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# Machine-Learning for Handling Imbalanced Data

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<https://github.com/niamhmimmagh/imbalanced-data-course>

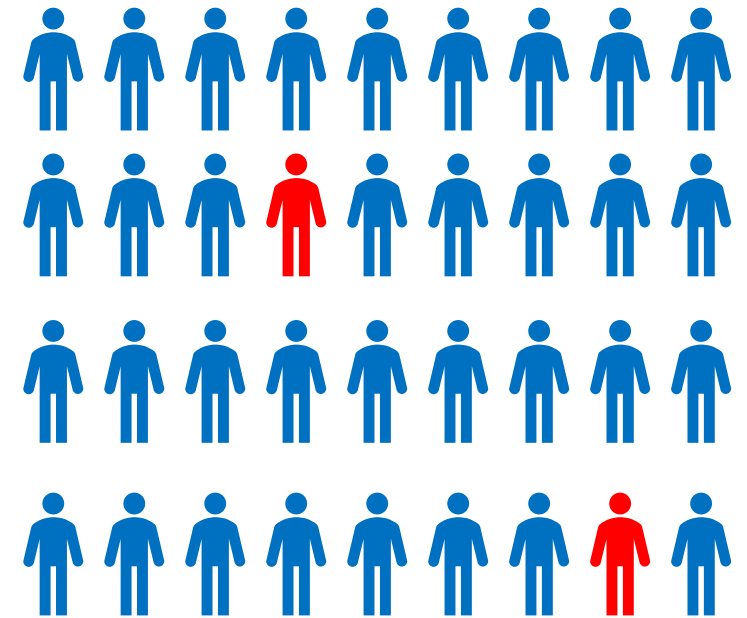
69<sup>th</sup> Rbras

5<sup>th</sup> August 2025

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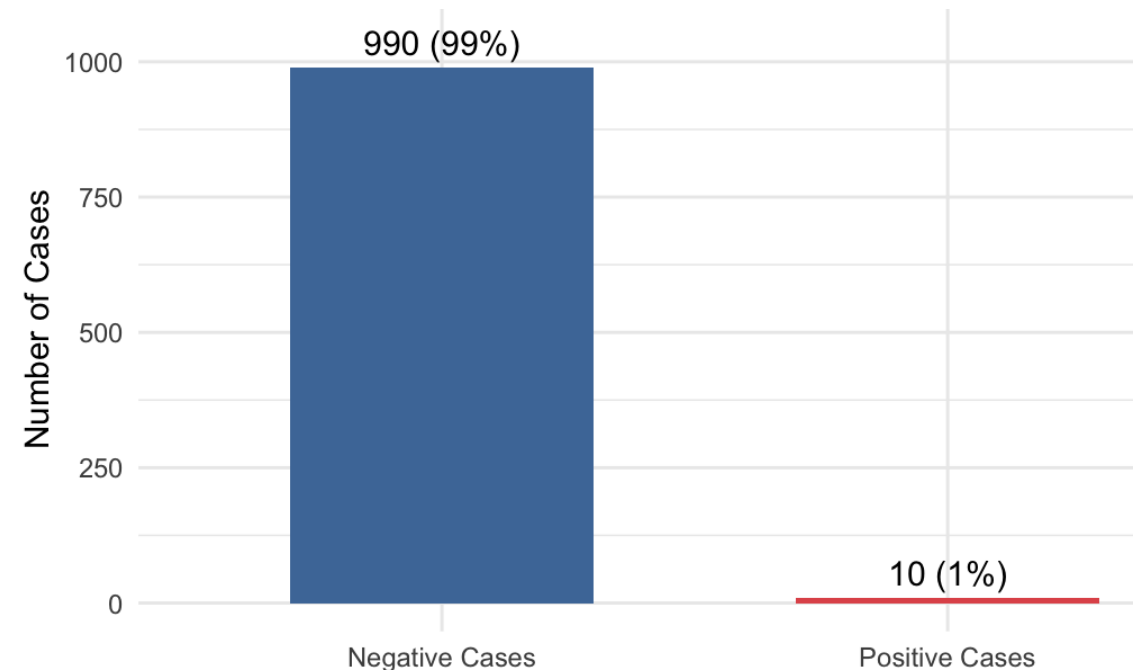
# What is Imbalanced Data?

- A dataset is imbalanced when one class heavily outnumbered the others.
- In many critical applications, rare events are the most important:
  - Medical diagnosis: rare disease detection.
  - Finance: identifying fraudulent transactions.
  - Manufacturing: spotting defective products.
  - Ecology: endangered species classification.
- Standard machine learning models may fail to perform well on rare classes because they focus on overall accuracy.
- This course helps you understand how to build better models for such imbalanced problems.



# Impact of Imbalance on Modelling

- Models learn to minimise overall error. This means they are 'rewarded' for ignoring the minority class.
- Minority class predictions are often treated as noise.
- Consider a dataset with 990 negative cases and 10 positive cases. A model that always predicts 'negative' gets 99% accuracy. But it never detects any positives, which are often the most important!

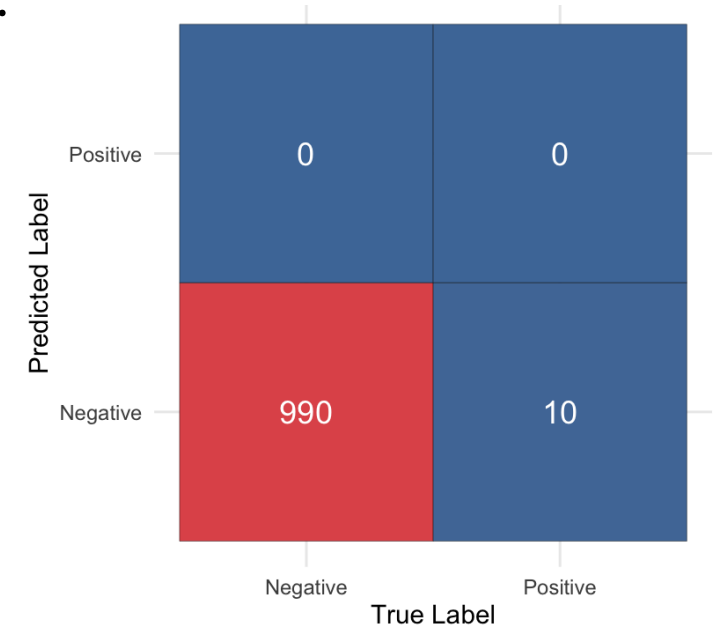


# Accuracy Can Be Misleading

$$\text{Accuracy} = \frac{TP+TN}{TP+TN+FP+FN}$$

- Accuracy measures overall correctness, but can be misleading with imbalanced data, as it is dominated by the majority class.
- A model predicting only the majority class can have >95% accuracy.

	<b>Predicted Positive</b>	<b>Predicted Negative</b>
<b>Actual Positive</b>	True Positive (TP)	False Negative (FN)
<b>Actual Negative</b>	False Positive (FP)	True Negative (TN)



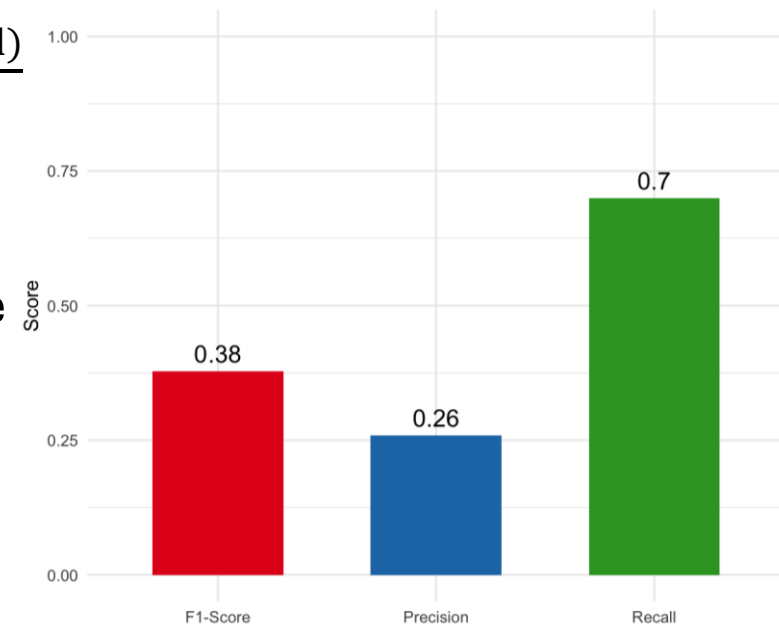
# Precision and Recall

$$\text{Precision: } \frac{TP}{TP+FP}$$

$$\text{Recall: } \frac{TP}{TP+FN}$$

$$\text{F1 Score: } \frac{2(\text{Precision})(\text{Recall})}{\text{Precision}+\text{Recall}}$$

- These metrics focus on performance for the minority class, so they're more reliable in determining model performance when we have imbalanced data.
- If we have a model with high precision, this means we have fewer false positives. If the model has higher recall, we have fewer false negatives.
- Use Recall when missing positives is to be avoided (e.g., medical diagnosis). Use Precision when false alarms are expensive (e.g., fraud alerts).



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# Undersampling

Undersampling handles imbalanced data by reducing the size of the majority class so it's closer to the size of the minority class.

## How it works:

- Identify the majority class (e.g., 990 negatives) and the minority class (e.g., 10 positives).
- Randomly remove a subset of majority class samples so that the two classes become more balanced.
- Train the model on this smaller, more balanced dataset so it pays more attention to the minority class.

Advantages	Limitations
Fast and simple to implement	Potential information loss when discarding majority-class samples
Reduces training time	Can lead to underfitting
	May not work well if the dataset is already small

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# Oversampling

Oversampling is a technique for handling imbalanced datasets by increasing the size of the minority class so it's closer to the size of the majority class.

## How it works:

- Identify the majority class (e.g., 990 negatives) and the minority class (e.g., 10 positives).
- Duplicate minority-class samples until the dataset is more balanced.
- Train the model on this larger, more balanced dataset, where the minority class has a stronger presence.

Advantages	Limitations
Keeps all original data	Risk of overfitting – duplicating minority examples can make the model memorise them
Helps the model learn the patterns in the minority class	Increases training time

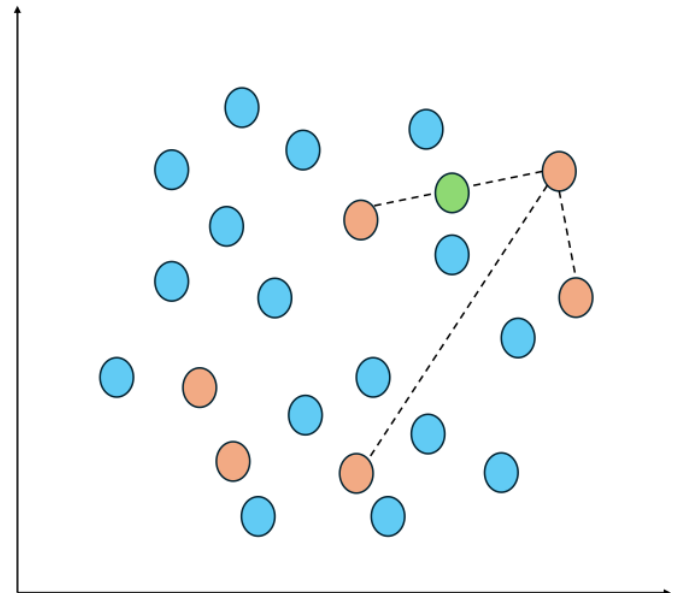
# Synthetic Minority Oversampling Technique

- SMOTE creates synthetic minority-class samples instead of simply duplicating existing ones.

## How it works:

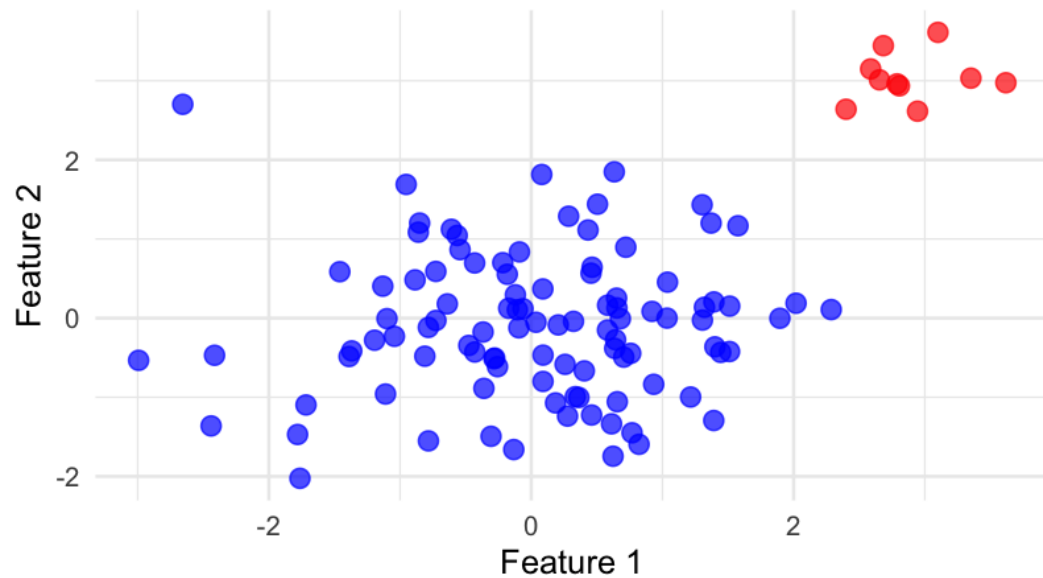
- For each minority-class example, find its k-nearest neighbours in the minority class.
- Randomly pick one neighbour and interpolate a new synthetic sample between the two points.
- Repeat this process until the minority class reaches the desired size.

Advantages	Limitations
Reduces overfitting compared to simple oversampling	Can create overlapping classes
Creates more diverse minority samples	May introduce unrealistic samples

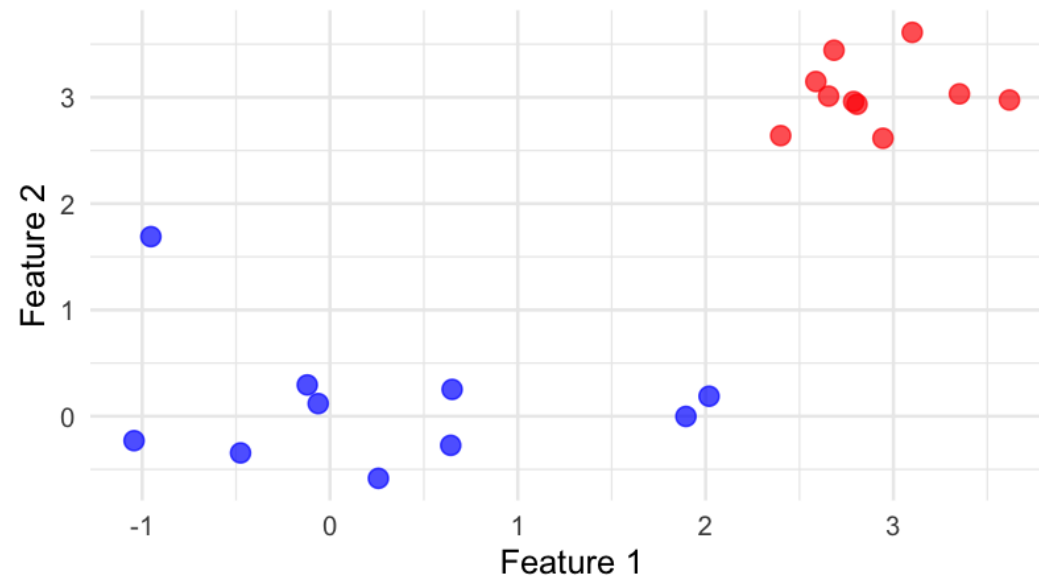




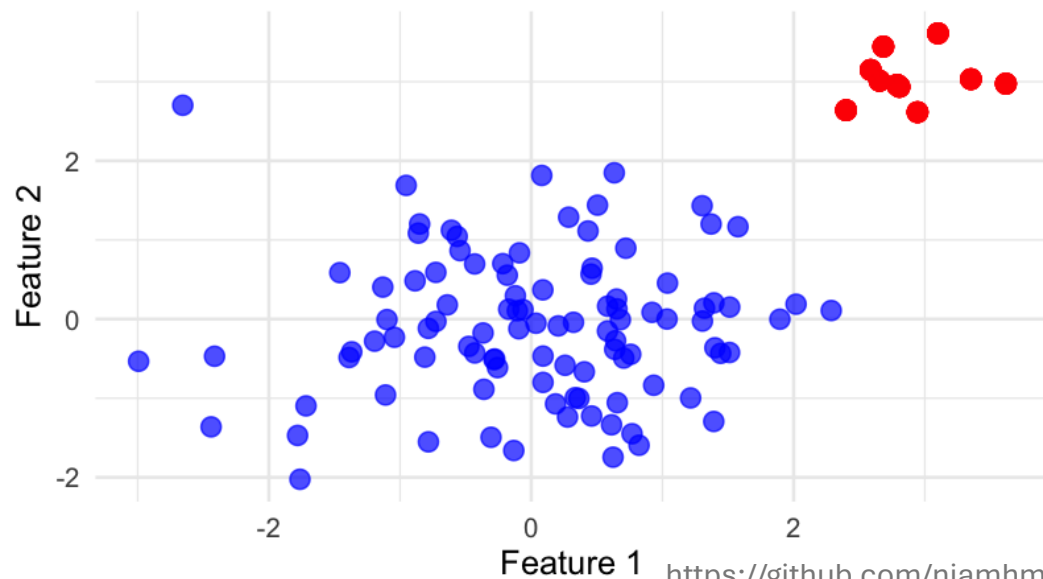
Original Imbalanced Data



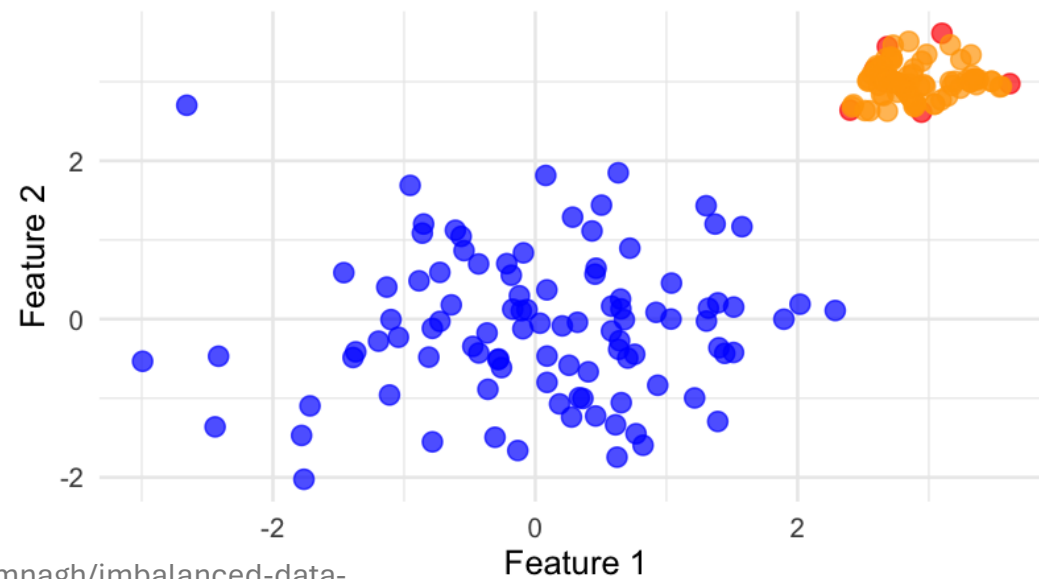
Undersampling (fewer majority)



Oversampling (duplicate minority)



SMOTE (synthetic minority samples)



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# Choosing a Strategy

## **Undersampling**

- Use when you have plenty of majority-class data and can afford to discard some
- Good for very large datasets where training time matters
- Avoid if dataset is already small, as there is a risk of losing important information

## **Oversampling**

- Use when you want to retain all majority data but need to balance the classes
- Works well for small to medium datasets
- Risk of overfitting since you're just duplicating samples

## **SMOTE**

- Use when you want more diverse minority samples
- Helps models generalise better than plain oversampling
- Be cautious if minority & majority classes overlap heavily. SMOTE can create noisy samples

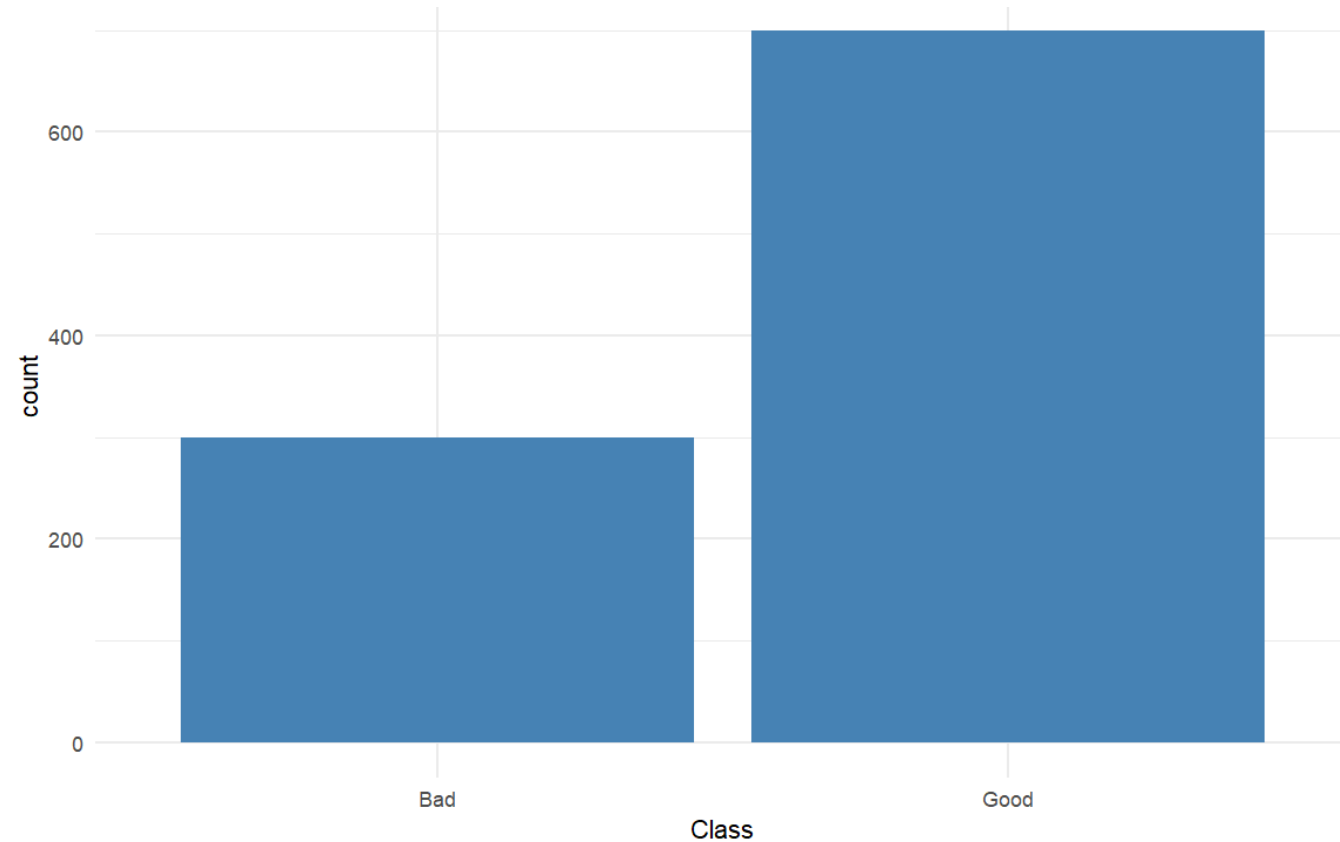
# German Credit Scores Example

```
# Data structure
str(GermanCredit)
```

```
'data.frame':  1000 obs. of  62 variables:
 $ Duration                : int  6 48 12 42 24 36 24 36 12 30 ...
 $ Amount                  : int  1169 5951 2096 7882 4870 9055 2835 6948 3059 5234 ...
 $ InstallmentRatePercentage : int  4 2 2 2 3 2 3 2 2 4 ...
 $ ResidenceDuration       : int  4 2 3 4 4 4 4 2 4 2 ...
 $ Age                     : int  67 22 49 45 53 35 53 35 61 28 ...
 $ NumberExistingCredits   : int  2 1 1 1 2 1 1 1 1 2 ...
 $ NumberPeopleMaintenance : int  1 1 2 2 2 2 1 1 1 1 ...
 $ Telephone               : num  0 1 1 1 1 0 1 0 1 1 ...
 $ ForeignWorker           : num  1 1 1 1 1 1 1 1 1 1 ...
 $ Class                   : Factor w/ 2 levels "Bad","Good": 2 1 2 2 1 2 2 2 2 1 ...
 $ CheckingAccountStatus.lt.0 : num  1 0 0 1 1 0 0 0 0 0 ...
 $ CheckingAccountStatus.0.to.200 : num  0 1 0 0 0 0 0 1 0 1 ...
 $ CheckingAccountStatus.gt.200 : num  0 0 0 0 0 0 0 0 0 0 ...
 $ CheckingAccountStatus.none : num  0 0 1 0 0 1 1 0 1 0 ...
 $ CreditHistory.NoCredit.AllPaid : num  0 0 0 0 0 0 0 0 0 0 ...
 $ CreditHistory.ThisBank.AllPaid : num  0 0 0 0 0 0 0 0 0 0 ...
 $ CreditHistory.PaidDuly : num  0 1 0 1 0 1 1 1 1 0 ...
 $ CreditHistory.Delay : num  0 0 0 0 1 0 0 0 0 0 ...
 $ CreditHistory.Critical : num  1 0 1 0 0 0 0 0 0 1 ...
 $ Purpose.NewCar : num  0 0 0 0 1 0 0 0 0 1 ...
 $ Purpose.UsedCar : num  0 0 0 0 0 0 0 1 0 0 ...
 $ Purpose.Furniture.Equipment : num  0 0 0 1 0 0 1 0 0 0 ...
```

# German Credit Scores Example

```
# Bar plot
library(ggplot2)
ggplot(GermanCredit, aes(x = Class))
+ geom_bar(fill = "steelblue") +
theme_minimal()
```



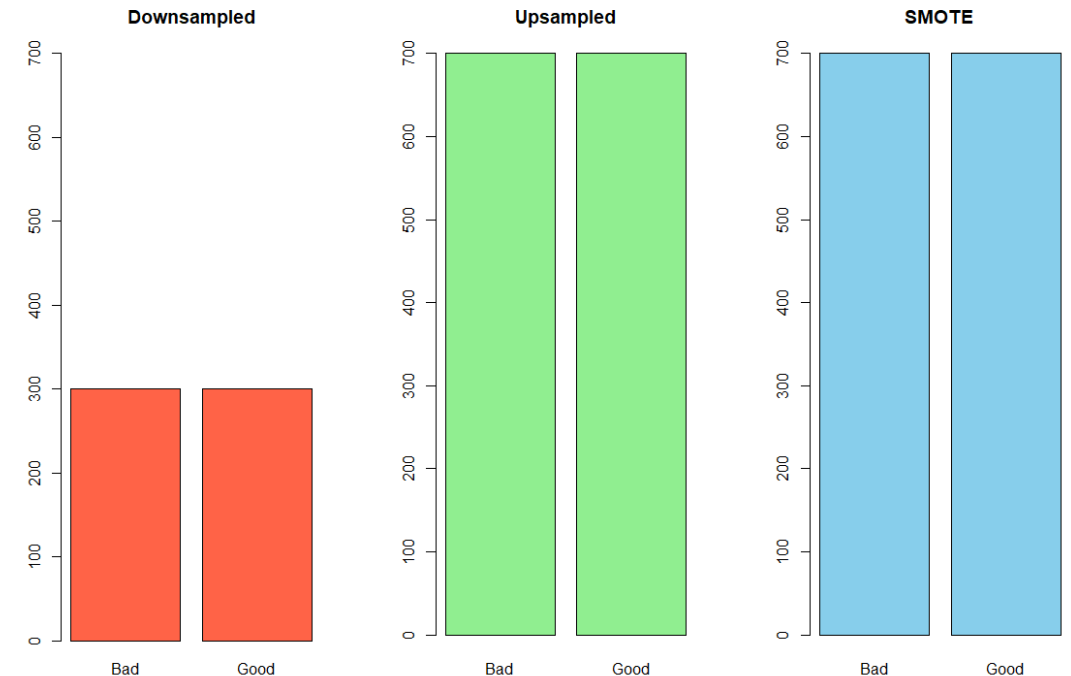
# German Credit Scores Example

```
X <- GermanCredit %>% dplyr::select(-Class)
y <- GermanCredit$Class

# Downsampling
library(caret)
down_train <- downSample(x = X, y = y)

# Upsampling
up_train <- upSample(x = X, y = y)

# SMOTE
library(nestedcv)
X_mat <- model.matrix(Class ~ . - 1, data =
GermanCredit) smote_train <- smote(y = y, x =
X_mat)
```



# German Credit Scores Example

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```
# Random Forest
library(randomForest)

rf_model <- randomForest(Class ~ ., data = train_data, ntree = 1000)
rf_probs <- predict(rf_model, test_data %>% dplyr::select(-Class), type =
"prob")[, "Bad"]
caret::confusionMatrix(rf_probs, test_data$Class)

rf_model <- randomForest(Class ~ ., data = train_data_imbalanced, ntree =
1000)
rf_probs <- predict(rf_model, test_data %>% dplyr::select(-Class), type =
"prob")[, "Bad"]
caret::confusionMatrix(rf_probs, test_data$Class)
```

# German Credit Scores Example

## Confusion Matrix and Statistics

	Reference	
Prediction	Bad	Good
Bad	46	17
Good	39	193

Accuracy : 0.8102  
95% CI : (0.7607, 0.8533)  
No Information Rate : 0.7119  
P-Value [Acc > NIR] : 7.111e-05

Kappa : 0.4986

McNemar's Test P-Value : 0.005012

Sensitivity : 0.5412  
Specificity : 0.9190  
Pos Pred Value : 0.7302  
Neg Pred Value : 0.8319  
Prevalence : 0.2881  
Detection Rate : 0.1559  
Detection Prevalence : 0.2136  
Balanced Accuracy : 0.7301

'Positive' Class : Bad

Precision: 0.73  
Recall: 0.541  
F1-score: 0.622

## Confusion Matrix and Statistics

	Reference	
Prediction	Bad	Good
Bad	68	8
Good	17	202

Accuracy : 0.9153  
95% CI : (0.8774, 0.9444)  
No Information Rate : 0.7119  
P-Value [Acc > NIR] : <2e-16

Kappa : 0.7867

McNemar's Test P-Value : 0.1096

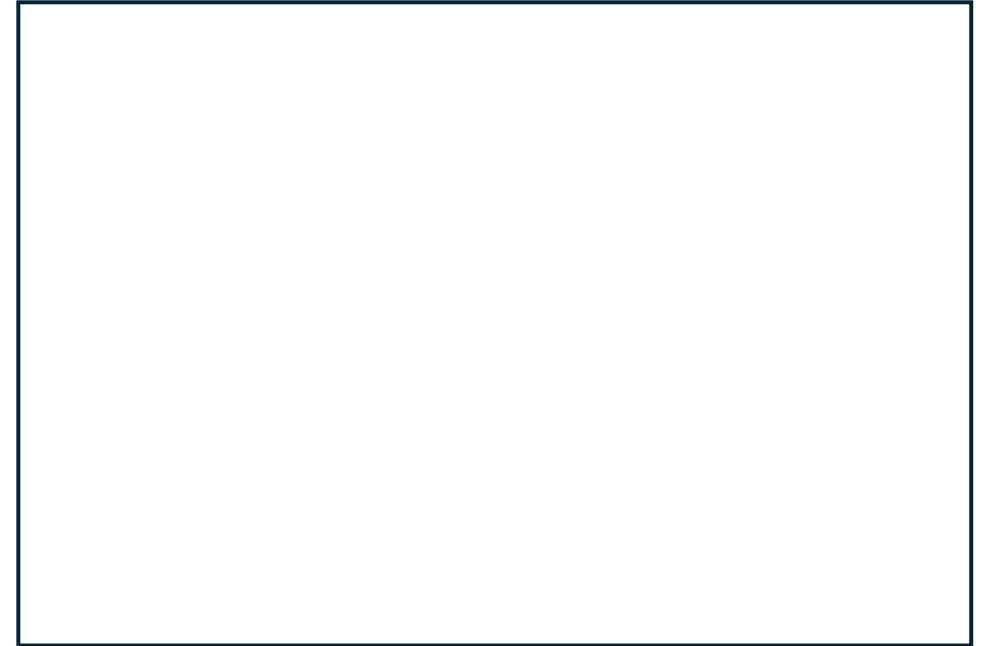
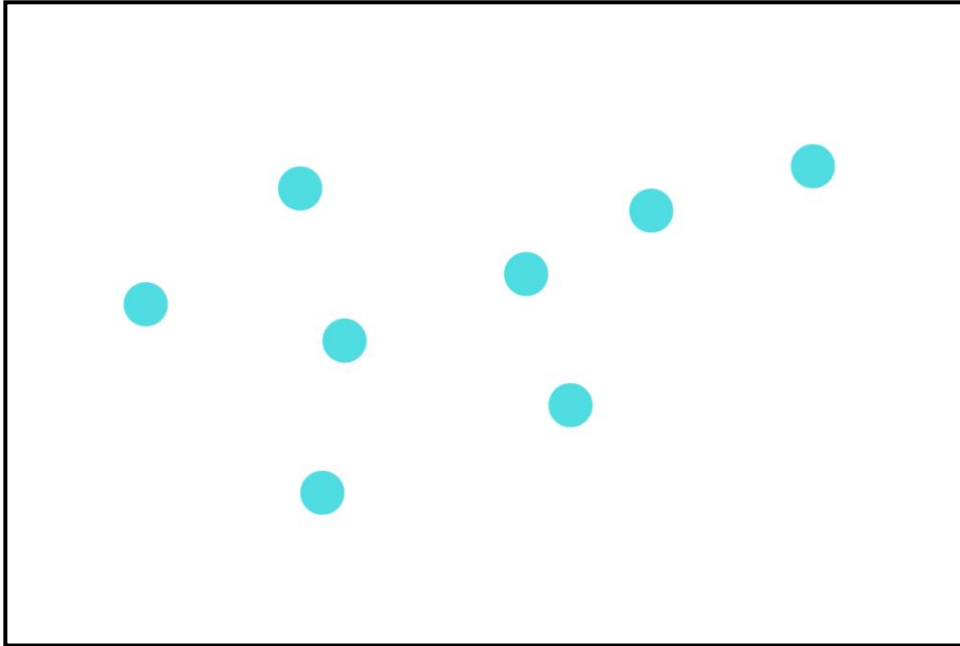
Sensitivity : 0.8000  
Specificity : 0.9619  
Pos Pred Value : 0.8947  
Neg Pred Value : 0.9224  
Prevalence : 0.2881  
Detection Rate : 0.2305  
Detection Prevalence : 0.2576  
Balanced Accuracy : 0.8810

'Positive' Class : Bad

Precision: 0.895  
Recall: 0.8  
F1-score: 0.845

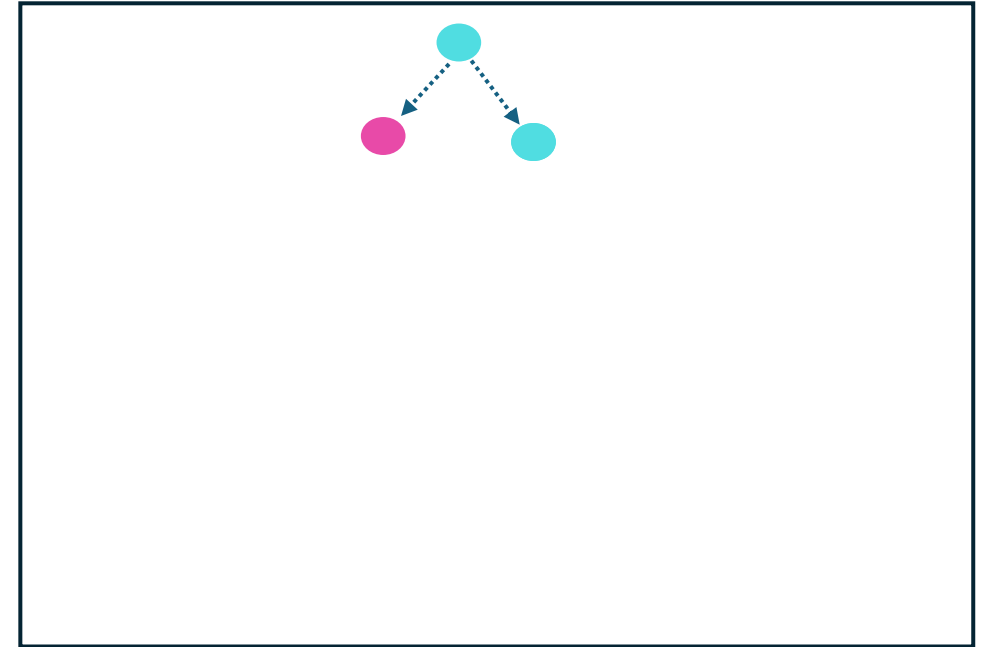
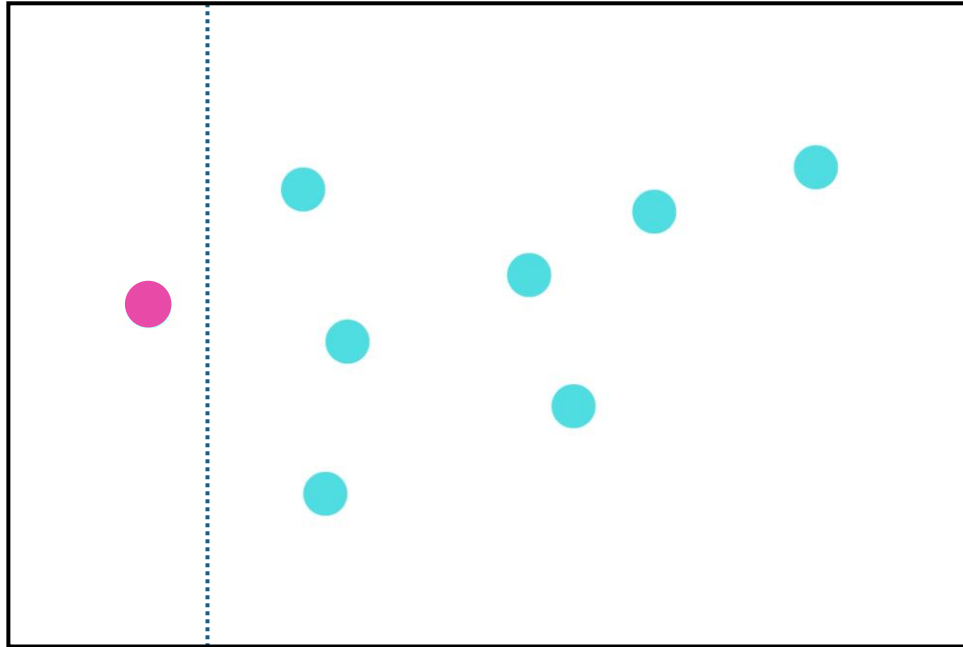
# Isolation Forests

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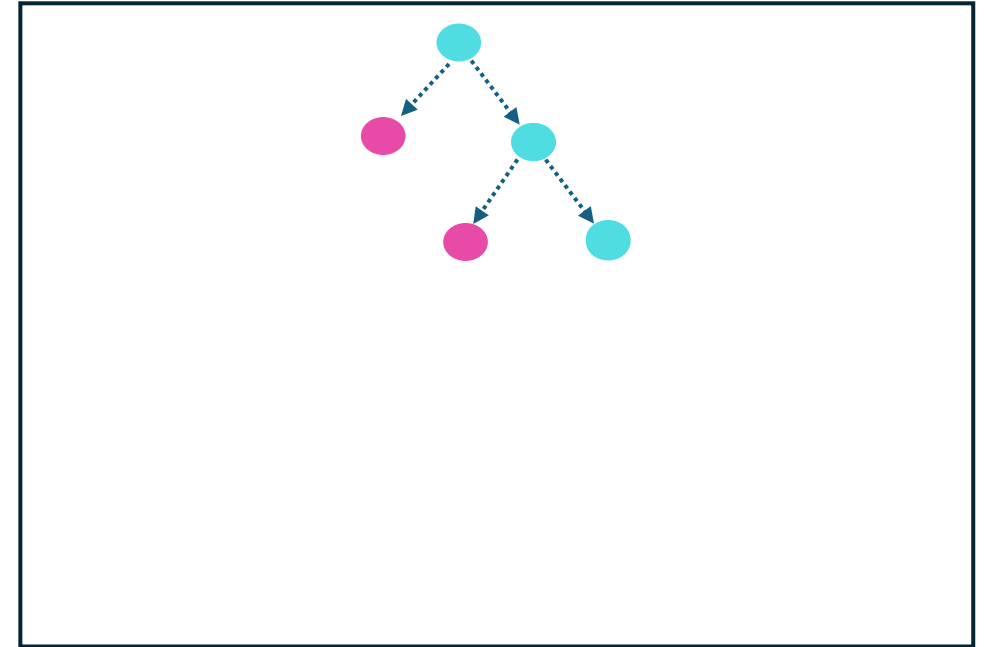
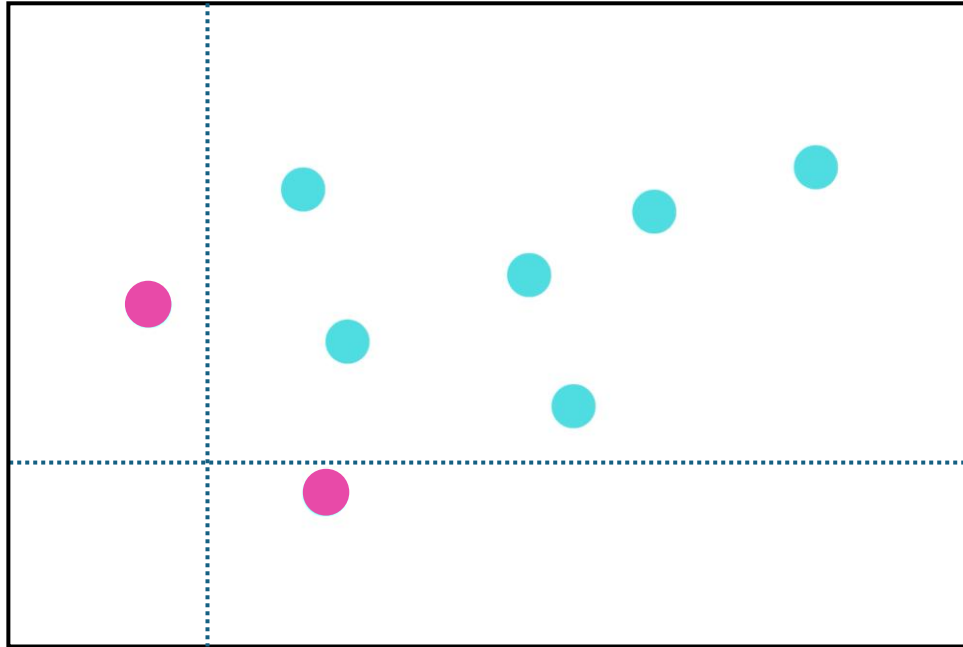




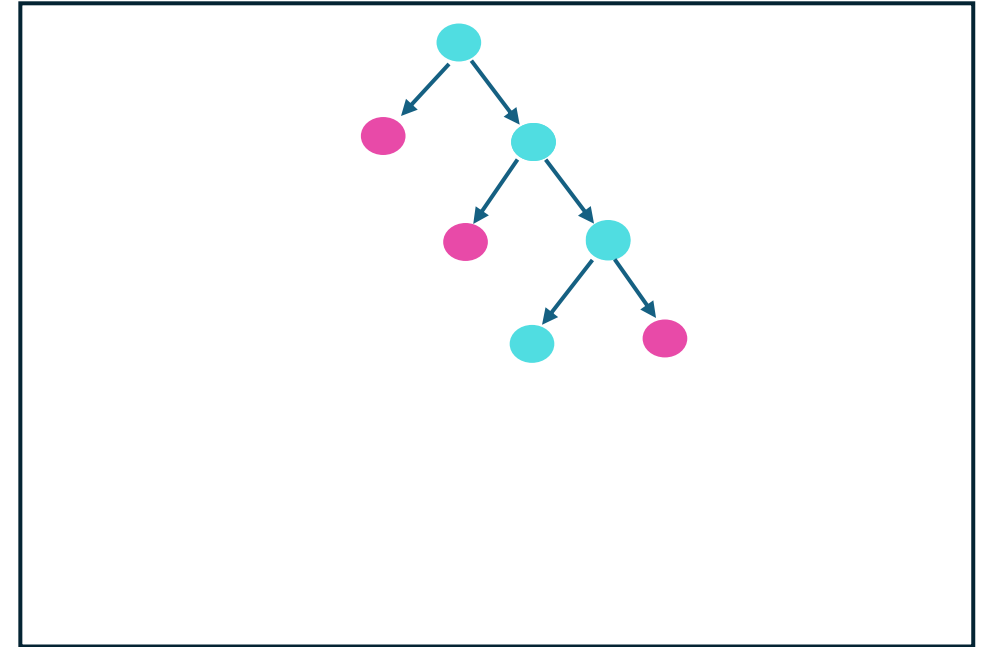
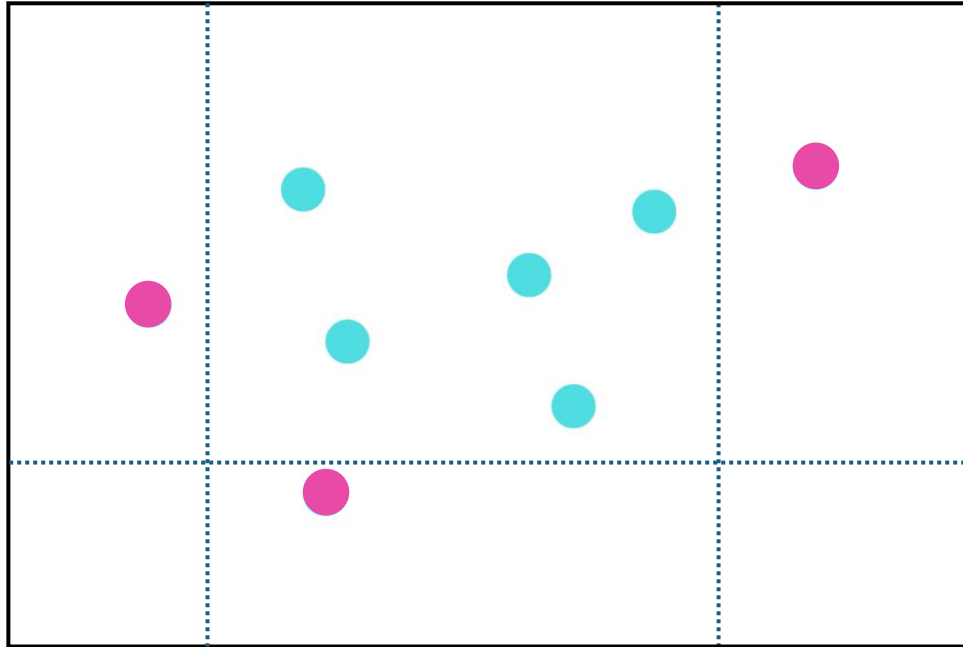
# Isolation Forests



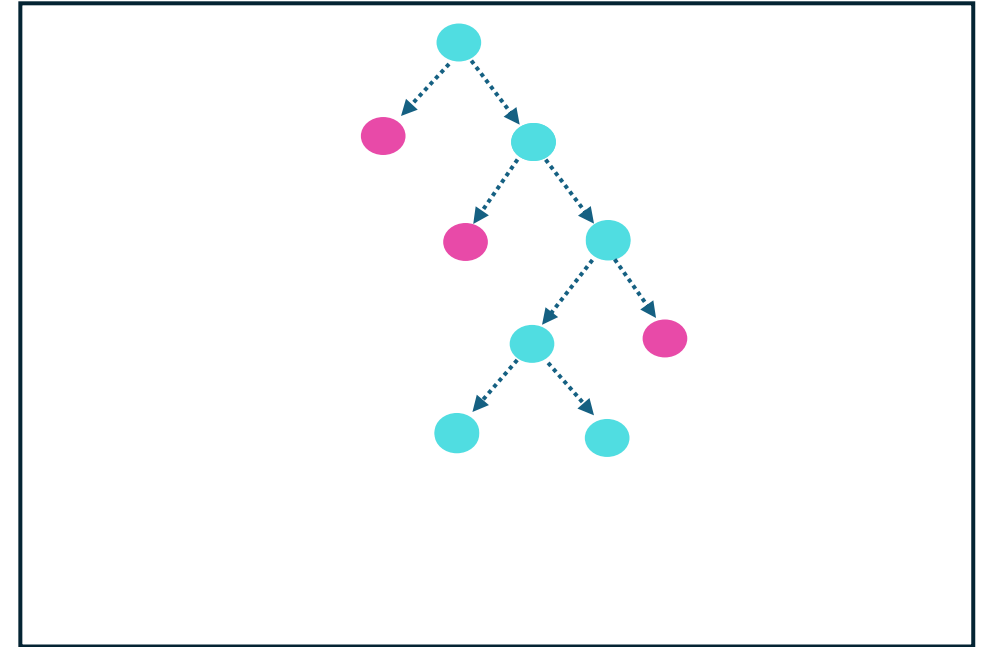
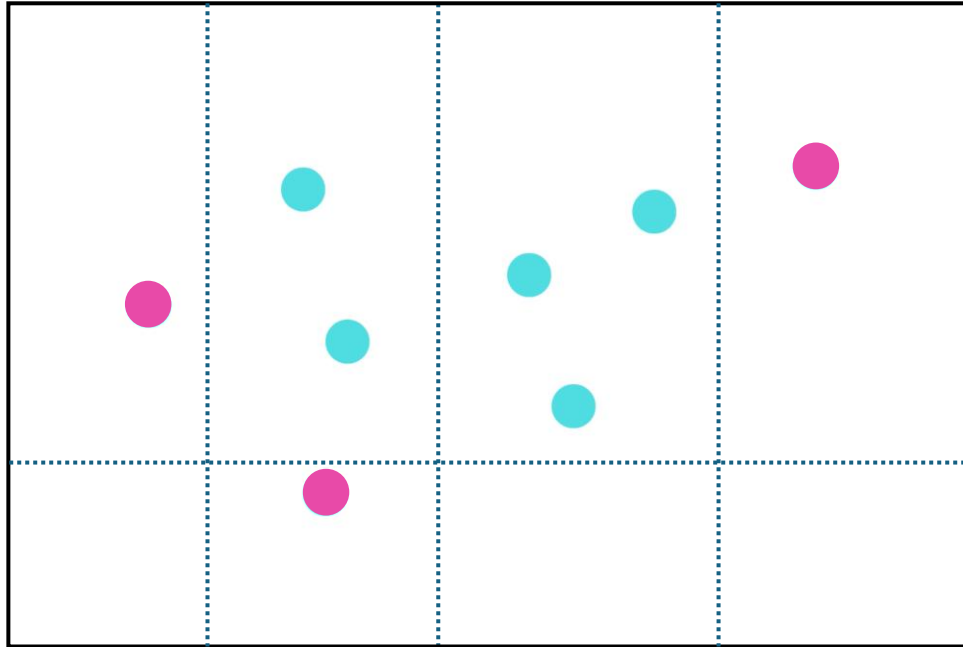
# Isolation Forests



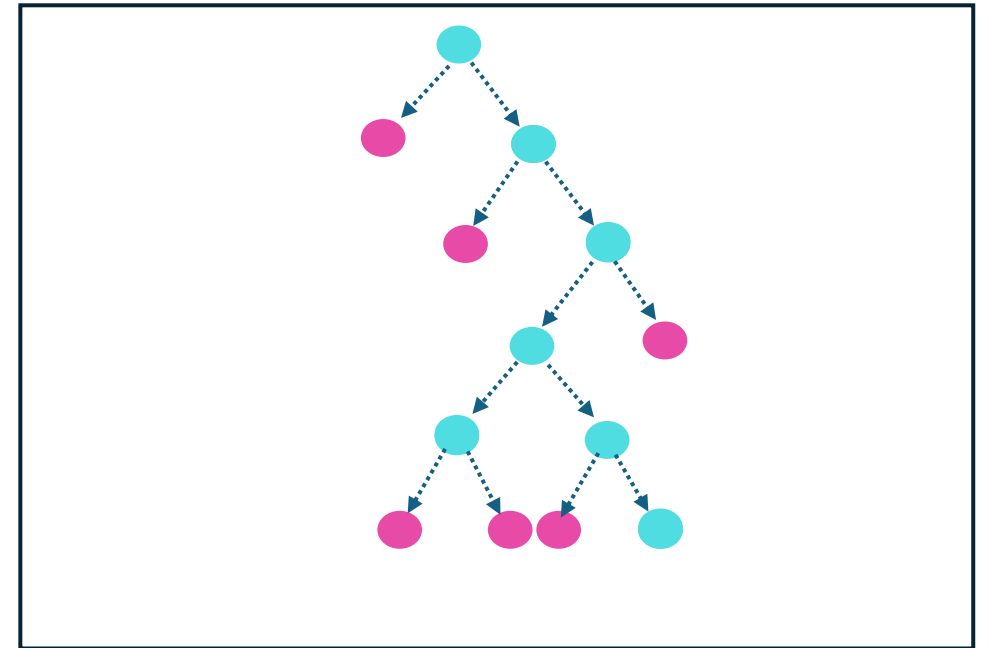
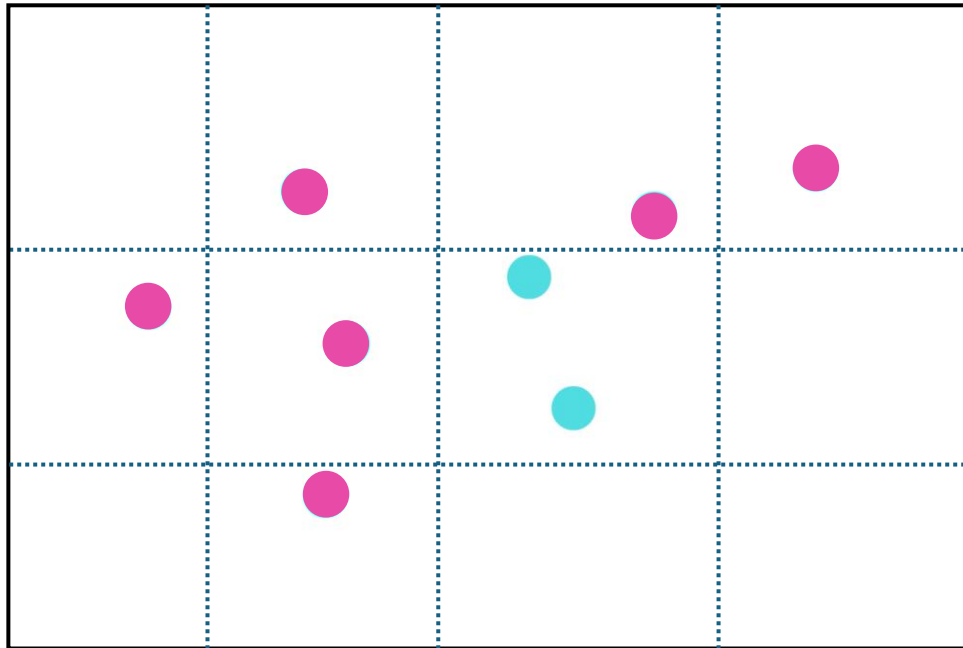
# Isolation Forests



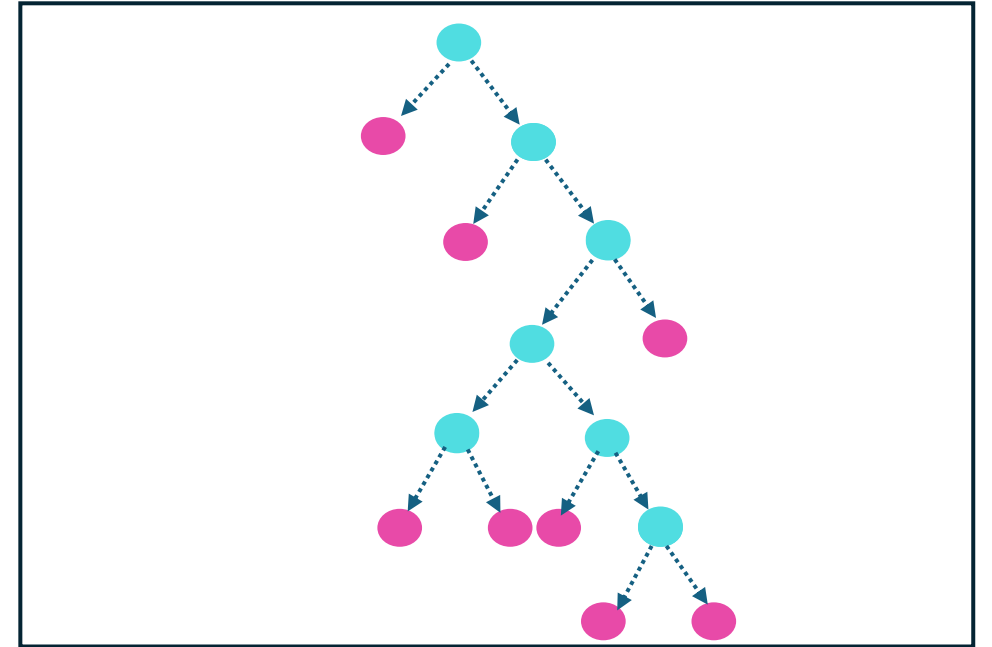
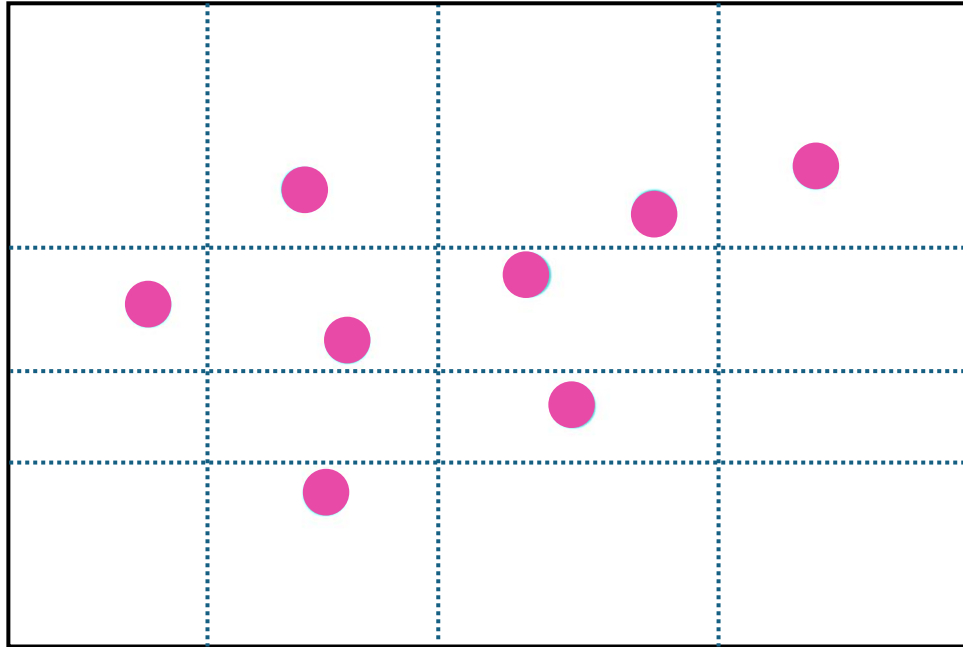
# Isolation Forests



# Isolation Forests



# Isolation Forests



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# Isolation Forests

- Given a dataset  $X$ , an isolation tree uses path length  $h(x)$  (the number of edges between the root and terminal nodes) to identify anomalies.
- The anomaly score for observation  $x$  in a sample of size  $n$  is:

$$s(x, n) = 2^{-\frac{E(h(x))}{c(n)}}$$

- Where  $c(n)$  is a regularising factor based on how many splits it usually takes to isolate a random point in a dataset of size  $n$ .
- If the anomaly score is very close to 1, this indicates an anomaly.
- If the anomaly score is much smaller than 0.5 this indicates a normal observation.

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# Isolation Forests

- Advantages
  - Efficient on large datasets
  - No assumptions about data distribution
  - Insensitive to outlier contamination in training
- Limitations
  - Assumes anomalies are few and different
  - Sensitive to subsampling parameters
  - Performance may degrade on small datasets



# Isolation Forest

```
# Isolation Forest
library(isotree)
iso_model <- isolation.forest(X_num, nthreads = 1)
iso_scores <- predict(iso_model, X_num)
iso_outliers <- iso_scores > quantile(iso_scores, 0.7)
y_true <- GermanCredit$Class
y_true_bin <- as.factor(ifelse(y_true == "Bad", 1, 0))
iso_pred_bin <- as.factor(as.numeric(iso_outliers))
caret::confusionMatrix(iso_pred_bin, y_true_bin, positive = "1")
```

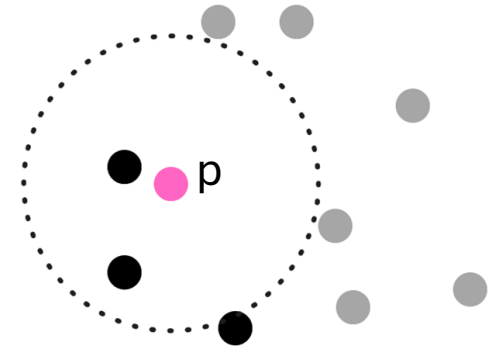
Prediction	Reference	
	0	1
0	513	187
1	187	113

# Local Outlier Factor

We calculate the density of points around an observation and compare it to the densities around nearby points.

$N_k(p)$  = k-neighbourhood of  $p$

$k - \text{distance}(p)$  = distance from  $p$  to its  $k^{\text{th}}$  nearest neighbour



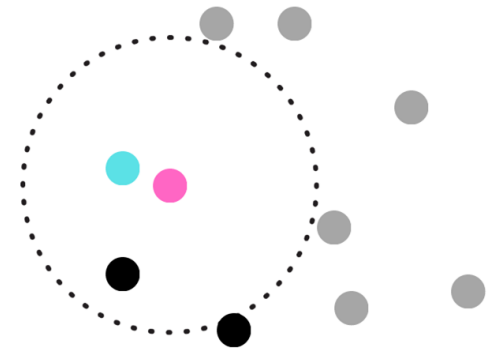
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$\text{Reachability Distance}(p, o) = \max(k - \text{distance}(o), d(p, o))$



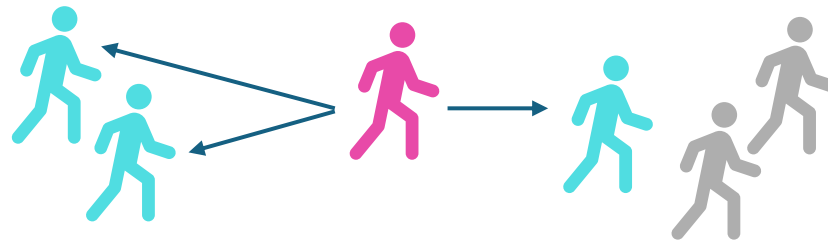
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Reachability Distance( $p, o$ ) =  $\max(k - \text{distance}(o), d(p, o))$



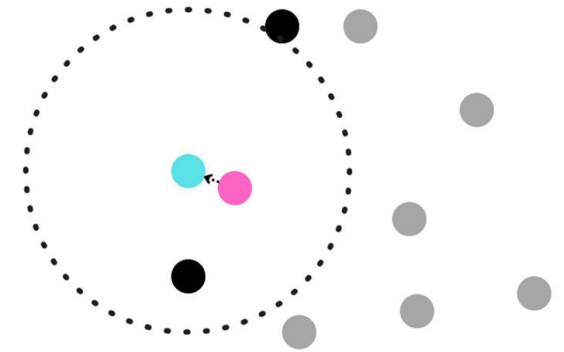
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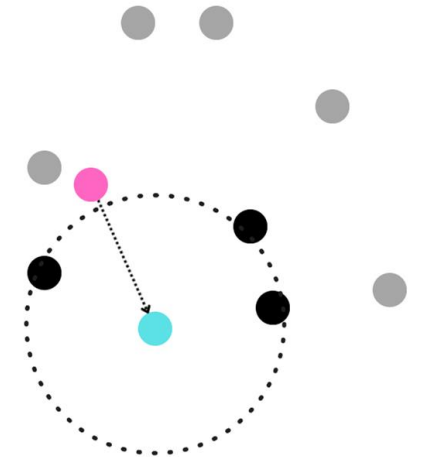
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$\text{Reachability Distance}(p, o) = \max(k - \text{distance}(o), d(p, o))$



# Local Outlier Factor

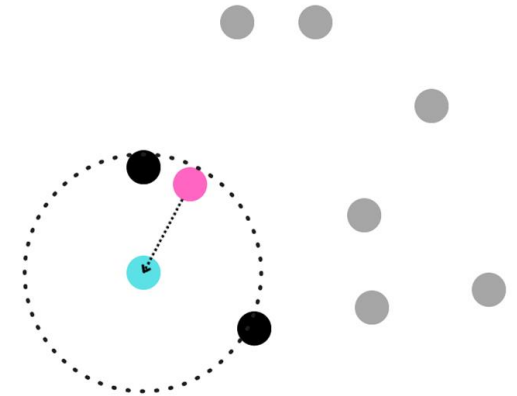
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$N_k(p)$  = k-neighbourhood of  $p$

k – distance( $p$ ) = distance from  $p$  to its  $k^{\text{th}}$  nearest neighbour

Reachability Distance( $p, o$ ) =  $\max(\text{k – distance}(o), d(p, o))$

$$\text{Local Reachability Density}(p) = \left( \frac{\sum_{o \in N_k(p)} \text{Reachability Distance}(p, o)}{|N_k(p)|} \right)^{-1}$$



# Local Outlier Factor

We calculate the density of points around an observation and compare it to the densities around nearby points.

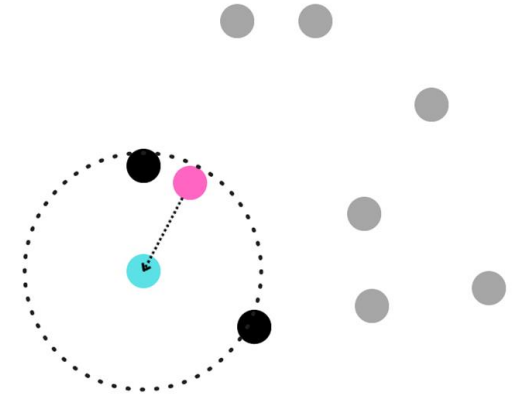
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Reachability Distance( $p, o$ ) =  $\max(k - \text{distance}(o), d(p, o))$

$$\text{Local Reachability Density}(p) = \left( \frac{\sum_{o \in N_k(p)} \text{Reachability Distance}(p, o)}{|N_k(p)|} \right)^{-1}$$

$$\text{Local Outlier Factor}(p) = \frac{\sum_{o \in N_k(p)} \frac{\text{Local Reachability Density}(o)}{\text{Local Reachability Density}(p)}}{|N_k(p)|}$$





# Local Outlier Factor

```
# Local Outlier Factor
```

```
library(DescTools)
```

```
lof_scores <- LOF(X_num, k = 150)
```

```
lof_outliers <- lof_scores >= quantile(lof_scores, 0.7)
```

```
lof_pred_bin <- as.factor(as.numeric(lof_outliers))
```

```
caret::confusionMatrix(lof_pred_bin, y_true_bin, positive = "1")
```

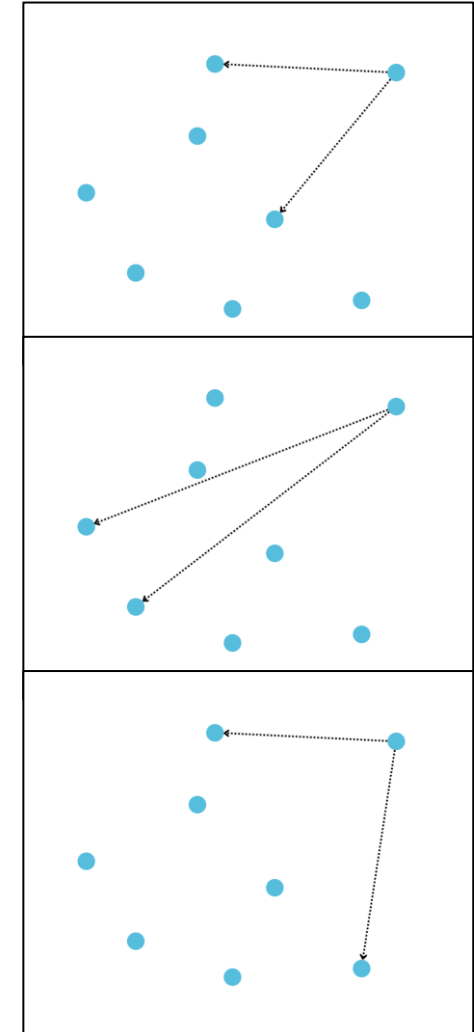
Prediction	Reference	
	0	1
0	515	185
1	185	115

# Angle-Based Outlier Detection

- For each point, we calculate the angle that it creates with every other pair of points.

$$\text{Angle - based outlier factor}(A) = \text{Var} \left( \frac{\langle AB, AC \rangle}{||AB||^2 \cdot ||AC||^2} \right)$$

- A small angle-based outlier factor is indicative of an anomalous point.



# Angle-Based Outlier Detection

```
# ABOD
library(abodOutlier)
abod_scores <- abod(as.matrix(X_num))
abod_outliers <- abod_scores < quantile(abod_scores,
0.05)
```

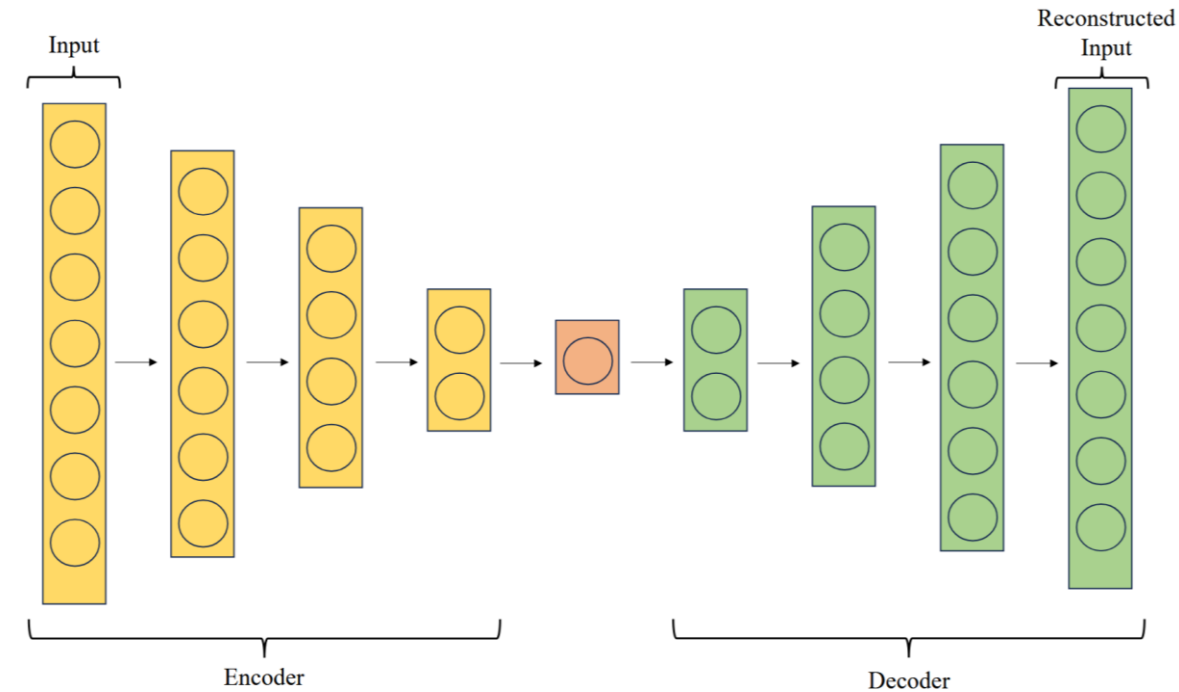


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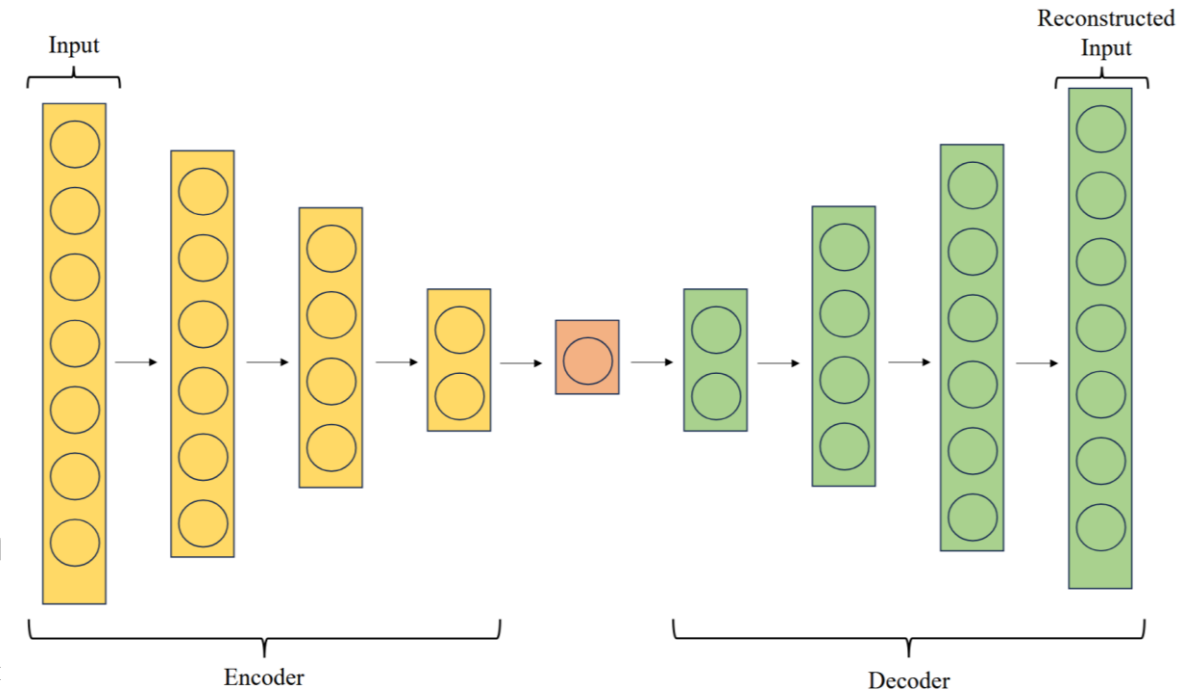
# Autoencoders

- Autoencoders are a type of neural network used to learn efficient, compressed representations of data
- They consist of two parts:
- The encoder: compresses the data into a latent representation.
- The decoder: reconstructs the input from the latent representation



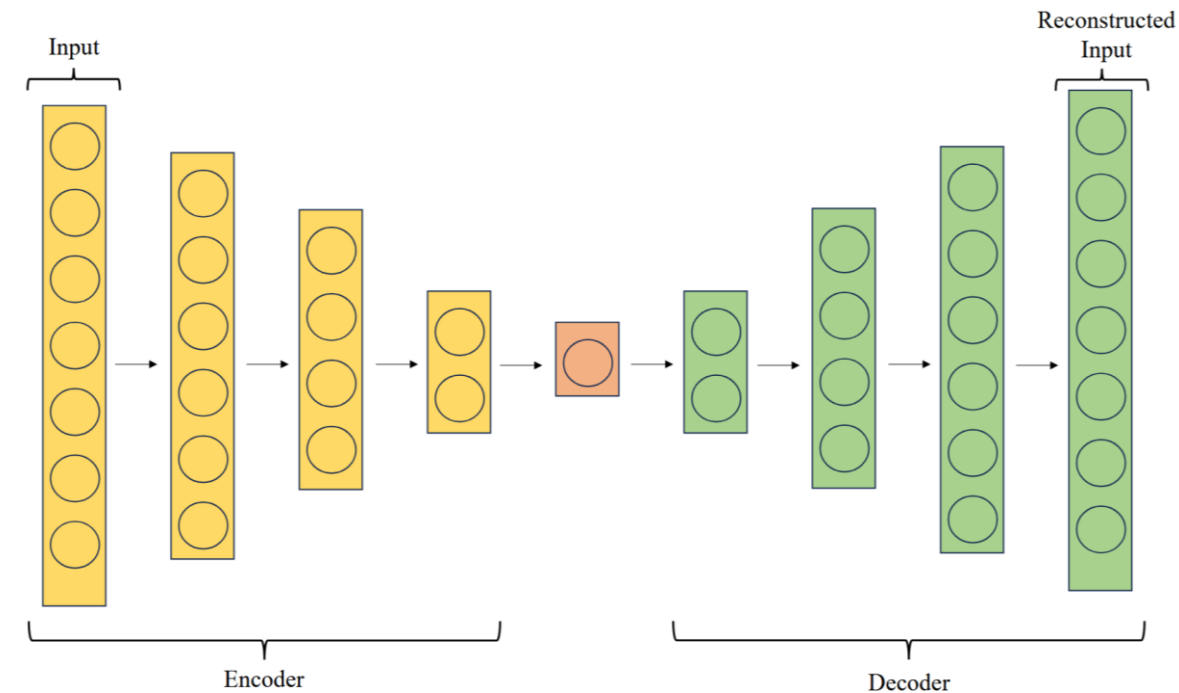
# Autoencoders

- Input Layer: Accepts the original data vector  $x$ .
- Encoder: A sequence of layers that progressively reduce the dimensionality of the input to a compact latent vector  $z$ .
- Latent Space (Bottleneck): The compressed representation capturing the most salient features.
- Decoder: A symmetric structure to the encoder that reconstructs the input from  $z$ .
- Output Layer: Produces  $\hat{x}$ , aiming for  $\hat{x} \approx x$ .



# Autoencoders

- Given input vector  $x$ , the encoder maps  $x$  to a lower-dimensional latent vector  $z = f(x)$
- The decoder maps  $z$  back to a reconstruction  $\hat{x} = g(z)$
- Anomaly Score:  $||x - \hat{x}||$



# Autoencoders

- Each layer applies two key steps:

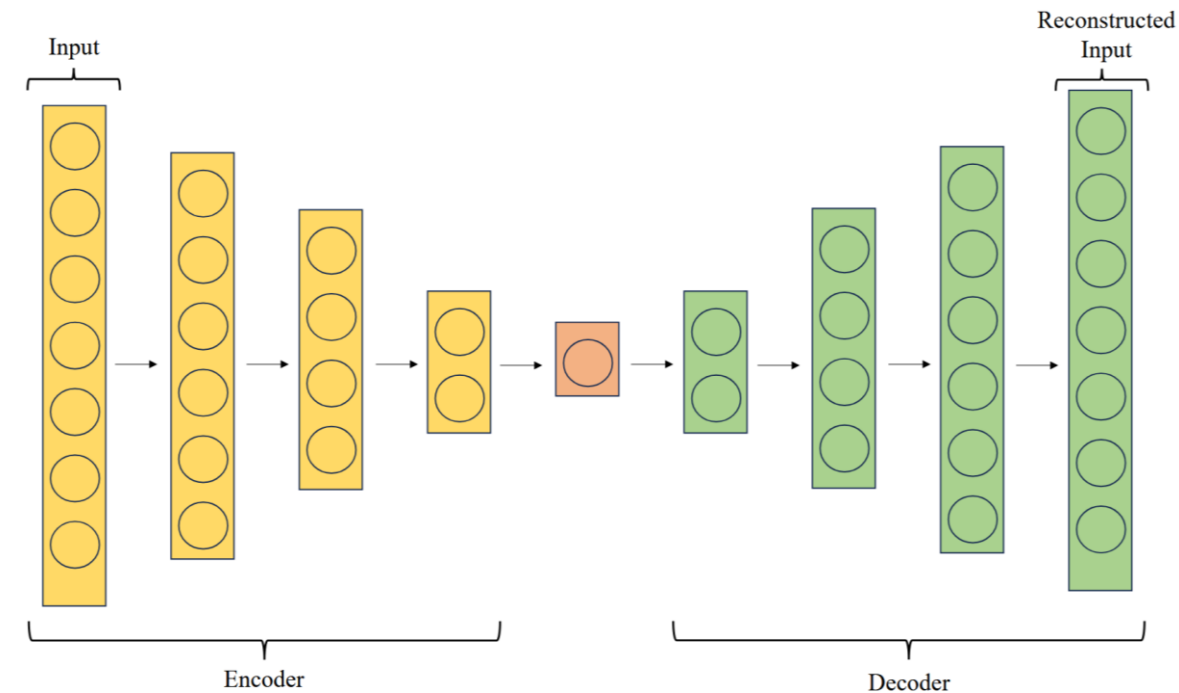
1. Linear transformation:

$$z = w^T x + b$$

2. Non-linear activation function:

$$a = f(z),$$

- These steps allow the network to learn complex, non-linear mappings



# Autoencoders

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- Activation functions introduce non-linearity to the network, enabling it to learn complex patterns.
- Common types:
  - ReLU (Rectified Linear Unit):  $\max(0, x)$ , fast and effective
  - Sigmoid: Maps input to  $(0, 1)$ , useful when output needs to be bounded
  - Tanh: Maps input to  $(-1, 1)$ , useful when centering data



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# Autoencoders

- The autoencoder learns to minimise the reconstruction error between the input and output.
- The anomaly score is based on the reconstruction error. A well-trained autoencoder will reconstruct normal samples well (low score), but anomalies will have poor reconstructions (high score).
- Outliers typically yield larger reconstruction errors because they differ significantly from the patterns the autoencoder has learned during training.

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# Autoencoders

- Advantages:
  - Can learn complex, non-linear representations of normal behaviour.
  - Flexible and powerful for high-dimensional data.
- Limitations:
  - Requires a sufficiently large dataset.
  - Sensitive to choice of architecture.
  - May learn to reconstruct anomalies if trained improperly or with contaminated data.

# Ensemble Methods

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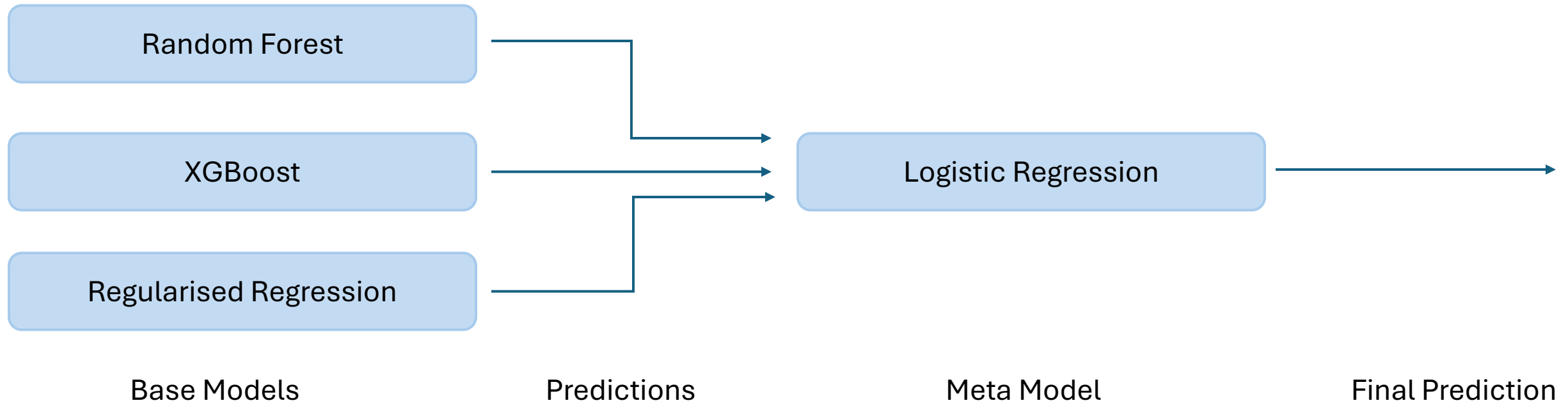
- Ensemble methods combine predictions from multiple models to improve performance.
- They aim to reduce variance, bias, or model instability.
- Core idea: a group of weaker learners can form a strong learner.
- Common types:
  - Bagging (e.g., Random Forest) - reduces variance.
  - Boosting (e.g., XGBoost) - reduces bias.
  - Stacking - learns how to best combine different models.
- Often outperform individual models, especially on complex tasks.

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# Model Stacking

1. Train multiple base models on your training data.
2. Use their predictions to create a new dataset.
3. Train a meta-model (e.g., logistic regression) on this new dataset.
4. The meta-model learns to combine base model outputs for better performance.

# Stacking Example



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# Model Stacking

```
# Random Forest
```

```
rf_model <- randomForest(Class ~ ., data = train_data, ntree = 100)
rf_probs <- predict(rf_model, test_data %>% dplyr::select(-Class), type = "prob")[, "Bad"]
```

```
# Elastic Net
```

```
cv_glmnet <- cv.glmnet(x_train, y_train, family = "binomial", alpha = 0.5)
enet_probs <- predict(cv_glmnet, newx = x_test, s = "lambda.min", type = "response")[, 1]
```

```
# XGBoost
```

```
xgb_model <- xgboost(data = dtrain, nrounds = 50, objective = "binary:logistic", verbose = 0)
xgb_probs <- predict(xgb_model, dtest)
```

```
# Stacking Logistic Regression
```

```
stack_input <- data.frame(rf = rf_probs, enet = enet_probs, xgb = xgb_probs)
stack_y <- ifelse(test_data$Class == "Bad", 1, 0)
stack_model <- glm(stack_y ~ ., data = stack_input, family = "binomial")
stack_probs <- predict(stack_model, newdata = stack_input, type = "response")
```

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# Model Stacking

Model	Precision	Recall	F1
Random Forest	0.698	0.518	0.595
Elastic Net	0.541	0.776	0.638
XGBoost	0.638	0.6	0.618
Stacked Model	0.721	0.646	0.641

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# Final Thoughts

- Anomalies are rare by nature - and that rarity can distort traditional ML workflows.
- Choosing the right evaluation metrics (e.g., Precision, Recall, F1, PR-AUC) is critical - accuracy is not enough when the majority class dominates.
- Isolation-based methods like Isolation Forests and LOF excel at capturing *local irregularities* without labels.
- Domain knowledge can be as important as model choice - defining what *counts* as an anomaly is often subjective.
- Ensemble approaches can outperform single models by capturing different patterns of abnormality missed by any one algorithm.
- There is no perfect model for anomaly detection - but combining imperfect models strategically, with the right metrics and domain context, gets you close.



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# Thank You

<https://github.com/niamhmimnagh/imbalanced-data-course>

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