \ldots t_\ell \end{matrix}\right)\right)$ is maximized

Can we do better than this?

```
for i:1...m
    for j:i...m
        for k:1...n
            for l:k...n
                NW(s_i...s_j, t_k...t_l)
```

$O(m^3 n^3)$

Smith Waterman algo.

$X_{i,j}$ = Score of best local alignment for $s_1 \ldots s_i, t_1 \ldots t_j$ where s_i and t_j are included in alignment

$$X_{i,j} = \max \begin{cases} X_{i-1,j-1} + M(s_i, t_j) \\ X_{i-1,j} + c \\ X_{i,j-1} + c \\ 0 \end{cases}$$

$X_{i,0} = 0 \quad \forall i = 1 \ldots m$
$X_{0,j} = 0 \quad \forall j = 1 \ldots n$

Traceback from $\underset{i \in \{1 \ldots m\}, j \in \{1 \ldots n\}}{\text{argmax}} \{X_{i,j}\}$ until hitting zero