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# ZK programming and applications

Vu Vo

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# Agenda

- Understand basic keywords in zk programming
  - Develop a small ZK circuit
  - Discover a few ZK applications
  - Help you have more questions about ZKP :D
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# Chapter I: Intuitive

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# ZK buzzwords

- Circuit
  - Public/private input or output
  - Statement
  - Instance/Witness
  - Prover/Verifier
  - Prove/Verify
  - ...
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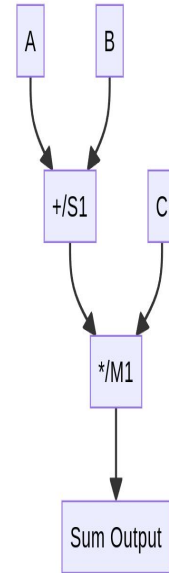
# Circuit

- Refer to the arithmetic circuit
  - Directed acyclic graph
  - Describes the computation
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## Circuit pt2

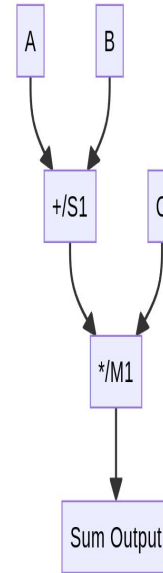
- Sum Output =  $(A + B) * C$



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## Exercise 1.1

- Fill all value in circuit with
  - A = 10
  - B = 12
  - C = 3



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# Statement, witness, instance

- A claim prover want to prove this is true with verifier
  - Witness the set of data verifier don't read
  - Instance is set of public value anybody can read
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# Public(Private) input(output)

	Input node	Output node	Intermediate node
Both Verifier and Prover know value	Public input	Public output	Public data
Only Prover know value	Private input	Private output	Private data

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# Intuitive

- Alice wants to prove to Bob she knows  $x$  s.t.  $x^8 = 256$
  - $x^8 = 256$  is statement
  - $x = 2$  is witness or private input.
  - 256 is instance
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## Exercise 1.2

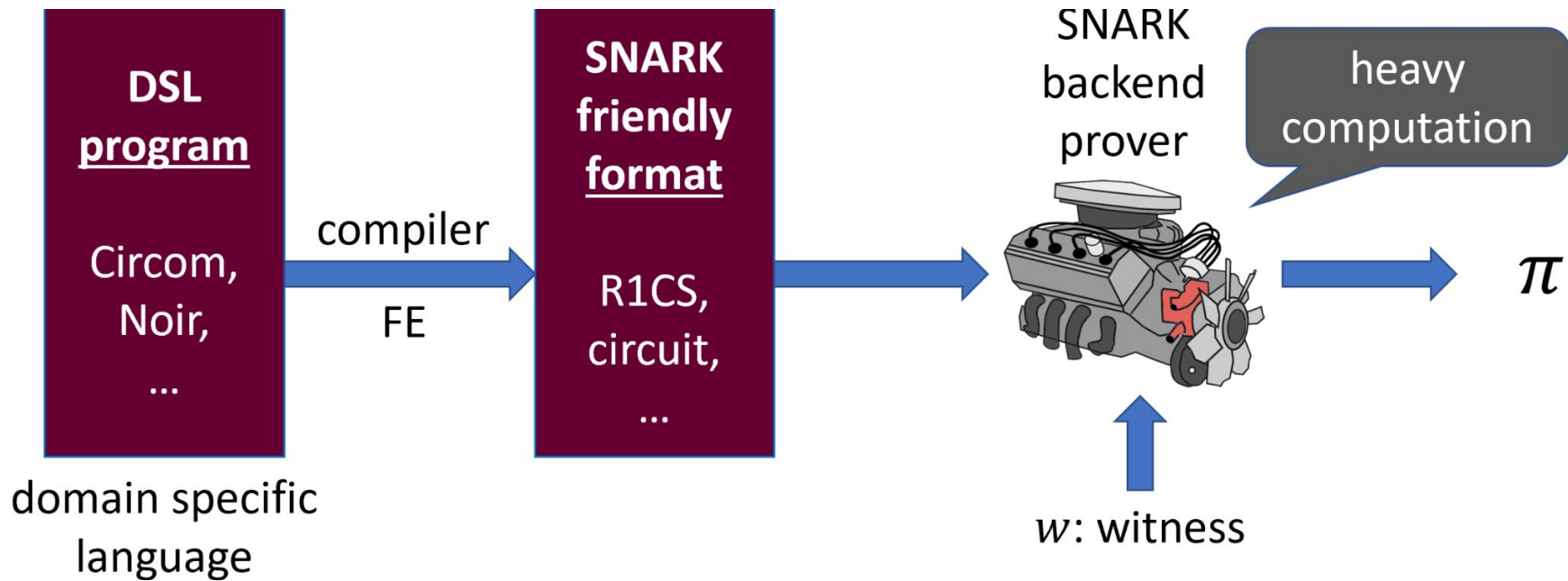
Draw circuit for statement :  $x^8 = 256$ , point out what is private input, private output on that circuit.

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# Prove/Verify

- Prove: Create the proof
  - Verify: Verify the proof
  - Depends on context:
    - Succinct:  $|\text{proof}| \ll |\text{witness}|$
    - ZK: Verify can't extract any knowledge about witness from proof
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# Chapter 2: Circom

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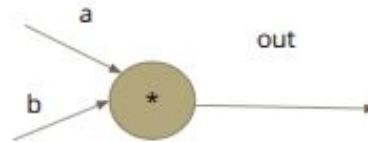
# Circom language

- Circom is DSL language use for building circuit in zkp (Thanks Iden3)
  - Powerful toolchain and ecosystem
  - Friendly with Ethereum ecosystem
  - Project use circom: semaphore, Unirep, maci,... etc.
  - <https://zkrepl.dev>
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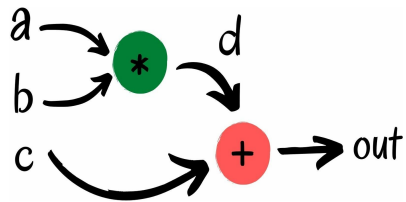
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# Signal and constraints

- Assigning signal with “<---” notation.
- Ex: `out <--- 100`
- Create constraint with “===” notation.
- Ex: `out === a * b`
- Circuit view for constraint above:







# Hello world

```
circuits > hello.circom
1  pragma circom 2.0.0;
2
3  template AC() {
4      //Declaration of signals
5      signal input a;
6      signal input b;
7      signal input c;
8      signal d;
9      signal output out;
10
11     // assigning signal d with value a * b;
12     d <-- a * b;
13     // create constraint d equal a * b;
14     d === a * b;
15
16     // sugar syntax
17     // out <-- c + d;
18     // out === c + d;
19     out <== c + d;
20 }
21
22 component main {public [a]} = AC();
23
```

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# Speed run circom syntax

- Variable & Signal
    - Signal and constraint a field  $F_p$
  - Function & template
  - Control flow: if, for, while
  - Main component
  - Import lib use “include”
  - <https://docs.circom.io>
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# Notes

- Circom only support constraint the expression have degree  $\leq 2$
  - For examples:
    - $X \leq 10$
    - $X \leq 10 * a$
    - $X \leq a * b$
    - $X \leq a * b * c$  (invalid)
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## Exercise 2.1

Write circuit prove this statement  $x^8 = 256$ .

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# Break

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# Chapter 3: Circom Advances

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# **circomlib**

- Circom template collection
  - <https://github.com/iden3/circomlib>
  - Useful template:
    - Comparators: isEqual, isZero
    - Poseidon hash
    - Sha256
    - Merkle
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# ZK Friendly

- Sha256 is not zk friendly
  - Poseidon is zk friendly
  - Zk friendly = same purpose + less constraints
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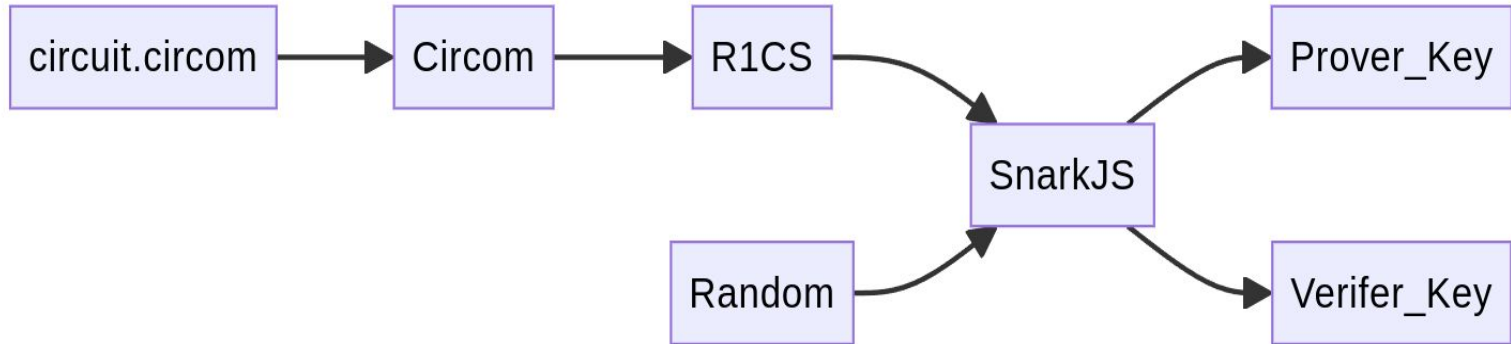
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# Circom and snarkjs

- snarkjs is backend for circom
  - Support Groth16 and Plonk protocol
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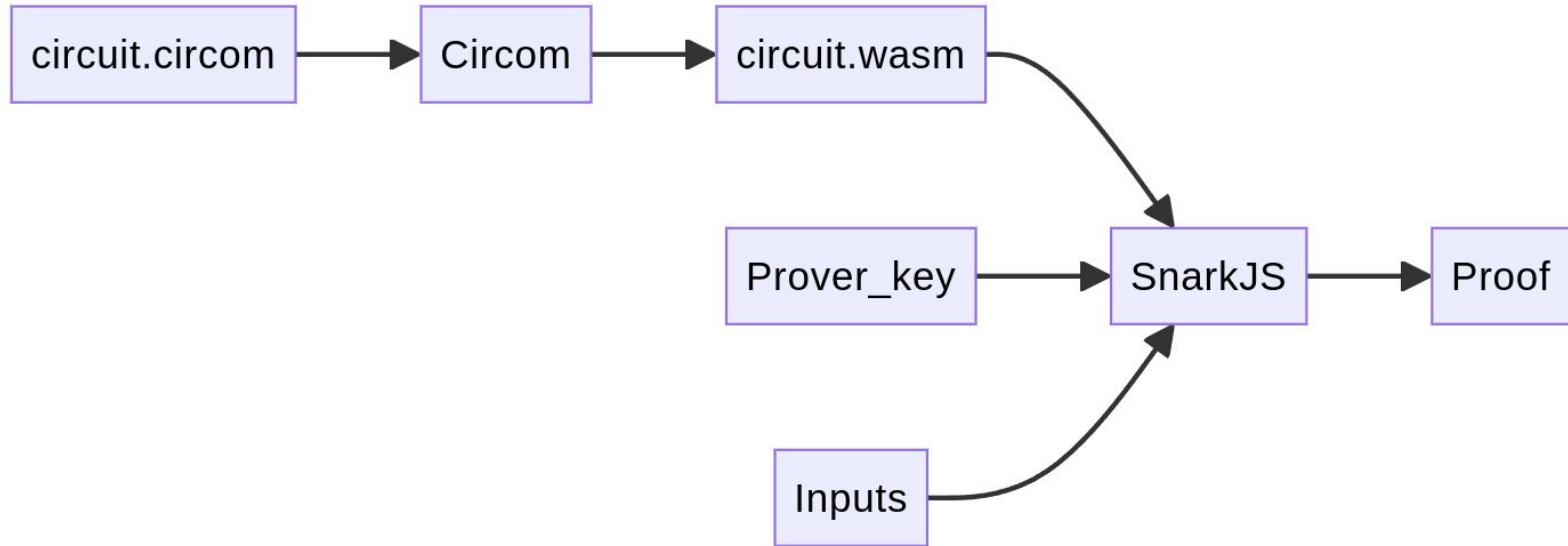
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# Circom + Snarkjs: Setup



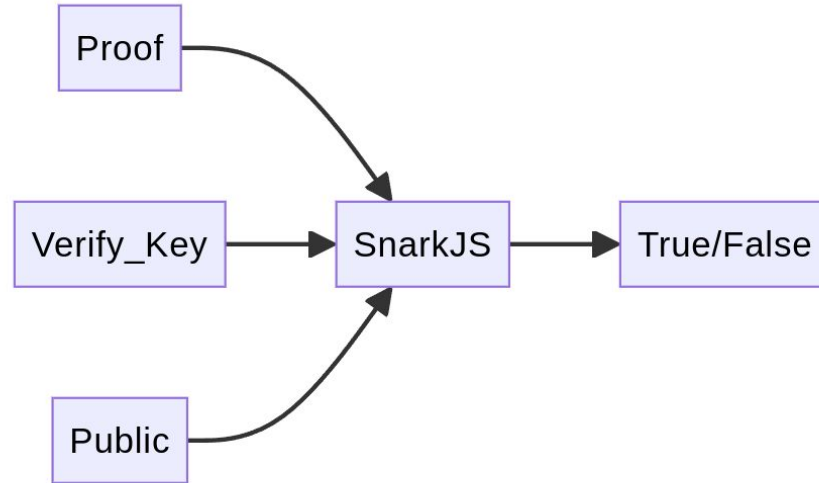
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# SnarkJs + Circom: Prove



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# SnarkJS + Circom: Verify



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# Group programming: Sudoku

5	3			7				
6			1	9	5			
	9	8					6	
8				6				3
4			8		3			1
7				2				6
	6					2	8	
			4	1	9			5
				8			7	9

Sudoku rules:

- 9 x 9 grid
  - Fill number from 1..9
  - Not duplicate number on row, column and sub 3x3 grid
  - We only check row/column for simple application
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# Group programming: Sudoku

Given sudoku table, verify solution without reveal solutions.

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# Chapter 4: ZK Applications

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**Computation + ZK  
= ZK Application**

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# Semaphore

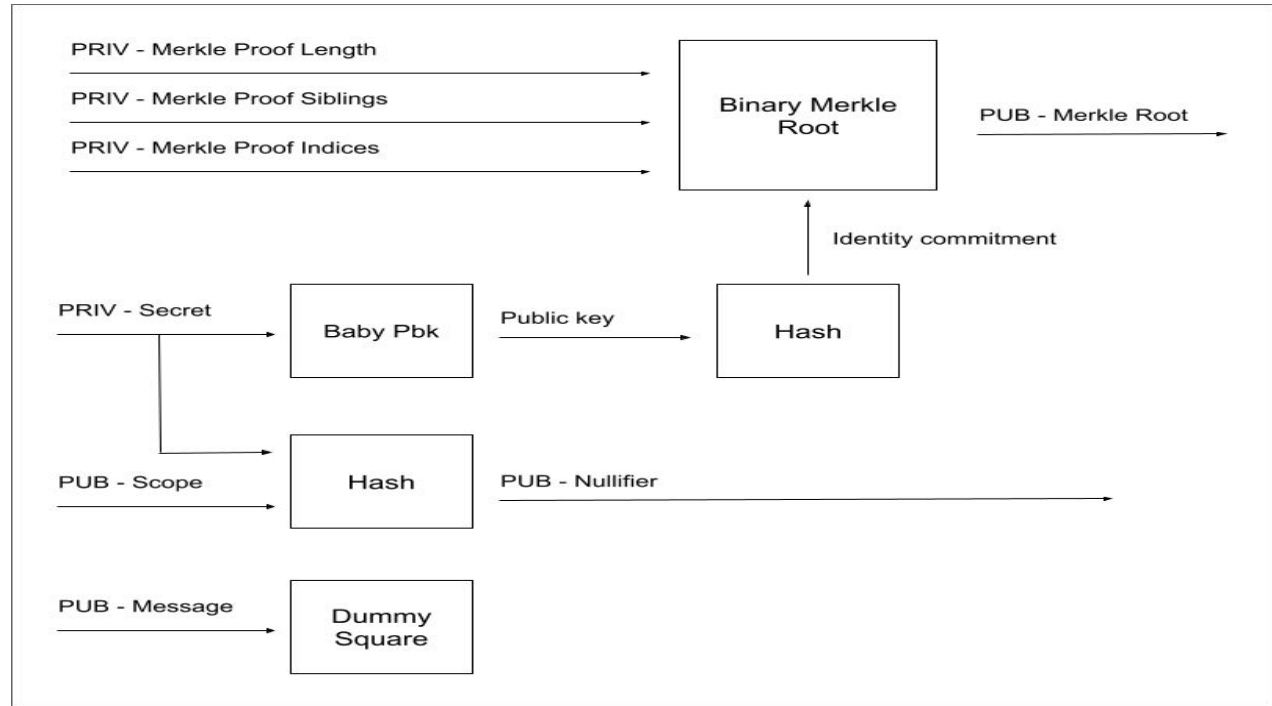
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# What is Semaphore?

- Proving set membership in zero-knowledge.
  - Example:  $S = [a, b, c, d]$ . Create proof of  $d$  in  $S$  without reveal  $d$  id.
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# How?



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# Brainstorm

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**zkemail**

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# What is zkemail?

- Prove things in email without review email's content.

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## How?

- DKIM (DomainKeys Identified Mail) allow receiver verify email from authorized source.
  - Email server sign hash of email + metadata with domain private key
  - Public key public on domain's DNS records.
  - We “zk” DKIM signature verification.
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# Brainstorm

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# Break

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**zk rollup**

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# What is zk rollup?

- Scaling L1 solution.
- Use ZK to off-chain heavy computation



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## How?

- Maintain the commitment of previous state of off-chain computation.
  - Use zk to validate the next state create from previous state.
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# Build

- “Sign” transaction
  - Merkle tree
  - Proof Tx validate
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# Goal

- Zk rollup for simple payment transaction

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# More

- zkKYC, zkID
  - Zk machine learning
  - Cloud verify computation
  - More and more...
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**zkVM**

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# What is zkVM

- Run and create zk proof for general program.
  - Example: Create zk proof for rust program
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# Specific circuit vs zkVM

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|---------------------------------------|--|
| - Less flexible                       | - More flexible                          |
| - DevEx: Hard to develop and maintain | - DevEx: Easier to develop and maintain  |
| - High Performance                    | - Low performance                        |
| - Devtool: Circom, Halo2,...          | - Devtool: Rics0, Succinct, Stacknet,... |
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# Q&A

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