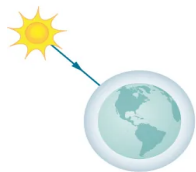


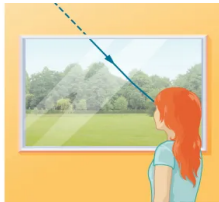
## Lenses

# Ray Model of Light

3 ways light can travel from a source to another location



(a)



(b)



(c)

- a directly from source through vacuum . Sun to Earth
- b light can travel through various media like Air, glass, water to the observer
- c light can also arrive after being reflected such as mirrors

## Ray of Light

We model path of light as a straight line called **ray**

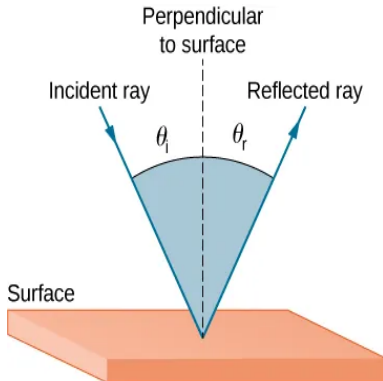
- Light behaves both as a particle and a wave
- When light interacts with an object several times larger than its wavelength ( $\approx 10^{-6}$ ), it travels in a straight line and acts like a ray.
- Light may change direction when it
  - reflection : encounters objects (such as a mirror)
  - refraction: passing from one material to another (such as in passing from air to glass)

# Law of Reflection

## Law of Reflection

the law states that angle of reflection is equal to angle of incidence

$$\theta_r = \theta_i$$



# Reflections



# Reflections

## 1 Specular Reflection

# Reflections

- 1 Specular Reflection
- 2 Diffused Reflection