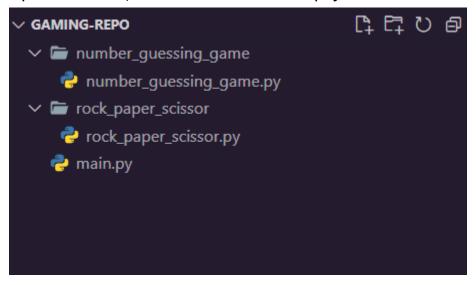
🔥 Challenge 2: 🎮 Gaming Menu

In this challenge, you'll work in teams of two...

Both of you will create a project using python (Or your preferred language)

Step 1: One of you will create a repository on GitHub, and call it "gaming-menu" or whatever you wanna call it.

Open a folder, and create three empty folders:



Step 2: Copy and paste the code to the corresponding python files you created

```
rock_paper_scissor.py

def play_rock_paper_scissors():
    pass
```

```
number_guessing_game.py

def play_number_guessing_game():
    pass
```

```
main.py
from rock_paper_scissor.rock_paper_scissor import play_rock_paper_scissors
from number_guessing_game.number_guessing_game import play_number_guessing_game
if __name__ == '__main__':
   game_finished = False
   while not(game_finished):
        print("Welcome! Choose your game:")
        print("[1]: Rock Paper Scissor")
        print("[2]: Number Guessing")
        print("[3]: Exit")
        current choice = int(input())
        if current choice == 1:
            play_rock_paper_scissors()
            print("Game over...")
        if current choice == 2:
            play_number_guessing_game()
            print("Game over...")
        elif current_choice == 3:
            game_finished = True
            print("Thanks for playing!")
```

Step 3: After copy pasting... the member who created the repository must push the changes to GitHub

And the other should clone it to his device

Step 4: Start working ... Both of you must work on one game each

You'll find samples below:

🦐 Rock Paper Scissor

12 Number Guessing Game

```
Guess the number (Between 1-10):

4
Incorrect ):
You have 2 attempts left
Guess the number (Between 1-10):
3
Incorrect ):
You have 1 attempts left
Guess the number (Between 1-10):
7
Incorrect ):
You have 0 attempts left
Guess the number Guessing -----------
Game over...
```