

CS319 Week 12 - Graph Applications: PageRank

Table of Contents

1. Directed Graphs.....	1
2. Building and visualising a more complex graph.....	3
5. PageRank.....	4

```
clear;
```

1. Directed Graphs

Last week we studied (undirected) graphs: the edge (u, v) is the same as (v, u) . You can think of this as a two-way street: if a road can take you from point u to point v , then it can take you back again. The adjacency matrix is always symmetric.

Now we'll look at **directed** graphs, also called **digraphs**. This is made up of one-way streets. Every edge needs a direction.

In MATLAB, the class representing a directed graph is called `digraph()`. The syntax is essentially the same as for a graph. For example, suppose we want to build a graph with edges $1 \rightarrow 2$, $2 \rightarrow 3$ and $3 \rightarrow 1$, we could do it like this:

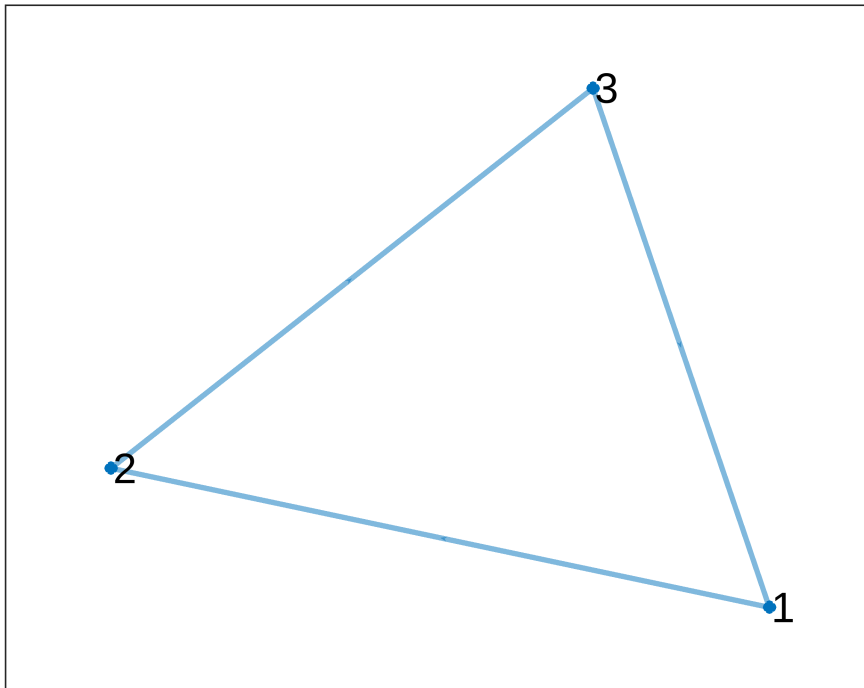
```
a = [1 2 3]
```

```
a = 1x3  
    1     2     3
```

```
b = [2 3 1]
```

```
b = 1x3  
    2     3     1
```

```
D1 = digraph(a,b);  
plot(D1, 'LineWidth', 2, 'ArrowSize',16, 'NodeFontSize', 16);
```



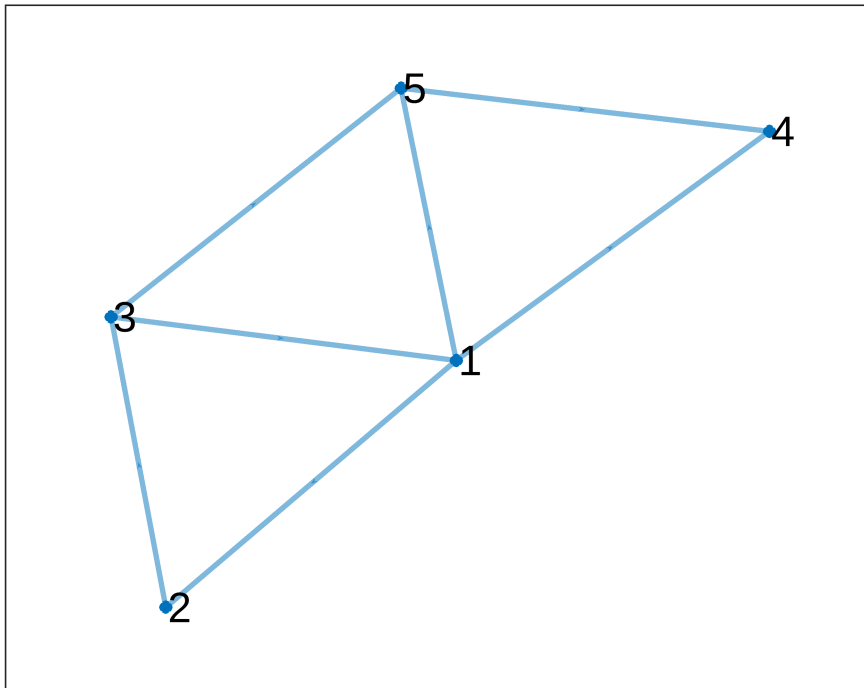
The adjacency matrix of a directed graph is no necessarily directed.

```
full( D1.adjacency() )
```

```
ans = 3x3
    0    1    0
    0    0    1
    1    0    0
```

All the graph methods that we use in Week 11 also apply to digraphs, e.g, `addedge()`, `addnode()`, `plot()`. `addedge()` works slightly differently for digraphs: `D1.addedge(u,v)` adds a directed edge from u to v . Example:

```
D1=D1.addedge([1,1,3,5],[4,5,5,4]);
plot(D1, 'LineWidth', 2, 'ArrowSize',16, 'NodeFontSize', 16);
```



Other methods that are different:

- `d=G.degree()`: applies only to **graphs**. Sets d to be a vector where $d(i)$ is the number of edges incident to node i .
- `d=D.indegree()`: applies only to **digraphs**. Sets d to be a vector where $d(i)$ is the number of edges starting at i .
- `d=D.outdegree()`: applies only to digraphs. Sets d to be a vector where $d(i)$ is the number of edges ending at i .

```
D1.indegree()
```

```
ans = 1x5
      1      1      1      2      2
```

```
D1.outdegree()
```

```
ans = 1x5
      3      1      2      0      1
```

2. Building and visualising a more complex graph

Let's make the digraph that was shown on the cover page of the Week 11 slides.

```
s = [1 1 2 2 3 3 4 5 6]
```

```
s = 1x9
```

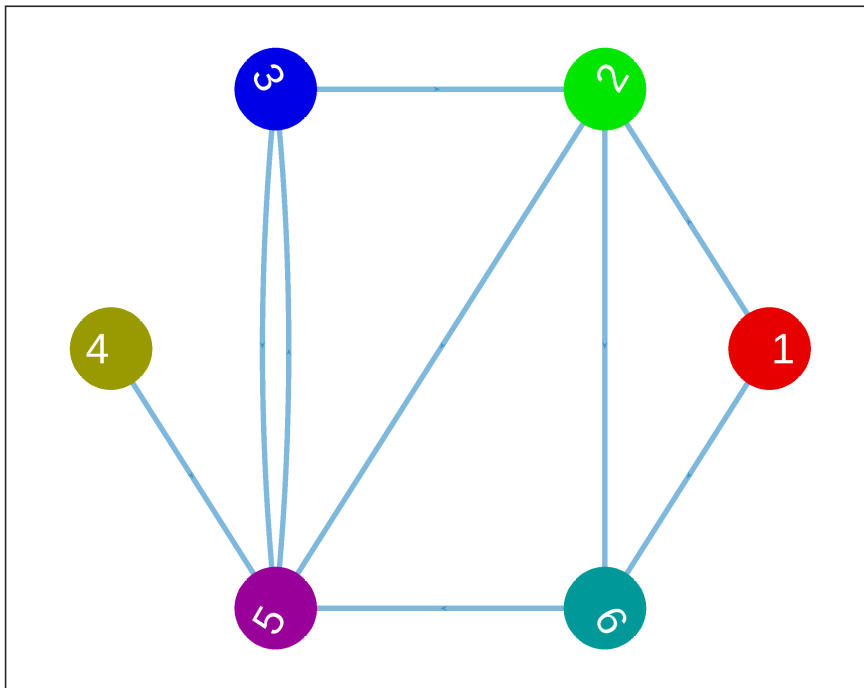
1	1	2	2	3	3	4	5	6
---	---	---	---	---	---	---	---	---

```
t = [2 6 5 6 2 5 5 3 5]
```

```
t = 1x9
```

2	6	5	6	2	5	5	3	5
---	---	---	---	---	---	---	---	---

```
D = digraph(s,t);
plot(D, 'Layout','circle', 'MarkerSize', 30, ...
'NodeColor', [.9 0 0; 0 .9 0; 0 0 0.9; .6 .6 0; .6 0 .6; 0 .6 .6], ...
'LineWidth', 2, 'ArrowSize',16, 'NodeFontSize',16,...
'NodeLabelColor', 'white');
```



3. PageRank

See notes from class.

```
A = full(D.adjacency)
```

```
A = 6x6
```

0	1	0	0	0	1
0	0	0	0	1	1
0	1	0	0	1	0
0	0	0	0	1	0
0	0	1	0	0	0
0	0	0	0	1	0

```
N = length(A);
S = A;
```

```

for i=1:N
    S(i,:) = S(i,+)/sum(S(i,:));
end
disp(S)

```

```

0    0.5000    0    0    0    0.5000
0    0    0    0    0.5000    0.5000
0    0.5000    0    0    0.5000    0
0    0    0    0    1.0000    0
0    0    1.0000    0    0    0
0    0    0    0    1.0000    0

```

```

sigma = 0.7;
G = (sigma*S + (1-sigma)/N)';
u = ones(N,1)/N;
v = zeros(N,1);
d = norm(u-v);
TOL = 1.0e-3;
k=0; % iteration count
while(d > TOL)
    k=k+1;
    v = u;
    u = G*u;
    d = norm(u-v);
end
fprintf("Power method tool %d iterations\n", k);

```

Power method tool 10 iterations

```

[ranked_score,ranking]=sort(u, 'descend');
fprintf('The ranking is: ');

```

The ranking is:

```

for i=1:D.numnodes
    fprintf('Rank %d : Vertex %d (Value %5.3f)\n', ...
        i, ranking(i), ranked_score(i));
end

```

```

Rank 1 : Vertex 5 (Value 0.329)
Rank 2 : Vertex 3 (Value 0.280)
Rank 3 : Vertex 2 (Value 0.165)
Rank 4 : Vertex 6 (Value 0.126)
Rank 5 : Vertex 1 (Value 0.050)
Rank 6 : Vertex 4 (Value 0.050)

```

```

node_size= 3*(1+log(u/min(u)))

```

```

node_size = 6x1
3.0000
6.5900
8.1723
3.0000
8.6490
5.7611

```

```

plot(D, 'Layout','circle', 'MarkerSize', node_size, ...

```

```

'NodeColor', [.9 0 0; 0 .9 0; 0 0 .9; .6 .6 0; .6 0 .6; 0 .6 .6], ...
'LineWidth', 2, 'ArrowSize',16, 'NodeFontSize',16);

```

