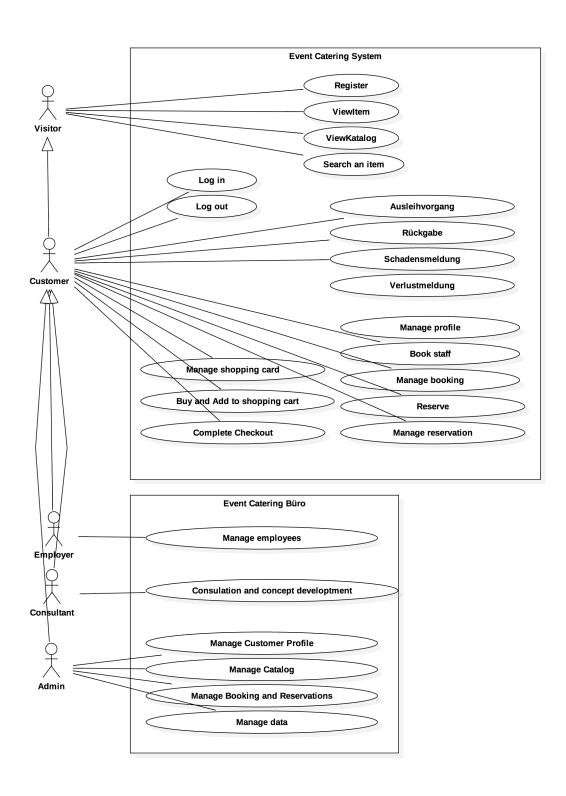
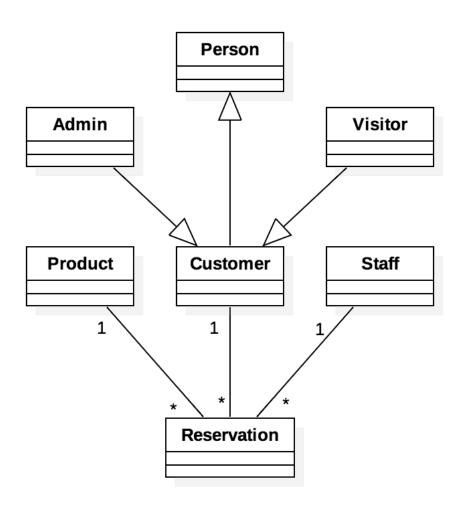
#### 1.2.3. Use Case



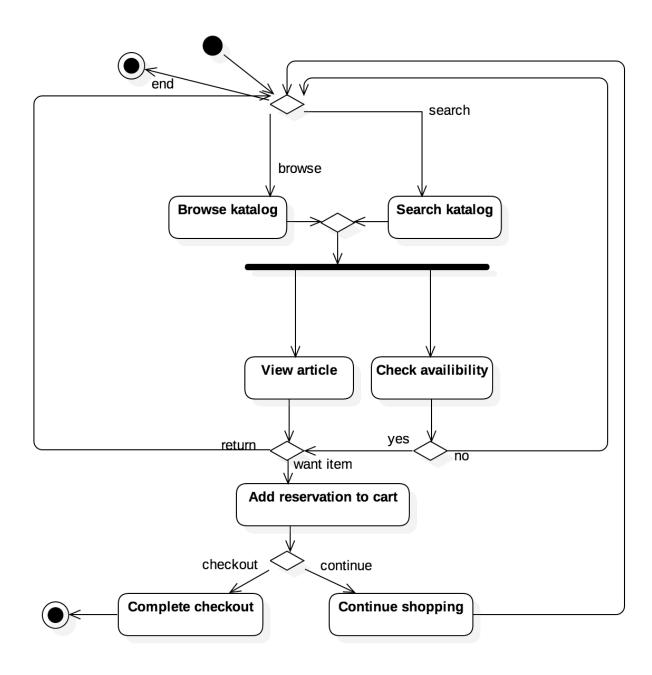
# 4. Relevante Geschäftsobjekte:

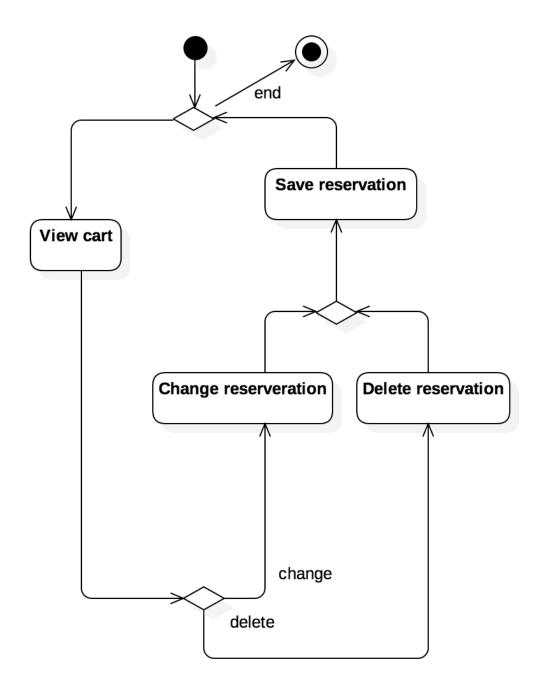
- visitor
- customer
- admin
- · object/article
- staff
- reserveation

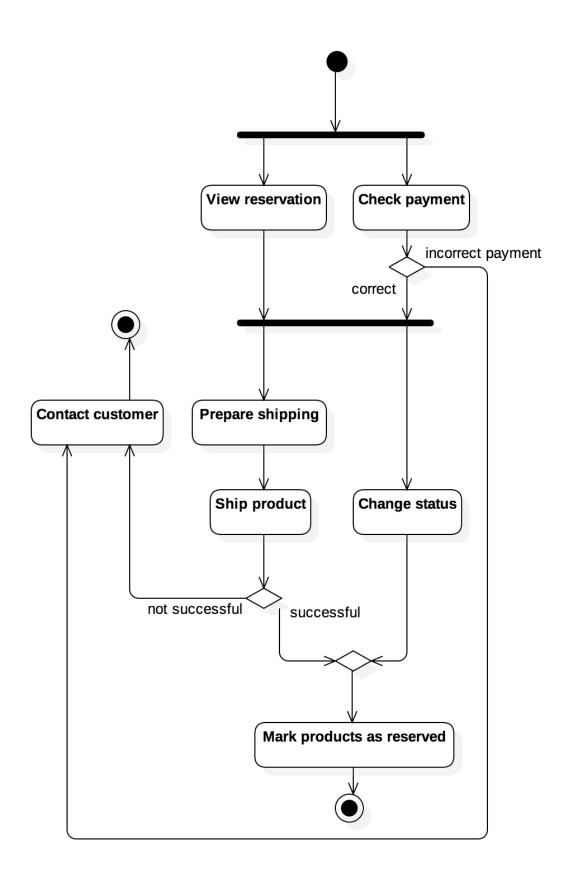
## 5. UML Klassendiagramm

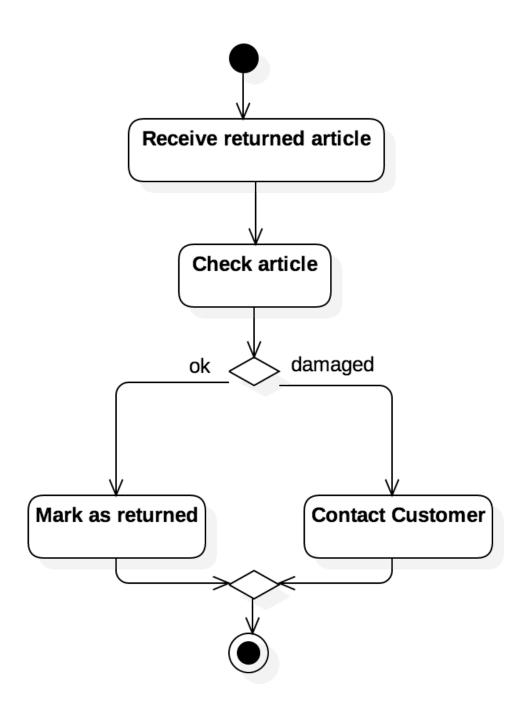


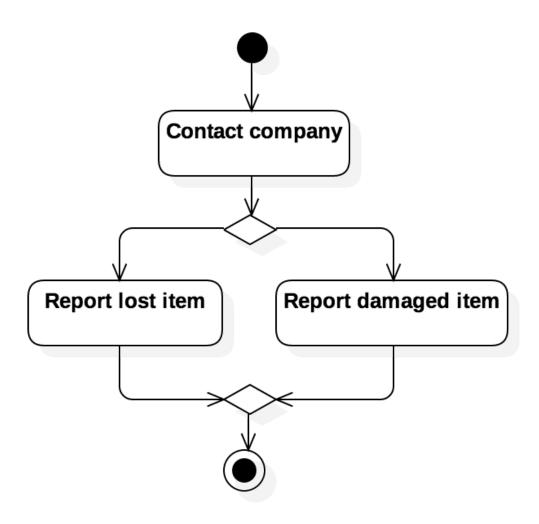
# 6. Aktivitätsdiagramm











### 7. Zustandautomaten

