Minutes for CSC2058 Project <u>Group 22</u> Week commencing <u>27/09/2021</u> Date of this <u>minute-29/09/2021</u>

The following team members were present on Teams (if not Teams, indicate platform) when minutes were discussed:

Name (printed/typed)	Signature (agreed bitmap or initials)
Lorenzo Cueto (Discord)	LC
Marc Vincent Villareal (Discord)	MV
Roche Francis Palen (Discord)	RP
Jamaica De Guzman (Discord)	JD
Matthew Hutchinson (Discord)	MH
Yuanzhe Zhang (Discord)	YZ
Niall O'Neill (Discord)	NO

Task Reporting (Briefly list the progress for each team member in the last week.*)

Name (1): Lorenzo Cueto
- Create game theme
- Read and analyse Technopoly Project

Name (2): Marc Vincent Villareal
- Create game theme
- Read and analyse Technopoly Project

Name (3): Roche Francis Palen
- Create game theme
- Read and analyse Technopoly Project

Name (4): Jamaica De Guzman
- Create game theme
- Read and analyse Technopoly Project
- Week 1 – write weekly minutes

Name (5): Matthew Hutchinson
- Create game theme
- Read and analyse Technopoly Project

Name (6): Yuanzhe Zhang
- Create game theme
- Read and analyse Technopoly Project

Name (7): Niall O'Neill
- Create game theme
- Read and analyse Technopoly Project

*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned (Briefly list the actions required of each team member for the next week.)

Name (1): Lorenzo Cueto
- Vote which game theme will be used for our project
- Study the mechanics of a Class Diagram

Name (2): Marc Vincent Villareal
- Vote which game theme will be used for our project
- Study the mechanics of a Use Case Diagram

Name (3): Roche Francis Palen
- Vote which game theme will be used for our project
- Produce a summary of the project deliverables

Name (4): Jamaica De Guzman
- Vote which game theme will be used for our project
- Study how Gantt Chart works
- Week 2 – update weekly minutes
- Arrange team meeting

Name (5): Matthew Hutchinson
- Vote which game theme will be used for our project
- Study the mechanics of a Sequence Diagram

Name (6): Yuanzhe Zhang
- Vote which game theme will be used for our project
- Study the mechanis of a Use Case Diagram

Name (7): Niall O'Neill
- Vote which game theme will be used for our project
- Study the mechanis of a Flow Chart

Minutes for CSC2058 Project <u>Group 22</u> Week commencing <u>04/10/2021</u> Date of this <u>minute-06/10/2021</u>

The following team members were present on Teams (if not Teams, indicate platform) when minutes were discussed:

Name (printed/typed)	Signature (agreed bitmap or initials)
Lorenzo Cueto (Discord)	LC
Marc Vincent Villareal (Discord)	MV
Roche Francis Palen (Discord)	RP
Jamaica De Guzman (Discord)	JD
Matthew Hutchinson (Discord)	MH
Yuanzhe Zhang (Discord)	YZ
Niall O'Neill (Discord)	NO

Task Reporting (Briefly list the progress for each team member in the last week.*)

Name (1): Lorenzo Cueto
- Vote to decide the group project game theme
- Connect/Sign-in to Gitlab
- Evaluate implementation of Class Diagram to the Game Theme

Name (2): Marc Vincent Villareal
- Vote to decide the group project game theme
- Connect/Sign-in to Gitlab
- Evaluate implementation of Use Case Diagram to the Game Theme

Name (3): Roche Francis Palen
- Vote to decide the group project game theme
- Connect/Sign-in to Gitlab
- Project deliverables summarized

Name (4): Jamaica De Guzman
- Vote to decide the group project game theme
- Connect/Sign-in to Gitlab
- Evaluate implementation of Gantt Chart to the project tasks
- Tasks created for the timetable
- Week 2 – write weekly minutes

Name (5): Matthew Hutchinson
- Vote to decide the group project game theme
- Connect/Sign-in to Gitlab
- Evaluate implementation of Sequence Diagram to the Game Theme

Name (6): Yuanzhe Zhang
- Vote to decide the group project game theme
- Connect/Sign-in to Gitlab
- Evaluate implementation of Use Case Diagram to the Game Theme

Name (7): Niall O'Neill
- Vote to decide the group project game theme
- Connect/Sign-in to Gitlab
- Evaluate implementation of Flow Chart to the Game Theme

*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes

Actions Planned (Briefly list the actions required of each team member for the next week.)

Name (1): Lorenzo Cueto
- Merge Hacktopoly with Cybersectopoly game theme
- Import Gitlab Repositories to Eclipse
- Study system analysis how to implement class diagram to the game theme

Name (2): Marc Vincent Villareal
- Import Gitlab Repositories to Eclipse
- Implement Use Case Diagram according to the Game theme

Name (3): Roche Francis Palen
- Merge Hacktopoly with Cybersectopoly game theme
- Produce project scope
- Import Gitlab Repositories to Eclipse

Name (4): Jamaica De Guzman
- Import Gitlab Repositories to Eclipse
- Produce Gantt Chart
- Allocate tasks – create Linear Responsibility Chart
- Week 3 – update weekly minutes
- Arrange team meeting for next week

Name (5): Matthew Hutchinson
- Import Gitlab Repositories to Eclipse
- Study system analysis how to implement sequence diagram to the game theme

Name (6): Yuanzhe Zhang
- Import Gitlab Repositories to Eclipse
- Write use case descriptions

Name (7): Niall O'Neill
- Import Gitlab Repositories to Eclipse
- Study how to produce a flow chart according to the game theme

Minutes for CSC2058 Project <u>Group 22</u> Week commencing <u>11/10/2021</u> Date of this <u>minute-13/10/2021</u>

The following team members were present on Teams (if not Teams, indicate platform) when minutes were discussed:

Name (printed/typed)	Signature (agreed bitmap or initials)
Lorenzo Cueto (Discord)	LC
Marc Vincent Villareal (Discord)	MV
Roche Francis Palen (Discord)	RP
Jamaica De Guzman (Discord)	JD
Matthew Hutchinson (Discord)	MH
Yuanzhe Zhang (Discord)	YZ
Niall O'Neill (Discord)	NO

Task Reporting (Briefly list the progress for each team member in the last week.*)

Name (1): Lorenzo Cueto
- Game Theme merged
- Gitlab Repository imported to eclipse
- Assigned with Matthew Hutchinson for the system analysis

Name (2): Marc Vincent Villareal
- Gitlab Repository imported to eclipse
- Assigned with Niall O'Neill and Yuanzhe Zhang for the use case requirements and specification

Name (3): Roche Francis Palen
- Game Theme merged
- Gitlab Repository imported to eclipse
- Project scope produced
- Assigned with Jamaica De Guzman for the project planning and management

Name (4): Jamaica De Guzman
- Gitlab Repository imported to eclipse
- Gantt Chart produced
- Tasks allocated – Linear Responsibility Chart created
- Assigned with Roche Francis Palen for the project planning and management
- Week 3 – write weekly minutes

Name (5): Matthew Hutchinson
- Gitlab Repository imported to eclipse
- Assigned with Lorenzo Cueto for the system analysis

Name (6): Yuanzhe Zhang
- Gitlab Repository imported to eclipse
- Assigned with Niall O'Neill and Marc Vincent Villareal for the use case requirements and specification
- Writing use case descriptions commenced

Name (7): Niall O'Neill
- Gitlab Repository imported to eclipse
- Assigned with Yuanzhe Zhang and Marc Vincent Villareal for the use case requirements and specification
- Flow Chart production commenced

*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned (Briefly list the actions required of each team member for the next week.)

Name (1): Lorenzo Cueto
- Determine classes for the class diagram

Name (2): Marc Vincent Villareal
- Produce use case diagram
- updates for writing descriptions
- updates for flow chart production

Name (3): Roche Francis Palen
- Update Gantt Chart
- Update scope

Name (4): Jamaica De Guzman
- Update Gantt Chart
- Update Linear Responsibility Chart
- Produce quality check plan
- Week 4 – update weekly minutes
- Arrange team meeting for next week

Name (5): Matthew Hutchinson
- Determine classes for the class diagram

Name (6): Yuanzhe Zhang
- updates for writing descriptions
- Produce use case diagram
- updates for flow chart production

Name (7): Niall O'Neill
- updates for flow chart production
- Produce use case diagram
- updates for writing descriptions

Minutes for CSC2058 Project <u>Group 22</u> Week commencing <u>18/10/2021</u> Date of this <u>minute-20/10/2021</u>

The following team members were present on Teams (if not Teams, indicate platform) when minutes were discussed:

Name (printed/typed)	Signature (agreed bitmap or initials)
Lorenzo Cueto (Discord)	LC
Marc Vincent Villareal (Discord)	MV
Roche Francis Palen (Discord)	RP
Jamaica De Guzman (Discord)	JD
Matthew Hutchinson (Discord)	MH
Yuanzhe Zhang (Discord)	YZ
Niall O'Neill (Discord)	NO

Task Reporting (Briefly list the progress for each team member in the last week.*)

Name (1): Lorenzo Cueto
- Classes determined according to game theme
- Study game theme how to implement class diagram

Name (2): Marc Vincent Villareal
- Use case diagram production commenced
- Week 1 – updates for writing descriptions
- Week 1 – updates for flow chart production

Name (3): Roche Francis Palen
- Week 1 - Contact internal tasks partnership for updates, provide help if needed
- Week 1 – Online meeting with Jamaica De Guzman to update Gantt Chart

Name (4): Jamaica De Guzman
- Week 1 – Gantt Chart updated
- Quality check plan created
- Week 1 – Online meeting with Roche Francis Palen to update Gantt Chart
- Week 1 - Contact internal tasks partnership for updates, provide help if needed
- Week 4 – write weekly minutes

Name (5): Matthew Hutchinson
- Classes determined according to game theme
- Study game theme how to implement sequence diagram

Name (6): Yuanzhe Zhang
- Week 1 – updates for writing descriptions
- Week 1 – updates for flow chart production
- Use case diagram production commenced

Name (7): Niall O'Neill
- Week 1 – updates for writing descriptions
- Week 1 – updates for flow chart production
- Use case diagram production commenced

*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned   (Briefly list the actions required of each team member for the next week.)

Name (1): Lorenzo Cueto
- Produce class diagram
- Produce sequence diagram

Name (2): Marc Vincent Villareal
- Finalization of use case diagram
- Finalization of game descriptions
- Finalization of flow chart production

Name (3): Roche Francis Palen
- Week 2 - Update Gantt Chart

Name (4): Jamaica De Guzman
- Week 2 - Update Gantt Chart
- Week 1 - Update quality check plan
- Week 5 – update weekly minutes
- Arrange team meeting for next week

Name (5): Matthew Hutchinson
- Produce class diagram
- Produce sequence diagram

Name (6): Yuanzhe Zhang
- Finalization of game descriptions
- Finalization of flow chart production
- Finalization of use case diagram

Name (7): Niall O'Neill
- Finalization of flow chart production
- Finalization of game descriptions
- Finalization of use case diagram

Minutes for CSC2058 Project <u>Group 22</u> Week commencing <u>01/11/2021</u> Date of this <u>minute-03/11/2021</u>

The following team members were present on Teams (if not Teams, indicate platform) when minutes were discussed:

Name (printed/typed)	Signature (agreed bitmap or initials)
Lorenzo Cueto (Discord)	LC
Marc Vincent Villareal (Discord)	MV
Roche Francis Palen (Discord)	RP
Jamaica De Guzman (Discord)	JD
Matthew Hutchinson (Discord)	MH
Yuanzhe Zhang (Discord)	YZ
Niall O'Neill (Discord)	NO

Task Reporting (Briefly list the progress for each team member in the last week.*)

Name (1): Lorenzo Cueto
- Class Diagram production commenced
- Sequence diagram commenced

Name (2): Marc Vincent Villareal
- Use case diagram - Review
- Game descriptions – Review
- Flow chart - Review

Name (3): Roche Francis Palen
- Week 2 - Contact internal tasks partnership for updates, provide help if needed
- Week 2 – Online meeting with Jamaica De Guzman to update Gantt Chart

Name (4): Jamaica De Guzman
- Week 2 – Gantt Chart updated
- Week 1 – updates for Quality check plan
- Week 2 – Online meeting with Roche Francis Palen to update Gantt Chart
- Week 2 - Contact internal tasks partnership for updates, provide help if needed
- Week 5 – write weekly minutes

Name (5): Matthew Hutchinson
- Class Diagram production commenced
- Sequence diagram commenced

Name (6): Yuanzhe Zhang
- Use case diagram - Review
- Game descriptions – Review
- Flow chart - Review

Name (7): Niall O'Neill
- Use case diagram - Review
- Game descriptions – Review
- Flow chart - Review

*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned   (Briefly list the actions required of each team member for the next week.)

Name (1): Lorenzo Cueto
- Updates for class diagram production
- Updates for sequence diagram production

Name (2): Marc Vincent Villareal
- Use case diagram - Final Review
- Game descriptions – Final Review
- Flow chart – Final Review

Name (3): Roche Francis Palen
- Week 3 - Update Gantt Chart

Name (4): Jamaica De Guzman
- Week 3 - Update Gantt Chart
- Week 2 - Update quality check plan
- Week 6 – update weekly minutes
- Arrange team meeting for next week

Name (5): Matthew Hutchinson
- Updates for class diagram production
- Updates for sequence diagram production

Name (6): Yuanzhe Zhang
- Use case diagram - Final Review
- Game descriptions – Final Review
- Flow chart – Final Review

Name (7): Niall O'Neill
- Use case diagram - Final Review
- Game descriptions – Final Review
- Flow chart – Final Review

Minutes for CSC2058 Project <u>Group 22</u> Week commencing <u>08/11/2021</u> Date of this <u>minute-10/11/2021</u>

The following team members were present on Teams (if not Teams, indicate platform) when minutes were discussed:

Name (printed/typed)	Signature (agreed bitmap or initials)
Lorenzo Cueto (Discord)	LC
Marc Vincent Villareal (Discord)	MV
Roche Francis Palen (Discord)	RP
Jamaica De Guzman (Discord)	JD
Matthew Hutchinson (Discord)	MH
Yuanzhe Zhang (Discord)	YZ
Niall O'Neill (Discord)	NO

Task Reporting (Briefly list the progress for each team member in the last week.*)

Name (1): Lorenzo Cueto
- Week 1 - Updates for class diagram production
- Week 1 - Updates for sequence diagram production

Name (2): Marc Vincent Villareal
- Use case diagram – Reviewed and Finalized
- Game descriptions – Reviewed and Finalized
- Flow chart – Reviewed and Finalized

Name (3): Roche Francis Palen
- Week 3 - Contact internal tasks partnership for updates, provide help if needed
- Week 3 – Online meeting with Jamaica De Guzman to update Gantt Chart

Name (4): Jamaica De Guzman
- Week 3 – Gantt Chart updated
- Week 2 – updates for Quality check plan
- Week 3 – Online meeting with Roche Francis Palen to update Gantt Chart
- Week 3 - Contact internal tasks partnership for updates, provide help if needed
- Week 6 – write weekly minutes

Name (5): Matthew Hutchinson
- Week 1 - Updates for class diagram production
- Week 1 - Updates for sequence diagram production

Name (6): Yuanzhe Zhang
- Use case diagram – Reviewed and Finalized
- Game descriptions – Reviewed and Finalized
- Flow chart – Reviewed and Finalized

Name (7): Niall O'Neill
- Use case diagram – Reviewed and Finalized
- Game descriptions – Reviewed and Finalized
- Flow chart – Reviewed and Finalized

*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned   (Briefly list the actions required of each team member for the next week.)

Name (1): Lorenzo Cueto
- Finalization of class diagram production
- Finalization of sequence diagram production
- Prototype code construction

Name (2): Marc Vincent Villareal
- Brainstorm additional wildcards

Name (3): Roche Francis Palen
- Week 4 - Update Gantt Chart
- Edit game description format

Name (4): Jamaica De Guzman
- Week 4 - Update Gantt Chart
- Week 3 - Update quality check plan
- Week 7 – update weekly minutes
- Arrange team meeting for next week

Name (5): Matthew Hutchinson
- Finalization of class diagram production
- Finalization of sequence diagram production

Name (6): Yuanzhe Zhang
- Brainstorm additional wildcards

Name (7): Niall O'Neill
- Brainstorm additional wildcards

Minutes for CSC2058 Project <u>Group 22</u> Week commencing <u>15/11/2021</u> Date of this <u>minute-17/11/2021</u>

The following team members were present on Teams (if not Teams, indicate platform) when minutes were discussed:

Name (printed/typed)	Signature (agreed bitmap or initials)
Lorenzo Cueto (Discord)	LC
Marc Vincent Villareal (Discord)	MV
Roche Francis Palen (Discord)	RP
Jamaica De Guzman (Discord)	JD
Matthew Hutchinson (Discord)	MH
Yuanzhe Zhang (Discord)	YZ
Niall O'Neill (Discord)	NO

Task Reporting (Briefly list the progress for each team member in the last week.*)

Name (1): Lorenzo Cueto
- Prototype code – java classes declaration
- Sequence diagram for Wildcards production - commenced

Name (2): Marc Vincent Villareal
- Additional wildcards determined

Name (3): Roche Francis Palen
- Week 4 - Contact internal tasks partnership for updates, provide help if needed
- Week 4 – Online meeting with Jamaica De Guzman to update Gantt Chart

Name (4): Jamaica De Guzman
- Week 4 – Gantt Chart updated
- Week 3 – updates for Quality check plan
- Week 4 – Online meeting with Roche Francis Palen to update Gantt Chart
- Week 4 - Contact internal tasks partnership for updates, provide help if needed
- Week 7 – write weekly minutes

Name (5): Matthew Hutchinson
- Class diagram – Reviewed and Finalized
- Sequence diagram - Reviewed and Finalized

Name (6): Yuanzhe Zhang
- Additional wildcards determined

Name (7): Niall O'Neill
- Additional wildcards determined

*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned (Briefly list the actions required of each team member for the next week.)

Name (1): Lorenzo Cueto
- Prototype code - Java method declaration
- Finalization of sequence diagram for Wildcards production

Name (2): Marc Vincent Villareal
- Add new wildcards to game description and use case diagram

Name (3): Roche Francis Palen
- Week 5 - Update Gantt Chart

Name (4): Jamaica De Guzman
- Week 5 - Update Gantt Chart
- Week 4 - Update quality check plan
- Week 8 – update weekly minutes
- Arrange team meeting for next week
- Create Game Layout

Name (5): Matthew Hutchinson
- Prototype code - Java method declaration
- Finalization of sequence diagram for Wildcards production

Name (6): Yuanzhe Zhang
- Add new wildcards to game description and use case diagram

Name (7): Niall O'Neill
- Add new wildcards to game description and use case diagram

Minutes for CSC2058 Project <u>Group 22</u> Week commencing <u>15/11/2021</u> Date of this <u>minute-17/11/2021</u>

The following team members were present on Teams (if not Teams, indicate platform) when minutes were discussed:

Name (printed/typed)	Signature (agreed bitmap or initials)
Lorenzo Cueto (Discord)	LC
Marc Vincent Villareal (Discord)	MV
Roche Francis Palen (Discord)	RP
Jamaica De Guzman (Discord)	JD
Matthew Hutchinson (Discord)	MH
Yuanzhe Zhang (Discord)	YZ
Niall O'Neill (Discord)	NO

Task Reporting (Briefly list the progress for each team member in the last week.*)

Name (1): Lorenzo Cueto
- Prototype code – java method declaration (done)
- Reviewed and finalized Sequence diagram for Wildcards

Name (2): Marc Vincent Villareal
- New wildcards added to game description and use case diagram

Name (3): Roche Francis Palen
- Week 5 - Contact internal tasks partnership for updates, provide help if needed
- Week 5 – Online meeting with Jamaica De Guzman to update Gantt Chart

Name (4): Jamaica De Guzman
- Week 5 – Gantt Chart updated
- Week 4 – updates for Quality check plan
- Week 5 – Online meeting with Roche Francis Palen to update Gantt Chart
- Week 5 - Contact internal tasks partnership for updates, provide help if needed
- Week 8 – write weekly minutes
- Game Layout created

Name (5): Matthew Hutchinson
- Reviewed and finalized Sequence diagram for Wildcards

Name (6): Yuanzhe Zhang
- New wildcards added to game description and use case diagram

Name (7): Niall O'Neill
- New wildcards added to game description and use case diagram

*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned (Briefly list the actions required of each team member for the next week.)

Name (1): Lorenzo Cueto
- Explain the mechanics of Game class prototype code video demo

Name (2): Marc Vincent Villareal
- Explain the mechanics of Roll Dice option from the menu for the video demo

Name (3): Roche Francis Palen
- Week 6 - Update Gantt Chart
- Review and edit game description and use case diagram
- Explain the mechanics of Use Wildcard option from the menu for the video demo

Name (4): Jamaica De Guzman
- Week 6 - Update Gantt Chart
- Week 5 - Update quality check plan
- Week 9 – update weekly minutes
- Arrange team meeting for next week
- Explain the mechanics of Initiate Trade option from the menu for the video demo

Name (5): Matthew Hutchinson
- Explain the mechanics of Buy Server option from the menu for the video demo

Name (6): Yuanzhe Zhang
- Explain the mechanics of Client class for the video demo

Name (7): Niall O'Neill
- Explain the mechanics of Return to menu option from the menu for the video demo

Minutes for CSC2058 Project <u>Group 22</u> Week commencing <u>29/11/2021</u> Date of this <u>minute-29/11/2021</u>

The following team members were present on Teams (if not Teams, indicate platform) when minutes were discussed:

Name (printed/typed)	Signature (agreed bitmap or initials)
Lorenzo Cueto (Discord)	LC
Marc Vincent Villareal (Discord)	MV
Roche Francis Palen (Discord)	RP
Jamaica De Guzman (Discord)	JD
Matthew Hutchinson (Discord)	MH
Yuanzhe Zhang (Discord)	YZ
Niall O'Neill (Discord)	NO

Task Reporting (Briefly list the progress for each team member in the last week.*)

Name (1): Lorenzo Cueto
- Explained the mechanics of Game class prototype code video demo

Name (2): Marc Vincent Villareal
- Explained the mechanics of Roll Dice option from the menu for the video demo

Name (3): Roche Francis Palen
- Week 6 - Contact internal tasks partnership for updates, provide help if needed
- Week 6 – Online meeting with Jamaica De Guzman to update Gantt Chart
- Explained the mechanics of Use Wildcard option from the menu for the video demo

Name (4): Jamaica De Guzman
- Week 6 – Gantt Chart updated
- Week 5 – updates for Quality check plan
- Week 6 – Online meeting with Roche Francis Palen to update Gantt Chart
- Week 6 - Contact internal tasks partnership for updates, provide help if needed
- Week 9 – write weekly minutes
- Explained the mechanics of Initiate Trade option from the menu for the video demo

Name (5): Matthew Hutchinson
- Explained the mechanics of Buy Server option from the menu for the video demo

Name (6): Yuanzhe Zhang
- Explained the mechanics of Client class for the video demo

Name (7): Niall O'Neill
- Explained the mechanics of Return to menu option from the menu for the video demo

*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned (Briefly list the actions required of each team member for the next week.)

Name (1): Lorenzo Cueto
- Quick briefing of the java classes and its methods that needs completed

Name (2): Marc Vincent Villareal
- Review Use Case Requirement Specification for Test Plan

Name (3): Roche Francis Palen
- Week 7 - Update Gantt Chart
- Create final game layout

Name (4): Jamaica De Guzman
- Week 7 - Update Gantt Chart
- Week 6 - Update quality check plan
- Week 10 – update weekly minutes
- Arrange team meeting for next week
- Create test user interface sample prompts

Name (5): Matthew Hutchinson
- Produce class relationship model
- Revise sequence diagram from semester 1

Name (6): Yuanzhe Zhang
- Review Use Case Requirement Specification for Test Plan

Name (7): Niall O'Neill
- Review Use Case Requirement Specification for Test Plan