Talebones Name: Han'zo Profession: Way of the Sword Charged: \Box \Box \Box Species: Folk Player Name: Eike Hit Points 60 Poise Luck Force Body Speed Intelligence Feel Experience Impression Reactive Actions **Talents** Skilled Pool Ways of Entry Dodge (2AP) Panic (1AP) ☐ Awareness Riposte (weapon AP) Breach Help (4AP) Parry (weapon AP) Convince Fitness Fields of Academic Study Knowledge ☐ Marrow Medicine **Tactics** Weapons Name AP Dice Stat Attributes 2D20 Force Katana 3 Short Sword 3S20 Force Wounding (1) Status Effects Tripped Staggered Unskilled Challenge Downed Weirded 3 Off Balance 4 Abilities 6 8 0 -49 +1 10 +2 11 +3 +4 -1 12 +5 13 Actions 14 Attack AP according to Weapon 15 Draw 1 AP Draw or Stow an Object 16 17 2 AP Move [Speed] Steps Dash 18 Move 6 AP Move [2*Speed] Steps 19 Sprint 15 AP Move [3*Speed] Steps (only straight line)

Character



Talebound Epiphets

- hands are bleeding, the moment Han'zo draws a weapon - Han'zos shadow is shapeshifting constantly into shapes which looks eeringly familiar to the people he killed

- everything he touches with blank hands starts to ignite

Story

Han'zo was born into a Mountain Village called Shukai. It was known for his master bladesmiths and Swordusers. At a certain age every member needed to pass some Trials called "Bansendo" - The tests of the blades. Who passes was taught into the Way of the Sword. All others found different things to do.

But for Han'zo was only one goal: Passing the trials, better as anyone before. He trained hard, but failed. His sister passed and mocked him and a rage not known to any folk befell him and he slaughtered the whole village. After his mind was cleared he set everything on fire, to erase his shameful doing and went on a Journey, finding his own "Bansendo".

Inventory	Ide	as_	Abilities etc.
	Heavy Item		
Plain and crude metal Ring (belonged	to Sister)		
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		_	
Reactive Actions & Incantations			
- Dodge			
- Panic - Riposte			
- Help			
- Parry			