Talebones

Name: **Profession:**

Species: **Player Name:**

Hit Points ☐☐ **Poise** ☐☐ ☐ **AP** ☐☐ **Luck**

Force
☐ ☐ ☐ ☐ ☐

Body
☐ ☐ ☐ ☐ ☐

Speed
☐ ☐ ☐ ☐ ☐

Intelligence
☐ ☐ ☐ ☐ ☐

Feel
☐ ☐ ☐ ☐

Experience
☐ ☐ ☐ ☐ ☐

Impression
☐ ☐ ☐ ☐

Reactive Actions

Talents

Skilled		Pool
☐	Awareness	☐ ☐
☐	Breach	☐ ☐
☐	Convince	☐ ☐
☐	Fitness	☐ ☐
☐	Knowledge	☐ ☐
☐	Marrow	☐ ☐
☐	Medicine	☐ ☐
☐	Tactics	☐ ☐

Ways of Entry

Fields of Academic Study

Weapons

Name	AP	Dice	Stat	Attributes

Status Effects

Tripped	☐	Staggered	☐
Downed	☐	Weirded	☐
Off Balance	☐ ☐ ☐		

Abilities

Unskilled Challenge		Skilled Challenge
	1	
	2	
	3	-5
	4	-4
	5	-3
	6	-2
	7	-1
-5	8	0
-4	9	+1
-3	10	+2
-2	11	+3
-1	12	+4
0	13	+5
+1	14	
+2	15	
+3	16	
+4	17	
+5	18	
	19	
	20	

Actions

Attack	AP according to Weapon	
Dash	2 AP	Move [Speed] Steps
Move	6 AP	Move [2*Speed] Steps
Sprint	5 AP	Move [3*Speed] Steps (only straight line)