CS319: Scientific Computing (with C++)

**Extra: Reading CSV Files** 

Week 12: Extra (These notes were not covered in class)

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# Files (recap)

In Week 9 we learned how to read and write files. IN this "extra" example, we'll read and write files so-called "CSV files" that store data for matrices.

First, we'll recap over some basics...

► To work with files, we need to include the fstream header at the start of our C++ programe.

```
#include <cstdlib>
```

➤ To read data from a file, we declare an object of type ifstream.

```
ifstream InputFile;
```

To write to a file, declare an object of type ofstream.

```
ofstream OutputFile;
```

# Files (recap)

► The InputFile and OutputFile objects do not get have any actual files associated with them. To link them to files, use the open method

```
InputFile.open("Source.txt");
OutFile.open("Output.txt");
```

reading from a file can be tricky, since we may not know how data is stored in it. Often, it is easiest to read a single character at a time.

```
char c;
InFile.get( c );
```

- writing to a file is easier: we just use the << operator, like we do with std::cout
- ▶ When finished with a file, we should call the close() method.

### Files (recap)

- When reading, we also have to check when we get to the end of a file. If there are no more characters left in the input stream, then the eof() method evaluates as true.
- ► If you have read the contents of a file, and want to go back to the start, do this:

```
InFile.clear(); // Clear the eof flag
InFile.seekg(ios::beg); // rewind to begining.
```

#### CSV files

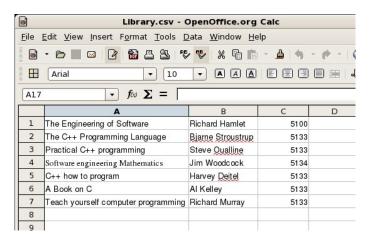
As an example of working with files, we'll write a program that reads data from a "Comma Separated Values" (CSV) file.

There are many accountancy and spread-sheet packages available. It is necessary for them to be able to share data. Therefore, even though they all have their own file format, they must be able to read and write a neutral data type. This is often *CSV*.

Your favourite data-handling system (e.g., Excel, LibreOffice,...) can read and write these files.

In a CSV file, the contents of cells from the same row are simply separated by commas. (Unlike, say, excel files, it does not contain addition information, such as font type, text alignment, formulae, etc.

The first example we'll look at is based on some data stored in a file called Library.csv:



When this is saved to a CSV file we get

```
The Engineering of Software, Richard Hamlet, 5100
The C++ Programming Language, Bjarne Stroustrup, 5133
Practical C++ programming, Steve Oualline, 5133
Software engineering Mathematics, Jim Woodcock, 5134
C++ how to program, Harvey Deitel, 5133
A Book on C, Al Kelley, 5133
Teach yourself computer programming, Richard Murray, 5133
```

We'll look at how to write a C++ program that can open this file and read data from it.

We shall assume that we know the structure of the file. In particular, we'll assume we know how many columns there are, and what they contain.

We'll start by including the necessary headers, including fstream

#### OOLibrary-CSV.cpp

```
#include <iostream>
6 #include <string>
#include <iomanip>
8 #include <fstream>
#include <cstdlib> // For EXIT-FAILURE and atoi
```

In the start of the main() function, we'll define the input stream, which we'll call InFile. We then open the file, and verify that no error occurred.

#### 00Library-CSV.cpp (continued)

```
int main(void) {
   std::ifstream InFile;
14   std::string InFileName="Library.csv";

InFile.open(InFileName.c_str());

if (InFile.fail()) {
   std::cerr << "Error - can't open " << InFileName << std::endl;
   exit(EXIT_FAILURE);
}</pre>
```

Then we count the number of lines in the CSV file. The result will be used for some dynamic memory allocation.

Once we've read the file, we clear the eof (end-of-file) flag, and set the file pointer back to the beginning of the file.

#### 00Library-CSV.cpp (continued)

```
// Count the number of entries
24
     char c:
     int Lines=0:
26
     InFile.get(c);
     while(!InFile.eof())
28
       if (c=='\n')
30
         Lines++;
       InFile.get(c);
32
     std::cout << "There are " << Lines << " in " <<
34
       InFileName << std::endl:
     InFile.clear(); // Clear the eof flag
36
     InFile.seekg(std::ios::beg); // rewind to beginning.
```

Now that we know the number of lines, we'll declare some arrays for storing the data in the file.

- book title (we'll store as a std::string)
- Author (also a std::string)
- Call number (which we'll treat as an int)

We reserve memory for each array using the new operator.

#### 00Library-CSV.cpp (continued)

We'll now read the data from the file. First we declare a char array of length 100, where we'll store each cell, temporarily. We'll read each cell using the get() method. Note that the third argument, which tells get() where to stop reading. For the first two lines that a comma; for the last it is a new-line.

Then we ignore() that character.

```
42
     char str_tmp[100];
     for (int i=0; i < Lines; i++) {</pre>
44
        InFile.get(str_tmp, 99, ',');
        Title[i] = str_tmp;
46
        InFile.ignore();
48
        InFile.get(str_tmp, 99, ',');
        Author[i] = str_tmp;
50
        InFile.ignore();
52
        InFile.get(str_tmp, 99, '\n');
        CallNumber[i] = atoi(str_tmp);
54
        InFile.ignore();
     }
```

We'll check if it worked by outputting a subset of the data. Specifically, we'll output the author and title for any book that has a 5133 call number.

# Example 2: CSV to Matrix

In this example, we'll write a program which can read and write a Matrix to/from a file.

The matrix we'll work with is

$$\begin{pmatrix} 11.0 & 2.2 & 3.123 \\ -4.2 & 15.6 & 6.0 \\ -7.3 & -8.0 & 19.0 \end{pmatrix}$$

The data are stored in the matrix1.cpp file. Here is its contents:

Once loaded from the file, we'll compute the transpose of this matrix, and save that to another file.

# Example 2: CSV to Matrix

To run the following example, you'll need the following files

- O1Matrix-CSV.cpp (contains the main() function)
- Matrix11.h and Matrix11.cpp (the latter has a minor bug fix).
- Vector10.h and Vector10.cpp
- matrix1.csv

Your project must include all three .cpp files; the .h and .csv files must be in the appropriate folder. You can get the code from https://www.niallmadden.ie/2324-CS319/Week12/extras

You can also run this code online at https://www.online-cpp.com/lRbNcHXsEM

### Example 2: CSV to Matrix

The main program, O1Matrix-CSV.cpp starts with comments and the usual include lines (not show here).

It then includes the headers for the Matrix and Vector classes.

After that, we give the headers for functions that read and write the matrices to/from a CSV file.

ReadMatrixCSV() takes a file name as input and returns a Matrix.

WriteMatrixCSV() takes as inputs a Matrix, and string containing a file name, and the precision (i.e., number of digits) for doubles in the file.

#### 01Matrix-CSV.cpp

```
#include "Matrix11.h"
#include "Vector10.h"

// Headers for functions for reading and writing matrices
Matrix ReadMatrixCSV(std::string FileName);
void WriteMatrixCSV(Matrix M, std::string FileName, int p=5);
```

At the start of the main() we define a Matrix object, M, and read its values from a file. The code for the ReadMatrixCSV() function is described further on.

#### O1Matrix-CSV.cpp: main()

Next we'll compute the transpose of M, and write that to a file called transpose.m

#### O1Matrix-CSV.cpp: main()

```
// Make the transpose of that matrix
32
     Matrix T(M.size()):
     for (unsigned i=0; i<M.size(); i++)</pre>
34
       for (unsigned j=0; j<M.size(); j++)</pre>
          T.setij(j,i, M.getij(i,j));
     std::cout << "\nTranspose of M is : " << std::endl;</pre>
38
     T.print();
     // Write that matrix to a file, to 8 digits of precision
40
     std::cout << "Writing the tranpose to transpose.csv\n";
     WriteMatrixCSV(T, "transpose.csv", 8);
     return(0);
```

The function ReadMatrixCSV() takes a file name, which is stored as a string, and tries to open it in a **input stream**.

#### 01Matrix-CSV.cpp: ReadMatrixCSV()

```
46 // Function to read a matrix stored in a CSV file.
   // Input: string containing the file name
48 // Output: Matrix object
   Matrix ReadMatrixCSV(std::string InputFileName)
50 {
     std::ifstream InputFile;
     // open InputFileName for reading
54
     InputFile.open(InputFileName.c_str());
     if (InputFile.fail())
56
       std::cerr << "Error - can't open " << InputFileName
58
                   << std::endl:
       exit(1):
60
```

Next the function needs to determine the size of the matrix stored in the file. We'll be quite lazy about that: we read the first line, and count the number of commas.

We then define a matrix of size N, and set its entries to zero.

#### O1Matrix-CSV.cpp: ReadMatrixCSV()

```
62
     // We'll determine the size of the matrix by reading the
     // first line and counting the commas
64
     unsigned N=0;
     char c; //
66
     InputFile.get(c);
     while((c!='\n') && (!InputFile.eof()) )
68
       if (c==',')
70
         N++:
       InputFile.get(c);
72
     N++;
74
     std::cout << InputFileName << " has " << N << " columns.\n";
     Matrix M(N); // make an N-N matrix
76
     M.zero();
```

Then, after resetting the file pointer to the start of the file, we read the contents, alternating between extracting a double (which will be the matrix entries) and a char which will be the comma or new-line.

#### O1Matrix-CSV.cpp: ReadMatrixCSV()

```
78
     InputFile.clear(); // Clear the eof flag
     InputFile.seekg(std::ios::beg); // reset point to start of file
80
     double f:
     for (unsigned i=0; i<N; i++)</pre>
82
       for (unsigned j=0; j<N; j++)</pre>
84
          InputFile >> f;
          if (InputFile.eof())
86
            std::cout << "WARNING: end of file before matrix read";
88
            break:
90
          M.setij(i,j,f);
          InputFile >> c;
92
```

When we are finished reading the file contents, we close the file, and return the Matrix object.

```
O1Matrix-CSV.cpp: ReadMatrixCSV()
```

```
InputFile.close();
return(M);
}
```

Our function to write a matrix to a file takes three arguments:

- 1. The Matrix object that we are going to write to the file;
- 2. The name of the file, stored as string object.
- 3. An int storing the maximum precision we'll use for the data. Its default value, set in the header, is 5.

We use the stream insertion operator (<<) for writing the data. When finished, we close the file.

The entire code for the function is shown on the next slide.

#### 01Matrix-CSV.cpp: WriteMatrixCSV()

```
void WriteMatrixCSV(Matrix M, std::string FileName, int p) {
102
      std::ofstream OutputFile;
104
      OutputFile.open(FileName.c_str());
      if (OutputFile.fail()) {
106
        std::cerr << "Error - can't open " << FileName << std::endl;
        exit(1);
108
      OutputFile.precision(p);
      unsigned N=M.size();
112
      for (unsigned i=0; i<N; i++)</pre>
        for (unsigned j=0; j<N; j++) {</pre>
114
          OutputFile << M.getij(i,j);
          if (j<(N-1))</pre>
116
            OutputFile << ",";
          else
118
            OutputFile << std::endl;
120
      OutputFile.close();
```