

MA378 Chapter 1: Interpolation

§1.2 Lagrange Interpolation

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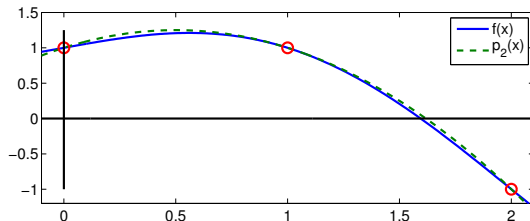
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Joseph-Louis Lagrange, born 1736 in Turin, died 1813 in Paris. He made great contributions to many areas of Mathematics.

2.1 Finding the polynomial

Example 2.1

Show that the polynomial of degree 2 that interpolates $f(x) = 1 - x + \sin(\pi x/2)$ at the points $x_0 = 0$, $x_1 = 1$ and $x_2 = 2$ is $p_2 = -x^2 + x + 1$.



How to we know we have found the *only* solution? More generally, *under what conditions is there exactly one polynomial that solves the PIP?*

As a first step, we'll prove the following:

Theorem 2.2

If $p_n \in \mathcal{P}_n$ has $n + 1$ zeros, then $p_n \equiv 0$ (i.e., $p_n(x) = 0$ for all x).

Theorem 2.3 (There is a unique solution to the PIP)

There is at most one polynomial of degree $\leq n$ that interpolates the $n + 1$ points $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$ where x_0, x_1, \dots, x_n are distinct.

2.2 The Vandermonde matrix method

Now we want to solve the PIP. It turns out that the most obvious approach may not be the best.

Suppose we are trying to solve the problem as follows: *find p_2 such that*

$$p_2(x_0) = y_0, \quad p_2(x_1) = y_1, \quad \text{and} \quad p_2(x_2) = y_2.$$

Since $p_2(x)$ is of the form $a_0 + a_1x + a_2x^2$, this just amounts to finding the values of the coefficients a_0 , a_1 , and a_2 . One might be tempted to solve for them using the system of equations

$$a_0 + a_1x_0 + a_2x_0^2 = y_0$$

$$a_0 + a_1x_1 + a_2x_1^2 = y_1$$

$$a_0 + a_1x_2 + a_2x_2^2 = y_2$$

This is known as the *Vandermonde System*.

2.2 The Vandermonde matrix method

Writing

$$a_0 + a_1x_0 + a_2x_0^2 = y_0$$

$$a_0 + a_1x_1 + a_2x_1^2 = y_1$$

$$a_0 + a_1x_2 + a_2x_2^2 = y_2$$

in matrix-vector format we get

$$\begin{pmatrix} 1 & x_0 & x_0^2 \\ 1 & x_1 & x_1^2 \\ 1 & x_2 & x_2^2 \end{pmatrix} \begin{pmatrix} a_0 \\ a_1 \\ a_2 \end{pmatrix} = \begin{pmatrix} y_0 \\ y_1 \\ y_2 \end{pmatrix} \quad \text{or} \quad Va = y. \quad (1)$$

But this is usually not be a good idea. At the very least, we'd have to solve a linear system of equations. Furthermore, the system is *very ill-conditioned*.

2.2 The Vandermonde matrix method

[Slides 7 and 8 depend on material from MA385, so we'll skip them in class: please read in your own time.]

In MA385 you learned about the relationship between the *condition number* of a matrix, V , and the relative error in the (numerical) solution to a matrix-vector equation with V as the coefficient matrix. The condition number is $\kappa(V) = \|V\| \|V^{-1}\|$, for some subordinate matrix norm $\|\cdot\|$.

2.2 The Vandermonde matrix method

Example 2.4 (Stewart's "Afternotes...", Lecture 19)

Suppose $x_0 = 100$, $x_1 = 101$ and $x_2 = 102$. Then it is not hard to check that

$$\|X\|_{\infty} = \max_i \sum_j |X_{ij}| = 10,507.$$

Also,

$$V^{-1} = \frac{1}{2} \begin{pmatrix} 10302 & -20400 & 10100 \\ -203 & 404 & -201 \\ 1 & -2 & 1 \end{pmatrix},$$

so $\|V^{-1}\|_{\infty} = 20401$. So $\kappa(V) = 214,353,307$.

2.3 Lagrange Interpolation

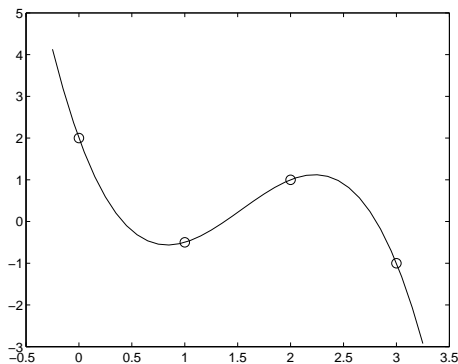
We'll now look at a much easier method for solving the Polynomial Interpolation Problem. As a by-product, we get a constructive proof of the existence of a solution to the PIP. (A “constructive proof” is one that shows a thing exists by actually computing it).

2.3 Lagrange Interpolation

Example

Consider the problem: *find $p_3 \in \mathcal{P}_3$ such that*

$$p_3(0) = 2, \quad p_3(1) = -1/2, \quad p_3(2) = 1, \quad p_3(3) = -1.$$

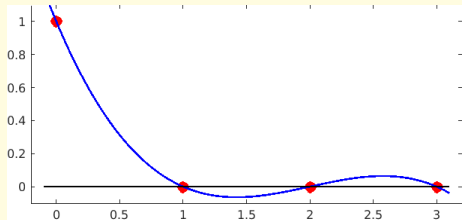


2.3 Lagrange Interpolation

Here is an easier problem to solve: Find $L_0 \in \mathcal{P}_3$ such that

$$L_0(0) = 1, \quad L_0(1) = 0,$$

$$L_0(2) = 0, \quad L_0(3) = 0.$$



Because L_0 is a cubic and has zeros at $x = 1, 2, 3$ it is of the form $L_0(x) = C(x - 1)(x - 2)(x - 3)$.

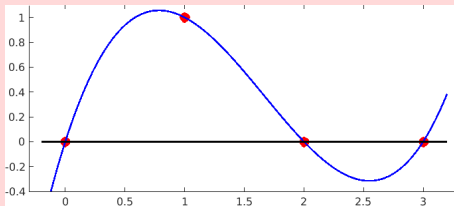
Choosing C so that $L_0(0) = 1$, we get

$$L_0(x) =$$

2.3 Lagrange Interpolation

Similarly, find $L_1 \in \mathcal{P}_3$ such that

$$L_1(0) = 0, \quad L_1(1) = 1, \quad L_1(2) = 0, \quad L_1(3) = 0,$$

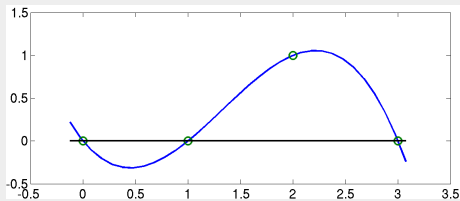


Then

$$L_1(x) =$$

2.3 Lagrange Interpolation

In the same style, let $L_2(x_i) = \begin{cases} 1 & i = 2 \\ 0 & i = 0, 1, 3 \end{cases}$



$$L_2(x) =$$

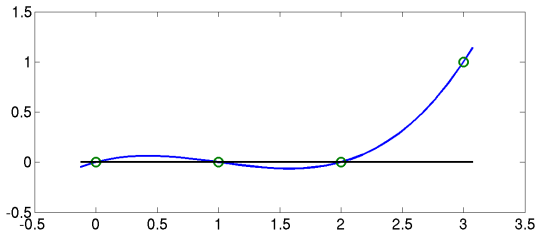
2.3 Lagrange Interpolation

Finally, if we define

$$L_3(x_i) = \begin{cases} 1 & i = 3 \\ 0 & i = 0, 1, 2 \end{cases},$$

then clearly,

$$L_3(x) = \frac{(x-0)(x-1)(x-3)}{(3-0)(3-1)(3-2)} = \prod_{j=0, j \neq 3}^n \frac{(x-x_j)}{(x_3-x_j)}.$$



2.3 Lagrange Interpolation

Because each of L_0 , L_1 , L_2 , and L_3 is a cubic, so too is any linear combination of them. So

$$p_3(x) = 2L_0(x) - \left(\frac{1}{2}\right)L_1(x) + (1)L_2(x) + (-1)L_3(x),$$

is a cubic. Furthermore...

2.3 Lagrange Interpolation

$$\begin{aligned}p_3(0) &= 2L_0(0) - (1/2)L_1(0) + (1)L_2(0) + (-1)L_3(0) \\&= 2(1) - (1/2)(0) + (1)(0) + (-1)(0) \\&= 2, \\p_3(1) &= 2L_0(1) - (1/2)L_1(1) + (1)L_2(1) + (-1)L_3(1) \\&= 2(0) - (1/2)(1) + (1)(0) + (-1)(0) \\&= -1/2, \\p_3(2) &= 2L_0(2) - (1/2)L_1(2) + (1)L_2(2) + (-1)L_3(2) \\&= 2(0) - (1/2)(0) + (1)(1) + (-1)(0) \\&= 1, \\p_3(3) &= 2L_0(3) - (1/2)L_1(3) + (1)L_2(3) + (-1)L_3(3) \\&= 2(0) - (1/2)(0) + (1)(0) + (-1)(1) \\&= -1.\end{aligned}$$

Thus p_3 solves the problem!

2.4 The Lagrange Form

We can generalise this idea to solve any PIP using what is called *Lagrange* interpolation.

Definition 2.5 (Lagrange Polynomials)

The **Lagrange Polynomials** associated with $x_0 < x_1 < \cdots < x_n$ is the set $\{L_i\}_{i=0}^n$ of polynomials in \mathcal{P}_n such that

$$L_i(x_j) = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}. \quad (2a)$$

and are given by the formula

$$L_i(x) = \prod_{j=0, j \neq i}^n \frac{x - x_j}{x_i - x_j}. \quad (2b)$$

2.4 The Lagrange Form

Definition 2.6

The **Lagrange form of the Interpolating Polynomial**

$$p_n(x) = \sum_{i=0}^n y_i L_i(x), \quad (3a)$$

or

$$p_n(x) = \sum_{i=0}^n f(x_i) L_i(x). \quad (3b)$$

Take care not to confuse

- ▶ the *Lagrange Polynomials*, which are the L_i with
- ▶ the *Lagrange Interpolating Polynomial*, which is the p_n defined in (3).

2.4 The Lagrange Form

Theorem 2.7 (Lagrange's Interpolation Theorem)

There exists a solution to the Polynomial Interpolation Problem and it is given by

$$p_n(x) = \sum_{i=0}^n y_i L_i(x).$$

2.5 Example

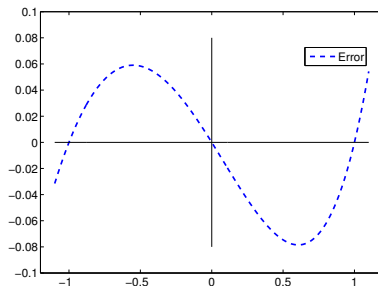
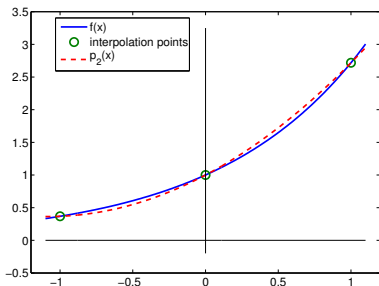
Example 2.8 (Süli and Mayers, E.g., 6.1)

Write down the Lagrange form of the polynomial interpolant to the function $f(x) = e^x$ at interpolation points $\{-1, 0, 1\}$.

2.5 Example

The figure below shows the solution to Example 2.8 (top) and the difference between the function e^x and its interpolant (bottom). It would be interesting to see how this error depends on

- (i) the function (and its derivatives)
- (ii) the number of points used.



2.6 Exercises

Exercise 2.1

The general form of the *Vandermonde* Matrix is

$$V_n = \begin{pmatrix} 1 & x_0 & x_0^2 & \cdots & x_0^n \\ 1 & x_1 & x_1^2 & \cdots & x_1^n \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & x_n & x_n^2 & \cdots & x_n^n \end{pmatrix}.$$

Its determinant is

$$\det(V_n) = \prod_{0 \leq i < j \leq n} (x_j - x_i). \quad (4)$$

Verify (4) for the 2×2 and 3×3 cases.

(Note that from Formula (4) we can deduce directly that the PIP has a unique solution *if and only if* the points x_0, x_1, \dots, x_n are all distinct.)

2.6 Exercises

Exercise 2.2

Find the polynomial p_1 that interpolates the function $f(x) = x^3$ at the points $x_0 = 0$ and $x_1 = a$. Find the point $\sigma \in [0, a]$ that maximises $|f(x) - p_1(x)|$, and hence compute

$$\max_{0 \leq x \leq a} |f(x) - p_1(x)|.$$

Source: Chapter 6 of Süli and Mayers.

Exercise 2.3 (★)

Show that

$$\sum_{i=0}^n L_i(x) = 1 \quad \text{for all } x.$$

2.6 Exercises

Exercise 2.4

Write down the Lagrange Form of p_2 , the polynomial of degree 2 that interpolates the points $(0, 3)$, $(1, 2)$ and $(2, 4)$.

Exercise 2.5 (★)

Show that all the following represent the polynomial $T_3(x) = 4x^3 - 3x$ (often called the “Chebyshev Polynomial of Degree 3”),

(a) Horner form: $((4x + 0)x - 3)x + 0$.

(b) Lagrange form: $\sum_{k=0}^3 \left(\prod_{j=0, j \neq k}^3 \frac{x - x_j}{x_k - x_j} \right) (-1)^{k+1}$, where
 $x_0 = -1, x_1 = -1/2, x_2 = 1/2, x_3 = 1$.

(c) Recurrence relation: $T_0 = 1$, $T_1 = x$, and $T_n = 2xT_{n-1} - T_{n-2}$ for $n = 2, 3, \dots$