

# Talebones

Name:

Profession:

Species:

Charged: ☐ ☐ ☐ ☐

Player Name:

Hit Points

Poise

AP

Luck

Force

☒ ☐ ☐ ☐ ☐

Body

☒ ☐ ☐ ☐ ☐

Speed

☒ ☐ ☐ ☐ ☐

Intelligence

☒ ☐ ☐ ☐ ☐

Feel

☒ ☐ ☐ ☐ ☐

Experience

☒ ☐ ☐ ☐ ☐

Impression

☒ ☐ ☐ ☐ ☐

Reactive Actions

Talents

Skilled

Pool

- |                          |           |                          |                          |
|--------------------------|-----------|--------------------------|--------------------------|
| <input type="checkbox"/> | Awareness | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | Breach    | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | Convince  | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | Fitness   | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | Knowledge | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | Marrow    | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | Medicine  | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | Tactics   | <input type="checkbox"/> | <input type="checkbox"/> |

Ways of Entry

Fields of Academic Study

Weapons

Name	AP	Dice	Stat	Attributes

Status Effects

- |             |  |           |                          |
|-------------|--|-----------|--------------------------|
| Tripped     | <input type="checkbox"/>   | Staggered | <input type="checkbox"/> |
| Downed      | <input type="checkbox"/>   | Weirded   | <input type="checkbox"/> |
| Off Balance | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |           |                          |

Abilities

Actions

- |        |   |
|--------|---|
| Attack | AP according to Weapon                              |
| Draw   | 1 AP   Draw or Stow an Object                       |
| Dash   | 2 AP   Move [Speed] Steps                           |
| Move   | 6 AP   Move [2*Speed] Steps                         |
| Sprint | 5 AP   Move [3*Speed] Steps<br>(only straight line) |

Unskilled Challenge		1	
		2	
		3	-5
		4	-4
		5	-3
		6	-2
		7	-1
	-5	8	0
	-4	9	+1
	-3	10	+2
	-2	11	+3
	-1	12	+4
	0	13	+5
	+1	14	
	+2	15	
	+3	16	
	+4	17	
	+5	18	
		19	
		20	
Skilled Challenge			

**Character**

Click to select image

**Talebound Epiphets**

**Story**

**Inventory**

**Ideas**

**Abilities etc.**

Heavy Item	

**Reactive Actions & Incantations**