Name:																											
Species:	SYSTEM TM																										
Hit Points		yer																Luck									
Poise	Poise																		AP								
	Foi	rce		Вобу								Speed								_							
Intelligen ⊠ □ □ [] [□ □ □ Talents						Experience						Impression □ □ □ □													
Reactive Actions/Abilities							killet 	, –		<u>1ts</u> ness	;	Pool															
	☐ Breach									Wá	Nys	of E	ntrı														
							☐ Convince																				
							☐ Fitness																				
	☐ Knowledge					2	☐ ☐ Fields of Academic Stu							иду													
							☐ Marrow																				
	☐ Medicine																										
			Ta	ctics	;																						
Status Effects Tripped Staggered Off Balance U Weirded																											
Weapons																											
Name AP Dice S						tat	Att	ribu	ıtes																		
	U n:	skill	ed (Ihal	len	ze	J														_						
Challenge	1	2	3	4	5	6	7	8	9						15		17		19	20							
Difficulty								-5	-4	-3	-2	-1	o	+1	+2	+3	+4	+5									
at 11	Skilled Challenge																										
Challenge Difficulty	1	2	3 -5	-4	5 -3	6	7 -1	8	9 +1	10	11 +3	12	13 +5	14	15	16	17	18	19	20							