Fourier PHYS4840

Analysis, Transform, Series...

github.com/niallimiller/PHYS4840 Fourier

(This is currently the pinned repo on my page)

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Office hours - 2 hours before class or by request

Fourier

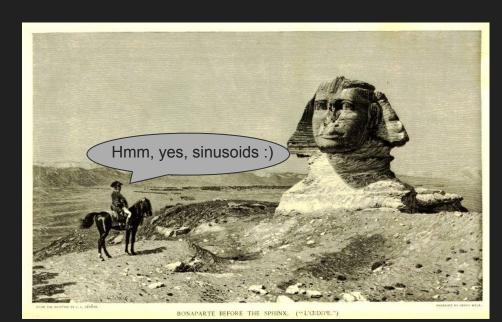
- n = 10 n = 50 n = 250
- Fourier series
 Using lots of trig functions to make any other function
- Fourier transform
 Using lots of trig to represent the frequency space of a complex signal
- Discrete Sine and Cosine transforms
- Fast Fourier Transforms
 Using lots of trig to represent the frequency space of a complex signal but on a computer and fast :)

And other things like reverse DFT, Gibbs, window functions...

Fourier

- What is Fourier analysis? (Signal analysis)
- Why is Fourier? (19th century scholars wanted to represent functions as sums of trig)
- Who is Fourier? (A French chap who was quite good with maths and also ran parts
 of Egypt for a bit and also Napoleon's m8)
- How is Fourier? (Dead)
- When is Fourier? (~ 1800s)



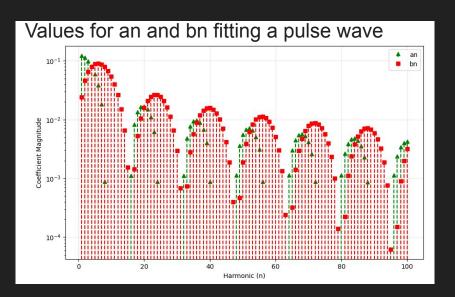


Fourier Series

- Any periodic function can be represented as a sum of sines and cosines
- So we can model complex signals with lots of simple components

$$F(x) = a0/2 + a1*\cos(x) + b1*\sin(x) + a2*\cos(2x) + b2*\sin(2x) + a3*\cos(3x) + b3*\sin(3x) + ...$$

an and bn = Coefficients derived from :



$$a_0 = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x), dx$$

$$a_n = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \cos(nx), dx$$

$$b_n = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \sin(nx), dx$$

Fourier Series maths

$$f(x) = \frac{a_0}{2} + \sum_{n=1}^{\infty} \left[a_n \cos(nx) + b_n \sin(nx) \right]$$

$$a_{0} = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x), dx$$

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- Any periodic function can be represented as a sum of sines and cosines
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```
# Compute Fourier series coefficients
a0, an, bn = fs.compute_coefficients(wave, TERMS)
# Calculate the Fourier approximation
y_approx = fs.fourier_series_approximation(x, a0, an, bn)
```

Compute Fourier series coefficients

```
a0, an, bn = fs.compute coefficients(wave, TERMS)
    a0 = compute_a0(func, period, num_points)
    an = np.zeros(n_terms)
    bn = np.zeros(n_terms)
   for n in range(1, n_terms + 1):
        an[n-1] = compute_an(func, n, period, num_points)
        bn[n-1] = compute_bn(func, n, period, num_points)
    return a0, an, bn
```

```
# Compute Fourier series coefficients
a0, an, bn = fs.compute_coefficients(wave, TERMS)
```

$$a_0 = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x), dx$$

```
def compute_a0(func, period=2*np.pi, num_points=1000):
    x = np.linspace(0, period, num_points)
    y = func(x)

result = np.trapz(y, x)
    return (1 / period) * result
```

$$b_n = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \sin(nx), dx$$

```
def compute_bn(func, n, period=2*np.pi, num_points=1000):
    x = np.linspace(0, period, num_points)
    y = func(x)

integrand = y * np.sin(2 * np.pi * n * x / period)
    result = np.trapz(integrand, x)
    return (2/period) * result
```

```
# Calculate the Fourier approximation
y_approx = fs.fourier_series_approximation(x, a0, an, bn)
```

$$f(x) = \frac{a_0}{2} + \sum_{n=1}^{\infty} \left[a_n \cos(nx) + b_n \sin(nx) \right]$$

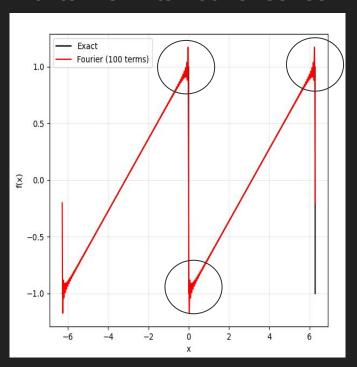
```
def fourier_series_approximation(x, a0, an, bn, period=2*np.pi):
    result = np.ones_like(x) * a0

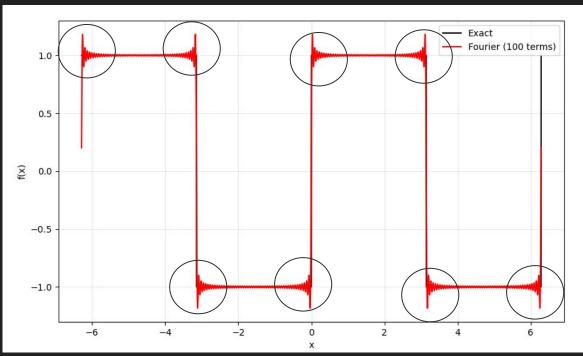
for n in range(1, len(an) + 1):
    result += an[n-1] * np.cos(2 * np.pi * n * x / period)
    result += bn[n-1] * np.sin(2 * np.pi * n * x / period)

return result
```

Gibbs

The Gibbs phenomenon is the overshoot (or undershoot) that happens when you approximate a function with a discontinuity (like a step) using a finite number of terms in its Fourier series.





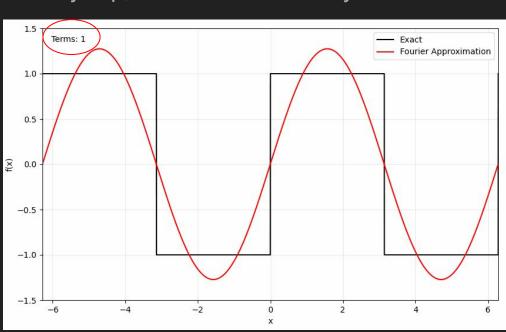
Gibbs

The oscillations don't go away as you add more terms — they just get narrower and more localized near the discontinuity.

The max overshoot settles around 9% of the jump, no matter how many terms

you add.

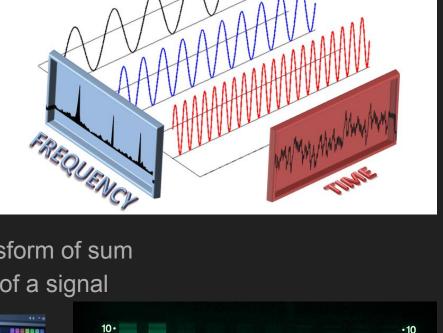
Even though the full Fourier series converges in the mean (L² norm), pointwise convergence fails at the jump

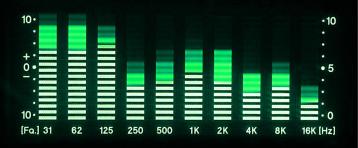


Fourier transform

- This is the one you know!
- All the audio visualisers work like this
- Has many applications
- Is reversible
- High compute complexity O(N^2)
- Sum of Fourier transforms = fourier transform of sum
- It is the frequency space representation of a signal







Fourier Series is nice if we know the periodicity

While the Fourier series applies to continuous, periodic functions
The Discrete Fourier Transform (DFT) is designed for sampled, finite-length signals.

The DFT transforms a sequence of N complex numbers into another sequence of complex numbers representing frequency components.

For a sequence $x_0, x_1, \ldots, x_{N-1}$, the DFT is defined as:

$$X_k = \sum_{i=1}^{N-1} x_n e^{-i\frac{2\pi}{N}kn}$$
 for $k = 0, 1, \dots, N-1$

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In terms of sines and cosines:

$$X_k = \sum_{n=0}^{N-1} x_n \cos\left(\frac{2\pi kn}{N}\right) - i \sum_{n=0}^{N-1} x_n \sin\left(\frac{2\pi kn}{N}\right)$$

Intuition Behind the Fourier Transform

- Think of it as measuring how much of each frequency component exists in the signal
- For each frequency ω , we multiply the signal by e^(-i\omegat) and integrate
- This is like computing a "correlation" between the signal and each frequency
- The result F(ω) gives amplitude and phase information at frequency ω

```
for k in range(N):
    for n in range(N):
        X[k] += x[n] * np.exp(-2j * np.pi * k * n / N)
```

Reversing the Fourier Transform

- Recall that Fourier transform is linear!
- We should be able to construct a signal from any FT spectra as long as our function is nicely behaved and we didn't undersample

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Reversing the Fourier Transform

- Recall that Fourier transform is linear!
- We should be able to construct a signal from any FT spectra as long as our function is nicely behaved and we didn't undersample

$$x_n = \frac{1}{N} \sum_{k=0}^{N-1} X_k e^{i\frac{2\pi}{N}kn}$$
 for $n = 0, 1, \dots, N-1$

Lets code!



fs_demo.py