

## CS211 Labs 5: Processes

This lab is a set of exercises, all based on ones in Chapter 5 of the textbook; see <http://pages.cs.wisc.edu/~remzi/OSTEP/>.

Since the use the `fork()` system call, and other UNIX-related system calls, you'll need to complete these exercises using in suitable online compiler; `code::blocks`, with the *mingw* compiler, is not sufficient.

1. Choose a suitable online compiler. Verify that you can run sample programmes from Week 7, in particular, `02WhoAmI.c` and `08Pipes.c`.
2. Write a program that calls `fork()`. Before calling `fork()`, have the main process declare an initialise an `int` variable `x = 100`. What value is the variable in the child process? What happens to the variable when both the child and parent change the value of `x`?
3. If a process opens a file, does a child process have access to it? What happens if they both try to write to the file at the same time? To answer this, download `02fopen.c` from <http://www.maths.nuigalway.ie/~niall/CS211/lab5>. Notice the use of the `fflush()` system call; how does the output change if that is removed?
4. Write another program using `fork()`. The child process should print "hello"; the parent process should print "goodbye". You should try to ensure that the child process always prints first; can you do this without calling `wait()` in the parent?
5. Before answering the next question, read, compile and run `04WaitAndCount.c`. See <http://www.maths.nuigalway.ie/~niall/CS211/Week07/>
6. (From OSTEP) Write a program that uses `wait()` to wait for the child process to finish in the parent. What does `wait()` return? What happens if you use `wait()` in the child?
7. Find out what the `waitpid()` function does. Write a programme that exhibits that.

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*You do not have to submit your work from this lab. But we will develop these ideas into an assignment next week.*