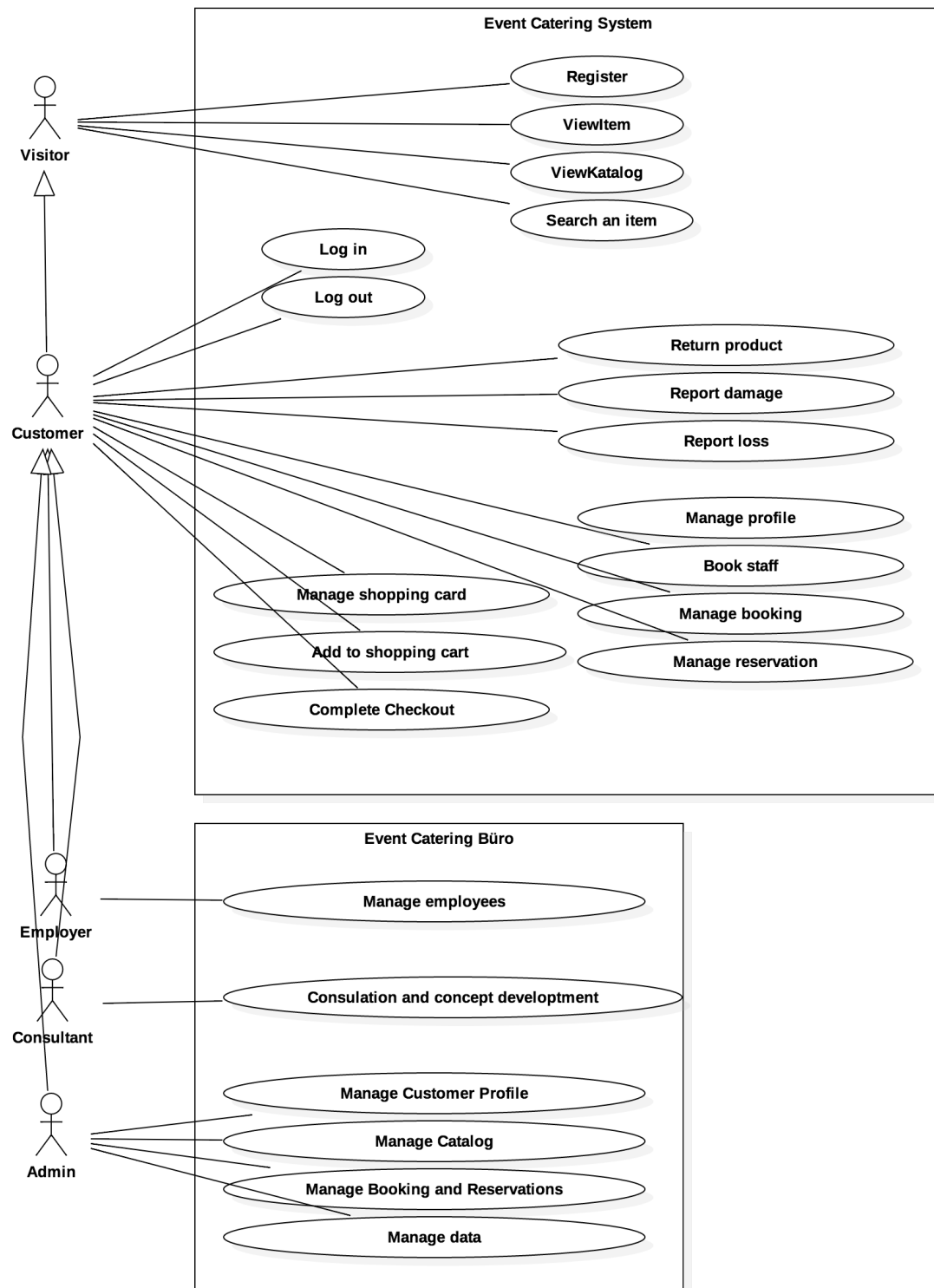


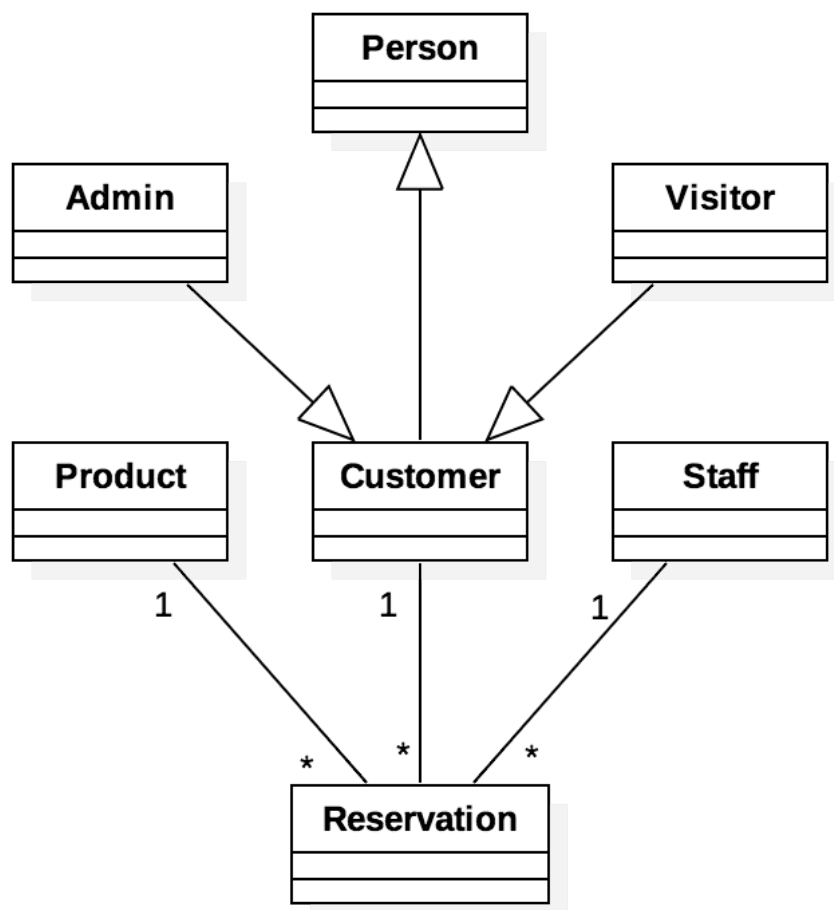
### 1.2.3. Use Case



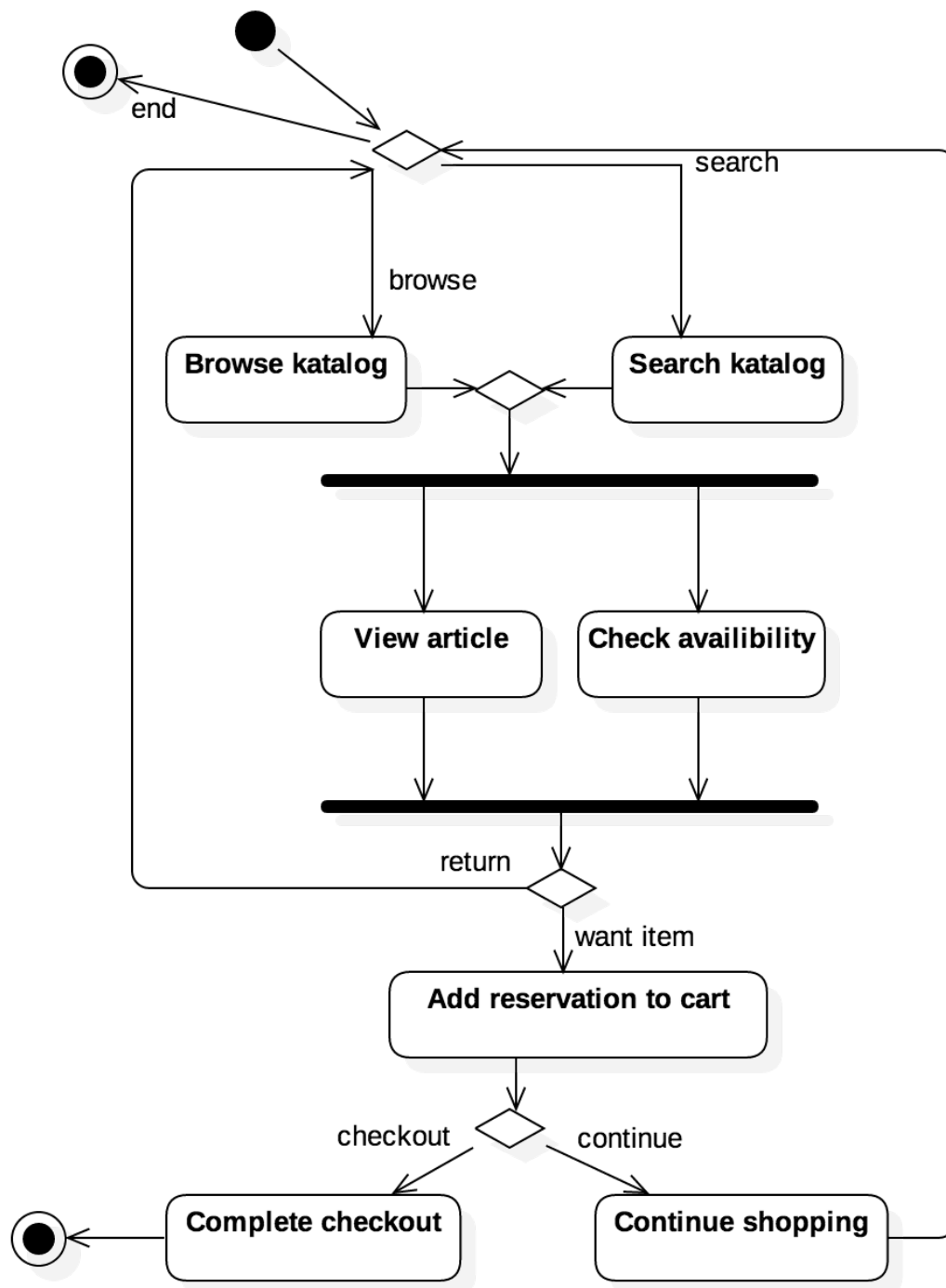
#### 4. Relevante Geschäftsobjekte:

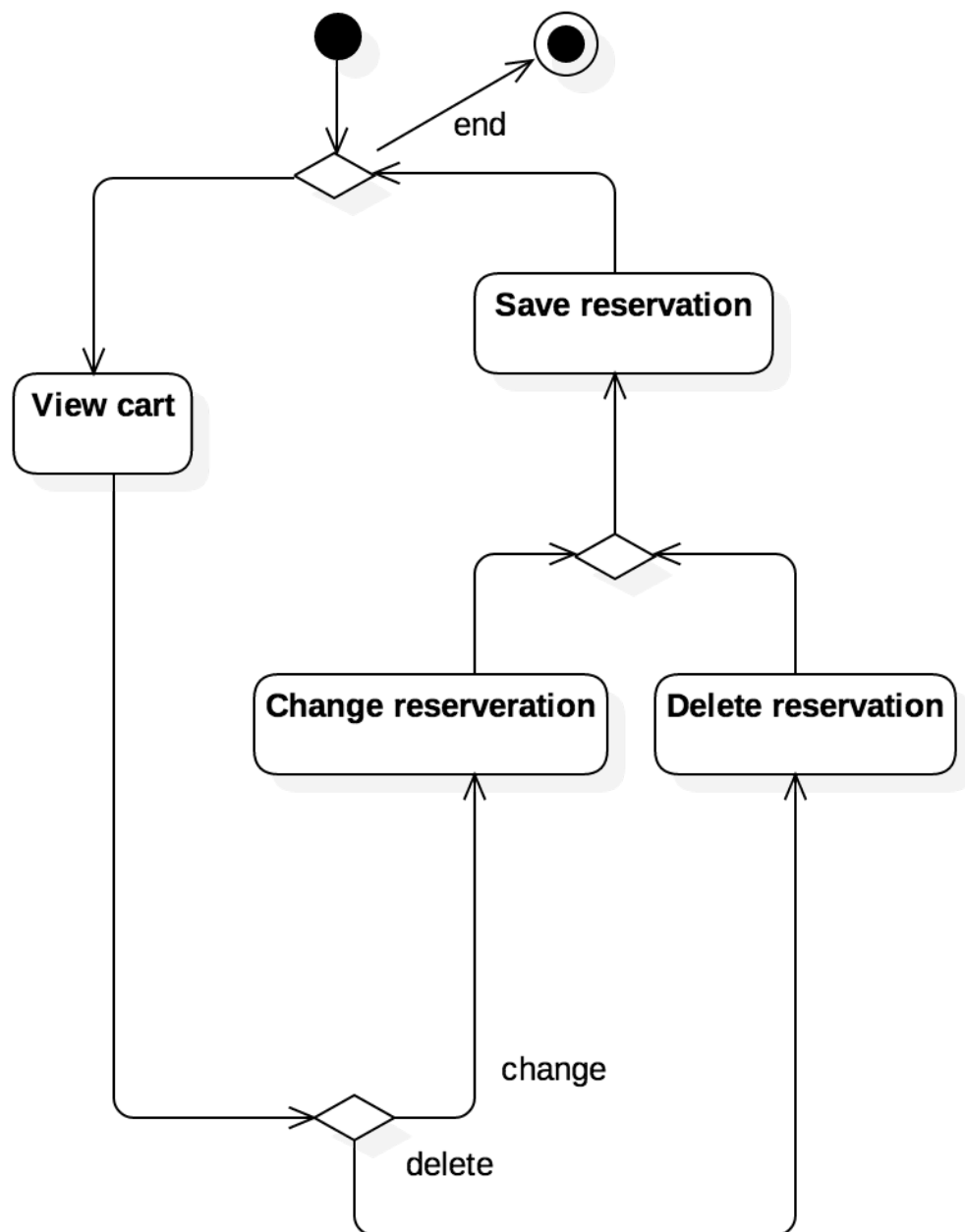
- visitor
- customer
- admin
- object/article
- staff
- reservation

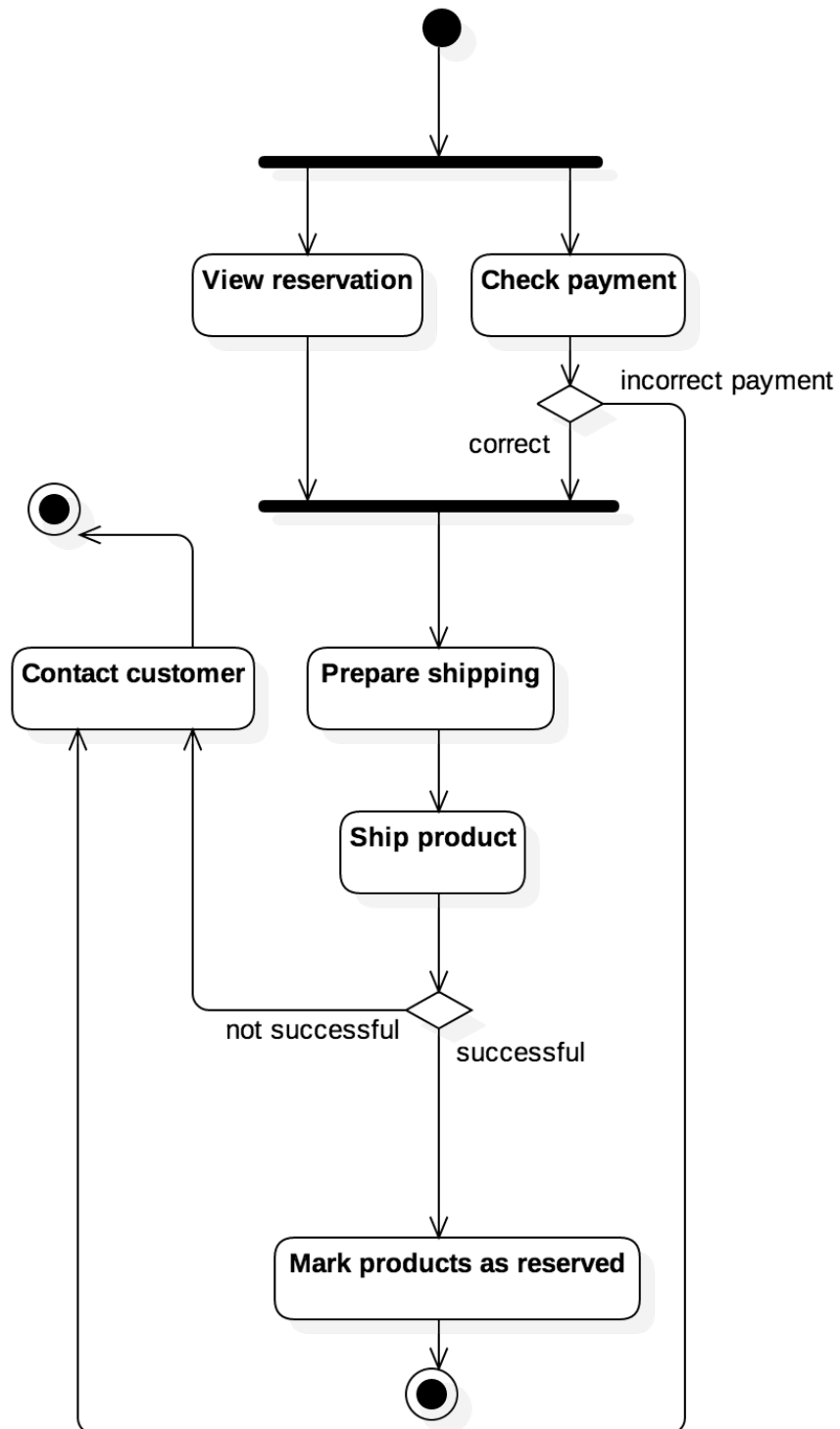
#### 5. UML Klassendiagramm

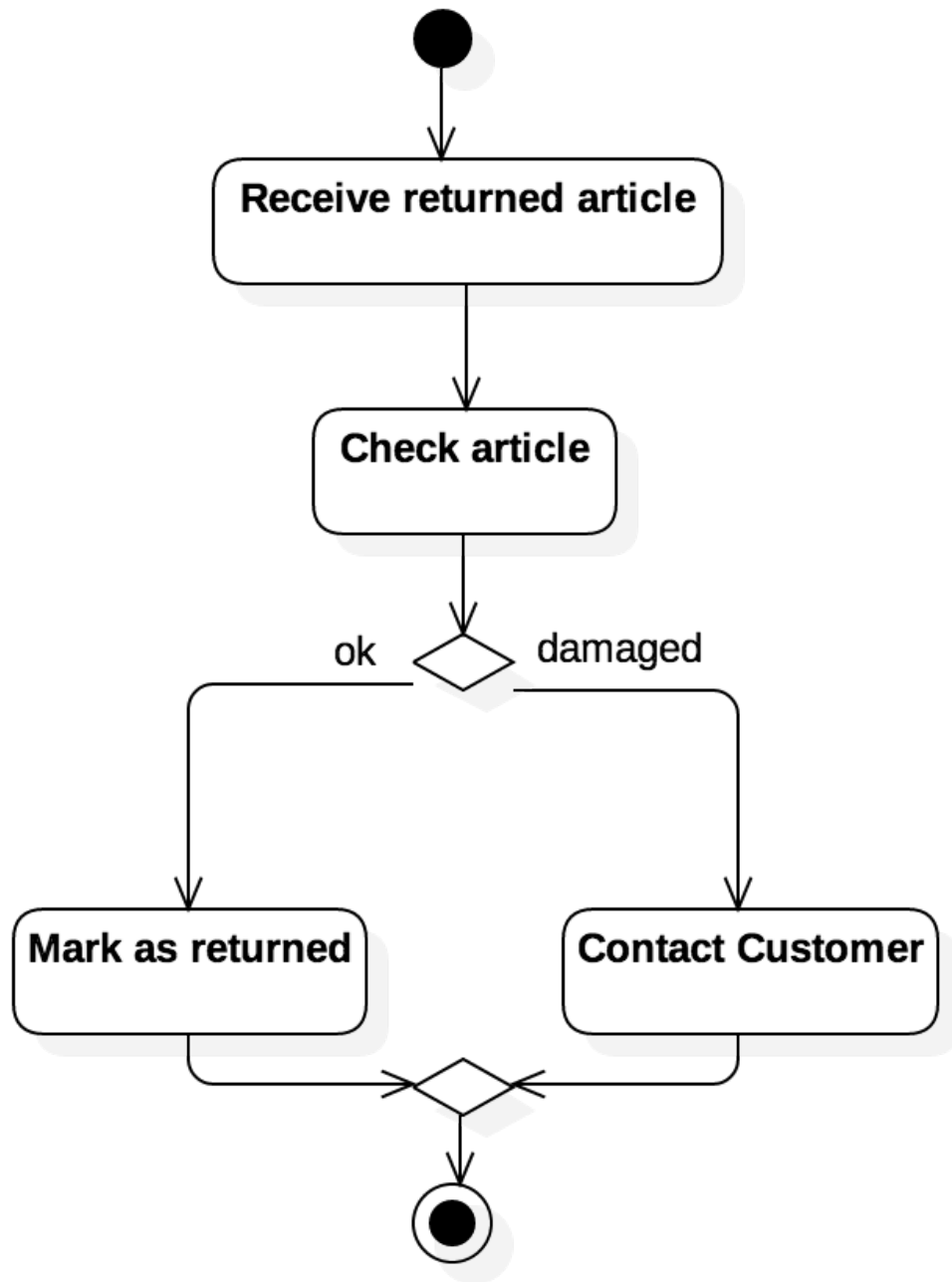


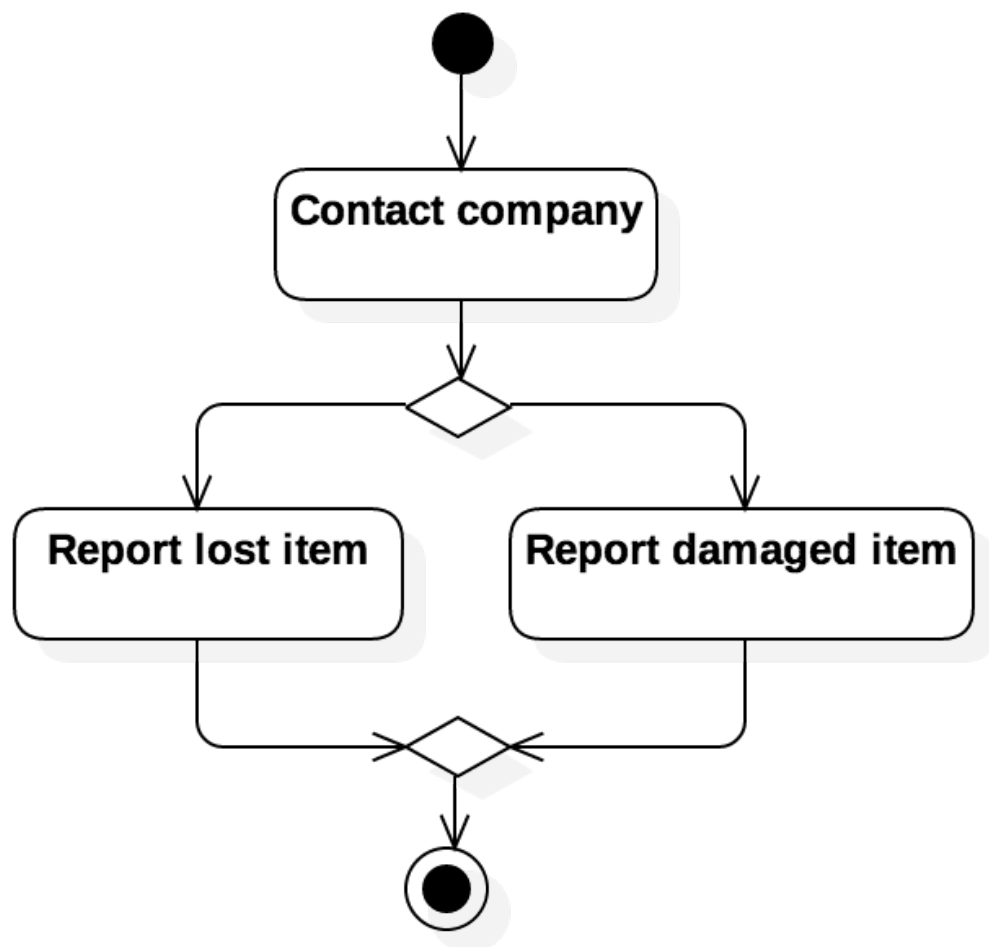
## 6. Aktivitätsdiagramm











## 7. Zustandsautomaten

