



Name:

Species:

Talebones

Hit Points

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Poise

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Player Name:

Luck

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AP

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Force

<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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Body

<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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Speed

<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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Intelligence

<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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Feel

<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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Experience

<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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Impression

<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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Reactive Actions/Abilities

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Skilled Talents

Pool

Profession:

☐ Awareness

<input type="checkbox"/>	<input type="checkbox"/>
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☐ Breach

<input type="checkbox"/>	<input type="checkbox"/>
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☐ Convince

<input type="checkbox"/>	<input type="checkbox"/>
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☐ Fitness

<input type="checkbox"/>	<input type="checkbox"/>
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☐ Knowledge

<input type="checkbox"/>	<input type="checkbox"/>
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☐ Marrow

<input type="checkbox"/>	<input type="checkbox"/>
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☐ Medicine

<input type="checkbox"/>	<input type="checkbox"/>
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☐ Tactics

<input type="checkbox"/>	<input type="checkbox"/>
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Ways of Entry

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Fields of Academic Study

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Status Effects

Tripped

☐

Staggered

☐

Off Balance

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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Downed

☐

Weirded

☐

Weapons

Name	AP	Dice	Stat	Attributes

Unskilled Challenge

Challenge	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Difficulty								-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5		

Skilled Challenge

Challenge	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Difficulty			-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5							