Lecture 14: Convolutional Neural Networks and Intro to PCA

Nisha Chandramoorthy

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- Visualization, interpretation
- Better generalization (avoid overfitting)

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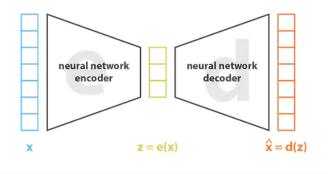
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- Both parameterized as Neural Networks.

Variational autoencoders

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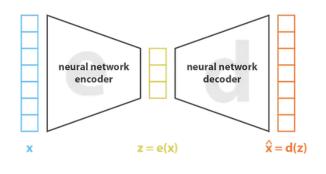
Variational autoencoders

- Probabilistic encoder and decoder.
- ▶ Encoder: q(z|x), Decoder: p(x|z)



loss =
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- tends to overfit as a Generative model
- VAE: uses VI to regularize the latent space.

Variational Inference

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- ▶ Recall KL divergence: $D_{\mathrm{KL}}(p||q) = \int p(x) \log \frac{p(x)}{q(x)} dx$

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- ▶ $D_{\mathrm{KL}}(\rho||q) \geqslant 0$ and $D_{\mathrm{KL}}(\rho||q) = 0$ iff $\rho = q$.

$$D_{\mathrm{KL}}(q_{\theta}(z|x)||p(z|x)) = \int q_{\theta}(z|x) \log \frac{q_{\theta}(z|x)}{p(z|x)} dz$$

$$= E_{z \sim q_{\theta}(z|x)} [\log p(x|z)]$$

$$- D_{\mathrm{KL}}(q_{\theta}(z|x)||p(z)) + c(x)$$

VAEs

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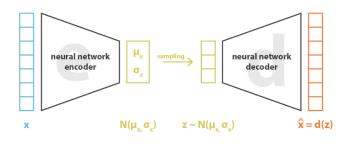
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$$\operatorname{argmax}_{\theta,f} \sum_{i=1}^{m} \log p(x_i|z_i) - D_{\mathrm{KL}}(q_{\theta}(z_i|x_i)||p(z_i))$$
 (2)



Courtesy: https://towardsdatascience.com/understanding-variational-autoencoders-vaes-f70510919f73



$$loss \ = \ ||\ x - \hat{x}||^2 + \ KL[\ N(\mu_x, \sigma_x), \ N(0, I)\] \ = \ ||\ x - d(z)\ ||^2 + \ KL[\ N(\mu_x, \sigma_x), \ N(0, I)\]$$

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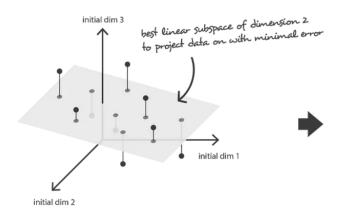
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- ▶ Let $C = \sum_{i=1}^{m} x_i x_i^{\top} = X^{\top} X$ be the data correlation matrix.
- ightharpoonup C is symmetric and positive semi-definite, $C = V \Lambda V^{\top}$.
- ► Theorem PCA: among linear hypothesis classes, $E^* = V^{\top}$, $D^* = V$, where V is the matrix of eigenvectors of $C = X^{\top}X$.

Best linear subspace



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- ► Correlation matrix $C = X^T X = V \Sigma^2 V^T$.
- **Principal components:** XV = UΣ. Numerical stability

Convolutional Neural Networks (source: cs231n.stanford.edu)

- Suitable for image recognition. Won the 2012 ImageNet competition and subsequent ones.
- Three types of layers: convolutional, FC, pooling
- Convolutional layer: accepts a volume of size $W_1 \times H_1 \times D_1$ and outputs a volume of size $W_2 \times H_2 \times D_2$ where $W_2 = (W_1 F + 2P)/S + 1$ and $H_2 = (H_1 F + 2P)/S + 1$ and $D_2 = K$.
- K is number of filters, F is filter size, S is stride, P is padding.
- Pooling layer: downsamples along width and height, and optionally along depth.
- ► FC layer: computes class scores, resulting in volume of size 1 × 1 × K.