proposal 1 upgrade 2

```
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8" />
 <title>Proposal  </title>
 <style>
  body {
   margin: 0;
   padding: 0;
   text-align: center;
   background: #ffe6f0;
   overflow: hidden;
   font-family: 'Segoe UI', sans-serif;
  #question {
   font-size: 28px;
   margin-top: 80px;
   color: #d81b60;
  button {
   font-size: 20px;
   margin: 20px;
   padding: 12px 25px;
   border: none;
   border-radius: 8px;
   cursor: pointer;
   transition: 0.3s;
  #yes {
   background: #e91e63;
   color: white;
  }
  #no {
   background: gray;
   color: white;
   position: relative;
  #message {
   margin-top: 30px;
   font-size: 24px;
   color: #c2185b;
  .heart {
   position: fixed;
   top: -10px;
   font-size: 20px;
   color: red;
   animation: fall 6s linear infinite;
  @keyframes fall {
    transform: translateY(100vh) rotate(360deg);
    opacity: 0;
  .firework {
   position: fixed;
   width: 5px;
```

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height: 5px;
   background: #ff4081;
border-radius: 50%;
   animation: explode 1s ease-out forwards;
  @keyframes explode {
   to {
    transform: scale(20);
    opacity: 0;
   }
  }
 </style>
</head>
<body>
 <div id="guestion">Will you be mine forever? $\forall /div>
 <button id="yes">Yes</button>
 <button id="no">No</button>
 <div id="message"></div>
 <script>
  const yesBtn = document.getElementById('yes');
  const noBtn = document.getElementById('no');
  const message = document.getElementById('message');
  let noClick = 0;
  setInterval(() => {
   const heart = document.createElement('div');
   heart.classList.add('heart');
   heart.style.left = Math.random() * 100 + 'vw';
   heart.innerText = '\(\psi\)';
   document.body.appendChild(heart);
   setTimeout(() => heart.remove(), 6000);
  }, 300);
  noBtn.addEventListener('click', () => {
   noClick++;
   if (noClick === 1) {
    message.textContent = "Think again... ";
  });
  noBtn.addEventListener('mouseenter', () => {
   if (noClick >= 1) {
    message.textContent = "You can't escape! \infty";
    const x = Math.random() * (window.innerWidth - noBtn.offsetWidth);
    const y = Math.random() * (window.innerHeight - noBtn.offsetHeight);
noBtn.style.position = 'absolute';
    noBtn.style.left = x + 'px';
    noBtn.style.top = y + 'px';
  });
  yesBtn.addEventListener('click', () => {
   message.textContent = "I knew it! "";
   yesBtn.disabled = true;
   noBtn.disabled = true;
   for (let i = 0; i < 30; i++) {
    const spark = document.createElement('div');
    spark.classList.add('firework');
    spark.style.left = (window.innerWidth / 2) + 'px';
    spark.style.top = (window.innerHeight / 2) + 'px';
    spark.style.transform = `translate((Math.random() - 0.5) * 500px,{(Math.random() - 0.5) * 500}px)`;
    document.body.appendChild(spark);
    setTimeout(() => spark.remove(), 1000);
   }
  });
 </script>
</body>
</html>
```

