



**CIS2520 Data Structures**  
Fall 2015, Assignment 3

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### A. Reversing a list using recursion

Download **A1key.zip**. It packs two folders: **List\_Student\_S** and **List\_Student\_L**.  
This question concerns the files in **List\_Student\_L**.

1) Add the following function to the *Lists of Students* library. Implement it using recursion.

```

/*****
 * FUNCTION NAME: Reverse
 * PURPOSE: Reverses a List
 *           (the first Item becomes the last and vice versa).
 * ARGUMENTS: The address of the List to be reversed (List *L)
*****/
extern void Reverse (List *L);

```

2) Modify **myProgram.c** to test your implementation of **Reverse**. With the current test file **test.txt**, the output of the program should be as indicated below.

```

List is empty; list is not full; list is of size 0:
List is not empty; list is not full; list is of size 1:
    John  75%
List is not empty; list is not full; list is of size 2:
    John  75%
    Mary  80%
List is not empty; list is not full; list is of size 3:
    Pete  90%
    John  75%
    Mary  80%

```

```

List is not empty; list is not full; list is of size 4:
    Pete  90%
    Liz   85%
    John  75%
    Mary  80%
List is not empty; list is not full; list is of size 3:
    Pete  90%
    Liz   85%
    John  75%
List is not empty; list is not full; list is of size 2:
    Pete  90%
    John  75%
List is not empty; list is not full; list is of size 1:
    John  75%
List is empty; list is not full; list is of size 0:

```

## B. Comparing the running times of sorting algorithms

Download **A1key.zip**. It packs two folders: **List\_Student\_S** and **List\_Student\_L**.  
 Create a copy **List\_int\_S** of the folder **List\_Student\_S**.  
 This question concerns the files in **List\_int\_S**.

**1)** Delete all the files except **ListType.h**, **ListInterface.h** and **ListImplementation.c**, and modify these three files to create a *Lists of Integers* library. The library should be able to handle relatively big lists.

**2)** Add the functions **BubbleSort1**, **BubbleSort2** and **MergeSort** (as described in Appendix) to your *Lists of Integers* library.

**3)** Write a program **test.c**. To run the program, one should type:

```
$ ./test.out
```

The program uses the function **clock** (see lecture notes, slide 5.4). It reads the data stored in **test.txt** (i.e., a list of integers) and it displays various results, as illustrated below.

**test.txt**

```
5 8 2 1 9
```

*Output of the program when **test.txt** is as described above:*

```
5 8 2 1 9 to sort
1 2 5 8 9 BubbleSort1 in <running_time>
1 2 5 8 9 BubbleSort2 in <running_time>
1 2 5 8 9 MergeSort in <running_time>
```

**4)** Write a program **sort.c**. To run the program, one should type:

```
$ ./sort.out <number_m_of_lists> <size_n_of_lists>
```

The program compares the three sorting algorithms. It considers  $m$  lists of size  $n$ . One list should be  $(1, 2, 3, \dots, n)$ ; one list should be  $(n, n-1, \dots, 2, 1)$ ; each one of the other lists should be randomly populated. The program uses the functions **clock**, **rand**, **srand** and **time**. It measure the best, average and worst running times of **BubbleSort1**, **BubbleSort2** and **MergeSort**.

*Output of the program:*

```
BubbleSort1
<best running time>
<average running time>
<worst running time>
BubbleSort2
<best running time>
<average running time>
<worst running time>
MergeSort
<best running time>
<average running time>
<worst running time>
```

*NOTE — Your folder **List\_int\_S** should now contain the following text files: **ListType.h**, **ListInterface.h**, **ListImplementation.c**, **test.c**, **sort.c**, a **makefile**, and the test file **test.txt** as shown in question 3).*

### C. Creating a *Queues of Students* library

Download **A1key.zip**. It packs two folders: **List\_Student\_S** and **List\_Student\_L**.

Create a copy **Queue\_Student\_S** of the folder **List\_Student\_S**.

This question concerns the files in **Queue\_Student\_S**.

**1)** Rename the files **ListType.h**, **ListInterface.h** and **ListImplementation.c**. Call them **QueueType.h**, **QueueInterface.h** and **QueueImplementation.c**, and modify them to create a *Queues of Students* library where queues are implemented using circular arrays. The function declarations in **QueueInterface.h** should be:

```
extern void Initialize (Queue *Q);
extern void Enqueue (Item I, Queue *Q);
extern void Dequeue (Queue *Q);
extern int Full (Queue *Q);
extern int Empty (Queue *Q);
extern int Size (Queue *Q);
extern void Head (Queue *Q, Item *I);
extern void Tail (Queue *Q, Item *I);
extern void Destroy (Queue *Q);
```

**2)** Update the **makefile**, and rewrite **test.txt** and **myProgram.c** according to the example below.

#### **test.txt**

```
Enqueue John 75
Enqueue Mary 80
Dequeue
Enqueue Pete 90
Enqueue Liz 85
Enqueue Bob 60
Dequeue
Dequeue
Dequeue
Dequeue
```

*Output of the program when **test.txt** is as described above:*

```
Queue is empty; queue is not full; queue is of size 0:
Queue is not empty; queue is not full; queue is of size 1:
    John  75%
Queue is not empty; queue is not full; queue is of size 2:
    John  75%
    Mary  80%
```

```

Queue is not empty; queue is not full; queue is of size 1:
    Mary 80%
Queue is not empty; queue is not full; queue is of size 2:
    Mary 80%
    Pete 90%
Queue is not empty; queue is not full; queue is of size 3:
    Mary 80%
    Pete 90%
    Liz 85%
Queue is not empty; queue is full; queue is of size 4:
    Mary 80%
    Pete 90%
    Liz 85%
    Bob 60%
Queue is not empty; queue is not full; queue is of size 3:
    Pete 90%
    Liz 85%
    Bob 60%
Queue is not empty; queue is not full; queue is of size 2:
    Liz 85%
    Bob 60%
Queue is not empty; queue is not full; queue is of size 1:
    Bob 60%
Queue is empty; queue is not full; queue is of size 0:

```

*NOTE — Your folder **Queue\_Student\_S** should now contain the following text files:*

**QueueType.h, QueueInterface.h, QueueImplementation.c, StudentType.h, StudentInterface.h, StudentImplementation.c, myProgram.c, makefile, and the test file test.txt as shown in question 2).**

## SUBMISSION

Make sure the revised folders **List\_Student\_L**, **List\_int\_S** and **Queue\_Student\_S** contain text files only (**.h**, **.c**, **makefile**, **test.txt**). Make sure all the file and function header comments have been updated according to the requested changes. Place the three folders along with a **README.txt** text file and the completed **Academic Integrity file** in a root folder **CIS2520\_LastNameFirstName\_A3**. Zip the root folder and upload it to *Moodle*. Check the course website for additional instructions.

**MARKING SCHEME**

A = 20%      B = 50%      C = 30%

**APPENDIX****function BubbleSort1 (A)**

```

for j=1 to A.length-1
  for i=1 to A.length-j
    if A[i-1] > A[i]
      swap A[i-1] and A[i]

```

**function BubbleSort2 (A)**

```

k = A.length
repeat
  swapped = false
  for i = 1 to k-1
    if A[i-1] > A[i]
      swap A[i-1] and A[i]
      swapped = true
  k = k-1
until not swapped

```

**function MergeSort (A, first, last)**

```

if first<last
  middle=(first+last)/2      // greatest integer less than or equal to (first+last)/2
  MergeSort(A,first,middle)
  MergeSort(A,middle+1,last)
  Merge(A,first,middle,last)

```

**function Merge (A, first, middle, last)**

```

for i=0 to middle-first
  L[i]=A[first+i]
L[middle-first+1]=+∞

for j=0 to last-middle-1
  R[j]=A[middle+j+1]
R[last-middle]=+∞

i=j=0
for k=first to last
  if L[i]≤R[j]
    A[k]=L[i]
    i=i+1
  else
    A[k]=R[j]
    j=j+1

```