Scope & Operators in Arduino

CSE-315

Peripherals & Interfacing

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Scope

There are three types of scope in Arduino environment.

- Global Scope
- Formal Scope
 - Local Scope

Global Scope:

```
Int T, S;
float c = 0; Global variable declaration
void setup () {
}
void loop(){
}
```

Formal Scope:

```
Suppose void A() is a function:
void setup(){
 Serial.begin(9600);
void loop() {
              int i = 2;
              int j = 3;
              int k;
              k = A(i, j); // k now contains 6
              Serial.println(k);
                                                                                                                                   Formal scope variable:
              delay(500);
int A( int x, int y){
               int result;
              result = x * y;
              return result;
```

Local Scope:

- The variable which resides in the function only. So the variable can only be used in the function.
- This variables are not valid in outside of the function.

```
Void loop () {
  int x , y ;
  int z ; //Local variable declaration
  x = 0;
  y = 0; // initialization
  z = 10;
}
```

Operators

There are five types of operator in Arduino:

- 1. Arithmetic Operator
- 2. Comparison Operator
- 3. Boolean Operator
- 4. Bitwise Operator
- 5. Compound Operator

Hand Notes

Please make sure to have a pen and paper with you.

Resource Link- https://www.arduino.cc/reference/en/

Thank you