

# Introduction to Functional Programming

Lists



# Overview

## 1 Lists

- List definitions
- Operations with lists
- Functions on lists
- Exercises



# Defining lists

One of the most important data structures in FP is the list: a sequence of elements of the same type

```
11 :: [Int]
11 = [1, 2, 3, 4, 5]
12 :: [Bool]
12 = [True, False, True]
13 :: [Real→Real]
13 = [sin, cos, sin]
14 :: [[Int]]
14 = [[1, 2, 3], [8, 9]]
15 :: [a]
15 = []
16 :: [Int]
16 = [1..10]
17 :: [Int]
17 = [1..]
```



# Generating lists

Start =

```
[1..10]           // [1,2,3,4,5,6,7,8,9,10]
[1,2..10]         // [1,2,3,4,5,6,7,8,9,10]
[1,0.. -10]       // [1,0,-1,-2,-3,-4,-5,-6,-7,-8,-9,-10]
[1.. -10]         // []
[1..0]            // []
[1..1]            // [1]
[1,3..4]          // [1,3]
[1..]             // [1,2,3,4,5,6,7,8,9,10,...]
[1,3..]           // [1,3,5,7,9,11,13,15,...]
[100,80..]        // [100,80,60,40,20,0,-20,-40,...]
```



# Operations with lists

Start =

```
hd [1, 2, 3, 4, 5]           // 1
tl [1, 2, 3, 4, 5]          // [2, 3, 4, 5]
drop 2 [1, 2, 3, 4, 5]       // [3, 4, 5]
take 2 [1, 2, 3, 4, 5]       // [1, 2]
[1, 2, 3] ++ [6, 7]           // [1, 2, 3, 6, 7]
reverse [1, 2, 3]            // [3, 2, 1]
length [1, 2, 3, 4]          // 4
last [1, 2, 3]               // 3
init [1, 2, 3]               // [1, 2]
isMember 2 [1, 2, 3]         // True
isMember 5 [1, 2, 3]         // False
flatten [[1,2], [3, 4, 5], [6, 7]] // [1, 2, 3, 4, 5, 6, 7]
```



# Definition of some operations

```
take :: Int [a] → [a]
take n [] = []
take n [x : xs]
| n < 1 = []
| otherwise = [x : take (n-1) xs]
```

```
drop :: Int [a] → [a]
drop n [] = []
drop n [x : xs]
| n < 1 = [x : xs]
| otherwise = drop (n-1) xs
```

```
Start = take 2 []           // []
Start = drop 5 [1,2,3]      // []
Start = take 2 [1 .. 10]    // [1,2]
Start = drop ([1..5]!!2) [1..5] // [4,5]
```



# Definition of some operations

```
reverse :: [a] → [a]
```

```
reverse [] = []
```

```
reverse [x : xs] = reverse xs ++ [x]
```

```
Start = reverse [1,3..10]           // [9,7,5,3,1]
```

```
Start = reverse [5,4 .. -5]         // [-5,-4,-3,-2,-1,0,1,2,3,4,5]
```

```
Start = isMember 0 []               // False
```

```
Start = isMember -1 [1..10]         // False
```

```
Start = isMember ([1..5]!!1) [1..5] // True
```



# Definitions by patterns

Various patterns can be used:

*// some list patterns*

```
triplesum [x, y, z] = x + y + z
```

```
Start = triplesum [1,2,4] // 7 [1,2,3,4] error
```

```
head [x : y] = x
```

```
tail [x : y] = y
```

```
Start = head [1..5] // 1
```

*// omitting values*

```
f _ x = x
```

```
Start = f 4 5 // 5
```





# Definitions by patterns

*// patterns with list constructor*

`g [x, y : z] = x + y`

`Start = g [1, 2, 3, 4, 5] // 3`

*// patterns + recursively applied functions*

`lastof [x] = x`

`lastof [x : y] = lastof y`

`Start = lastof [1..10] // 10`



# Definitions by recursion 2

*// recursive functions on lists*

sum1 *x*

| *x* = [] = 0

| otherwise = hd *x* + sum1 (tl *x*)

sum2 [] = 0

sum2 [first : rest] = first + sum2 rest

Start = sum1 [1..5] *// 15 the same for sum2*

*// recursive function with any element pattern*

length1 [] = 0

length1 [\_ : rest] = 1 + length1 rest

Start = length1 [1..10] *// 10*



# Warm-up exercises

Evaluate the following expressions:

1. `(take 3 [1..10]) ++ (drop 3 [1..10])`
2. `length (flatten [[1,2], [3], [4, 5, 6, 7], [8, 9]])`
3. `isMember (length [1..5]) [7..10]`
4. `[1..5] ++ [0] ++ reverse [1..5]`



# Solutions

1. `(take 3 [1..10]) ++ (drop 3 [1..10])`
  2. `length (flatten [[1,2], [3], [4, 5, 6, 7], [8, 9]])`
  3. `isMember (length [1..5]) [7..10]`
  4. `[1..5] ++ [0] ++ reverse [1..5]`
- 
1. `[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]`
  2. `9`
  3. `False`
  4. `[1, 2, 3, 4, 5, 0, 5, 4, 3, 2, 1]`

