

Efficient Machine Learning in a Memristor Network

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Inspired by the brain’s energy-efficient processing, we propose a physical implementation of artificial neural networks to surpass digital systems in speed and energy efficiency. We consider a network with nodes connected by conical microfluidic memristor channels filled with aqueous electrolyte [1]. These memristors exhibit tunable conductance, responsive to electrical, chemical, and mechanical stimuli, as well as channel geometry. Based on this adaptability, we develop a hybrid training algorithm that adjusts either channel geometry or external stimuli as weights. Physical relaxation replaces the feedforward pass, while a combined physical-numerical gradient descent drives the backward pass. This approach enables tasks such as input-output voltage mapping and linear regression.

I. INTRODUCTION

Modern computing algorithms are able to efficiently perform complicated numerical and symbolic operations, but their sequential structure limits their performance on more perceptual tasks. Inspired by the architecture and the functioning of the human brain that performs tasks via distributed and parallel fashion, artificial neural network (ANN) algorithms outperformed traditional computing achieving remarkable success in challenging tasks ranging from image recognition to natural language processing and became central to many technological advancements in the field of artificial intelligence.

Recent advances in AI systems have been powered by the silicon-based computing power of the Graphics Processing Units (GPUs) and by an unprecedented abundance of data. With a clear trend of larger ANN models, their energy requirements have grown significantly, negatively impacting their efficiency and scalability [1, 2]. With the rapid increase in computation requirements of AI training and the slower improvements in computing hardware traditionally predicted by Moore’s Law, the necessity of new computing paradigms became more relevant. As an alternative to ANN performed strictly *in-silico*, physical neural networks (PNN) have been introduced, where physical processes rather than mathematical operations are trained [3]. Since physical processes can be faster and more energetically efficient than their digital representation, this direction constitutes a promising research direction to address this issue.

Applications of PNNs have been explored across diverse fields, including optics [4], electronics [5], and fluidic and mechanical systems [6], among others. Many existing training algorithms rely entirely on *in-silico* methods, which often face challenges when transferring the learned model to real physical devices. To address this, hybrid training approaches have been proposed, where the inference phase is executed physically while the backward phase is computed numerically. Other methods, based on coupled learning, implement local learning rules at the level of each connection or edge. However, these

approaches still face the need for two identical physical systems to apply different boundary conditions. In this work, we propose a novel algorithm in which both inference and backpropagation are carried out through physical processes, specifically leveraging the natural relaxation dynamics of the system in response to external stimuli and weight modifications.

A key advantage of PNNs is their ability to more closely emulate certain functional aspects of biological neural systems. One of the defining features of the brain is its capacity to process and integrate multiple types of stimuli—such as electrical, chemical, and mechanical inputs—simultaneously. This multimodal responsiveness is believed to contribute significantly to the brain’s efficiency and adaptability [7]. Inspired by this, we focus on neural networks constructed from memristive elements. Specifically, we utilize ionic microfluidic channels in aqueous solutions [6], which exhibit the unique ability to respond concurrently to diverse physical stimuli. This characteristic is central to the operation of our proposed training algorithm.

The paper is organized as follows. Section 2 reviews related work on memristor networks, machine learning algorithms, and physical learning methods. Section 3 describes the methods used in our study, including the network model, machine learning algorithm, and the physical learning approach. In Section 4, we present our proposed method for coupling memristors with capacitors and discuss the necessary properties for effective training. Section 5 details our experimental setup and implementation. The results and analysis are provided in Section 6, followed by conclusions and suggestions for future work in Section 7.

II. MEMRISTOR NETWORK

The PNN we consider is an electrical network made of nodes connected by resistive elements. As resistive elements, we consider conical microfluidic channels that are schematically represented in Fig. 1. An azimuthally sym-

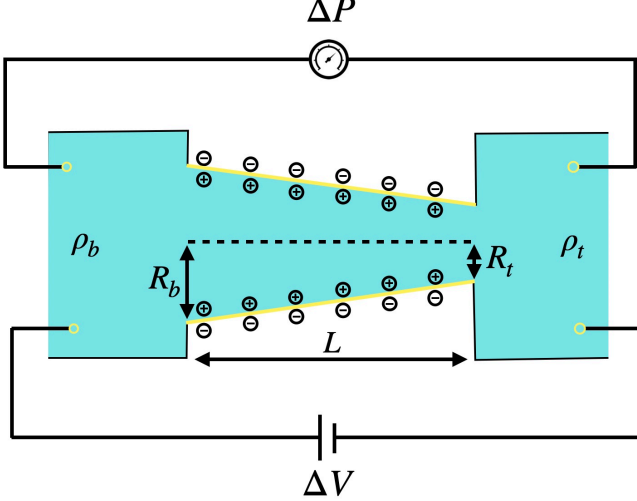


FIG. 1. A schematic representation of the conical fluidic memristor. A cone of length L , base radius R_b and tip radius R_t with charged surface connects two bulk reservoirs of a 1:1 electrolyte in an aqueous solution. The bulk density in the base ρ_b differs from the bulk density in the tip ρ_t . At the far side of the memristor, an electrical potential and pressure drop are applied. Overall, this results in a chemical, electrical and mechanical sensitive system.

metric conical channel connects two reservoirs that contain an incompressible aqueous 1:1 electrolyte with viscosity $\eta = 1.01 \text{ mPas}$ containing ions with diffusion coefficients $D = 1.75 \mu\text{m}^2 \text{s}^{-1}$ and charge $\pm e$ with e the proton charge. The cone has a base radius of $R_b = 200 \text{ nm}$, a tip radius of $R_t = 50 \text{ nm}$ and has a length $L = 10 \mu\text{m}$, which sets it in the long channel limit where entrance and exit effects can be neglected. The walls of the channel are homogeneously charged and generate a surface potential ψ_0 that attracts the opposite-sign ions present in the solution due to the dissociation of the electrolyte. The electric potential decreases exponentially away from the surface due to the electrostatic screening of the attracted ions: an electric double layer (EDL) forms on the charged surfaces.

At the far side of both reservoirs, electrical potential, pressure and ion concentration are imposed. As a result, the memristor feels a potential drop $\Delta V = V_b - V_t$ defined as the difference between the potential in the base and in the tip. The ions within the EDL region generate an electro-osmotic fluid flow $Q_V = (\pi R_b R_t \epsilon \psi_0 / L \eta) \Delta V$. Meanwhile, the pressure drop $\Delta P = P_b - P_t$, given by the difference between the base and the tip pressure, induces a Poiseuille-like flow $Q_P = (\pi R_b^3 R_t^3 / 8 L \eta (R^2)) \Delta P$. Finally, the ions experience a concentration gradient

$\Delta \rho = \rho_b - \rho_t$, defined by the difference between the ion concentration in the reservoir connected to the base of the channel, ρ_b , and the concentration at the tip, ρ_t . Consequently, a diffusive fluid flow arises. However, we consider only the pressure and potential contributions to the total fluid flow, $Q = Q_P + Q_V$, assuming the diffusive flow to be negligible. The resulting fluid flow generates non-trivial ion concentration profiles which, in turn, directly influence the channel's conductance g .

In the steady-state, the channel is exposed to constant chemical, pressure and electrical signal, the corresponding conductance $g_\infty(\Delta)$ depends on the three stimuli $\Delta = (\Delta V, \Delta P, \Delta \rho)$ and is determined by the ion concentration profiles according to

$$\frac{g_\infty(\Delta)}{g_0} = \int_0^L \frac{\bar{\rho}(x, \Delta)}{2\rho_b L} dx$$

where g_0 is the Ohmic conductance and $\bar{\rho}(x)$ the radially averaged salt concentration as a function of $x \in [0, L]$ [6]. By solving the stationary condition of the total salt flux, an expression for the average salt concentration can be found and reads

$$\begin{aligned} \frac{\bar{\rho}(x, \Delta)}{2\rho_b} &= 1 - \frac{\Delta \rho}{\rho_b} \mathcal{I}(x, \Delta V, \Delta P) \\ &+ \frac{\rho_{in}(\Delta V)}{2\rho_b \text{Pe}} [\mathcal{F}(x) - \mathcal{I}(x, \Delta V, \Delta P)] \end{aligned} \quad (1)$$

where we defined, for the sake of simplicity and readability, two functions

$$\mathcal{I}(x, \Delta V, \Delta P) = \frac{e^{\frac{x}{L} \frac{R_t^2}{R_b R(x)} \text{Pe}} - 1}{e^{\frac{R_t}{R_b} \text{Pe}} - 1}, \quad \mathcal{F}(x) = \frac{x}{L} \frac{R_t}{R(x)}.$$

Moreover, we introduced an expression for the concentration inhomogeneity

$$\rho_{in}(\Delta V) = 2 \frac{(R_b - R_t) \sigma e \Delta V}{R_t^2 k_B T}$$

and the Péclet number $\text{Pe} = QL/D\pi R_t^2$ which quantifies the importance of the flow Q over diffusion [7].

When the external stimuli vary dynamically in time, they generate ion accumulation and depletion in the channel, changing consequently the conductivity. We assume the dynamics of the time-dependent conductance $g(t)$ as a single exponential decay towards the steady-state conductance g_∞ with a diffusion-like timescale $\tau = L^2/12D$, as in Ref. [6]. The equation for the conductance reads

$$\frac{\partial g(\Delta(t), t)}{\partial t} = \frac{g_\infty(\Delta(t)) - g(\Delta(t), t)}{\tau} \quad (2)$$

with $\Delta(t) = (\Delta V(t), \Delta P(t), \Delta \rho(t))$. As in Ref. [6], we consider the time scale relative to voltage-driven ion accumulation or depletion in the channel. We justify this choice by stating that pressure-driven dynamics is faster

and recalling that we neglect chemically-driven transport. Due to the fact that the conductance depends on the history of the signals applied, this system is called memristor. Aside from the direct dependence of the conductance on the external stimuli, there is an implicit dependence on the geometrical properties such as length L and radius ratio R_b/R_t that we choose to consider.

The PNN is composed of N nodes, an example is shown in Fig. 2. Each node $n \in [1, N]$ is characterized by a value



FIG. 2. An example of a network of five nodes connected by six memristors. The nodes are divided in input nodes (green circles), hidden nodes (gray nodes) and output nodes (purple circles) each of them is characterized by a triplet of physical quantities, representing the potential, pressure, and density. The resulting stimuli on the memristor is given by the difference between base and tip signal, it thus depends on the orientation of the memristor. In the case of the memristor that connects the first and the second node, for example, the external stimuli are $\Delta V = V_2 - V_1$, $\Delta P = P_2 - P_1$ and $\Delta \rho = \rho_2 - \rho_1$. The zig-zag lines directed towards the input nodes indicate where the electrical signal is applied, while the zig-zag lines pointing outwards from the nodes indicate where the electrical signal is measured.

of electrical potential V_n , pressure P_n and bulk density ρ_n . Even though each node in the network is characterized by three physical properties, only electrical current flows through the network. This current propagates via the memristive elements, enabling modifications to the electric potential at other nodes. In contrast, pressure and density are externally imposed at each node and do not propagate through the network. The set of nodes is divided in three sets. A node belongs to the set of *input nodes* if it is used to input current in the circuit, its value of voltage is known and fixed. After the inputs are imposed, the electrical signal travels through the network and the resulting output potential is read in the nodes belonging to *output nodes*. The remaining nodes, that do not function as input or output, are included in the set of *hidden nodes*.

The nodes in the PNN are connected by M memristive elements. Consequently, a memristor connecting two nodes experiences potential drop, pressure drop and concentration gradient given by the difference between

the node where the base of the memristor is connected to, and the node to which the tip is linked. The memristor is characterized by its conductance state g_m with $m \in [1, M]$, consequence of both the geometry parameters and the external stimuli.

To solve numerically the resulting circuit, it is necessary to simultaneously address the circuit equations and the time evolution equation for the memristors' conductance. The circuit equations are handled using the open-source circuit solver AHKAB¹, which computes the electric potentials at the nodes and the currents through the edges discretizing the differential equations in timesteps Δt . To incorporate the memristive elements, we approximate the time evolution of the conductances using a discretized form of Eq. (2), employing the Euler-forward method. Specifically, the conductance at a given timestep is calculated from its value at the previous timestep as:

$$g_m(\Delta(t), t) = g_m(\Delta(t), t - \Delta t) + \frac{g_{m,\infty}(\Delta(t)) - g_m(\Delta(t))}{\tau} \Delta t. \quad (3)$$

In this work, we only apply constant voltage supplies to the input nodes of the circuit. Nonetheless, we notice that solving the dynamical equations is needed due to the dynamical change in the conductance of the memristors that, in turn, results in time-dependent potential drops across them.

III. TRAINING ALGORITHM FOR A MEMRISTOR NETWORK

As in a traditional algorithm for an ANN, the core mechanism of the training is to modify the weights associated to the connections of the network such that it maps specific inputs to desired outputs. In the case of the electrical network at hand, the training algorithm is designed to output desired voltage values in the output nodes, applying specific voltage values in the input nodes.

Recalling that the dynamics of the memristors we con-

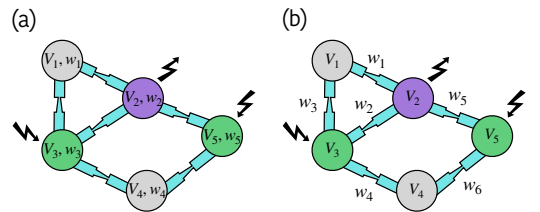


FIG. 3. (a) Memristor network with weights defined in the nodes. (b) Memristor network where weights characterize each edge.

sider depends on both external stimuli and geometrical properties, we have several possibilities for defining the weights of the network. However, there is a fundamental

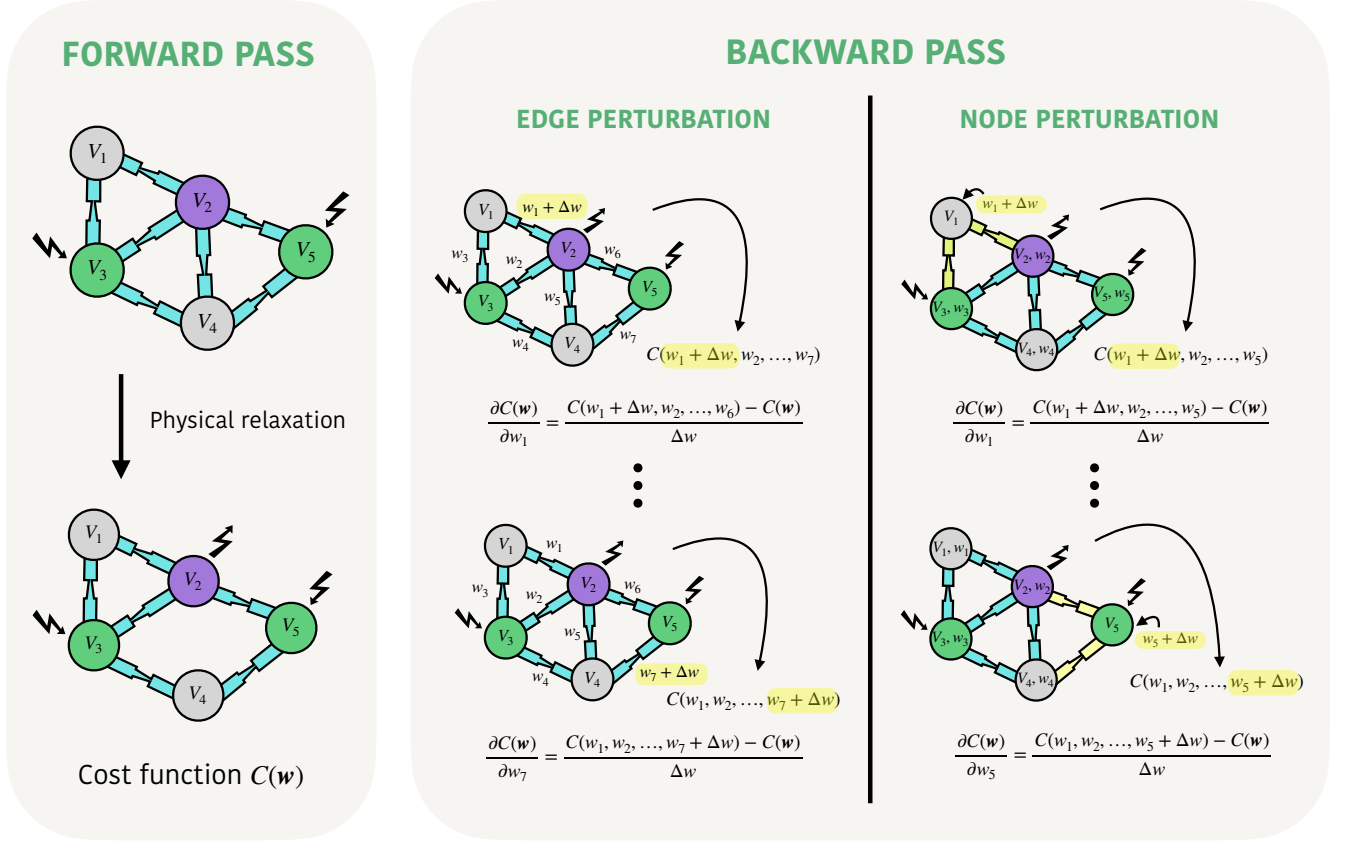


FIG. 4.

distinction between these two categories: external stimuli are applied to the nodes, while geometrical properties are defined edge-wise. Consequently, we distinguish between a training algorithm where the weights are defined on the nodes, as in Fig. 3(a), and one where the weights are defined on the edges, see Fig. 3(b). In this work, we focus on training a single property as the weight, while keeping all other parameters fixed as initially defined. For example, we may select an external stimulus, such as the imposed pressure or the density at each node. Alternatively, we can choose the length or radius ratio between the base and tip of the channel. The training process is carried out by iterating a scheme, illustrated in Fig. 4, which consists of two phases: a forward pass and a backward pass.

In the feedforward phase, the network is fed with specific electric potential in the input nodes. Following both circuit laws and memristor's dynamics, the network reaches a steady state where electrical potentials can be measured in the output nodes. Clearly, the output of the network depends on the set of weights imposed on the network \mathbf{w} , regardless them being node or edge defined. The value of the outputs can be used to quantify the status of the network, meaning that it indicated how far the answer of the network is from the desired one. Specifically, we define a cost function that com-

putes the difference squared between the voltage in the output nodes and the values of desired voltages

$$C(\mathbf{w}) = \sum_{i \in \Lambda} (V_i(\mathbf{w}) - V_i^D)^2,$$

where Λ represents the set of indices belonging to the output nodes, $V_i(\mathbf{w})$ the voltage measured in the output nodes and V^D is a vector containing the values of desired output nodes.

The backward phase has the fundamental purpose of finding a set of weights that minimize the cost function. We follow the method of the *steepest descent*, for which the update of the weights from one training step s to the following $s + 1$,

$$\mathbf{w}^{s+1} = \mathbf{w}^s - \alpha \nabla C(\mathbf{w}), \quad (4)$$

results in a decrease in the cost function until a minimum is reached, for sufficiently small values of α [8]. The gradient in the update rule is computed using a *finite differences method*

$$\nabla C(\mathbf{w}) = \frac{C(\mathbf{w} + \Delta \mathbf{w}) - C(\mathbf{w})}{\Delta \mathbf{w}}, \quad (5)$$

where $\Delta \mathbf{w}$ is a vector with the same number of entries as the weight vector, but every entry has a value Δw .

In the training algorithm, we first initialize the system with the memristor parameters specified in Section II and with some initial pressure and concentration values at each node. With the knowledge of input and desired output voltage values, it is possible to perform the first forward pass, from which we obtain the cost function $C(\mathbf{w})$, that we store since it is needed in the computation its gradient. Subsequently, we proceed with the backward pass. We compute each entry of the gradient in Eq. (5) by selecting the corresponding weight, a node or an edge parameter, increment its value of Δw and applying a forward step to obtain the corresponding entry of $C(\mathbf{w} + \Delta \mathbf{w})$. With the stored value of $C(\mathbf{w})$, we are able to compute the gradient in Eq. (5) and use it to eventually calculate the weight update in Eq. (4).

Although performed numerically in this work, we highlight that the feedforward pass is a physical process in which the system naturally relaxes to its steady state. Moreover, also the backward pass we use can be translated to a physical event since involves performing the forward pass a number of time as the number of the weights. Once the cost functions are determined, only the simple algebraic calculations of Eq. (4) are left to be computed. We propose this method as a hybrid physical and in-silico training algorithm also as a future experimental approach to the problem.

A. Training a Memristor Voltage Divider

A voltage divider is an electrical circuit made of three nodes connected in series by two resistances, that returns a fraction of the input voltage. Given the simplicity of its structure, we use it as an initial playground for the training algorithm described above. Specifically, we replace the resistances with memristor channels, to be trained such that giving $V_1 = 5V$ and $V_3 = 0V$ as inputs, we get $V_2 = 4V$ as output. In Fig. 5 a schematic of the memristor voltage divider is shown.

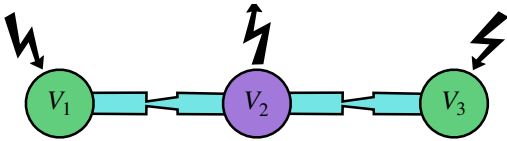


FIG. 5.

We initialize the system with pressures $P_1 = P_2 = 1\text{bar}$ and ion concentration $\rho_1 = \rho_2 = 0.2\text{mM}$ on each node, length $L_1 = L_2 = 10\mu\text{m}$ and base radius $R_{b1} = R_{b2} = 200\text{nm}$ on each edge. After choosing one of these four physical quantities as training parameter $\mathbf{w} = (w_1, w_2)$, we implement the training as described in Section III that modifies them, while the other parameters are kept constant. In Fig. 6 we show that the cost function normalized to its initial value decreases of many order of magnitude during the training for each of the chosen

weight. The values of the chosen set of weights simultaneously changes from the initial condition, as shown in Figures 6, adjusting the behaviour of the network to the desired one. In fact, if the values of a chosen type of weights at the end of the training are imposed to the network together with the voltage inputs, the network will autonomously relax to a steady state that coincides with the desired state. To exemplify this point, the inset in Figure 6 shows the physical relaxation of the voltage divider when the trained values of pressure, which correspond to the three values in the last training step, are imposed on the nodes together with the constant inputs voltages. The inset shows that the output voltage V_2 autonomously relaxes to the desired value of $V_D = 3V$ in a time scale characteristic of the memristor.

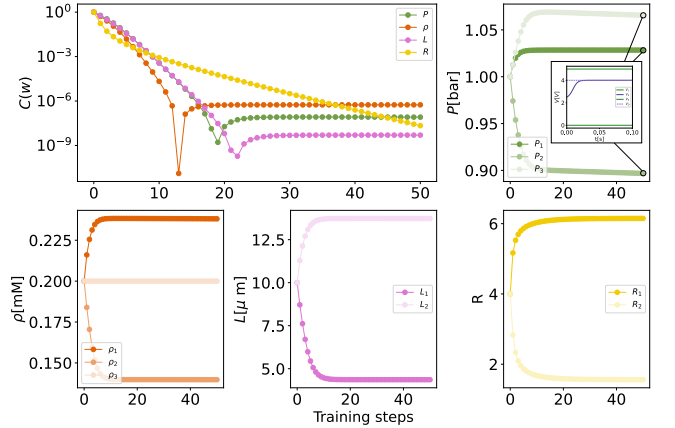


FIG. 6. (a) Behaviour of the cost function during the training of the voltage divider. Different colors indicate that the training is done with a specific choice of training weights, as indicated in the legend. (b) Pressures imposed on the three nodes of the voltage divider during training. The inset shows the relaxation to the steady state of the output voltage V_2 to the desired value V_D when the pressures imposed are the values obtained in the last training step, and the input nodes are stimulated with fixed voltage. (c) Ion concentration densities imposed on the three nodes of the voltage divider during training. (d) Length of the memristors during training. (e) Base radius of the memristors during training.

In order to investigate the adaptability of the system, we tested it with a set of three consequent desired voltages $V_D = \{1V, 3V, 4V\}$. In Fig. 7 we show how the output voltage V_2 subsequently adapts to the desired voltages during the training of the pressures in the nodes, the evolution of which can be seen in Fig. 7. It is evident that the system can be retrained at any stage to a new desired objective making it reusable. Any other weight type can be chosen, depending on the necessity.

B. Training a memristor network

To generalize the training objective to a more general objective, we consider memristor network built from a

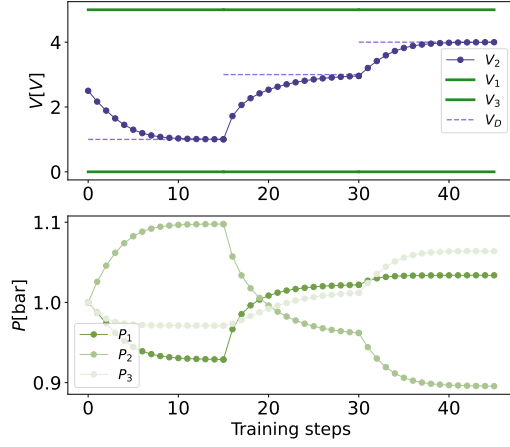


FIG. 7. (a) The training of a memristor voltage divider to a set of desired voltage outputs $V_D = 1V, 3V, 4V$, indicated by dashed light purple lines. The output voltage V_2 , indicated by dark purple dots, adapts to the desired output during the training. The input voltages V_1 and V_3 are constant at $5V$ and $0V$ respectively. (b) The dots with different shades of gray show the values of pressures, chosen as weights, imposed on the three nodes during training.

bigger network geometry. Fig. 8(a) shows a three-input and two-output network, that we train to give $[3V, 4V]$ in the output nodes, when $[0V, 2V, 5V]$ are given as input. Reaching a desired input-output voltage mapping in a generic electric circuit can be useful to address desired voltage outputs in specific points of the circuit for various electronic purposes. [...]

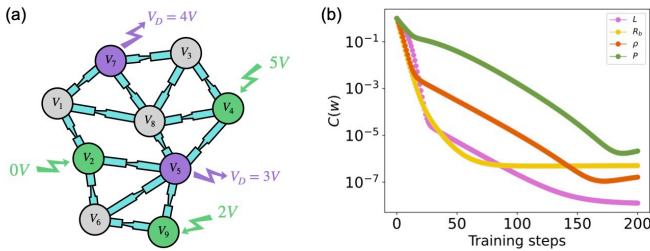


FIG. 8. (a) Generic network with 9 nodes and 15 edges with inputs $[V_2, V_4, V_9] = [0V, 2V, 5V]$ and desired outputs $[V_5^D, V_7^D] = [3V, 4V]$, delta weights a third of their initial value and learning rates $[0.001, 1, 0.0001, 0.001]$. (b) Cost function during training of generic graph for input-output mapping task. The different colors indicate different weight choice.

The result of the training is presented in Fig. 8(b), which shows how the cost function responds to the weight updates performed in the algorithm, for each of the four different weights. All of the possible different choices of weight result in a trained set that decreases the initial error of many orders of magnitudes.

C. Linear Regression

We broaden the training capability of the network by including a linear regression task, where, in its simplest form, the network is trained to give potential output V^{out} related to the input potential V^{in} via a linear relationship

$$V_{\text{out}} = aV_{\text{in}} + b. \quad (6)$$

We generate two sets of data, a training test $\{V_{\text{in}}, V_{\text{out}}\}_{i=1}^T$ and a test set $\{V_{\text{in}}, V_{\text{out}}\}_{i=1}^{T_e}$. To create the test set, a set of a number of training steps of random values is sampled from the interval $[1V, 4V]$ is created and fed to equation Eq. (6), giving a set of outputs that satisfy the desired relationship. With a similar approach, the test set is constituted by 20 input points equally spaced in the sampling interval, and output voltages that satisfy Eq. (6). Notice that the two sets contain different elements.

The training algorithm presented in Section III can be slightly adapted to function for this training objective. At each step of the training, a pair of input and output voltages is selected from the training set, and used as input voltage and desired output in the algorithm above. In order to evaluate how well the algorithm is performing, the testset is evaluated by computing the test cost function. If the trained weight set after certain training step is \mathbf{w} , we define this function as

$$C_t(\mathbf{w}) = \sum_{j=1}^{T_e} (V_{\text{out}}(\mathbf{w}) - V_j^D)^2,$$

which considers the difference between the voltage measured in the output node when the imposing the j -th input voltage of the test set and the desired output of the same test point, for every point of the set.

Since the task is more demanding than a single input-output mapping, we generate a bigger network, with more degrees of freedom. Fig. 9(a) shows the selected graph for the regression task, it has 20 edges and 10 nodes, three of which are inputs and one is an output. Of three input nodes, one is set to ground $V_0 = 0$, and one to a constant value to enable the training of a linear function with an off-set. For the training objective, we decide to train the network to fit the line $V_{\text{out}} = 0.2V_{\text{in}} + 0.3$ in the voltage range $[1V, 5V]$.

The performance of the algorithm for this task is shown in Fig. 10(b), where the learning rates for the different weights has been fine tuned in such a way that the algorithm does not overshoot, spoiling the training, but it is not too slow either. From the behaviour of the cost function, we can see that the choice of the weight type has a decisive impact on the training of the network for a complex task. In fact, training the length results in a successful training, while training pressure in the nodes is extremely inefficient. For a visual interpretation of the regression cost function, Fig. 9(c) shows the status of the training at three different training steps.

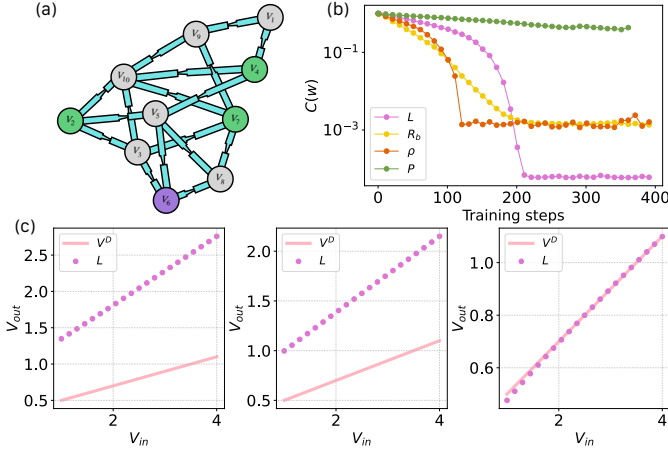


FIG. 9.

Keeping the same geometry, we inverted the direction of some of the memristors, indicated in Fig. 10(a). The resulting performance, Fig. 10(b), shows how the topology of the network directly influences the trainability of a specific kind of weight. In fact, the concentration at the node seems to be preferable to be trained in this configuration. As for the length, Fig. 10, shows how the network responds to the test set in three different moments of the training.

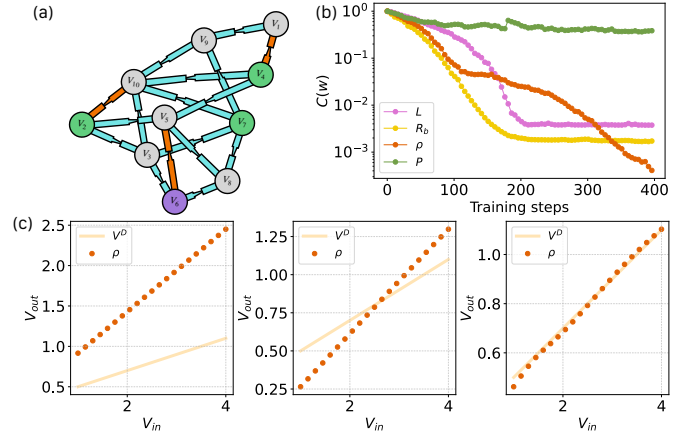


FIG. 10.

- Explain why the direction of memristors is important.
- Note that the edges which were changed are connected to inputs or outputs — this indicates their importance.
- Pressure is always trained very little; comment on why it is more difficult to train. (Consider including a graph of g_∞ for positive and negative potentials.)
- Due to the many possible combinations and degrees of freedom, small networks require a more efficient search strategy. (Propose using genetic algorithms.)

IV. CONCLUSION

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